

# **CLSQL Users' Guide**

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by Kevin M. Rosenberg, Marcus T. Pearce, Pierre R. Mai, and onShore Development, Inc.

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# Preface

This guide provides reference to the features of *CLSQL*. The first chapter provides an introduction to *CLSQL* and installation instructions. The reference sections document all user accessible symbols with examples of usage. There is a glossary of commonly used terms with their definitions.



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# Chapter 1. Introduction

## Purpose

*CLSQL* is a Common Lisp interface to SQL databases. A number of Common Lisp implementations and SQL databases are supported. The general structure of *CLSQL* is based on the CommonSQL package by Xanalys.

## History

The *CLSQL* project was started by Kevin M. Rosenberg in 2001 to support SQL access on multiple Common Lisp implementations using the *UFFI* library. The initial code was based substantially on Pierre R. Mai's excellent *MaiSQL* package. In late 2003, the UncommonSQL library was orphaned by its author, onShore Development, Inc. In April 2004, Marcus Pearce ported the UncommonSQL library to *CLSQL*. The UncommonSQL library provides a CommonSQL-compatible API for *CLSQL*.

The main changes from *MaiSQL* and UncommonSQL are:

- Port from the CMUCL FFI to *UFFI* which provide compatibility with the major Common Lisp implementations.
- Optimized loading of integer and floating-point fields.
- Additional database backends: ODBC, AODBC, and SQLite.
- A compatibility layer for CMUCL specific code.
- Much improved robustness for the MySQL back-end along with version 4 client library support.
- Improved library loading and installation documentation.
- Improved packages and symbol export.
- Pooled connections.
- Integrated transaction support for the classic *MaiSQL* iteration macros.

## Prerequisites

### ASDF

*CLSQL* uses ASDF to compile and load its components. ASDF is included in the *CCLAN* [<http://cclan.sourceforge.net>] collection.

### UFFI

*CLSQL* uses *UFFI* [<http://uffi.b9.com/>] as a *Foreign Function Interface* (FFI) to support multiple ANSI Common Lisp implementations.

### MD5

*CLSQL*'s postgresql-socket interface uses Pierre Mai's md5 [ftp://clsq.b9.com/] module.

## Supported Common Lisp Implementation

The implementations that support *CLSQL* is governed by the supported implementations of *UFFI*. The following implementations are supported:

- AllegroCL v6.2 and 7.0b on Debian Linux x86 & x86\_64 & PowerPC, FreeBSD 4.5, and Microsoft Windows XP.
- Lispworks v4.3 on Debian Linux and Microsoft Windows XP.
- CMUCL 18e on Debian Linux, FreeBSD 4.5, and Solaris 2.8.
- SBCL 0.8.5 on Debian Linux.
- SCL 1.1.1 on Debian Linux.
- OpenMCL 0.14 on Debian Linux PowerPC.

## Supported SQL Implementation

Currently, *CLSQL* supports the following databases:

- MySQL v3.23.51 and v4.0.18.
- PostgreSQL v7.4 with both direct API and TCP socket connections.
- SQLite.
- Direct ODBC interface.
- Oracle OCI.
- Allegro's DB interface (AODBC).

## Installation

### Ensure ASDF is loaded

Simply load the file `asdf.lisp`.

```
(load "asdf.lisp")
```

### Build C helper libraries

*CLSQL* uses functions that require 64-bit integer parameters and return values. The *FFI* in most *CLSQL* implementations do not support 64-bit integers. Thus, C helper libraries are required to break these 64-bit integers into two compatible 32-bit integers. The helper libraries reside in the directories `uffi`

and `db-mysql`.

## Microsoft Windows

Files named `Makefile.msvc` are supplied for building the libraries under Microsoft Windows. Since Microsoft Windows does not come with that compiler, compiled DLL and LIB library files are supplied with *CLSQL*.

## UNIX

Files named `Makefile` are supplied for building the libraries under UNIX. Loading the `.asd` files automatically invokes `make` when necessary. So, manual building of the helper libraries is not necessary on most UNIX systems. However, the location of the MySQL library files and include files may need to be adjusted in `db-mysql/Makefile` on non-Debian systems.

## Add *UFFI* path

Unzip or `untar` the *UFFI* distribution which creates a directory for the *UFFI* files. Add that directory to ASDF's `asdf:*central-registry*`. You can do that by pushing the pathname of the directory onto this variable. The following example code assumes the *UFFI* files reside in the `/usr/share/lisp/uffi/` directory.

```
(push #P"/usr/share/lisp/uffi/" asdf:*central-registry*)
```

## Add MD5 path

If you plan to use the `clsql-postgresql-socket` interface, you must load the `md5` module. Unzip or `untar` the `cl-md5` distribution, which creates a directory for the `cl-md5` files. Add that directory to ASDF's `asdf:*central-registry*`. You can do that by pushing the pathname of the directory onto this variable. The following example code assumes the `cl-md5` files reside in the `/usr/share/lisp/cl-md5/` directory.

```
(push #P"/usr/share/lisp/cl-md5/" asdf:*central-registry*)
```

## Add *CLSQL* path and load module

Unzip or `untar` the *CLSQL* distribution which creates a directory for the *CLSQL* files. Add that directory to ASDF's `asdf:*central-registry*`. You can do that by pushing the pathname of the directory onto this variable. The following example code assumes the *CLSQL* files reside in the `/usr/share/lisp/clsql/` directory. You need to load the `clsql` system.

```
(push #P"/usr/share/lisp/clsql/" asdf:*central-registry*)  
(asdf:operate 'asdf:load-op 'clsql) ; main CLSQL package
```

## Run test suite (optional)

The test suite can be executed using the ASDF `test-op` operator. If *CLSQL* has not been loaded with `asdf:load-op`, the `asdf:test-op` operator will automatically load *CLSQL*. A configuration file named

`.clsq1-test.config` must be created in your home directory. There are instructions on the format of that file in the `tests/README`. After creating `.clsq1-test.config`, you can run the test suite with ASDF:

```
(asdf:operate 'asdf:test-op 'clsq1)
```

---

# Chapter 2. CommonSQL Tutorial

*Based on the UncommonSQL Tutorial*

## Introduction

The goal of this tutorial is to guide a new developer thru the process of creating a set of *CLSQL* classes providing a Object-Oriented interface to persistent data stored in an SQL database. We will assume that the reader is familiar with how SQL works, how relations (tables) should be structured, and has created at least one SQL application previously. We will also assume a minor level of experience with Common Lisp.

*CLSQL* provides two different interfaces to SQL databases, a Functional interface, and an Object-Oriented interface. The Functional interface consists of a special syntax for embedded SQL expressions in Lisp, and provides lisp functions for SQL operations like SELECT and UPDATE. The object-oriented interface provides a way for mapping Common Lisp Objects System (CLOS) objects into databases and includes functions for inserting new objects, querying objects, and removing objects. Most applications will use a combination of the two.

*CLSQL* is based on the CommonSQL package from Xanalis, so the documentation that Xanalis makes available online is useful for *CLSQL* as well. It is suggested that developers new to *CLSQL* read their documentation as well, as any differences between CommonSQL and *CLSQL* are minor. Xanalis makes the following documents available:

- *Xanalis Lispworks User Guide - The CommonSQL Package* [<http://www.lispworks.com/reference/lw43/LWUG/html/lwuser-167.htm>]
- *Xanalis Lispworks Reference Manual - The SQL Package* [<http://www.lispworks.com/reference/lw43/LWRM/html/lwref-383.htm>]
- *CommonSQL Tutorial by Nick Levine* [<http://www.ravenbrook.com/doc/2002/09/13/common-sql/>]

## Data Modeling with *CLSQL*

Before we can create, query and manipulate *CLSQL* objects, we need to define our data model as noted by Philip Greenspun<sup>1</sup>

When data modeling, you are telling the relational database management system (RDBMS) the following:

- What elements of the data you will store.
- How large each element can be.
- What kind of information each element can contain.
- What elements may be left blank.
- Which elements are constrained to a fixed range.
- Whether and how various tables are to be linked.

<sup>1</sup> Philip Greenspun's "SQL For Web Nerds" - Data Modeling [<http://www.arsdigita.com/books/sql/data-modeling.html>]

With SQL database one would do this by defining a set of relations, or tables, followed by a set of queries for joining the tables together in order to construct complex records. However, with *CLSQL* we do this by defining a set of CLOS classes, specifying how they will be turned into tables, and how they can be joined to one another via relations between their attributes. The SQL tables, as well as the queries for joining them together are created for us automatically, saving us from dealing with some of the tedium of SQL.

Let us start with a simple example of two SQL tables, and the relations between them.

```
CREATE TABLE EMPLOYEE ( emplid      NOT NULL number(38),
                        first_name NOT NULL varchar2(30),
                        last_name  NOT NULL varchar2(30),
                        email       varchar2(100),
                        companyid  NOT NULL number(38),
                        managerid          number(38))

CREATE TABLE COMPANY ( companyid  NOT NULL number(38),
                        name        NOT NULL varchar2(100),
                        presidentid NOT NULL number(38))
```

This is of course the canonical SQL tutorial example, "The Org Chart".

In *CLSQL*, we would have two "view classes" (a fancy word for a class mapped into a database). They would be defined as follows:

```
(clsql:def-view-class employee ()
  (emplid
    :db-kind :key
    :db-constraints :not-null
    :type integer
    :initarg :emplid)
  (first-name
    :accessor first-name
    :type (string 30)
    :initarg :first-name)
  (last-name
    :accessor last-name
    :type (string 30)
    :initarg :last-name)
  (email
    :accessor employee-email
    :type (string 100)
    :nulls-ok t
    :initarg :email)
  (companyid
    :type integer
    :initarg :companyid)
  (managerid
    :type integer
    :nulls-ok t
    :initarg :managerid))
  (:base-table employee))

(clsql:def-view-class company ()
  (companyid
    :db-kind :key
    :db-constraints :not-null
    :type integer
    :initarg :companyid)
  (name
```

```
      :type (string 100)
      :initarg :name)
  (presidentid
   :type integer
   :initarg :presidentid))
 (:base-table company))
```

The `DEF-VIEW-CLASS` macro is just like the normal `CLOS DEFCLASS` macro, except that it handles several slot options that `DEFCLASS` doesn't. These slot options have to do with the mapping of the slot into the database. We only use a few of the slot options in the above example, but there are several others.

- `:column` - The name of the SQL column this slot is stored in. Defaults to the slot name. If the slot name is not a valid SQL identifier, it is escaped, so `foo-bar` becomes `foo_bar`.
- `:db-kind` - The kind of database mapping which is performed for this slot. `:base` indicates the slot maps to an ordinary column of the database view. `:key` indicates that this slot corresponds to part of the unique keys for this view, `:join` indicates a join slot representing a relation to another view and `:virtual` indicates that this slot is an ordinary `CLOS` slot. Defaults to `:base`.
- `:db-reader` - If a string, then when reading values from the database, the string will be used for a format string, with the only value being the value from the database. The resulting string will be used as the slot value. If a function then it will take one argument, the value from the database, and return the value that should be put into the slot.
- `:db-writer` - If a string, then when reading values from the slot for the database, the string will be used for a format string, with the only value being the value of the slot. The resulting string will be used as the column value in the database. If a function then it will take one argument, the value of the slot, and return the value that should be put into the database.
- `:column-` - A string which will be used as the type specifier for this slots column definition in the database.
- `:void-value` - The Lisp value to return if the field is `NULL`. The default is `NIL`.
- `:db-info` - A join specification.

In our example each table as a primary key attribute, which is required to be unique. We indicate that a slot is part of the primary key (*CLSQL* supports multi-field primary keys) by specifying the `:db-kind` key slot option.

The SQL type of a slot when it is mapped into the database is determined by the `:type` slot option. The argument for the `:type` option is a Common Lisp datatype. The *CLSQL* framework will determine the appropriate mapping depending on the database system the table is being created in. If we really wanted to determine what SQL type was used for a slot, we could specify a `:db-type` option like `"NUMBER(38)"` and we would be guaranteed that the slot would be stored in the database as a `NUMBER(38)`. This is not recommended because it could makes your view class unportable across database systems.

`DEF-VIEW-CLASS` also supports some class options, like `:base-table`. The `:base-table` option specifies what the table name for the view class will be when it is mapped into the database.

## Class Relations

In an SQL only application, the `EMPLOYEE` and `COMPANY` tables can be queried to determine things like, "Who is Vladamir's manager?", "What company does Josef work for?", and "What employees work

for Widgets Inc.". This is done by joining tables with an SQL query.

Who works for Widgets Inc.?

```
SELECT first_name, last_name FROM employee, company
      WHERE employee.companyid = company.companyid
      AND company.company_name = "Widgets Inc."
```

Who is Vladamir's manager?

```
SELECT managerid FROM employee
      WHERE employee.first_name = "Vladamir"
      AND employee.last_name = "Lenin"
```

What company does Josef work for?

```
SELECT company_name FROM company, employee
      WHERE employee.first_name = "Josef"
      AND employee.last_name = "Stalin"
      AND employee.companyid = company.companyid
```

With *CLSQL* however we do not need to write out such queries because our view classes can maintain the relations between employees and companies, and employees to their managers for us. We can then access these relations like we would any other attribute of an employee or company object. In order to do this we define some join slots for our view classes.

What company does an employee work for? If we add the following slot definition to the employee class we can then ask for it's COMPANY slot and get the appropriate result.

```
;; In the employee slot list
(company
 :accessor employee-company
 :db-kind :join
 :db-info (:join-class company
           :home-key companyid
           :foreign-key companyid
           :set nil))
```

Who are the employees of a given company? And who is the president of it? We add the following slot definition to the company view class and we can then ask for it's EMPLOYEES slot and get the right result.

```
;; In the company slot list
(employees
 :reader company-employees
 :db-kind :join
 :db-info (:join-class employee
           :home-key companyid
           :foreign-key companyid
           :set t))

(president
 :reader president)
```



```
:db-kind :join
:db-info (:join-class employee
          :home-key presidentid
          :foreign-key emplid
          :set nil))
```

And lastly, to define the relation between an employee and their manager:

```
;; In the employee slot list
(manager
 :accessor employee-manager
 :db-kind :join
 :db-info (:join-class employee
          :home-key managerid
          :foreign-key emplid
          :set nil))
```

*CLSQL* join slots can represent one-to-one, one-to-many, and many-to-many relations. Above we only have one-to-one and one-to-many relations, later we will explain how to model many-to-many relations. First, let's go over the slot definitions and the available options.

In order for a slot to be a join, we must specify that it's `:db-kind :join`, as opposed to `:base` or `:key`. Once we do that, we still need to tell *CLSQL* how to create the join statements for the relation. This is what the `:db-info` option does. It is a list of keywords and values. The available keywords are:

- `:join-class` - The view class to which we want to join. It can be another view class, or the same view class as our object.
- `:home-key` - The slot(s) in the immediate object whose value will be compared to the foreign-key slot(s) in the join-class in order to join the two tables. It can be a single slot-name, or it can be a list of slot names.
- `:foreign-key` - The slot(s) in the join-class which will be compared to the value(s) of the home-key.
- `:set` - A boolean which if false, indicates that this is a one-to-one relation, only one object will be returned. If true, than this is a one-to-many relation, a list of objects will be returned when we ask for this slots value.

There are other `:join-info` options available in *CLSQL*, but we will save those till we get to the many-to-many relation examples.

## Object Creation

Now that we have our model laid out, we should create some object. Let us assume that we have a database connect set up already. We first need to create our tables in the database:

Note: the file `examples/clsq1-tutorial.lisp` contains view class definitions which you can load into your list at this point in order to play along at home.

```
(clsq1:create-view-from-class 'employee)
(clsq1:create-view-from-class 'company)
```

Then we will create our objects. We create them just like you would any other CLOS object:

```
(defvar company1 (make-instance 'company
                               :companyid 1
                               :presidentid 1
                               :name "Widgets Inc.))

(defvar employee1 (make-instance 'employee
                                 :emplid 1
                                 :first-name "Vladimir"
                                 :last-name "Lenin"
                                 :email "lenin@soviet.org"
                                 :companyid 1))

(defvar employee2 (make-instance 'employee
                                 :emplid 2
                                 :first-name "Josef"
                                 :last-name "Stalin"
                                 :email "stalin@soviet.org"
                                 :companyid 1
                                 :managerid 1))
```

In order to insert an objects into the database we use the `UPDATE-RECORDS-FROM-INSTANCE` function as follows:

```
(clsql:update-records-from-instance employee1)
(clsql:update-records-from-instance employee2)
(clsql:update-records-from-instance company1)
```

After you make any changes to an object, you have to specifically tell *CLSQL* to update the SQL database. The `UPDATE-RECORDS-FROM-INSTANCE` method will write all of the changes you have made to the object into the database.

Since *CLSQL* objects are just normal CLOS objects, we can manipulate their slots just like any other object. For instance, let's say that Lenin changes his email because he was getting too much spam from the German Socialists.

```
;; Print Lenin's current email address, change it and save it to the
;; database.  Get a new object representing Lenin from the database
;; and print the email

;; This lets us use the functional CLSQL interface with [] syntax
(clsql:locally-enable-sql-reader-syntax)

(format t "The email address of ~A ~A is ~A"
        (first-name employee1)
        (last-name employee1)
        (employee-email employee1))

(setf (employee-email employee1) "lenin-nospam@soviets.org")

;; Update the database
(clsql:update-records-from-instance employee1)

(let ((new-lenin (car (clsql:select 'employee
                                   :where [= [slot-value 'employee 'emplid] 1]))))
      (format t "His new email is ~A"
              (employee-email new-lenin)))
```

Everything except for the last LET expression is already familiar to us by now. To understand the call to `CLSQL:SELECT` we need to discuss the Functional SQL interface and its integration with the Object Oriented interface of *CLSQL*.

## Finding Objects

Now that we have our objects in the database, how do we get them out when we need to work with them? *CLSQL* provides a functional interface to SQL, which consists of a special Lisp reader macro and some functions. The special syntax allows us to embed SQL in lisp expressions, and lisp expressions in SQL, with ease.

Once we have turned on the syntax with the expression:

```
(clsql:locally-enable-sql-reader-syntax)
```

We can start entering fragments of SQL into our lisp reader. We will get back objects which represent the lisp expressions. These objects will later be compiled into SQL expressions that are optimized for the database backed we are connected to. This means that we have a database independent SQL syntax. Here are some examples:

```
;; an attribute or table name
[foo] => #<CLSQL-SYS::SQL-IDENT-ATTRIBUTE FOO>

;; a attribute identifier with table qualifier
[foo bar] => #<CLSQL-SYS::SQL-IDENT-ATTRIBUTE FOO.BAR>

;; a attribute identifier with table qualifier
[= "Lenin" [first_name]] =>
  #<CLSQL-SYS::SQL-RELATIONAL-EXP ('Lenin' = FIRST_NAME)>

[< [emplid] 3] =>
  #<CLSQL-SYS::SQL-RELATIONAL-EXP (EMPLID < 3)>

[and [< [emplid] 2] [= [first_name] "Lenin"]] =>
  #<CLSQL-SYS::SQL-RELATIONAL-EXP ((EMPLID < 2) AND
    (FIRST_NAME = 'Lenin'))>

;; If we want to reference a slot in an object we can use the
;; SLOT-VALUE sql extension
[= [slot-value 'employee 'emplid] 1] =>
  #<CLSQL-SYS::SQL-RELATIONAL-EXP (EMPLOYEE.EMPLID = 1)>

[= [slot-value 'employee 'emplid]
  [slot-value 'company 'presidentid]] =>
  #<CLSQL-SYS::SQL-RELATIONAL-EXP (EMPLOYEE.EMPLID = COMPANY.PRESIDENTID)>
```

The `SLOT-VALUE` operator is important because it lets us query objects in a way that is robust to any changes in the object->table mapping, like column name changes, or table name changes. So when you are querying objects, be sure to use the `SLOT-VALUE` SQL extension.

Since we can now formulate SQL relational expression which can be used as qualifiers, like we put after the `WHERE` keyword in SQL statements, we can start querying our objects. *CLSQL* provides a function `SELECT` which can return use complete objects from the database which conform to a qualifier, can be sorted, and various other SQL operations.

The first argument to `SELECT` is a class name. it also has a set of keyword arguments which are covered in the documentation. For now we will concern ourselves only with the `:where` keyword. `Select` returns a list of objects, or `nil` if it can't find any. It's important to remember that it always returns a list, so even if you are expecting only one result, you should remember to extract it from the list you get from `SELECT`.

```
;; all employees
(clsql:select 'employee)
;; all companies
(clsql:select 'company)

;; employees named Lenin
(clsql:select 'employee :where [= [slot-value 'employee 'last-name]
                                "Lenin"])

(clsql:select 'company :where [= [slot-value 'company 'name]
                                "Widgets Inc."])

;; Employees of Widget's Inc.
(clsql:select 'employee
              :where [and [= [slot-value 'employee 'companyid]
                             [slot-value 'company 'companyid]]
                        [= [slot-value 'company 'name]
                            "Widgets Inc."]])

;; Same thing, except that we are using the employee
;; relation in the company view class to do the join for us,
;; saving us the work of writing out the SQL!
(company-employees company1)

;; President of Widgets Inc.
(president company1)

;; Manager of Josef Stalin
(employee-manager employee2)
```

## Deleting Objects

Now that we know how to create objects in our database, manipulate them and query them (including using our predefined relations to save us the trouble writing alot of SQL) we should learn how to clean up after ourself. It's quite simple really. The function `DELETE-INSTANCE-RECORDS` will remove an object from the database. However, when we remove an object we are responsible for making sure that the database is left in a correct state.

For example, if we remove a company record, we need to either remove all of it's employees or we need to move them to another company. Likewise if we remove an employee, we should make sure to update any other employees who had them as a manager.

## Conclusion

There are many nooks and crannies to *CLSQL*, some of which are covered in the Xanalis documents we refered to earlier, some are not. The best documentation at this time is still the source code for *CLSQL* itself and the inline documentation for its various functions.

---

# Connection and Initialisation

This section describes the *CLSQL* interface for initialising database interfaces of different types, creating and destroying databases and connecting and disconnecting from databases.

---

## Name

DATABASE -- The super-type of all *CLSQL* databases

DATABASE

## Class Precedence List

database, standard-object, t

## Description

This class is the superclass of all *CLSQL* databases. The different database back-ends derive subclasses of this class to implement their databases. No instances of this class are ever created by *CLSQL*.

---

## Name

`*CONNECT-IF-EXISTS*` -- Default value for the *if-exists* parameter of `connect`.

`*CONNECT-IF-EXISTS*`

## Value Type

A valid argument to the *if-exists* parameter of `connect`, that is, one of `:new`, `:warn-new`, `:error`, `:warn-old`, `:old`.

## Initial Value

`:error`

## Description

The value of this variable is used in calls to `connect` as the default value of the *if-exists* parameter. See `connect` for the semantics of the valid values for this variable.

## Examples

None.

## Affected By

None.

## See Also

`connect`

## Notes

None.

---

# Name

`*DEFAULT-DATABASE*` -- The default database object to use.

`*DEFAULT-DATABASE*`

# Value Type

Any object of type database, or NIL to indicate no default database.

# Initial Value

NIL

# Description

Any function or macro in *CLSQL* that operates on a database uses the value of this variable as the default value for its *database* parameter.

The value of this parameter is changed by calls to `connect`, which sets `*default-database*` to the database object it returns. It is also changed by calls to `disconnect`, when the database object being disconnected is the same as the value of `*default-database*`. In this case `disconnect` sets `*default-database*` to the first database that remains in the list of active databases as returned by `connected-databases`, or NIL if no further active databases exist.

The user may change `*default-database*` at any time to a valid value of his choice.

## Caution

If the value of `*default-database*` is NIL, then all calls to *CLSQL* functions on databases must provide a suitable *database* parameter, or an error will be signalled.

# Examples

```
(connected-databases)
=> NIL
(connect '("dent" "newesim" "dent" "dent") :database-type :mysql)
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48385F55}>
(connect '(nil "templatel" "dent" nil) :database-type :postgresql)
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {483868FD}>
(connect '("dent" "newesim" "dent" "dent") :database-type :mysql :if-exist)
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48387265}>
*default-database*
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48387265}>
(disconnect)
=> T
*default-database*
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {483868FD}>
(disconnect)
=> T
*default-database*
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48385F55}>
(disconnect)
=> T
*default-database*
```



```
=> NIL  
(connected-databases)  
=> NIL
```

## Affected By

connect  
disconnect

## See Also

connected-databases

## Notes

### Note

This variable is intended to facilitate working with *CLSQL* in an interactive fashion at the top-level loop, and because of this, `connect` and `disconnect` provide some fairly complex behaviour to keep `*default-database*` set to useful values. Programmatic use of *CLSQL* should never depend on the value of `*default-database*` and should provide correct database objects via the `database` parameter to functions called.

---

## Name

`*DEFAULT-DATABASE-TYPE*` -- The default database type to use

`*DEFAULT-DATABASE-TYPE*`

## Value Type

Any keyword representing a valid database back-end of *CLSQL*, or *NIL*.

## Initial Value

*NIL*

## Description

The value of this variable is used in calls to `initialize-database-type` and `connect` as the default value of the *database-type* parameter.

### Caution

If the value of this variable is *NIL*, then all calls to `initialize-database-type` or `connect` will have to specify the *database-type* to use, or a general-purpose error will be signalled.

## Examples

```
(setf *default-database-type* :mysql)
=> :mysql
(initialize-database-type)
=> t
```

## Affected By

None.

## See Also

`initialize-database-type`

## Notes

None.

---

## Name

`*INITIALIZED-DATABASE-TYPES*` -- List of all initialized database types

`*INITIALIZED-DATABASE-TYPES*`

## Value Type

A list of all initialized database types, each of which represented by it's corresponding keyword.

## Initial Value

NIL

## Description

This variable is updated whenever `initialize-database-type` is called for a database type which hasn't already been initialized before, as determined by this variable. In that case the keyword representing the database type is pushed onto the list stored in `*INITIALIZED-DATABASE-TYPES*`.

### Caution

Attempts to modify the value of this variable will result in undefined behaviour.

## Examples

```
(setf *default-database-type* :mysql)
=> :mysql
(initialize-database-type)
=> t
*initialized-database-types*
=> (:MYSQL)
```

## Affected By

`initialize-database-type`

## See Also

`initialize-database-type`

## Notes

Direct access to this variable is primarily provided because of compatibility with Harlequin's Common SQL.

---

# Name

CONNECT -- create a connection to a database.

CONNECT

# Syntax

```
connect connection-spec &key if-exists database-type pool make-default => database
```

# Arguments and Values

<i>connection-spec</i>	A vendor specific connection specification supplied as a list or as a string.
<i>if-exists</i>	This indicates the action to take if a connection to the same database exists already. See below for the legal values and actions. It defaults to the value of <code>*connect-if-exists*</code> .
<i>database-type</i>	A database type specifier, i.e. a keyword. This defaults to the value of <code>*default-database-type*</code>
<i>pool</i>	A boolean flag. If T, acquire connection from a pool of open connections. If the pool is empty, a new connection is created. The default is NIL.
<i>make-default</i>	A boolean flag. If T, <code>*default-database*</code> is set to the new connection, otherwise <code>*default-database*</code> is not changed. The default is T.
<i>database</i>	The database object representing the connection.

# Description

This function takes a connection specification and a database type and creates a connection to the database specified by those. The type and structure of the connection specification depend on the database type.

The parameter *if-exists* specifies what to do if a connection to the database specified exists already, which is checked by calling `find-database` on the database name returned by `database-name-from-spec` when called with the *connection-spec* and *database-type* parameters. The possible values of *if-exists* are:

<code>:new</code>	Go ahead and create a new connection.
<code>:warn-new</code>	This is just like <code>:new</code> , but also signals a warning of type <code>clsq-exists-warning</code> , indicating the old and newly created databases.
<code>:error</code>	This will cause <code>connect</code> to signal a correctable error of type <code>clsq-exists-error</code> . The user may choose to proceed, either by indicating that a new connection shall be created, via the <code>restart create-new</code> , or by indicating that the existing connection shall be used, via the <code>restart use-old</code> .
<code>:old</code>	This will cause <code>connect</code> to use an old connection if one exists.

`:warn-old` This is just like `:old`, but also signals a warning of type `clsq-exists-warning`, indicating the old database used, via the slots `old-db` and `new-db`

The database name of the returned database object will be the same under `string=` as that which would be returned by a call to `database-name-from-spec` with the given `connection-spec` and `database-type` parameters.

## Examples

```
(database-name-from-spec '("dent" "newesim" "dent" "dent") :mysql)
=> "dent/newesim/dent"
(connect '("dent" "newesim" "dent" "dent") :database-type :mysql)
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48036F6D}>
(database-name *)
=> "dent/newesim/dent"

(connect '("dent" "newesim" "dent" "dent") :database-type :mysql)
>> In call to CONNECT:
>>   There is an existing connection #<CLSQL-MYSQL:MYSQL-DATABASE {48036F6D}> to d
>>
>> Restarts:
>>   0: [CREATE-NEW] Create a new connection.
>>   1: [USE-OLD   ] Use the existing connection.
>>   2: [ABORT     ] Return to Top-Level.
>>
>> Debug (type H for help)
>>
>> (CONNECT ("dent" "newesim" "dent" "dent") :IF-EXISTS NIL :DATABASE-TYPE ...)
>> Source:
>> ; File: /prj/CLSQL/sql/sql.cl
>> (RESTART-CASE (ERROR 'CLSQL-EXISTS-ERROR :OLD-DB OLD-DB)
>>               (CREATE-NEW NIL :REPORT "Create a new connection."
>>               (SETQ RESULT #))
>>               (USE-OLD NIL :REPORT "Use the existing connection."
>>               (SETQ RESULT OLD-DB)))
>> 0] 0
=> #<CLSQL-MYSQL:MYSQL-DATABASE {480451F5}>
```

## Side Effects

A database connection is established, and the resultant database object is registered, so as to appear in the list returned by `connected-databases`. `*default-database*` may be rebound to the created object.

## Affected by

`*default-database-type*`  
`*connect-if-exists*`

## Exceptional Situations

If the connection specification is not syntactically or semantically correct for the given database type, an error of type `sql-user-error` is signalled. If during the connection attempt an error is detected (e.g. because of permission problems, network trouble or any other cause), an error of type `sql-database-error` is

signalled.

If a connection to the database specified by *connection-spec* exists already, conditions are signalled according to the *if-exists* parameter, as described above.

## See Also

connected-databases  
disconnect  
reconnect  
\*connect-if-exists\*  
find-database  
status

## Notes

The *pool* and *make-default* keyword arguments to *connect* are *CLSQL* extensions.

---

## Name

CONNECTED-DATABASES -- Return the list of active database objects.

CONNECTED-DATABASES

## Syntax

```
connected-databases => databases
```

## Arguments and Values

databases      The list of active database objects.

## Description

This function returns the list of active database objects, i.e. all those database objects created by calls to `connect`, which have not been closed by calling `disconnect` on them.

### Caution

The consequences of modifying the list returned by `connected-databases` are undefined.

## Examples

```
(connected-databases)
=> NIL
(connect '(nil "template1" "dent" nil) :database-type :postgresql)
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {4830BC65}>
(connect '("dent" "newesim" "dent" "dent") :database-type :mysql)
=> #<CLSQL-MYSQL:MYSQL-DATABASE {4830C5AD}>
(connected-databases)
=> (#<CLSQL-MYSQL:MYSQL-DATABASE {4830C5AD}>
    #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {4830BC65}>)
(disconnect)
=> T
(connected-databases)
=> (#<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {4830BC65}>)
(disconnect)
=> T
(connected-databases)
=> NIL
```

## Side Effects

None.

## Affected By

connect  
disconnect

## Exceptional Situations

None.

## See Also

disconnect  
connect  
status  
find-database

## Notes

None.



---

# Name

DATABASE-NAME -- Get the name of a database object

DATABASE-NAME

# Syntax

database-name *database* => name

# Arguments and Values

*database* A database object, either of type database or of type closed-database.

name A string describing the identity of the database to which this database object is connected to.

# Description

This function returns the database name of the given database. The database name is a string which somehow describes the identity of the database to which this database object is or has been connected. The database name of a database object is determined at connect time, when a call to `database-name-from-spec` derives the database name from the connection specification passed to `connect` in the `connection-spec` parameter.

The database name is used via `find-database` in `connect` to determine whether database connections to the specified database exist already.

Usually the database name string will include indications of the host, database name, user, or port that where used during the connection attempt. The only important thing is that this string shall try to identify the database at the other end of the connection. Connection specifications parts like passwords and credentials shall not be used as part of the database name.

# Examples

```
(database-name-from-spec '("dent" "newesim" "dent" "dent") :mysql)
=> "dent/newesim/dent"
(connect '("dent" "newesim" "dent" "dent") :database-type :mysql)
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48391DCD}>
(database-name *default-database*)
=> "dent/newesim/dent"
```

```
(database-name-from-spec '(nil "templatel" "dent" nil) :postgresql)
=> "/templatel/dent"
(connect '(nil "templatel" "dent" nil) :database-type :postgresql)
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>
(database-name *default-database*)
=> "/templatel/dent"
```

```
(database-name-from-spec '("www.pmsf.de" "templatel" "dent" nil) :postgresql)
=> "www.pmsf.de/templatel/dent"
```

## Side Effects

None.

## Affected By

database-name-from-spec

## Exceptional Situations

Will signal an error if the object passed as the *database* parameter is neither of type *database* nor of type *closed-database*.

## See Also

connect  
find-database  
connected-databases  
disconnect  
status

## Notes

None.

---

# Name

DATABASE-NAME-FROM-SPEC -- Return the database name string corresponding to the given connection specification.

DATABASE-NAME-FROM-SPEC

# Syntax

```
database-name-from-spec connection-spec database-type => name
```

# Arguments and Values

*connection-spec* A connection specification, whose structure and interpretation are dependent on the *database-type*.

*database-type* A database type specifier, i.e. a keyword.

*name* A string denoting a database name.

# Description

This generic function takes a connection specification and a database type and returns the database name of the database object that would be created had `connect` been called with the given connection specification and database types.

This function is useful in determining a database name from the connection specification, since the way the connection specification is converted into a database name is dependent on the database type.

# Examples

```
(database-name-from-spec '("dent" "newesim" "dent" "dent") :mysql)
=> "dent/newesim/dent"
(connect '("dent" "newesim" "dent" "dent") :database-type :mysql)
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48391DCD}>
(database-name *default-database*)
=> "dent/newesim/dent"
```

```
(database-name-from-spec '(nil "templatel" "dent" nil) :postgresql)
=> "/templatel/dent"
(connect '(nil "templatel" "dent" nil) :database-type :postgresql)
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>
(database-name *default-database*)
=> "/templatel/dent"
```

```
(database-name-from-spec '("www.pmsf.de" "templatel" "dent" nil) :postgresql)
=> "www.pmsf.de/templatel/dent"
```

```
(find-database "dent/newesim/dent")
=> #<CLSQL-MYSQL:MYSQL-DATABASE {484E91C5}>
(find-database "/templatel/dent")
```

```
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>
(find-database "www.pmsf.de/templatel/dent" nil)
=> NIL
(find-database **)
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>
```

## Side Effects

None.

## Affected by

None.

## Exceptional Situations

If the value of *connection-spec* is not a valid connection specification for the given database type, an error of type `clsql-invalid-spec-error` might be signalled.

## See Also

`connect`

## Notes

`database-name-from-spec` is a *CLSQL* extension.

---

## Name

DATABASE-TYPE -- Get the type of a database object.

DATABASE-TYPE

## Syntax

```
database-type DATABASE => type
```

## Arguments and Values

*database* A database object, either of type `database` or of type `closed-database`.

*type* A keyword symbol denoting a known database back-end.

## Description

Returns the type of *database*.

## Examples

```
(connect '(nil "templatel" "dent" nil) :database-type :postgresql)
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>
(database-type *default-database*)
=> :postgresql
```

## Side Effects

None.

## Affected by

None.

## Exceptional Situations

Will signal an error if the object passed as the *database* parameter is neither of type `database` nor of type `closed-database`.

## See Also

`connect`  
`find-database`  
`connected-databases`

disconnect  
status

## Notes

database-type is a *CLSQL* extension.

---

## Name

DISCONNECT -- close a database connection

DISCONNECT

## Syntax

```
disconnect &key database error => result
```

## Arguments and Values

*error* A boolean flag indicating whether to signal an error if *database* is non-NIL but cannot be found.

*database* The database to disconnect, which defaults to the database indicated by `*default-database*`.

*result* A Boolean indicating whether a connection was successfully disconnected.

## Description

This function takes a database object as returned by `connect`, and closes the connection. If no matching database is found and *error* and *database* are both non-NIL an error is signaled, otherwise NIL is returned. If the database is from a pool it will be released to this pool.

The status of the object passed is changed to `closed` after the disconnection succeeds, thereby preventing further use of the object as an argument to *CLSQL* functions, with the exception of `database-name` and `database-type`. If the user does pass a closed database to any other *CLSQL* function, an error of type `sql-fatal-error` is signalled.

## Examples

```
(disconnect :database (find-database "dent/newesim/dent"))  
=> T
```

## Side Effects

The database connection is closed, and the database object is removed from the list of connected databases as returned by `connected-databases`.

The state of the database object is changed to `closed`.

If the database object passed is the same under `eq` as the value of `*default-database*`, then `*default-database*` is set to the first remaining database from `connected-databases` or to NIL if no further active database exists.

## Affected by

\*default-database\*

## Exceptional Situations

If during the disconnection attempt an error is detected (e.g. because of network trouble or any other cause), an error of type sql-error might be signalled.

## See Also

connect  
disconnect-pooled

## Notes

None.



---

## Name

DISCONNECT-POOLED -- closes all pooled database connections

DISCONNECT-POOLED

## Syntax

```
disconnect-pooled => t
```

## Description

This function disconnects all database connections that have been placed into the pool by calling `connect` with `:pool T`.

## Examples

```
(disconnect-pool)  
=> T
```

## Side Effects

Database connections will be closed and entries in the pool are removed.

## Affected by

`disconnect`

## Exceptional Situations

If during the disconnection attempt an error is detected (e.g. because of network trouble or any other cause), an error of type `clsql-error` might be signalled.

## See Also

`connect`  
`disconnect`

## Notes

`disconnect-pooled` is a *CLSQL* extension.

---

## Name

FIND-DATABASE -->Locate a database object through it's name.

FIND-DATABASE

## Syntax

```
find-database database &optional errorp => result
```

## Arguments and Values

*database* A database object or a string, denoting a database name.

*errorp* A generalized boolean. Defaults to t.

*db-type* A keyword symbol denoting a known database back-end.

result Either a database object, or, if *errorp* is NIL, possibly NIL.

## Description

`find-database` locates an active database object given the specification in *database*. If *database* is an object of type `database`, `find-database` returns this. Otherwise it will search the active databases as indicated by the list returned by `connected-databases` for a database of type *db-type* whose name (as returned by `database-name` is equal as per `string=` to the string passed as *database*. If it succeeds, it returns the first database found.

If *db-type* is NIL all databases matching the string *database* are considered. If no matching databases are found and *errorp* is NIL then NIL is returned. If *errorp* is NIL and one or more matching databases are found, then the most recently connected database is returned as a first value and the number of matching databases is returned as a second value. If no, or more than one, matching databases are found and *errorp* is true, an error is signalled.

## Examples

```
(database-name-from-spec '("dent" "newesim" "dent" "dent") :mysql)
=> "dent/newesim/dent"
(connect '("dent" "newesim" "dent" "dent") :database-type :mysql)
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48391DCD}>
(database-name *default-database*)
=> "dent/newesim/dent"
```

```
(database-name-from-spec '(nil "templatel" "dent" nil) :postgresql)
=> "/templatel/dent"
(connect '(nil "templatel" "dent" nil) :database-type :postgresql)
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>
(database-name *default-database*)
=> "/templatel/dent"
```

```
(database-name-from-spec '("www.pmsf.de" "templatel" "dent" nil) :postgresql)
=> "www.pmsf.de/templatel/dent"
```

```
(find-database "dent/newesim/dent")
=> #<CLSQL-MYSQL:MYSQL-DATABASE {484E91C5}>
(find-database "/templatel/dent")
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>
(find-database "www.pmsf.de/templatel/dent" nil)
=> NIL
(find-database **)
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>
```

## Side Effects

None.

## Affected By

connected-databases

## Exceptional Situations

Will signal an error of type `clsql-error` if no matching database can be found, and `errorp` is true. Will signal an error if the value of `database` is neither an object of type `database` nor a string.

## See Also

database-name  
database-name-from-spec  
disconnect  
connect  
status  
connected-databases

## Notes

The *db-type* keyword argument to `find-database` is a *CLSQL* extension.

---

## Name

INITIALIZE-DATABASE-TYPE -- Initializes a database type

INITIALIZE-DATABASE-TYPE

## Syntax

```
initialize-database-type &key database-type => result
```

## Arguments and Values

*database-type* The database type to initialize, i.e. a keyword symbol denoting a known database back-end. Defaults to the value of *\*default-database-type\**.

result Either NIL if the initialization attempt fails, or t otherwise.

## Description

If the back-end specified by *database-type* has not already been initialized, as seen from *\*initialized-database-types\**, an attempt is made to initialize the database. If this attempt succeeds, or the back-end has already been initialized, the function returns t, and places the keyword denoting the database type onto the list stored in *\*initialized-database-types\**, if not already present.

If initialization fails, the function returns NIL, and/or signals an error of type `clsq-error`. The kind of action taken depends on the back-end and the cause of the problem.

## Examples

```
*initialized-database-types*
=> NIL
(setf *default-database-type* :mysql)
=> :MYSQL
(initialize-database-type)
>> Compiling LAMBDA (#:G897 #:G898 #:G901 #:G902):
>> Compiling Top-Level Form:
>>
=> T
*initialized-database-types*
=> (:MYSQL)
(initialize-database-type)
=> T
*initialized-database-types*
=> (:MYSQL)
```

## Side Effects

The database back-end corresponding to the database type specified is initialized, unless it has already

been initialized. This can involve any number of other side effects, as determined by the back-end implementation (like e.g. loading of foreign code, calling of foreign code, networking operations, etc.). If initialization is attempted and succeeds, the *database-type* is pushed onto the list stored in *\*initialized-database-types\**.

## Affected by

*\*default-database-type\**  
*\*initialized-database-types\**

## Exceptional Situations

If an error is encountered during the initialization attempt, the back-end may signal errors of kind *clsq-error*.

## See Also

*\*initialized-database-types\**  
*\*default-database-type\**

## Notes

None.

---

# Name

RECONNECT -- Re-establishes the connection between a database object and its RDBMS.

RECONNECT

# Syntax

```
reconnect &key database error force => result
```

# Arguments and Values

- database* The database to reconnect, which defaults to the database indicated by *\*default-database\**.
- error* A boolean flag indicating whether to signal an error if *database* is non-nil but cannot be found. The default value is NIL.
- force* A Boolean indicating whether to signal an error if the database connection has been lost. The default value is T.
- result* A Boolean indicating whether the database was successfully reconnected.

# Description

Reconnects *database* which defaults to *\*default-database\** to the underlying database management system. On success, T is returned and the variable *\*default-database\** is set to the newly reconnected database. If *database* is a database instance, this object is closed. If *database* is a string, then a connected database whose name matches *database* is sought in the list of connected databases. If no matching database is found and *error* and *database* are both non-NIL an error is signaled, otherwise NIL is returned.

When the current database connection has been lost, if *force* is non-NIL as it is by default, the connection is closed and errors are suppressed. If *force* is NIL and the database connection cannot be closed, an error is signalled.

# Examples

```
*default-database*  
=> #<CLSQL-SQLITE:SQLITE-DATABASE :memory: OPEN {48CFBEA5}>  
(reconnect)  
=> #<CLSQL-SQLITE:SQLITE-DATABASE :memory: OPEN {48D64105}>
```

# Side Effects

A database connection is re-established and *\*default-database\** may be rebound to the supplied database object.

## Affected by

\*default-database\*

## Exceptional Situations

An error may be signalled if the specified database cannot be located or if the database cannot be closed.

## See Also

connect  
disconnect  
disconnect-pooled

## Notes

None.

---

# Name

STATUS -- Print information about connected databases.

STATUS

# Syntax

```
status &optional full =>
```

# Arguments and Values

*full* A boolean indicating whether to print additional table information. The default value is NIL.

# Description

Prints information about the currently connected databases to \*STANDARD-OUTPUT\*. The argument *full* is NIL by default and a value of t means that more detailed information about each database is printed.

# Examples

```
(status)
```

```
CLSQL STATUS: 2004-06-13 15:07:39
```

DATABASE	TYPE	RECORDING
localhost/test/petrov	mysql	nil
localhost/test/petrov	postgresql	nil
localhost/test/petrov	postgresql-socket	nil
test/petrov	odbc	nil
* :memory:	sqlite	nil

```
(status t)
```

```
CLSQL STATUS: 2004-06-13 15:08:08
```

DATABASE	TYPE	RECORDING	POOLED	TABLES	VIEWS
localhost/test/petrov	mysql	nil	nil	7	0
localhost/test/petrov	postgresql	nil	nil	7	0
localhost/test/petrov	postgresql-socket	nil	nil	7	0
test/petrov	odbc	nil	nil	7	0
* :memory:	sqlite	nil	nil	0	0

# Side Effects



None.

## Affected by

None.

## Exceptional Situations

None.

## See Also

connected-databases  
connect  
disconnect  
\*connect-if-exists\*  
find-database

## Notes

None.

---

## Name

CREATE-DATABASE -- create a database

CREATE-DATABASE

## Syntax

```
create-database connection-spec &key database-type => success
```

## Arguments and Values

*connection-spec* A connection specification

*database-type* A database type specifier, i.e. a keyword. This defaults to the value of \*default-database-type\*

*success* A boolean flag. If T, a new database was successfully created.

## Description

This function creates a database in the database system specified by *database-type*.

## Examples

```
(create-database '("localhost" "new" "dent" "dent") :database-type :mysql)
=> T
```

```
(create-database '("localhost" "new" "dent" "badpasswd") :database-type :mysql)
=>
```

```
Error: While trying to access database localhost/new/dent
using database-type MYSQL:
```

```
Error database-create failed: mysqladmin: connect to server at 'localhost' failed
error: 'Access denied for user: 'root@localhost' (Using password: YES)'
has occurred.
```

```
[condition type: CLSQL-ACCESS-ERROR]
```

## Side Effects

A database will be created on the filesystem of the host.

## Exceptional Situations

An exception will be thrown if the database system does not allow new databases to be created or if database creation fails.

## See Also

destroy-database  
probe-database  
list-databases

## Notes

This function may invoke the operating systems functions. Thus, some database systems may require the administration functions to be available in the current PATH. At this time, the :mysql backend requires mysqladmin and the :postgresql backend requires createdb.

create-database is a *CLSQL* extension.

---

## Name

DESTROY-DATABASE -- destroys a database

DESTROY-DATABASE

## Syntax

```
destroy-database connection-spec &key database-type => success
```

## Arguments and Values

*connection-spec* A connection specification

*database-type* A database type specifier, i.e. a keyword. This defaults to the value of `*default-database-type*`

*success* A boolean flag. If T, the database was successfully destroyed.

## Description

This function destroys a database in the database system specified by *database-type*.

## Examples

```
(destroy-database '("localhost" "new" "dent" "dent") :database-type :postgresql)
=> T
```

```
(destroy-database '("localhost" "new" "dent" "dent") :database-type :postgresql)
=>
```

```
Error: While trying to access database localhost/test2/root
```

```
using database-type POSTGRESQL:
```

```
Error database-destory failed: dropdb: database removal failed: ERROR: database
has occurred.
```

```
[condition type: CLSQL-ACCESS-ERROR]
```

## Side Effects

A database will be removed from the filesystem of the host.

## Exceptional Situations

An exception will be thrown if the database system does not allow databases to be removed, the database does not exist, or if database removal fails.

## See Also

create-database  
probe-database  
list-databases

## Notes

This function may invoke the operating systems functions. Thus, some database systems may require the administration functions to be available in the current PATH. At this time, the :mysql backend requires mysqladmin and the :postgresql backend requires dropdb.

destroy-database is a *CLSQL* extension.

---

## Name

PROBE-DATABASE -- tests for existence of a database

PROBE-DATABASE

## Syntax

```
probe-database connection-spec &key database-type => success
```

## Arguments and Values

*connection-spec* A connection specification

*database-type* A database type specifier, i.e. a keyword. This defaults to the value of `*default-database-type*`

*success* A boolean flag. If T, the database exists in the database system.

## Description

This function tests for the existence of a database in the database system specified by *database-type*.

## Examples

```
(probe-database '("localhost" "new" "dent" "dent") :database-type :postgresql)
=> T
```

## Side Effects

None

## Exceptional Situations

An exception maybe thrown if the database system does not receive administrator-level authentication since function may need to read the administrative database of the database system.

## See Also

create-database  
destroy-database  
list-databases

## Notes

probe-database is a *CLSQL* extension.

---

## Name

LIST-DATABASES -- List databases matching the supplied connection spec and database type.

LIST-DATABASES

## Syntax

```
list-databases connection-spec &key database-type => result
```

## Arguments and Values

*connection-spec* A connection specification

*database-type* A database type specifier, i.e. a keyword. This defaults to the value of `*default-database-type*`

*result* A list of matching databases.

## Description

This function returns a list of databases existing in the database system specified by *database-type*.

## Examples

```
(list-databases '("localhost" "new" "dent" "dent") :database-type :postgresql)
=> ("address-book" "sql-test" "template1" "template0" "test1" "dent" "test")
```

## Side Effects

None.

## Affected by

None.

## Exceptional Situations

An exception maybe thrown if the database system does not receive administrator-level authentication since function may need to read the administrative database of the database system.

## See Also

`create-database`



destroy-database  
probe-database

## Notes

list-databases is a *CLSQL* extension.

---

## Name

WITH-DATABASE -- Execute a body of code with a variable bound to a specified database object.

WITH-DATABASE

## Syntax

```
with-database db-var connection-spec &rest connect-args &body body => result
```

## Arguments and Values

<i>db-var</i>	A variable to which the specified database is bound.
<i>connection-spec</i>	A vendor specific connection specification supplied as a list or as a string.
<i>connect-args</i>	Other optional arguments to connect.
<i>body</i>	A Lisp code body.
<i>result</i>	Determined by the result of executing the last expression in <i>body</i> .

## Description

Evaluate *body* in an environment, where *db-var* is bound to the database connection given by *connection-spec* and *connect-args*. The connection is automatically closed or released to the pool on exit from the body.

## Examples

```
(connected-databases)
=> NIL
(with-database (db '(":memory:") :database-type :sqlite
                  :make-default nil)
  (database-name db))
=> ":memory:"
(connected-databases)
=> NIL
```

## Side Effects

See connect and disconnect.

## Affected by

See connect and disconnect.

## Exceptional Situations

See `connect` and `disconnect`.

## See Also

`connect`  
`disconnect`  
`disconnect-pooled`  
`with-default-database`

## Notes

`with-database` is a *CLSQL* extension.

---

## Name

WITH-DEFAULT-DATABASE -- Execute a body of code with *\*default-database\** bound to a specified database.

WITH-DEFAULT-DATABASE

## Syntax

```
with-default-database database &rest body => result
```

## Arguments and Values

*database* An active database object.

*body* A Lisp code body.

*result* Determined by the result of executing the last expression in *body*.

## Description

Perform *body* with *DATABASE* bound as *\*default-database\**.

## Examples

```
*default-database*  
=> #<CLSQL-ODBC:ODBC-DATABASE new/dent OPEN {49095CAD}>  
  
(let ((database (clsql:find-database ":memory:")))  
    (with-default-database (database)  
      (database-name *default-database*)))  
=> ":memory:"
```

## Side Effects

None.

## Affected by

None.

## Exceptional Situations

Calls to *CLSQL* functions in *body* may signal errors if *database* is not an active database object.

## See Also

with-database  
\*default-database\*

## Notes

with-default-database is a *CLSQL* extension.

---

# The Symbolic SQL Syntax

*CLSQL* provides a symbolic syntax allowing the construction of SQL expressions as lists delimited by square brackets. The syntax is turned off by default. This section describes utilities for enabling and disabling the square bracket reader syntax and for constructing symbolic SQL expressions.

---

## Name

ENABLE-SQL-READER-SYNTAX -- Globally enable square bracket reader syntax.

ENABLE-SQL-READER-SYNTAX

## Syntax

```
enable-sql-reader-syntax =>
```

## Arguments and Values

None.

## Description

Turns on the SQL reader syntax setting the syntax state such that if the syntax is subsequently disabled, `restore-sql-reader-syntax-state` will enable it again.

## Examples

None.

## Side Effects

Sets the internal syntax state to enabled.

Modifies the default readtable.

## Affected by

None.

## Exceptional Situations

None.

## See Also

```
disable-sql-reader-syntax  
locally-enable-sql-reader-syntax  
locally-disable-sql-reader-syntax  
restore-sql-reader-syntax-state
```

## Notes

The symbolic SQL syntax is disabled by default.

*CLSQL* differs from CommonSQL in that `enable-sql-reader-syntax` is defined as a macro

rather than a function.



---

## Name

DISABLE-SQL-READER-SYNTAX -- Globally disable square bracket reader syntax.

DISABLE-SQL-READER-SYNTAX

## Syntax

```
disable-sql-reader-syntax =>
```

## Arguments and Values

None.

## Description

Turns off the SQL reader syntax setting the syntax state such that if the syntax is subsequently enabled, `restore-sql-reader-syntax-state` will disable it again.

## Examples

None.

## Side Effects

Sets the internal syntax state to disabled.

Modifies the default readtable.

## Affected by

None.

## Exceptional Situations

None.

## See Also

```
enable-sql-reader-syntax  
locally-enable-sql-reader-syntax  
locally-disable-sql-reader-syntax  
restore-sql-reader-syntax-state
```

## Notes

The symbolic SQL syntax is disabled by default.

*CLSQL* differs from CommonSQL in that `disable-sql-reader-syntax` is defined as a macro

rather than a function.

---

## Name

LOCALLY-ENABLE-SQL-READER-SYNTAX -- Globally enable square bracket reader syntax.

LOCALLY-ENABLE-SQL-READER-SYNTAX

## Syntax

```
locally-enable-sql-reader-syntax =>
```

## Arguments and Values

None.

## Description

Turns on the SQL reader syntax without changing the syntax state such that `restore-sql-reader-syntax-state` will re-establish the current syntax state.

## Examples

Intended to be used in a file for code which uses the square bracket syntax without changing the global state.

```
#. (locally-enable-sql-reader-syntax)
... CODE USING SYMBOLIC SQL SYNTAX ...
#. (restore-sql-reader-syntax-state)
```

## Side Effects

Modifies the default readtable.

## Affected by

None.

## Exceptional Situations

None.

## See Also

```
enable-sql-reader-syntax
disable-sql-reader-syntax
locally-disable-sql-reader-syntax
```

restore-sql-reader-syntax-state

## Notes

The symbolic SQL syntax is disabled by default.

*CLSQL* differs from CommonSQL in that `locally-enable-sql-reader-syntax` is defined as a macro rather than a function.

---

## Name

LOCALLY-DISABLE-SQL-READER-SYNTAX -- Locally disable square bracket reader syntax.

LOCALLY-DISABLE-SQL-READER-SYNTAX

## Syntax

```
locally-disable-sql-reader-syntax =>
```

## Arguments and Values

None.

## Description

Turns off the SQL reader syntax without changing the syntax state such that `restore-sql-reader-syntax-state` will re-establish the current syntax state.

## Examples

Intended to be used in a file for code in which the square bracket syntax should be disabled without changing the global state.

```
#!/locally-disable-sql-reader-syntax)
... CODE NOT USING SYMBOLIC SQL SYNTAX ...
#!/restore-sql-reader-syntax-state)
```

## Side Effects

Modifies the default readtable.

## Affected by

None.

## Exceptional Situations

None.

## See Also

`enable-sql-reader-syntax`  
`disable-sql-reader-syntax`  
`locally-enable-sql-reader-syntax`

restore-sql-reader-syntax-state

## Notes

The symbolic SQL syntax is disabled by default.

*CLSQL* differs from *CommonSQL* in that `locally-disable-sql-reader-syntax` is defined as a macro rather than a function.

---

## Name

RESTORE-SQL-READER-SYNTAX-STATE -- Restore square bracket reader syntax to its previous state.

RESTORE-SQL-READER-SYNTAX-STATE

## Syntax

```
restore-sql-reader-syntax-state =>
```

## Arguments and Values

None.

## Description

Enables the SQL reader syntax if `enable-sql-reader-syntax` has been called more recently than `disable-sql-reader-syntax` and otherwise disables the SQL reader syntax. By default, the SQL reader syntax is disabled.

## Examples

See `locally-enable-sql-reader-syntax` and `locally-disable-sql-reader-syntax`.

## Side Effects

Reverts the internal syntax state.

Modifies the default readtable.

## Affected by

The current internal syntax state.

## Exceptional Situations

None.

## See Also

`enable-sql-reader-syntax`  
`disable-sql-reader-syntax`  
`locally-enable-sql-reader-syntax`  
`locally-disable-sql-reader-syntax`

## Notes

The symbolic SQL syntax is disabled by default.

*CLSQL* differs from CommonSQL in that `restore-sql-reader-syntax-state` is defined as a macro rather than a function.



---

## Name

SQL -- Construct an SQL string from supplied expressions.

SQL

## Syntax

```
sql &rest args => sql-expression
```

## Arguments and Values

*args* A set of expressions.

sql-expression A string representing an SQL expression.

## Description

Returns an SQL string generated from the expressions *args*. The expressions are translated into SQL strings and then concatenated with a single space delimiting each expression.

## Examples

```
(sql nil)
=> "NULL"
```

```
(sql 'foo)
=> "FOO"
```

```
(sql "bar")
=> "'bar'"
```

```
(sql 10)
=> "10"
```

```
(sql '(nil foo "bar" 10))
=> "(NULL,FOO,'bar',10)"
```

```
(sql #(nil foo "bar" 10))
=> "NULL,FOO,'bar',10"
```

```
(sql [select [foo] [bar] :from [baz]] 'having [= [foo id] [bar id]]
      'and [foo val] '< 5)
=> "SELECT FOO,BAR FROM BAZ HAVING (FOO.ID = BAR.ID) AND FOO.VAL < 5"
```

## Side Effects

None.

## Affected by

None.

## Exceptional Situations

An error of type `sql-user-error` is signalled if any element in *args* is not of the supported types (a symbol, string, number or symbolic SQL expression) or a list or vector containing only these supported types.

## See Also

`sql-expression`  
`sql-operation`  
`sql-operator`

## Notes

None.

---

# Name

SQL-EXPRESSION -- Constructs an SQL expression from supplied keyword arguments.

SQL-EXPRESSION

# Syntax

```
sql-expression &key string table alias attribute type => result
```

# Arguments and Values

*string* A string.

*table* A symbol representing a database table identifier.

*alias* A table alias.

*attribute* A symbol representing an attribute identifier.

*type* A type specifier.

result A object of type sql-expression.

# Description

Returns an SQL expression constructed from the supplied arguments which may be combined as follows:

- *attribute* and *type*;
- *attribute*;
- *alias* or *table* and *attribute* and *type*;
- *alias* or *table* and *attribute*;
- *table*, *attribute* and *type*;
- *table* and *attribute*;
- *table* and *alias*;
- *table*;
- *string*.

# Examples

```
(sql-expression :table 'foo :attribute 'bar)  
=> #<CLSQL-SYS:SQL-IDENT-ATTRIBUTE FOO.BAR>
```

```
(sql-expression :attribute 'baz)  
=> #<CLSQL-SYS:SQL-IDENT-ATTRIBUTE BAZ>
```

## Side Effects

None.

## Affected by

None.

## Exceptional Situations

An error of type `sql-user-error` is signalled if an unsupported combination of keyword arguments is specified.

## See Also

`sql`  
`sql-operation`  
`sql-operator`

## Notes

None.

---

## Name

SQL-OPERATION -- Constructs an SQL expression from a supplied operator and arguments.

SQL-OPERATION

## Syntax

```
sql-operation operator &rest args => result
```

```
sql-operation 'function' func &rest args => result
```

## Arguments and Values

*operator* A symbol denoting an SQL operator.

*func* A string denoting an SQL function.

*args* A set of arguments for the specified SQL operator or function.

result A object of type sql-expression.

## Description

Returns an SQL expression constructed from the supplied SQL operator or function *operator* and its arguments *args*. If *operator* is passed the symbol 'function' then the first value in *args* is taken to be a valid SQL function and the remaining values in *args* its arguments.

## Examples

```
(sql-operation 'select
  (sql-expression :table 'foo :attribute 'bar)
  (sql-operation 'sum (sql-expression :table 'foo :attribute 'baz))
  :from
  (sql-expression :table 'foo)
  :where
  (sql-operation '> (sql-expression :attribute 'bar) 12)
  :order-by (sql-operation 'sum (sql-expression :attribute 'baz)))
=> #<SQL-QUERY SELECT FOO.BAR,SUM(FOO.BAZ) FROM FOO WHERE (BAR > 12) ORDER BY SUM(

(sql-operation 'function "strpos" "CLSQL" "SQL")
=> #<CLSQL-SYS:SQL-FUNCTION-EXP STRPOS('CLSQL','SQL')>
```

## Side Effects

None.

## Affected by

None.

## Exceptional Situations

An error of type `sql-user-error` is signalled if *operator* is not a symbol representing a supported SQL operator.

## See Also

`sql`  
`sql-expression`  
`sql-operator`

## Notes

None.

---

## Name

SQL-OPERATOR -- Returns the symbol for the supplied SQL operator.

SQL-OPERATOR

## Syntax

```
sql-operator operator => result
```

## Arguments and Values

*operator* A symbol denoting an SQL operator.

result The Lisp symbol used by *CLSQL* to represent the specified operator.

## Description

Returns the Lisp symbol corresponding to the SQL operator represented by the symbol *operator*. If *operator* does not represent a supported SQL operator or is not a symbol, nil is returned.

## Examples

```
(sql-operator 'like)  
=> SQL-LIKE
```

## Side Effects

None.

## Affected by

None.

## Exceptional Situations

None.

## See Also

sql  
sql-expression  
sql-operation

## Notes

*CLSQL*'s symbolic SQL syntax currently has support for the following CommonSQL compatible SQL operators:

any  
some  
all  
not  
union  
intersect  
minus  
except  
order-by  
null  
\*  
+  
/  
-  
like  
and  
or  
in  
substr  
||  
=  
<  
>  
>=  
<=  
<>  
count  
max  
min  
avg  
sum  
function  
between  
distinct  
nvl  
slot-value  
userenv

as well as the pseudo-operator function.

The following operators are provided as *CLSQL* extensions to the CommonSQL API.

concat  
substring  
limit  
group-by  
having  
not-null  
exists  
uplike  
is  
==  
the  
coalesce  
view-class



Note that some of these operators are not supported by all of the RDBMS supported by *CLSQL* (see the Appendix for details).

---

# Functional Data Definition Language (FDDL)

*CLSQL* provides a functional DDL which supports the creation and destruction of a variety of database objects including tables, views, indexes and sequences. Functions which return information about currently defined database objects are also provided. In addition, the FDDL includes functionality for examining table attributes and attribute types.

---

# Name

CREATE-TABLE -- Create a database table.

CREATE-TABLE

# Syntax

```
create-table name description &key database constraints transactions =>
```

# Arguments and Values

*name* The name of the table as a string, symbol or SQL expression.

*database* A database object which defaults to \*default-database\*.

*description* A list.

*constraints* A string, a list of strings or NIL.

*transactions* A Boolean. The default value is T.

# Description

Creates a table called *name*, which may be a string, symbol or SQL table identifier, in *database* which defaults to \*default-database\*. *description* is a list whose elements are lists containing the attribute names, types, and other constraints such as not-null or primary-key for each column in the table.

*constraints* is a string representing an SQL table constraint expression or a list of such strings.

With MySQL databases, if *transactions* is T an InnoDB table is created which supports transactions.

# Examples

```
(create-table [foo]
  '(([id] integer)
    ([height] float)
    ([name] (string 24))
    ([comments] longchar)))
=>
(table-exists-p [foo])
=> T

(create-table [foo] '(([bar] integer :not-null :unique :primary-key)
  ([baz] string :not-null :unique)))
=>
(table-exists-p [foo])
=> T
```

```
(create-table [foo] '((([bar] integer :not-null) ([baz] string :not-null))
                    :constraints '("UNIQUE (bar,baz)" "PRIMARY KEY (bar)"))
=>
(table-exists-p [foo])
=> T
```

## Side Effects

A table is created in *database*.

## Affected by

\*default-database\*

## Exceptional Situations

An error is signalled if *name* is not a string, symbol or SQL expression. An error of type `sql-data-base-data-error` is signalled if a relation called *name* already exists.

## See Also

drop-table  
list-tables  
table-exists-p

## Notes

The *constraints* and *transactions* keyword arguments to `create-table` are *CLSQL* extensions. The *transactions* keyword argument is for compatibility with MySQL databases.

---

# Name

DROP-TABLE -- Drop a database table.

DROP-TABLE

# Syntax

```
drop-table name &key if-does-not-exist database =>
```

# Arguments and Values

*name* The name of the table as a string, symbol or SQL expression.

*database* A database object which defaults to *\*default-database\**.

*if-does-not-exist* A symbol. Meaningful values are *:ignore* or *:error* (the default).

# Description

Drops the table called *name* from *database* which defaults to *\*default-database\**. If the table does not exist and *if-does-not-exist* is *:ignore* then *drop-table* returns NIL whereas an error is signalled if *if-does-not-exist* is *:error*.

# Examples

```
(table-exists-p [foo])  
=> T  
(drop-table [foo] :if-does-not-exist :ignore)  
=>  
(table-exists-p [foo])  
=> NIL
```

# Side Effects

A table is dropped *database*.

# Affected by

*\*default-database\**

# Exceptional Situations

An error is signalled if *name* is not a string, symbol or SQL expression. An error of type *sql-data-base-data-error* is signalled if *name* doesn't exist and *if-does-not-exist* has a value of *:error*.

## See Also

[create-table](#)  
[list-tables](#)  
[table-exists-p](#)

## Notes

The *if-does-not-exist* keyword argument to `drop-table` is a *CLSQL* extension.

---

# Name

LIST-TABLES -- Returns a list of database tables.

LIST-TABLES

# Syntax

```
list-tables &key owner database => result
```

# Arguments and Values

*owner* A string, NIL or :all.

*database* A database object which defaults to \*default-database\*.

*result* A list of strings.

# Description

Returns a list of strings representing table names in *database* which defaults to \*default-database\*. *owner* is NIL by default which means that only tables owned by users are listed. If *owner* is a string denoting a user name, only tables owned by *owner* are listed. If *owner* is :all then all tables are listed.

# Examples

```
(list-tables :owner "fred")
=> ("type_table" "type_bigint" "employee" "company" "addr" "ea_join" "big")

(list-tables :owner :all)
=> ("pg_description" "pg_group" "pg_proc" "pg_rewrite" "pg_type" "pg_attribute"
    "pg_class" "pg_inherits" "pg_index" "pg_operator" "pg_opclass" "pg_am"
    "pg_amop" "pg_amproc" "pg_language" "pg_largeobject" "pg_aggregate"
    "pg_trigger" "pg_listener" "pg_cast" "pg_namespace" "pg_shadow"
    "pg_conversion" "pg_depend" "pg_attrdef" "pg_constraint" "pg_database"
    "type_table" "type_bigint" "employee" "company" "pg_statistic" "addr"
    "ea_join" "big")
```

# Side Effects

None.

# Affected by

\*default-database\*

# Exceptional Situations

None.

## **See Also**

`create-table`  
`drop-table`  
`table-exists-p`

## **Notes**

None.



---

## Name

TABLE-EXISTS-P -- Tests for the existence of a database table.

TABLE-EXISTS-P

## Syntax

```
table-exists-p name &key owner database => result
```

## Arguments and Values

*name* The name of the table as a string, symbol or SQL expression.

*owner* A string, NIL or :all.

*database* A database object which defaults to \*default-database\*.

*result* A Boolean.

## Description

Tests for the existence of an SQL table called *name* in *database* which defaults to \*default-database\*. *owner* is NIL by default which means that only tables owned by users are examined. If *owner* is a string denoting a user name, only tables owned by *owner* are examined. If *owner* is :all then all tables are examined.

## Examples

```
(table-exists-p [foo])  
=> T
```

## Side Effects

None.

## Affected by

\*default-database\*

## Exceptional Situations

None.

## See Also

create-table  
drop-table  
list-tables

## Notes

None.

---

# Name

CREATE-VIEW -- Create a database view.

CREATE-VIEW

# Syntax

```
create-view name &key as column-list with-check-option database =>
```

# Arguments and Values

<i>name</i>	The name of the view as a string, symbol or SQL expression.
<i>database</i>	A database object which defaults to <i>*default-database*</i> .
<i>as</i>	A symbolic SQL query expression.
<i>column-list</i>	A list.
<i>with-check-option</i>	A Boolean.

# Description

Creates a view called *name* in *database* which defaults to *\*default-database\**. The view is created using the query *as* and the columns of the view may be specified using the *column-list* parameter. The *with-check-option* is NIL by default but if it has a non-NIL value, then all insert/update commands on the view are checked to ensure that the new data satisfy the query *as*.

# Examples

```
(create-view [lenins-group]
             :as [select [first-name] [last-name] [email]
                       :from [employee]
                       :where [= [managerid] 1]])
=>

(select [*] :from [lenins-group])
=> (("Josef" "Stalin" "stalin@soviet.org")
   ("Leon" "Trotsky" "trotsky@soviet.org")
   ("Nikita" "Kruschev" "kruschev@soviet.org")
   ("Leonid" "Brezhnev" "brezhnev@soviet.org")
   ("Yuri" "Andropov" "andropov@soviet.org")
   ("Konstantin" "Chernenko" "chernenko@soviet.org")
   ("Mikhail" "Gorbachev" "gorbachev@soviet.org")
   ("Boris" "Yeltsin" "yeltsin@soviet.org")
   ("Vladimir" "Putin" "putin@soviet.org")),
("first_name" "last_name" "email")
```

## Side Effects

A view is created in *database*.

## Affected by

\*default-database\*

## Exceptional Situations

An error is signalled if *name* is not a string, symbol or SQL expression. An error of type `sql-data-base-data-error` is signalled if a relation called *name* already exists.

## See Also

`drop-view`  
`list-views`  
`view-exists-p`

## Notes

None.

---

## Name

DROP-VIEW -- Drops a database view.

DROP-VIEW

## Syntax

```
drop-view name &key if-does-not-exist database =>
```

## Arguments and Values

*name* The name of the view as a string, symbol or SQL expression.

*database* A database object which defaults to *\*default-database\**.

*if-does-not-exist* A symbol. Meaningful values are *:ignore* or *:error* (the default).

## Description

Drops the view called *name* from *database* which defaults to *\*default-database\**. If the view does not exist and *if-does-not-exist* is *:ignore* then *drop-view* returns NIL whereas an error is signalled if *if-does-not-exist* is *:error*.

## Examples

```
(view-exists-p [foo])  
=> T  
(drop-view [foo] :if-does-not-exist :ignore)  
=>  
(view-exists-p [foo])  
=> NIL
```

## Side Effects

A view is dropped *database*.

## Affected by

*\*default-database\**

## Exceptional Situations

An error is signalled if *name* is not a string, symbol or SQL expression. An error of type *sql-data-base-data-error* is signalled if *name* doesn't exist and *if-does-not-exist* has a value of *:error*.

## See Also

[create-view](#)  
[list-views](#)  
[view-exists-p](#)

## Notes

The *if-does-not-exist* keyword argument to `drop-view` is a *CLSQL* extension.

---

# Name

LIST-VIEWS -- Returns a list of database views.

LIST-VIEWS

# Syntax

```
list-views &key owner database => result
```

# Arguments and Values

*owner* A string, NIL or :all.

*database* A database object which defaults to \*default-database\*.

*result* A list of strings.

# Description

Returns a list of strings representing view names in *database* which defaults to \*default-database\*. *owner* is NIL by default which means that only views owned by users are listed. If *owner* is a string denoting a user name, only views owned by *owner* are listed. If *owner* is :all then all views are listed.

# Examples

```
(list-views :owner "fred")  
=> ("lenins_group")
```

```
(list-views :owner :all)  
=> ("pg_user" "pg_rules" "pg_views" "pg_tables" "pg_indexes" "pg_stats"  
    "pg_stat_all_tables" "pg_stat_sys_tables" "pg_stat_user_tables"  
    "pg_statio_all_tables" "pg_statio_sys_tables" "pg_statio_user_tables"  
    "pg_stat_all_indexes" "pg_stat_sys_indexes" "pg_stat_user_indexes"  
    "pg_statio_all_indexes" "pg_statio_sys_indexes" "pg_statio_user_indexes"  
    "pg_statio_all_sequences" "pg_statio_sys_sequences"  
    "pg_statio_user_sequences" "pg_stat_activity" "pg_stat_database"  
    "pg_locks" "pg_settings" "lenins_group")
```

# Side Effects

None.

# Affected by

\*default-database\*

## Exceptional Situations

None.

## See Also

`create-view`  
`drop-view`  
`view-exists-p`

## Notes

`list-views` is a *CLSQL* extension.



---

## Name

VIEW-EXISTS-P -- Tests for the existence of a database view.

VIEW-EXISTS-P

## Syntax

```
view-exists-p name &key owner database => result
```

## Arguments and Values

*name* The name of the view as a string, symbol or SQL expression.

*owner* A string, NIL or :all.

*database* A database object which defaults to \*default-database\*.

*result* A Boolean.

## Description

Tests for the existence of an SQL view called *name* in *database* which defaults to \*default-database\*. *owner* is NIL by default which means that only views owned by users are examined. If *owner* is a string denoting a user name, only views owned by *owner* are examined. If *owner* is :all then all views are examined.

## Examples

```
(view-exists-p [lenins-group])  
=> T
```

## Side Effects

None.

## Affected by

\*default-database\*

## Exceptional Situations

None.

## See Also

create-view  
drop-view  
list-views

## Notes

view-exists-p is a *CLSQL* extension.

---

# Name

CREATE-INDEX -- Create a database index.

CREATE-INDEX

# Syntax

```
create-index name &key on unique attributes database =>
```

# Arguments and Values

*name* The name of the index as a string, symbol or SQL expression.

*on* The name of a table as a string, symbol or SQL expression.

*unique* A Boolean.

*attributes* A list of attribute names.

*database* A database object which defaults to *\*default-database\**.

# Description

Creates an index called *name* on the table specified by *on* in *database* which default to *\*default-database\**. The table attributes to use in constructing the index *name* are specified by *attributes*. The *unique* argument is NIL by default but if it has a non-NIL value then the indexed attributes must have unique values.

# Examples

```
(create-index [bar] :on [employee]
              :attributes '([first-name] [last-name] [email])
              :unique t)
=>
```

```
(index-exists-p [bar])
=> T
```

# Side Effects

An index is created in *database*.

# Affected by

*\*default-database\**

## Exceptional Situations

An error is signalled if *name* is not a string, symbol or SQL expression. An error of type `sql-data-base-data-error` is signalled if a relation called *name* already exists.

## See Also

`drop-index`  
`list-indexes`  
`index-exists-p`

## Notes

None.

---

## Name

DROP-INDEX -- Drop a database index.

DROP-INDEX

## Syntax

```
drop-index name &key if-does-not-exist on database =>
```

## Arguments and Values

<i>name</i>	The name of the index as a string, symbol or SQL expression.
<i>on</i>	The name of a table as a string, symbol or SQL expression.
<i>database</i>	A database object which defaults to <i>*default-database*</i> .
<i>if-does-not-exist</i>	A symbol. Meaningful values are <i>:ignore</i> or <i>:error</i> (the default).

## Description

Drops the index called *name* in *database* which defaults to *\*default-database\**. If the index does not exist and *if-does-not-exist* is *:ignore* then *drop-index* returns NIL whereas an error is signalled if *if-does-not-exist* is *:error*.

The argument *on* allows the optional specification of a table to drop the index from. This is required for compatibility with MySQL.

## Examples

```
(index-exists-p [foo])
=> T
(drop-index [foo] :if-does-not-exist :ignore)
=>
(index-exists-p [foo])
=> NIL
```

## Side Effects

An index is dropped in *database*.

## Affected by

*\*default-database\**

## Exceptional Situations

An error is signalled if *name* is not a string, symbol or SQL expression. An error of type `sql-data-base-data-error` is signalled if *name* doesn't exist and *if-does-not-exist* has a value of `:error`.

## See Also

`create-index`  
`list-indexes`  
`index-exists-p`

## Notes

The *if-does-not-exist* and *on* keyword arguments to `drop-index` are *CLSQL* extensions. The keyword argument *on* is provided for compatibility with MySQL.

---

# Name

LIST-INDEXES -- Returns a list of database indexes.

LIST-INDEXES

# Syntax

```
list-indexes &key owner database => result
```

# Arguments and Values

*owner* A string, NIL or :all.

*database* A database object which defaults to \*default-database\*.

*on* The name of a table as a string, symbol or SQL expression, a list of such names or NIL.

*result* A list of strings.

# Description

Returns a list of strings representing index names in *database* which defaults to \*default-database\*. *owner* is NIL by default which means that only indexes owned by users are listed. If *owner* is a string denoting a user name, only indexes owned by *owner* are listed. If *owner* is :all then all indexes are listed.

The keyword argument *on* limits the results to indexes on the specified tables. Meaningful values for *on* are NIL (the default) which means that all tables are considered, a string, symbol or SQL expression representing a table name in *database* or a list of such table identifiers.

# Examples

```
(list-indexes)
=> ("employeepk" "companypk" "addrpk" "bar")
```

```
(list-indexes :on '([addr] [company]))
=> ("addrpk" "companypk")
```

# Side Effects

None.

# Affected by

\*default-database\*

## Exceptional Situations

None.

## See Also

`create-index`  
`drop-index`  
`index-exists-p`

## Notes

`list-indexes` is a *CLSQL* extension.



---

## Name

INDEX-EXISTS-P -- Tests for the existence of a database index.

INDEX-EXISTS-

## Syntax

```
index-exists-p name &key owner database => result
```

## Arguments and Values

*name* The name of the index as a string, symbol or SQL expression.

*owner* A string, NIL or :all.

*database* A database object which defaults to \*default-database\*.

*result* A Boolean.

## Description

Tests for the existence of an SQL index called *name* in *database* which defaults to \*default-database\*. *owner* is NIL by default which means that only indexes owned by users are examined. If *owner* is a string denoting a user name, only indexes owned by *owner* are examined. If *owner* is :all then all indexes are examined.

## Examples

```
(index-exists-p [bar])  
=> T
```

## Side Effects

None.

## Affected by

\*default-database\*

## Exceptional Situations

None.

## See Also

create-index  
drop-index  
list-indexes

## Notes

index-exists-p is a *CLSQL* extension.

---

# Name

ATTRIBUTE-TYPE -- Returns the type of the supplied attribute.

ATTRIBUTE-TYPE

# Syntax

```
attribute-type attribute table &key owner database => type, precision, scale
```

# Arguments and Values

<i>attribute</i>	The name of the index as a string, symbol or SQL expression.
<i>table</i>	The name of a table as a string, symbol or SQL expression.
<i>owner</i>	A string, NIL or :all.
<i>database</i>	A database object which defaults to *default-database*.
<i>type</i>	A keyword symbol denoting a vendor-specific SQL type.
<i>precision</i>	An integer denoting the precision of the attribute type or NIL.
<i>scale</i>	An integer denoting the scale of the attribute type or NIL.
<i>nulls-accepted</i>	0 or 1.

# Description

Returns a keyword symbol representing the vendor-specific field type of the supplied attribute *attribute* in the table specified by *table* in *database* which defaults to \*default-database\*. *owner* is NIL by default which means that the attribute specified by *attribute*, if it exists, must be user owned else NIL is returned. If *owner* is a string denoting a user name, the attribute, if it exists, must be owned by *owner* else NIL is returned, whereas if *owner* is :all then the attribute, if it exists, will be returned regardless of its owner.

Other information is also returned. The second value is the type precision, the third is the scale and the fourth represents whether or not the attribute accepts null values (a value of 0) or not (a value of 1).

# Examples

```
(attribute-type [emplid] [employee])  
=> :INT4, 4, NIL, 0
```

# Side Effects

None.

## Affected by

\*default-database\*

## Exceptional Situations

None.

## See Also

list-attributes  
list-attribute-types

## Notes

None.

---

# Name

LIST-ATTRIBUTE-TYPES -- Returns information about the attribute types of a table.

LIST-ATTRIBUTE-TYPES

# Syntax

```
list-attribute-types table &key owner database => result
```

# Arguments and Values

*table* The name of a table as a string, symbol or SQL expression.

*owner* A string, NIL or :all.

*database* A database object which defaults to \*default-database\*.

*result* A list.

# Description

Returns a list containing information about the SQL types of each of the attributes in the table specified by *table* in *database* which has a default value of \*default-database\*. *owner* is NIL by default which means that only attributes owned by users are listed. If *owner* is a string denoting a user name, only attributes owned by *owner* are listed. If *owner* is :all then all attributes are listed. The elements of the returned list are lists where the first element is the name of the attribute, the second element is its SQL type, the third is the type precision, the fourth is the scale of the attribute and the fifth is 1 if the attribute accepts null values and otherwise 0.

# Examples

```
(list-attribute-types [employee])
=> (("emplid" :INT4 4 NIL 0) ("groupid" :INT4 4 NIL 0)
    ("first_name" :VARCHAR 30 NIL 1) ("last_name" :VARCHAR 30 NIL 1)
    ("email" :VARCHAR 100 NIL 1) ("ecompanyid" :INT4 4 NIL 1)
    ("managerid" :INT4 4 NIL 1) ("height" :FLOAT8 8 NIL 1)
    ("married" :BOOL 1 NIL 1) ("birthday" :TIMESTAMP 8 NIL 1)
    ("bd_utime" :INT8 8 NIL 1))
```

# Side Effects

None.

# Affected by

\*default-database\*

## Exceptional Situations

None.

## See Also

`attribute-type`  
`list-attribute-types`

## Notes

None.

---

## Name

LIST-ATTRIBUTES -- Returns the attributes of a table as a list.

LIST-ATTRIBUTES

## Syntax

```
list-attributes name &key owner database => result
```

## Arguments and Values

*name* The name of a table as a string, symbol or SQL expression.

*owner* A string, NIL or :all.

*database* A database object which defaults to \*default-database\*.

*result* A list.

## Description

Returns a list of strings representing the attributes of table *name* in *database* which defaults to \*default-database\*. *owner* is NIL by default which means that only attributes owned by users are listed. If *owner* is a string denoting a user name, only attributes owned by *owner* are listed. If *owner* is :all then all attributes are listed.

## Examples

```
(list-attributes [employee])  
=> ("emplid" "groupid" "first_name" "last_name" "email" "ecompanyid" "managerid"  
    "height" "married" "birthday" "bd_utime")
```

## Side Effects

None.

## Affected by

\*default-database\*

## Exceptional Situations

None.

## See Also

attribute-type  
list-attribute-types

## Notes

None.



---

## Name

CREATE-SEQUENCE -- Create a database sequence.

CREATE-SEQUENCE

## Syntax

```
create-sequence name &key database =>
```

## Arguments and Values

*name* The name of the sequence as a string, symbol or SQL expression.

*database* A database object which defaults to \*default-database\*.

## Description

Creates a sequence called *name* in *database* which defaults to \*default-database\*.

## Examples

```
(create-sequence [foo])  
=>  
(sequence-exists-p [foo])  
=> T
```

## Side Effects

A sequence is created in *database*.

## Affected by

\*default-database\*

## Exceptional Situations

An error is signalled if *name* is not a string, symbol or SQL expression. An error of type `sql-data-base-data-error` is signalled if a relation called *name* already exists.

## See Also

drop-sequence  
list-sequences  
sequence-exists-p

sequence-last  
sequence-next  
set-sequence-position

## Notes

create-sequence is a *CLSQL* extension.

---

## Name

DROP-SEQUENCE -- Drop a database sequence.

DROP-SEQUENCE

## Syntax

```
drop-sequence name &key if-does-not-exist database =>
```

## Arguments and Values

*name* The name of the sequence as a string, symbol or SQL expression.

*database* A database object which defaults to *\*default-database\**.

*if-does-not-exist* A symbol. Meaningful values are *:ignore* or *:error* (the default).

## Description

Drops the sequence called *name* from *database* which defaults to *\*default-database\**. If the sequence does not exist and *if-does-not-exist* is *:ignore* then *drop-sequence* returns NIL whereas an error is signalled if *if-does-not-exist* is *:error*.

## Examples

```
(sequence-exists-p [foo])
=> T
(drop-sequence [foo] :if-does-not-exist :ignore)
=>
(sequence-exists-p [foo])
=> NIL
```

## Side Effects

A sequence is dropped from *database*.

## Affected by

*\*default-database\**

## Exceptional Situations

An error is signalled if *name* is not a string, symbol or SQL expression. An error of type *sql-data-base-data-error* is signalled if *name* doesn't exist and *if-does-not-exist* has a value of *:error*.

## See Also

create-sequence  
list-sequences  
sequence-exists-p  
sequence-last  
sequence-next  
set-sequence-position

## Notes

drop-sequence is a *CLSQL* extension.

---

## Name

LIST-SEQUENCES -- Returns a list of database sequences.

LIST-SEQUENCES

## Syntax

```
list-sequences &key owner database => result
```

## Arguments and Values

*owner* A string, NIL or :all.

*database* A database object which defaults to \*default-database\*.

*result* A list of strings.

## Description

Returns a list of strings representing sequence names in *database* which defaults to \*default-database\*. *owner* is NIL by default which means that only sequences owned by users are listed. If *owner* is a string denoting a user name, only sequences owned by *owner* are listed. If *owner* is :all then all sequences are listed.

## Examples

```
(list-sequences)  
=> ("foo")
```

## Side Effects

None.

## Affected by

\*default-database\*

## Exceptional Situations

None.

## See Also

create-sequence

drop-sequence  
sequence-exists-p  
sequence-last  
sequence-next  
set-sequence-position

## Notes

list-sequences is a *CLSQL* extension.

---

## Name

SEQUENCE-EXISTS-P -- Tests for the existence of a database sequence.

SEQUENCE-EXISTS-P

## Syntax

```
sequence-exists-p name &key owner database => result
```

## Arguments and Values

*name* The name of the sequence as a string, symbol or SQL expression.

*owner* A string, NIL or :all.

*database* A database object which defaults to \*default-database\*.

*result* A Boolean.

## Description

Tests for the existence of an SQL sequence called *name* in *database* which defaults to \*default-database\*. *owner* is NIL by default which means that only sequences owned by users are examined. If *owner* is a string denoting a user name, only sequences owned by *owner* are examined. If *owner* is :all then all sequences are examined.

## Examples

```
(sequence-exists-p [foo])  
=> NIL
```

## Side Effects

None.

## Affected by

\*default-database\*

## Exceptional Situations

None.

## See Also

create-sequence  
drop-sequence  
list-sequences  
sequence-last  
sequence-next  
set-sequence-position

## Notes

sequence-exists-p is a *CLSQL* extension.



---

## Name

SEQUENCE-LAST -- Return the last element in a database sequence.

SEQUENCE-LAST

## Syntax

```
sequence-last name &key database => result
```

## Arguments and Values

*name* The name of the sequence as a string, symbol or SQL expression.

*database* A database object which defaults to \*default-database\*.

*result* An integer.

## Description

Return the last value allocated in the sequence called *name* in *database* which defaults to \*default-database\*.

## Examples

```
(sequence-last [foo])  
=> 1
```

## Side Effects

None.

## Affected by

The current value stored in database sequence *name*.

\*default-database\*

## Exceptional Situations

Will signal an error of type `sql-database-data-error` if a sequence called *name* does not exist in *database*.

## See Also

create-sequence  
drop-sequence  
list-sequences  
sequence-exists-p  
sequence-next  
set-sequence-position

## Notes

sequence-last is a *CLSQL* extension.

---

## Name

SEQUENCE-NEXT -- Increment the value of a database sequence.

SEQUENCE-NEXT

## Syntax

```
sequence-next name &key database => result
```

## Arguments and Values

*name* The name of the sequence as a string, symbol or SQL expression.

*database* A database object which defaults to `*default-database*`.

*result* An integer.

## Description

Increment and return the value of the sequence called *name* in *database* which defaults to `*default-database*`.

## Examples

```
(sequence-last [foo])
=> 3
(sequence-next [foo])
=> 4
(sequence-next [foo])
=> 5
(sequence-next [foo])
=> 6
```

## Side Effects

Modifies the value of the sequence *name* in *database*.

## Affected by

The current value stored in database sequence *name*.

`*default-database*`

## Exceptional Situations

Will signal an error of type `sql-database-data-error` if a sequence called *name* does not exist in *data-*

*base.*

## See Also

create-sequence  
drop-sequence  
list-sequences  
sequence-exists-p  
sequence-last  
set-sequence-position

## Notes

sequence-next is a *CLSQL* extension.

---

## Name

SET-SEQUENCE-POSITION -- Sets the position of a database sequence.

SET-SEQUENCE-POSITION

## Syntax

```
set-sequence-position name position &key database => result
```

## Arguments and Values

*name* The name of the sequence as a string, symbol or SQL expression.

*position* An integer.

*database* A database object which defaults to *\*default-database\**.

*result* An integer.

## Description

Explicitly set the position of the sequence called *name* in *database*, which defaults to *\*default-database\**, to *position* which is returned.

## Examples

```
(sequence-last [foo])  
=> 4  
(set-sequence-position [foo] 50)  
=> 50  
(sequence-next [foo])  
=> 51
```

## Side Effects

Modifies the value of the sequence *name* in *database*.

## Affected by

*\*default-database\**

## Exceptional Situations

Will signal an error of type *sql-database-data-error* if a sequence called *name* does not exist in *database*.

## See Also

create-sequence  
drop-sequence  
list-sequences  
sequence-exists-p  
sequence-last  
sequence-next

## Notes

set-sequence-position is a *CLSQL* extension.

---

## Name

TRUNCATE-DATABASE -- Drop all tables, views, indexes and sequences in a database.

TRUNCATE-DATABASE

## Syntax

```
truncate-database &key database =>
```

## Arguments and Values

*database* A database object. This will default to the value of `*default-database*`.

## Description

Drop all tables, views, indexes and sequences in *database* which defaults to `*default-database*`.

## Examples

```
(list-tables)
=> ("type_table" "type_bigint" "employee" "company" "addr" "ea_join" "big")
(list-indexes)
=> ("employeepk" "companypk" "addrpk")
(list-views)
=> ("lenins_group")
(list-sequences)
=> ("foo" "bar")
(truncate-database)
=>
(list-tables)
=> NIL
(list-indexes)
=> NIL
(list-views)
=> NIL
(list-sequences)
=> NIL
```

## Side Effects

Modifications are made to the underlying database.

## Affected by

None.

## Exceptional Situations

Signals an error of type `sql-database-error` if *database* is not a database object.

## See Also

`drop-table`  
`drop-view`  
`drop-index`  
`drop-sequence`

## Notes

`truncate-database` is a *CLSQL* extension.



---

# Functional Data Manipulation Language (FDML)

The functional data manipulation interface provided by *CLSQL* includes functions for inserting, updating and deleting records in existing database tables and executing SQL queries and statements with the results of queries returned as Lisp types. SQL statements expressed as strings may be executed with the `query` and `execute-command` functions. The `select` function, on the other hand, allows for the construction of queries in Lisp using the symbolic SQL syntax. Finally, iterative manipulation of query results is supported by `do-query`, `map-query` and an extended clause for the `loop` macro.

---

## Name

\*CACHE-TABLE-QUERIES-DEFAULT\* -- Specifies the default behaviour for caching of attribute types.

\*CACHE-TABLE-QUERIES-DEFAULT\*

## Value Type

A valid argument to the *action* parameter of *cache-table-queries*, i.e. one of T, NIL, :flush.

## Initial Value

nil

## Description

Specifies the default behaviour for caching of attribute types. Meaningful values are T, NIL and :flush as described for the *action* argument to *cache-table-queries*.

## Examples

None.

## Affected By

None.

## See Also

`cache-table-queries`

## Notes

None.

---

## Name

CACHE-TABLE-QUERIES -- Control the caching of table attribute types.

CACHE-TABLE-QUERIES

## Syntax

---

# Name

INSERT-RECORDS -- Insert tuples of data into a database table.

INSERT-RECORDS

## Syntax

```
insert-records &key into attributes values av-pairs query database =>
```

## Arguments and Values

*into* A string, symbol or symbolic SQL expression representing the name of a table existing in *database*.

*attributes* A list of attribute identifiers or NIL.

*values* A list of attribute values or NIL.

*av-pairs* A list of attribute identifier/value pairs or NIL.

*query* A query expression or NIL.

*database* A database object. This will default to the value of *\*default-database\**.

## Description

Inserts records into the table specified by *into* in *database* which defaults to *\*default-database\**.

There are five ways of specifying the values inserted into each row. In the first *values* contains a list of values to insert and *attributes*, *av-pairs* and *query* are NIL. This can be used when values are supplied for all attributes in *into*. In the second, *attributes* is a list of column names, *values* is a corresponding list of values and *av-pairs* and *query* are NIL. In the third, *attributes*, *values* and *query* are NIL and *av-pairs* is an alist of (attribute value) pairs. In the fourth, *values*, *av-pairs* and *attributes* are NIL and *query* is a symbolic SQL query expression in which the selected columns also exist in *into*. In the fifth method, *values* and *av-pairs* are nil and *attributes* is a list of column names and *query* is a symbolic SQL query expression which returns values for the specified columns.

## Examples

```
(select [first-name] [last-name] [email]
      :from [employee]
      :where [= [emplid] 11]
      :field-names nil)
=> NIL
(insert-records :into [employee]
              :attributes '(emplid groupid first_name last_name email
                           ecompanyid managerid)
              :values '(11 1 "Yuri" "Gagarin" "gagarin@soviet.org"
                       1 1))
```

```
=>
(select [first-name] [last-name] [email]
 :from [employee]
 :where [= [emplid] 11]
 :field-names nil)
=> (("Yuri" "Gagarin" "gagarin@soviet.org"))
```

## Side Effects

Modifications are made to the underlying database.

## Affected by

None.

## Exceptional Situations

An error of type `sql-database-data-error` is signalled if *table* is not an existing table in *database* or if the specified attributes are not found.

## See Also

`update-records`  
`delete-records`

## Notes

None.

---

## Name

UPDATE-RECORDS -- Updates the values of existing records.

UPDATE-RECORDS

## Syntax

```
update-records table &key attributes values av-pairs where database =>
```

## Arguments and Values

*table* A string, symbol or symbolic SQL expression representing the name of a table existing in *database*.

*attributes* A list of attribute identifiers or NIL.

*values* A list of attribute values or NIL.

*av-pairs* A list of attribute identifier/value pairs or NIL.

*where* A symbolic SQL expression.

*database* A database object. This will default to the value of `*default-database*`.

## Description

Updates the attribute values of existing records satisfying the SQL expression *where* in the table specified by *table* in *database* which defaults to `*default-database*`.

There are three ways of specifying the values to update for each row. In the first, *values* contains a list of values to use in the update and *attributes* and *av-pairs* are NIL. This can be used when values are supplied for all attributes in *table*. In the second, *attributes* is a list of column names, *values* is a corresponding list of values and *av-pairs* is NIL. In the third, *attributes* and *values* are NIL and *av-pairs* is an alist of (attribute value) pairs.

## Examples

```
(select [first-name] [last-name] [email]
 :from [employee]
 :where [= [emplid] 1]
 :field-names nil)
=> (("Vladimir" "Lenin" "lenin@soviet.org"))
(update-records [employee]
 :av-pairs'((first_name "Yuri")
            (last_name "Gagarin")
            (email "gagarin@soviet.org")))
 :where [= [emplid] 1])
=>
(select [first-name] [last-name] [email]
 :from [employee])
```

```
      :where [= [emplid] 1]
      :field-names nil)
=> (("Yuri" "Gagarin" "gagarin@soviet.org"))
```

## Side Effects

Modifications are made to the underlying database.

## Affected by

None.

## Exceptional Situations

An error of type `sql-database-data-error` is signalled if *table* is not an existing table in *database*, if the specified attributes are not found or if the SQL statement resulting from the symbolic expression *where* does not return a Boolean value.

If the execution of the SQL query leads to any errors, an error of type `sql-database-error` is signalled.

## See Also

`insert-records`  
`delete-records`

## Notes

None.

---

## Name

DELETE-RECORDS -- Delete records from a database table.

DELETE-RECORDS

## Syntax

```
delete-records &key from where database =>
```

## Arguments and Values

*from* A string, symbol or symbolic SQL expression representing the name of a table existing in *database*.

*where* A symbolic SQL expression.

*database* A database object. This will default to the value of *\*default-database\**.

## Description

Deletes records satisfying the SQL expression *where* from the table specified by *from* in *database* specifies a database which defaults to *\*default-database\**.

## Examples

```
(select [first-name] [last-name] [email]
      :from [employee]
      :where [= [emplid] 11]
      :field-names nil)
=> (("Yuri" "Gagarin" "gagarin@soviet.org"))
(delete-records :from [employee] :where [= [emplid] 11])
=>
(select [first-name] [last-name] [email]
      :from [employee]
      :where [= [emplid] 11]
      :field-names nil)
=> NIL
```

## Side Effects

Modifications are made to the underlying database.

## Affected by

None.



## Exceptional Situations

An error of type `sql-database-data-error` is signalled if *from* is not an existing table in *database* or if the SQL statement resulting from the symbolic expression *where* does not return a Boolean value.

## See Also

`insert-records`  
`update-records`

## Notes

None.

---

## Name

EXECUTE-COMMAND -- Execute an SQL command which returns no values.

EXECUTE-COMMAND

## Syntax

```
execute-command sql-expression &key database =>
```

## Arguments and Values

*sql-expression* An sql expression that represents an SQL statement which will return no values.

*database* A database object. This will default to the value of \*default-database\*.

## Description

Executes the SQL command *sql-expression*, which may be a symbolic SQL expression or a string representing any SQL statement apart from a query, on the supplied *database* which defaults to \*default-database\*.

## Examples

```
(execute-command "create table eventlog (time char(30),event char(70))")
=>

(execute-command "create table eventlog (time char(30),event char(70))")
>>
>> While accessing database #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {480B2B
>> with expression "create table eventlog (time char(30),event char(70))
>> Error NIL: ERROR: amcreate: eventlog relation already exists
>> has occurred.
>>
>> Restarts:
>> 0: [ABORT] Return to Top-Level.
>>
>> Debug (type H for help)
>>
>> (CLSQL-POSTGRESQL::|(PCL::FAST-METHOD DATABASE-EXECUTE-COMMAND (T POSTG
>> #<unused-arg>
>> #<unused-arg>
>> #<unavailable-arg>
>> #<unavailable-arg>)
>> Source: (ERROR 'SQL-DATABASE-ERROR :DATABASE DATABASE :EXPRESSION ...)
>> 0] 0

(execute-command "drop table eventlog")
=>
```

## Side Effects

Whatever effects the execution of the SQL statement has on the underlying database, if any.

## Affected by

None.

## Exceptional Situations

If the execution of the SQL statement leads to any errors, an error of type `sql-database-error` is signalled.

## See Also

`query`

## Notes

None.

---

## Name

QUERY -- Execute an SQL query and return the tuples as a list.

QUERY

## Syntax

```
query query-expression &key database result-types flatp field-names => result
```

## Arguments and Values

*query-expression* An sql expression that represents an SQL query which is expected to return a (possibly empty) result set.

*database* A database object. This will default to the value of `*default-database*`.

*flatp* A Boolean whose default value is NIL.

*result-types* A field type specifier. The default is NIL.

The purpose of this argument is cause *CLSQL* to import SQL numeric fields into numeric Lisp objects rather than strings. This reduces the cost of allocating a temporary string and the *CLSQL* users' inconvenience of converting number strings into number objects.

A value of `:auto` causes *CLSQL* to automatically convert SQL fields into a numeric format where applicable. The default value of NIL causes all fields to be returned as strings regardless of the SQL type. Otherwise a list is expected which has a element for each field that specifies the conversion. Valid type identifiers are:

`:int` Field is imported as a signed integer, from 8-bits to 64-bits depending upon the field type.

`:double` Field is imported as a double-float number.

`t` Field is imported as a string.

If the list is shorter than the number of fields, the a value of `t` is assumed for the field. If the list is longer than the number of fields, the extra elements are ignored.

*field-names* A boolean with a default value of T. When T, this function returns a second value of a list of field names. When NIL, this function only returns one value - the list of rows.

*result* A list representing the result set obtained. For each tuple in the result set, there is an element in this list, which is itself a list of all the attribute values in the tuple.

## Description

Executes the SQL query expression *query-expression*, which may be an SQL expression or a

string, on the supplied *database* which defaults to *\*default-database\**. *result-types* is a list of symbols which specifies the lisp type for each field returned by *query-expression*.

If *result-types* is NIL all results are returned as strings whereas the default value of *:auto* means that the lisp types are automatically computed for each field.

*field-names* is T by default which means that the second value returned is a list of strings representing the columns selected by *query-expression*. If *field-names* is NIL, the list of column names is not returned as a second value.

*flatp* has a default value of NIL which means that the results are returned as a list of lists. If FLATP is T and only one result is returned for each record selected by *query-expression*, the results are returned as elements of a list.

## Examples

```
(query "select emplid,first_name,last_name,height from employee where emplid = 1")
=> ((1 "Vladimir" "Lenin" 1.5564661d0)),
    ("emplid" "first_name" "last_name" "height")

(query "select emplid,first_name,last_name,height from employee where emplid = 1"
      :field-names nil)
=> ((1 "Vladimir" "Lenin" 1.5564661d0))

(query "select emplid,first_name,last_name,height from employee where emplid = 1"
      :field-names nil
      :result-types nil)
=> (("1" "Vladimir" "Lenin" "1.5564661"))

(query "select emplid,first_name,last_name,height from employee where emplid = 1"
      :field-names nil
      :result-types '(:int t t :double))
=> ((1 "Vladimir" "Lenin" 1.5564661))

(query "select last_name from employee where emplid > 5" :flatp t)
=> ("Andropov" "Chernenko" "Gorbachev" "Yeltsin" "Putin"),
    ("last_name")

(query "select last_name from employee where emplid > 10"
      :flatp t
      :field-names nil)
=> NIL
```

## Side Effects

Whatever effects the execution of the SQL query has on the underlying database, if any.

## Affected by

None.

## Exceptional Situations

If the execution of the SQL query leads to any errors, an error of type *sql-database-error* is signalled.

## See Also

execute-command  
print-query  
do-query  
map-query  
loop  
select

## Notes

The *field-names* and *result-types* keyword arguments are a *CLSQL* extension.

---

# Name

PRINT-QUERY -- Prints a tabular report of query results.

PRINT-QUERY

# Syntax

```
print-query query-expression &key titles formats sizes stream database =>
```

# Arguments and Values

<i>query-expression</i>	An sql expression that represents an SQL query which is expected to return a (possibly empty) result set.
<i>database</i>	A database object. This will default to the value of <i>*default-database*</i> .
<i>titles</i>	A list of strings or NIL which is the default value.
<i>formats</i>	A list of strings, NIL or T which is the default value.
<i>sizes</i>	A list of numbers, NIL or T which is the default value.
<i>stream</i>	An output stream or T which is the default value.

# Description

Prints a tabular report of the results returned by the SQL query *query-expression*, which may be a symbolic SQL expression or a string, in *database* which defaults to *\*default-database\**. The report is printed onto *stream* which has a default value of T which means that *\*standard-output\** is used. The *title* argument, which defaults to NIL, allows the specification of a list of strings to use as column titles in the tabular output. *sizes* accepts a list of column sizes, one for each column selected by *query-expression*, to use in formatting the tabular report. The default value of T means that minimum sizes are computed. *formats* is a list of format strings to be used for printing each column selected by *query-expression*. The default value of *formats* is T meaning that ~A is used to format all columns or ~VA if column sizes are used.

# Examples

```
(print-query [select [emplid] [first-name] [last-name] [email]
                  :from [employee]
                  :where [< [emplid] 5]]
             :titles '("ID" "FORENAME" "SURNAME" "EMAIL"))
ID FORENAME SURNAME EMAIL
1 Vladamir Lenin lenin@soviet.org
2 Josef Stalin stalin@soviet.org
3 Leon Trotsky trotsky@soviet.org
4 Nikita Krushev krushev@soviet.org
=>
```

```
(print-query "select emplid,first_name,last_name,email from employee where emplid
```

```
      :titles '("ID" "FORENAME" "SURNAME" "EMAIL")
ID FORENAME SURNAME EMAIL
5 Leonid Brezhnev brezhnev@soviet.org
6 Yuri Andropov andropov@soviet.org
7 Konstantin Chernenko chernenko@soviet.org
8 Mikhail Gorbachev gorbachev@soviet.org
9 Boris Yeltsin yeltsin@soviet.org
10 Vladamir Putin putin@soviet.org
=>
```

## Side Effects

None.

## Affected by

None.

## Exceptional Situations

If the execution of the SQL query leads to any errors, an error of type `sql-database-error` is signalled.

## See Also

query  
do-query  
map-query  
loop  
select

## Notes

None.



---

# Name

SELECT -- Executes a query given the supplied constraints.

SELECT

# Syntax

```
select &rest identifiers &key all distinct from group-by having order-by set-operation
```

# Arguments and Values

<i>identifiers</i>	A set of sql expressions each of which indicates a column to query.
<i>all</i>	A Boolean.
<i>distinct</i>	A Boolean.
<i>from</i>	One or more SQL expression representing tables.
<i>group-by</i>	An SQL expression.
<i>having</i>	An SQL expression.
<i>order-by</i>	An SQL expression.
<i>set-operation</i>	An SQL expression.
<i>where</i>	An SQL expression.
<i>database</i>	A database object. This will default to the value of <i>*default-database*</i> .
<i>flatp</i>	A Boolean whose default value is NIL.
<i>result-types</i>	A field type specifier. The default is NIL.

The purpose of this argument is cause *CLSQL* to import SQL numeric fields into numeric Lisp objects rather than strings. This reduces the cost of allocating a temporary string and the *CLSQL* users' inconvenience of converting number strings into number objects.

A value of *:auto* causes *CLSQL* to automatically convert SQL fields into a numeric format where applicable. The default value of NIL causes all fields to be returned as strings regardless of the SQL type. Otherwise a list is expected which has a element for each field that specifies the conversion. Valid type identifiers are:

*:int* Field is imported as a signed integer, from 8-bits to 64-bits depending upon the field type.

*:double* Field is imported as a double-float number.

*t* Field is imported as a string.

If the list is shorter than the number of fields, the a value of *t* is assumed for the field. If the list is longer than the number of fields, the extra elements are ignored.

---

<i>field-names</i>	A boolean with a default value of T. When T, this function returns a second value of a list of field names. When NIL, this function only returns one value - the list of rows.
<i>result</i>	A list representing the result set obtained. For each tuple in the result set, there is an element in this list, which is itself a list of all the attribute values in the tuple.

## Description

Executes a query on *database*, which has a default value of *\*default-database\**, specified by the SQL expressions supplied using the remaining arguments in *args*. The *select* function can be used to generate queries in both functional and object oriented contexts.

In the functional case, the required arguments specify the columns selected by the query and may be symbolic SQL expressions or strings representing attribute identifiers. Type modified identifiers indicate that the values selected from the specified column are converted to the specified lisp type. The keyword arguments *all*, *distinct*, *from*, *group-by*, *having*, *order-by*, *set-operation* and *where* are used to specify, using the symbolic SQL syntax, the corresponding components of the SQL query generated by the call to *select*.

*result-types* is a list of symbols which specifies the lisp type for each field returned by the query. If *result-types* is NIL all results are returned as strings whereas the default value of *:auto* means that the lisp types are automatically computed for each field. *field-names* is T by default which means that the second value returned is a list of strings representing the columns selected by the query. If *field-names* is NIL, the list of column names is not returned as a second value.

In the object oriented case, the required arguments to *select* are symbols denoting View Classes which specify the database tables to query. In this case, *select* returns a list of View Class instances whose slots are set from the attribute values of the records in the specified table. Slot-value is a legal operator which can be employed as part of the symbolic SQL syntax used in the *where* keyword argument to *select*. *refresh* is NIL by default which means that the View Class instances returned are retrieved from a cache if an equivalent call to *select* has previously been issued. If *refresh* is true, the View Class instances returned are updated as necessary from the database and the generic function *instance-refreshed* is called to perform any necessary operations on the updated instances.

In both object oriented and functional contexts, *flatp* has a default value of NIL which means that the results are returned as a list of lists. If *flatp* is t and only one result is returned for each record selected in the query, the results are returned as elements of a list.

## Examples

```
(select [first-name] :from [employee] :flatp t :distinct t
      :field-names nil
      :result-types nil
      :order-by [first-name])
=> ("Boris" "Josef" "Konstantin" "Leon" "Leonid" "Mikhail" "Nikita" "Vladimir"
    "Yuri")

(select [first-name] [count [*]] :from [employee]
      :result-types nil
      :group-by [first-name]
      :order-by [first-name]
      :field-names nil)
=> (("Boris" "1") ("Josef" "1") ("Konstantin" "1") ("Leon" "1") ("Leonid" "1")
    ("Mikhail" "1") ("Nikita" "1") ("Vladimir" "2") ("Yuri" "1"))
```

## SELECT

---

```
(select [last-name] :from [employee]
      :where [like [email] "%org"]
      :order-by [last-name]
      :field-names nil
      :result-types nil
      :flatp t)
=> ("Andropov" "Brezhnev" "Chernenko" "Gorbachev" "Kruschev" "Lenin" "Putin"
    "Stalin" "Trotsky" "Yeltsin")

(select [max [emplid]] :from [employee]
      :flatp t
      :field-names nil
      :result-types :auto)
=> (10)

(clsql:select [avg [height]] :from [employee] :flatp t :field-names nil)
=> (1.58999584d0)

(select [emplid] [last-name] :from [employee] :where [= [emplid] 1])
=> ((1 "Lenin")),
    ("emplid" "last_name")

(select [emplid :string] :from [employee]
      :where [= 1 [emplid]]
      :field-names nil
      :flatp t)
=> ("1")

(select [emplid] :from [employee] :order-by [emplid]
      :where [not [between [* [emplid] 10] [* 5 10] [* 10 10]]]
      :field-names nil
      :flatp t)
=> (1 2 3 4)

(clsql:select [emplid] :from [employee]
      :where [in [emplid] '(1 2 3 4)]
      :flatp t
      :order-by [emplid]
      :field-names nil)
=> (1 2 3 4)

(select [first-name] [last-name] :from [employee]
      :field-names nil
      :order-by '(([first-name] :asc) ([last-name] :desc)))
=> (("Boris" "Yeltsin") ("Josef" "Stalin") ("Konstantin" "Chernenko")
    ("Leon" "Trotsky") ("Leonid" "Brezhnev") ("Mikhail" "Gorbachev")
    ("Nikita" "Kruschev") ("Vladimir" "Putin") ("Vladimir" "Lenin")
    ("Yuri" "Andropov"))

(select [last-name] :from [employee]
      :set-operation [union [select [first-name] :from [employee]
                                :order-by [last-name]]]
      :flatp t
      :result-types nil
      :field-names nil)
=> ("Andropov" "Boris" "Brezhnev" "Chernenko" "Gorbachev" "Josef" "Konstantin"
    "Kruschev" "Lenin" "Leon" "Leonid" "Mikhail" "Nikita" "Putin" "Stalin"
    "Trotsky" "Vladimir" "Yeltsin" "Yuri")
```

## Side Effects

Whatever effects the execution of the SQL query has on the underlying database, if any.

## Affected by

None.

## Exceptional Situations

If the execution of the SQL query leads to any errors, an error of type `sql-database-error` is signalled.

## See Also

`query`  
`print-query`  
`do-query`  
`map-query`  
`loop`  
`instance-refreshed`

## Notes

The `select` function is actually implemented in *CLSQL* with a single `&rest` parameter (which is subsequently destructured) rather than the keyword parameters presented here for the purposes of exposition. This means that incorrect or missing keywords or values may not trigger errors in the way that they would if `select` had been defined using keyword arguments.

The *field-names* and *result-types* keyword arguments are a *CLSQL* extension.

*select* is common across the functional and object-oriented data manipulation languages.

---

## Name

DO-QUERY -- Iterate over all the tuples of a query.

DO-QUERY

## Syntax

```
do-query ((&rest args) query-expression &key database result-types &body body)
```

## Arguments and Values

<i>args</i>	A list of variable names.
<i>query-expression</i>	An sql expression that represents an SQL query which is expected to return a (possibly empty) result set, where each tuple has as many attributes as <i>function</i> takes arguments.
<i>database</i>	A database object. This will default to <i>*default-database*</i> .
<i>result-types</i>	A field type specifier. The default is NIL. See <i>query</i> for the semantics of this argument.
<i>body</i>	A body of Lisp code, like in a <i>destructuring-bind</i> form.
<i>result</i>	The result of executing <i>body</i> .

## Description

Repeatedly executes *body* within a binding of *args* on the fields of each row selected by the SQL query *query-expression*, which may be a string or a symbolic SQL expression, in *database* which defaults to *\*default-database\**.

The body of code is executed in a block named *nil* which may be returned from prematurely via *return* or *return-from*. In this case the result of evaluating the *do-query* form will be the one supplied to *return* or *return-from*. Otherwise the result will be *nil*.

The body of code appears also is if wrapped in a *destructuring-bind* form, thus allowing declarations at the start of the body, especially those pertaining to the bindings of the variables named in *args*.

*result-types* is a list of symbols which specifies the lisp type for each field returned by *query-expression*. If *result-types* is NIL all results are returned as strings whereas the default value of *:auto* means that the lisp types are automatically computed for each field.

*query-expression* may be an object query (i.e., the selection arguments refer to View Classes), in which case *args* are bound to the tuples of View Class instances returned by the object oriented query.

## Examples

```
(do-query ((salary name) "select salary,name from simple")
  (format t "~30A gets $~2,5$~%" name (read-from-string salary)))
>> Mai, Pierre           gets $10000.00
>> Hacker, Random J.    gets $08000.50
=> NIL

(do-query ((salary name) "select salary,name from simple")
  (return (cons salary name)))
=> ("10000.00" . "Mai, Pierre")

(let ((result '()))
  (do-query ((name) [select [last-name] :from [employee]
                          :order-by [last-name]])
    (push name result))
  result)
=> ("Yeltsin" "Trotsky" "Stalin" "Putin" "Lenin" "Kruschev" "Gorbachev"
    "Chernenko" "Brezhnev" "Andropov")

(let ((result '()))
  (do-query ((e) [select 'employee :order-by [last-name]])
    (push (slot-value e 'last-name) result))
  result)
=> ("Yeltsin" "Trotsky" "Stalin" "Putin" "Lenin" "Kruschev" "Gorbachev"
    "Chernenko" "Brezhnev" "Andropov")
```

## Side Effects

Whatever effects the execution of the SQL query has on the underlying database, if any.

## Affected by

None.

## Exceptional Situations

If the execution of the SQL query leads to any errors, an error of type `sql-database-error` is signalled.

If the number of variable names in *args* and the number of attributes in the tuples in the result set don't match up, an error is signalled.

## See Also

`query`  
`map-query`  
`print-query`  
`loop`  
`select`

## Notes

The *result-types* keyword argument is a *CLSQL* extension.

*do-query* is common across the functional and object-oriented data manipulation languages.

---

# Name

LOOP -- Extension to Common Lisp Loop to iterate over all the tuples of a query via a loop clause.

LOOP

# Syntax

```
{as | for} var [type-spec] being {each | the} {record | records | tuple | tuples}
```

# Arguments and Values

- var*            A *d-var-spec*, as defined in the grammar for loop-clauses in the ANSI Standard for Common Lisp. This allows for the usual loop-style destructuring.
- type-spec*    An optional *type-spec* either simple or destructured, as defined in the grammar for loop-clauses in the ANSI Standard for Common Lisp.
- query*        An sql expression that represents an SQL query which is expected to return a (possibly empty) result set, where each tuple has as many attributes as *function* takes arguments.
- database*    An optional database object. This will default to the value of *\*default-database\**.

# Description

This clause is an iteration driver for `loop`, that binds the given variable (possibly destructured) to the consecutive tuples (which are represented as lists of attribute values) in the result set returned by executing the SQL *query* expression on the *database* specified.

*query* may be an object query (i.e., the selection arguments refer to View Classes), in which case the supplied variable is bound to the tuples of View Class instances returned by the object oriented query.

# Examples

```
(defvar *my-db* (connect '("dent" "newesim" "dent" "dent")))
"My database"
=> *MY-DB*
(loop with time-graph = (make-hash-table :test #'equal)
  with event-graph = (make-hash-table :test #'equal)
  for (time event) being the tuples of "select time,event from log"
  from *my-db*
  do
    (incf (gethash time time-graph 0))
    (incf (gethash event event-graph 0))
  finally
    (flet ((show-graph (k v) (format t "~40A => ~5D~%" k v)))
      (format t "~&Time-Graph:~%=====~%")
      (maphash #'show-graph time-graph)
      (format t "~&~%Event-Graph:~%=====~%")
      (maphash #'show-graph event-graph))
    (return (values time-graph event-graph)))
```

```

>> Time-Graph:
>> =====
>> D                => 53000
>> X                =>    3
>> test-me         => 3000
>>
>> Event-Graph:
>> =====
>> CLOS Benchmark entry.      => 9000
>> Demo Text...              =>    3
>> doit-text                 => 3000
>> C    Benchmark entry.     => 12000
>> CLOS Benchmark entry      => 32000
=> #<EQUAL hash table, 3 entries {48350A1D}>
=> #<EQUAL hash table, 5 entries {48350FCD}>

(loop for (forename surname)
  being each tuple in
    [select [first-name] [last-name] :from [employee]
      :order-by [last-name]]
  collect (concatenate 'string forename " " surname))
=> ("Yuri Andropov" "Leonid Brezhnev" "Konstantin Chernenko" "Mikhail Gorbachev"
  "Nikita Kruschev" "Vladimir Lenin" "Vladimir Putin" "Josef Stalin"
  "Leon Trotsky" "Boris Yeltsin")

(loop for (e) being the records in
  [select 'employee :where [< [emplid] 4] :order-by [emplid]]
  collect (slot-value e 'last-name))
=> ("Lenin" "Stalin" "Trotsky")

```

## Side Effects

Whatever effects the execution of the SQL query has on the underlying database, if any.

## Affected by

None.

## Exceptional Situations

If the execution of the SQL query leads to any errors, an error of type `sql-database-error` is signalled.

Otherwise, any of the exceptional situations of `loop` applies.

## See Also

[query](#)  
[map-query](#)  
[do-query](#)  
[print-query](#)  
[select](#)

## Notes

The *database* loop keyword is a *CLSQL* extension.



The extended `loop` syntax is common across the functional and object-oriented data manipulation languages.

---

## Name

MAP-QUERY -- Map a function over all the tuples from a query

MAP-QUERY

## Syntax

```
map-query output-type-spec function query-expression &key database result-types =>
```

## Arguments and Values

<i>output-type-spec</i>	A sequence type specifier or nil.
<i>function</i>	A function designator. <i>function</i> takes a single argument which is the atom value for a query single with a single column or is a list of values for a multi-column query.
<i>query-expression</i>	An sql expression that represents an SQL query which is expected to return a (possibly empty) result set.
<i>database</i>	A database object. This will default to the value of <code>*default-database*</code> .
<i>result-types</i>	A field type specifier. The default is NIL. See <code>query</code> for the semantics of this argument.
<code>result</code>	If <i>output-type-spec</i> is a type specifier other than nil, then a sequence of the type it denotes. Otherwise nil is returned.

## Description

Applies *function* to the successive tuples in the result set returned by executing the SQL *query-expression*. If the *output-type-spec* is nil, then the result of each application of *function* is discarded, and `map-query` returns nil. Otherwise the result of each successive application of *function* is collected in a sequence of type *output-type-spec*, where the *j*th element is the result of applying *function* to the attributes of the *j*th tuple in the result set. The collected sequence is the result of the call to `map-query`.

If the *output-type-spec* is a subtype of list, the result will be a list.

If the *result-type* is a subtype of vector, then if the implementation can determine the element type specified for the *result-type*, the element type of the resulting array is the result of *upgrading* that element type; or, if the implementation can determine that the element type is unspecified (or `*`), the element type of the resulting array is `t`; otherwise, an error is signaled.

If *result-types* is NIL all results are returned as strings whereas the default value of `:auto` means that the lisp types are automatically computed for each field.

*query-expression* may be an object query (i.e., the selection arguments refer to View Classes), in which case the supplied function is applied to the tuples of View Class instances returned by the object oriented query.

## Examples

```
(map-query 'list #'(lambda (tuple)
                    (multiple-value-bind (salary name) tuple
                      (declare (ignorable name))
                      (read-from-string salary)))
           "select salary,name from simple where salary > 8000")
=> (10000.0 8000.5)

(map-query '(vector double-float)
           #'(lambda (tuple)
              (multiple-value-bind (salary name) tuple
                (declare (ignorable name))
                (let ((*read-default-float-format* 'double-float))
                  (coerce (read-from-string salary) 'double-float)))
            "select salary,name from simple where salary > 8000")))
=> #(10000.0d0 8000.5d0)
(type-of *)
=> (SIMPLE-ARRAY DOUBLE-FLOAT (2))

(let (list)
  (values (map-query nil #'(lambda (tuple)
                            (multiple-value-bind (salary name) tuple
                              (push (cons name (read-from-string salary)) list))
                            "select salary,name from simple where salary > 8000")))
         list))
=> NIL
=> (("Hacker, Random J." . 8000.5) ("Mai, Pierre" . 10000.0))

(map-query 'vector #'identity
           [select [last-name] :from [employee] :flatp t
                  :order-by [last-name]])
=> #("Andropov" "Brezhnev" "Chernenko" "Gorbachev" "Kruschev" "Lenin" "Putin"
    "Stalin" "Trotsky" "Yeltsin")

(map-query 'list #'identity
           [select [first-name] [last-name] :from [employee]
                  :order-by [last-name]])
=> (("Yuri" "Andropov") ("Leonid" "Brezhnev") ("Konstantin" "Chernenko")
    ("Mikhail" "Gorbachev") ("Nikita" "Kruschev") ("Vladimir" "Lenin")
    ("Vladimir" "Putin") ("Josef" "Stalin") ("Leon" "Trotsky")
    ("Boris" "Yeltsin"))

(map-query 'list #'last-name [select 'employee :order-by [emplid]])
=> ("Lenin" "Stalin" "Trotsky" "Kruschev" "Brezhnev" "Andropov" "Chernenko"
    "Gorbachev" "Yeltsin" "Putin")
```

## Side Effects

Whatever effects the execution of the SQL query has on the underlying database, if any.

## Affected by

None.

## Exceptional Situations

If the execution of the SQL query leads to any errors, an error of type `sql-database-error` is signalled.

An error of type `type-error` must be signaled if the *output-type-spec* is not a recognizable subtype of list, not a recognizable subtype of vector, and not nil.

An error of type `type-error` should be signaled if *output-type-spec* specifies the number of elements and the size of the result set is different from that number.

## See Also

`query`  
`do-query`  
`print-query`  
`loop`  
`select`

## Notes

The *result-types* keyword argument is a *CLSQL* extension.

*map-query* is common across the functional and object-oriented data manipulation languages.

---

# Transaction Handling

This section describes the interface provided by *CLSQL* for handling database transactions. The interface allows for opening transaction blocks, committing or rolling back changes made and controlling autocommit behaviour.

## Note

In contrast to CommonSQL, *CLSQL*, by default, starts in transaction AUTOCOMMIT mode (see `set-autocommit`). To begin a transaction in autocommit mode, `start-transaction` has to be called explicitly.

---

## Name

START-TRANSACTION -- Open a transaction block.

START-TRANSACTION

## Syntax

```
start-transaction &key database => NIL
```

## Arguments and Values

*database* A database object. This will default to the value of `*default-database*`.

## Description

Starts a transaction block on *database* which defaults to `*default-database*` and which continues until `rollback` or `commit` are called.

## Examples

```
(in-transaction-p)
=> NIL
(select [*] :from [foo] :field-names nil)
=> NIL
(start-transaction)
=> NIL
(in-transaction-p)
=> T
(insert-records :into [foo] :av-pairs '([[bar] 1) ([baz] "one")])
=>
(select [*] :from [foo] :field-names nil)
=> ((1 "one"))
(rollback)
=> NIL
(in-transaction-p)
=> NIL
(select [*] :from [foo] :field-names nil)
=> NIL
```

## Side Effects

Autocommit mode is disabled and if *database* is currently within the scope of a transaction, all `commit` and `rollback` hooks are removed and the transaction level associated with *database* is modified.

## Affected by

None.

## Exceptional Situations

Signals an error of type `sql-database-error` if *database* is not a database object.

## See Also

`commit`  
`rollback`  
`in-transaction-p`  
`set-autocommit`  
`with-transaction`

## Notes

`start-transaction` is a *CLSQL* extension.

---

## Name

COMMIT -- Commit modifications made in the current transaction.

COMMIT

## Syntax

```
commit &key database => NIL
```

## Arguments and Values

*database* A database object. This will default to the value of *\*default-database\**.

## Description

If *database*, which defaults to *\*default-database\**, is currently within the scope of a transaction, commits changes made since the transaction began.

## Examples

```
(in-transaction-p)
=> NIL
(select [*] :from [foo] :field-names nil)
=> NIL
(start-transaction)
=> NIL
(in-transaction-p)
=> T
(insert-records :into [foo] :av-pairs '([[bar] 1) ([baz] "one")])
=>
(select [*] :from [foo] :field-names nil)
=> ((1 "one"))
(commit)
=> NIL
(in-transaction-p)
=> NIL
(select [*] :from [foo] :field-names nil)
=> ((1 "one"))
```

## Side Effects

Changes made within the scope of the current transaction are committed in the underlying database and the transaction level of *database* is reset.

## Affected by

The transaction level of *database* which indicates whether a transaction has been initiated by a call to



start-transaction since the last call to rollback or commit.

## Exceptional Situations

Signals an error of type `sql-database-error` if *database* is not a database object. A warning of type `sql-warning` is signalled if there is no transaction in progress.

## See Also

start-transaction  
rollback  
in-transaction-p  
add-transaction-commit-hook  
set-autocommit  
with-transaction

## Notes

None.

---

## Name

ROLLBACK -- Roll back modifications made in the current transaction.

ROLLBACK

## Syntax

```
rollback &key database => NIL
```

## Arguments and Values

*database* A database object. This will default to the value of *\*default-database\**.

## Description

If *database*, which defaults to *\*default-database\**, is currently within the scope of a transaction, rolls back changes made since the transaction began.

## Examples

```
(in-transaction-p)
=> NIL
(select [*] :from [foo] :field-names nil)
=> NIL
(start-transaction)
=> NIL
(in-transaction-p)
=> T
(insert-records :into [foo] :av-pairs '([[bar] 1) ([baz] "one")])
=>
(select [*] :from [foo] :field-names nil)
=> ((1 "one"))
(rollback)
=> NIL
(in-transaction-p)
=> NIL
(select [*] :from [foo] :field-names nil)
=> NIL
```

## Side Effects

Changes made within the scope of the current transaction are reverted in the underlying database and the transaction level of *database* is reset.

## Affected by

The transaction level of *database* which indicates whether a transaction has been initiated by a call to

start-transaction since the last call to rollback or commit.

## Exceptional Situations

Signals an error of type `sql-database-error` if *database* is not a database object. A warning of type `sql-warning` is signalled if there is no transaction in progress.

## See Also

start-transaction  
commit  
in-transaction-p  
add-transaction-rollback-hook  
set-autocommit  
with-transaction

## Notes

None.

---

## Name

IN-TRANSACTION-P -- A predicate for testing whether a transaction is currently in progress.

IN-TRANSACTION-P

## Syntax

```
in-transaction-p &key database => result
```

## Arguments and Values

*database* A database object. This will default to the value of `*default-database*`.

*result* A Boolean.

## Description

A predicate to test whether *database*, which defaults to `*default-database*`, is currently within the scope of a transaction.

## Examples

```
(in-transaction-p)
=> NIL
(start-transaction)
=> NIL
(in-transaction-p)
=> T
(commit)
=> NIL
(in-transaction-p)
=> NIL
```

## Side Effects

None.

## Affected by

None.

## Exceptional Situations

None.

## See Also

start-transaction  
commit  
rollback  
set-autocommit

## Notes

in-transaction-p is a *CLSQL* extension.

---

## Name

ADD-TRANSACTION-COMMIT-HOOK -- Specify hooks to be run when committing changes.

ADD-TRANSACTION-COMMIT-HOOK

## Syntax

```
add-transaction-commit-hook commit-hook &key database => result
```

## Arguments and Values

*commit-hook* A designator for a function with no required arguments.

*database* A database object. This will default to the value of *\*default-database\**.

*result* The list of currently defined commit hooks for *database*.

## Description

Adds *commit-hook*, which should a designator for a function with no required arguments, to the list of hooks run when *commit* is called on *database* which defaults to *\*default-database\**.

## Examples

```
(start-transaction)
=> NIL
(add-transaction-commit-hook #'(lambda () (print "Successfully committed.)))
=> (#<Interpreted Function (LAMBDA # #) {48E2E689}>)
(commit)
"Successfully committed."
=> NIL
```

## Side Effects

*commit-hook* is added to the list of commit hooks for *database*.

## Affected by

None.

## Exceptional Situations

If *commit-hook* has one or more required arguments, an error will be signalled when *commit* is called.

## See Also

`commit`  
`rollback`  
`add-transaction-rollback-hook`  
`with-transaction`

## Notes

`add-transaction-commit-hook` is a *CLSQL* extension.

---

## Name

ADD-TRANSACTION-ROLLBACK-HOOK -- Specify hooks to be run when rolling back changes.

ADD-TRANSACTION-ROLLBACK-HOOK

## Syntax

```
add-transaction-rollback-hook rollback-hook &key database => result
```

## Arguments and Values

*rollback-hook* A designator for a function with no required arguments.

*database* A database object. This will default to the value of `*default-database*`.

*result* The list of currently defined rollback hooks for *database*.

## Description

Adds *rollback-hook*, which should a designator for a function with no required arguments, to the list of hooks run when `rollback` is called on *database* which defaults to `*default-database*`.

## Examples

```
(start-transaction)
=> NIL
(add-transaction-rollback-hook #'(lambda () (print "Successfully rolled back.)))
=> (#<Interpreted Function (LAMBDA # #) {48E37C31}>)
(rollback)
"Successfully rolled back."
=> NIL
```

## Side Effects

*rollback-hook* is added to the list of rollback hooks for *database*.

## Affected by

None.

## Exceptional Situations

If *rollback-hook* has one or more required arguments, an error will be signalled when `rollback` is called.



## See Also

`commit`  
`rollback`  
`add-transaction-commit-hook`

## Notes

`add-transaction-rollback-hook` is a *CLSQL* extension.

---

## Name

SET-AUTOCOMMIT -- Turn on or off autocommit for a database.

SET-AUTOCOMMIT

## Syntax

```
set-autocommit value &key database => result
```

## Arguments and Values

*value* A Boolean specifying the desired autocommit behaviour for *database*.

*database* A database object. This will default to the value of \*default-database\*.

*result* The previous autocommit value for *database*.

## Description

Turns autocommit off for *database* if *value* is NIL, and otherwise turns it on. Returns the old value of autocommit flag.

For RDBMS (such as Oracle) which don't automatically commit changes, turning autocommit on has the effect of explicitly committing changes made whenever SQL statements are executed.

Autocommit is turned on by default.

## Examples

## Side Effects

*database* is associated with the specified autocommit mode.

## Affected by

None.

## Exceptional Situations

None.

## See Also

start-transaction  
commit  
add-transaction-commit-hook  
with-transaction

## Notes

set-autocommit is a *CLSQL* extension.

---

# Name

WITH-TRANSACTION -- Execute a body of code within a transaction.

WITH-TRANSACTION

# Syntax

```
with-transaction &key database &rest body => result
```

# Arguments and Values

*database* A database object. This will default to the value of `*default-database*`.

*body* A body of Lisp code.

*result* The result of executing *body*.

# Description

Starts a transaction in the database specified by *database*, which is `*default-database*` by default, and executes *body* within that transaction. If *body* aborts or throws, *database* is rolled back and otherwise the transaction is committed.

# Examples

```
(in-transaction-p)
=> NIL
(select [email] :from [employee] :where [= [emplid] 1] :flatp t :field-names nil)
=> ("lenin@soviet.org")
(with-transaction ()
  (update-records [employee]
    :av-pairs '((email "lenin-nospam@soviet.org"))
    :where [= [emplid] 1]))
=> NIL
(select [email] :from [employee] :where [= [emplid] 1] :flatp t :field-names nil)
=> ("lenin-nospam@soviet.org")
(in-transaction-p)
=> NIL
```

# Side Effects

Changes specified in *body* may be made to the underlying database if *body* completes successfully.

# Affected by

None.

## Exceptional Situations

Signals an error of type `sql-database-error` if *database* is not a database object.

## See Also

`start-transaction`  
`commit`  
`rollback`  
`add-transaction-commit-hook`  
`add-transaction-rollback-hook`

## Notes

None.

---

# Object Oriented Data Definition Language (OODDL)

The Object Oriented Data Definition Language (OODDL) provides access to relational SQL tables using Common Lisp Object System (CLOS) objects. SQL tables are mapped to CLOS objects with the SQL columns being mapped to slots of the CLOS object.

The mapping between SQL tables and CLOS objects is defined with the macro `def-view-class`. SQL tables are created with `create-view-from-class` and SQL tables can be deleted with `drop-view-from-class`.

## Note

The above functions refer to the Lisp *view* of the SQL table. This Lisp view should not be confused with SQL `VIEW` statement.

---

## Name

STANDARD-DB-OBJECT -- Superclass for all *CLSQL* View Classes.

STANDARD-DB-OBJECT

## Class Precedence List

standard-db-object, standard-object, t

## Description

This class is the superclass of all *CLSQL* View Classes.

## Class details

```
(defclass STANDARD-DB-OBJECT () (...))
```

## Slots

slot VIEW-DATABASE is of type (OR NULL DATABASE) which stores the associated database for the instance.

---

## Name

`*DEFAULT-STRING-LENGTH*` -- Default length of SQL strings.

`*DEFAULT-STRING-LENGTH*`

## Value Type

Fixnum

## Initial Value

255

## Description

If a slot of a class defined by `DEF-VIEW-CLASS` is of the type `STRING` or `VARCHAR` and does not have a length specified, then the value of this variable is used as SQL length.

## Examples

```
(let ((*default-string-length* 80))
  (def-view-class s80 ()
    ((a :type string)
     (b :type (string 80))
     (c :type varchar))))
(create-view-from-class 's80)
```

The above code causes a SQL table to be created with the SQL command

```
CREATE TABLE (A VARCHAR(80), B CHAR(80), C VARCHAR(80))
```

## Affected By

Some SQL backends do not support `VARCHAR` lengths greater than 255 .

## See Also

None.

## Notes

This is a CLSQL extension to the CommonSQL API.



---

## Name

CREATE-VIEW-FROM-CLASS -- Create a SQL table from a view class.

CREATE-VIEW-FROM-CLASS

## Syntax

```
(create-view-from-class view-class-name &key (database *default-database*))
```

## Arguments and Values

*view-class-name* The name of a view class that has been defined with `def-view-class`.

*database* The database in which to create the SQL table.

*transactions* When `NIL` specifies that a table type which does not support transactions should be used.

## Description

Creates a table as defined by the View Class *view-class-name* in *database*.

## Examples

```
* (def-view-class 'foo () ((a :type (string 80))))
#<CLSQL-SYS::STANDARD-DB-CLASS FOO>
* (create-view-from-class 'foo)
* (list-tables)
("FOO")
```

## Side Effects

Causes a table to be created in the SQL database.

## Affected by

Most SQL database systems will signal an error if a table creation is attempted when a table with the same name already exists. The SQL user, as specified in the database connection, must have sufficient permission for table creation.

## Exceptional Situations

A condition will be signaled if the table can not be created in the SQL database.

## See Also

def-view-class  
drop-view-from-class

## Notes

Currently, only MySQL supports transactionless tables. *CLSQL* provides the ability to create such tables for applications which would benefit from faster table access and do not require transaction support.

The case of the table name is determined by the type of the database. MySQL, for example, creates databases in upper-case while PostgreSQL uses lowercase.

---

# Name

DEF-VIEW-CLASS -- Defines CLOS classes with mapping to SQL database.

DEF-VIEW-CLASS

# Syntax

```
(def-view-class name superclasses slots &rest class-options) => class
```

# Arguments and Values

*name* The class name.

*name* The superclasses for the defined class.

*slots* The class slot definitions.

*class* The defined class.

# Slot Options

- *:db-kind* - specifies the kind of database mapping which is performed for this slot and defaults to *:base* which indicates that the slot maps to an ordinary column of the database table. A *:db-kind* value of *:key* indicates that this slot is a special kind of *:base* slot which maps onto a column which is one of the unique keys for the database table, the value *:join* indicates this slot represents a join onto another View Class which contains View Class objects, and the value *:virtual* indicates a standard CLOS slot which does not map onto columns of the database table.
- *:db-info* - if a slot is specified with *:db-kind :join*, the slot option *:db-info* contains a property list which specifies the nature of the join. The valid members of the list are:
  - *:join-class class-name* - the name of the class to join on.
  - *:home-key slot-name* - the name of the slot of this class for joining
  - *:foreign-key slot-name* - the name of the slot of the *:join-class* for joining
  - *:target-slot target-slot* - this is an optional parameter. If specified, then the join slot of the defining class will contain instances of this target slot rather than of the join class. This can be useful when the *:join-class* is an intermediate class in a *many-to-many* relationship and the application is actually interested in the *:target-slot*.
  - *:retrieval time* - The default value is *:deferred*, which defers filling this slot until the value is accessed. The other valid value is *:immediate* which performs the SQL query when the instance of the class is created. In this case, the *:set* is automatically set to *NIL*
  - *:set set* - This controls what is stored in the join slot. The default value is *T*. When *set* is *T* and *target-slot* is undefined, the join slot will contain a list of instances of the join class. Whereas, if *target-slot* is defined, then the join slot will contain a list of pairs of (*target-value join-instance*).

When *set* is NIL, the join slot will contain a single instances.

- *:type* - for slots of *:db-kind* *:base* or *:key*, the *:type* slot option has a special interpretation such that Lisp types, such as string, integer and float are automatically converted into appropriate SQL types for the column onto which the slot maps. This behaviour may be overridden using the *:db-type* slot option. The valid values are:

*string* - a variable length character field up to *\*default-string-length\** characters.

(*string n*) - a fixed length character field *n* characters long.

*varchar* - a variable length character field up to *\*default-string-length\** characters.

(*varchar n*) - a variable length character field up to *n* characters in length.

*char* - a single character field

*integer* - signed integer at least 32-bits wide

(*integer n*)

*float*

(*float n*)

*long-float*

*number*

(*number n*)

(*number n p*)

*smallint* - An integer column 16-bits wide. [not supported by all database backends]

*bigint* - An integer column 64-bits wide. [not supported by all database backends]

*universal-time* - an integer field sufficiently wide to store a universal-time. On most databases, a slot of this type assigned a SQL type of *BIGINT*

*wall-time* - a slot which stores a date and time in a SQL timestamp column. *CLSQL* provides a number of time manipulation functions to support objects of type wall-time.

*duration* - stores a duration structure. *CLSQL* provides routines for wall-time and duration processing.

*boolean* - stores a T or NIL value.

*generalized-boolean* - similar to a *boolean* in that either a T or NIL value is stored in the SQL database. However, any Lisp object can be stored in the Lisp object. A Lisp value of NIL is stored as FALSE in the database, any other Lisp value is stored as TRUE.

*keyword* - stores a keyword

*symbol* - stores a symbol

*list* - stores a list by writing it to a string. The items in the list must be able to be readable written.

*vector* - stores a vector similarly to *list*

*array* - stores a array similarly to *list*

- *:column* - specifies the name of the SQL column which the slot maps onto, if *:db-kind* is not *:virtual*, and defaults to the slot name. If the slot name is used for the SQL column name, any hypens in the slot name are converted to underscore characters.
- *:void-value* - specifies the value to store in the Lisp instance if the SQL value is NULL and defaults to NIL.
- *:db-constraints* - is a string representing an SQL table constraint expression or a list of such strings.
- *:db-type* - a string to specify the SQL column type. If specified, this string overrides the SQL column type as computed from the *:type* slot value.

## Class Options

- *:base-table* - specifies the name of the SQL database table. The default value is the class name. Like slot names, hypens in the class name are converted to underscore characters.

## Description

Creates a View Class called *name* whose slots *slots* can map onto the attributes of a table in a database. If *superclasses* is NIL then the superclass of *class* will be *standard-db-object*, otherwise *superclasses* is a list of superclasses for *class* which must include *standard-db-object* or a descendent of this class.

## Examples

The following examples are from the *CLSQL* test suite.

```
(def-view-class person (thing)
  ((height :db-kind :base :accessor height :type float
           :initarg :height)
   (married :db-kind :base :accessor married :type boolean
            :initarg :married)
   (birthday :type clsql:wall-time :initarg :birthday)
   (bd-utime :type clsql:universal-time :initarg :bd-utime)
   (hobby :db-kind :virtual :initarg :hobby :initform nil)))

(def-view-class employee (person)
  ((emplid
    :db-kind :key
    :db-constraints :not-null
    :type integer
    :initarg :emplid)
   (groupid
    :db-kind :key
    :db-constraints :not-null
    :type integer
    :initarg :groupid)
   (first-name
    :accessor first-name
    :type (varchar 30)
    :initarg :first-name)
   (last-name
    :accessor last-name
    :type (varchar 30)
    :initarg :last-name)
   (email
    :accessor employee-email
    :type (varchar 100)
    :initarg :email)
   (ecompanyid
    :type integer
    :initarg :companyid)
   (company
    :accessor employee-company
    :db-kind :join
    :db-info (:join-class company
              :home-key ecompanyid
              :foreign-key companyid
              :set nil))
   (managerid
    :type integer
    :initarg :managerid))
```

```

(manager
 :accessor employee-manager
 :db-kind :join
 :db-info (:join-class employee
           :home-key managerid
           :foreign-key emplid
           :set nil))

(addresses
 :accessor employee-addresses
 :db-kind :join
 :db-info (:join-class employee-address
           :home-key emplid
           :foreign-key aemplid
           :target-slot address
           :set t)))

(:base-table employee))

(def-view-class company ()
  ((companyid
    :db-kind :key
    :db-constraints :not-null
    :type integer
    :initarg :companyid)
   (groupid
    :db-kind :key
    :db-constraints :not-null
    :type integer
    :initarg :groupid)
   (name
    :type (varchar 100)
    :initarg :name)
   (presidentid
    :type integer
    :initarg :presidentid)
   (president
    :reader president
    :db-kind :join
    :db-info (:join-class employee
              :home-key presidentid
              :foreign-key emplid
              :set nil))
   (employees
    :reader company-employees
    :db-kind :join
    :db-info (:join-class employee
              :home-key (companyid groupid)
              :foreign-key (ecompanyid groupid)
              :set t))))

(def-view-class address ()
  ((addressid
    :db-kind :key
    :db-constraints :not-null
    :type integer
    :initarg :addressid)
   (street-number
    :type integer
    :initarg :street-number)
   (street-name
    :type (varchar 30)
    :void-value ""
    :initarg :street-name)
   (city
    :column "city_field")

```

```
      :void-value "no city"
      :type (varchar 30)
      :initarg :city)
(postal-code
 :column zip
 :type integer
 :void-value 0
 :initarg :postal-code))
(:base-table addr))

;; many employees can reside at many addressess
(def-view-class employee-address ()
  ((aemplid :type integer :initarg :emplid)
   (addressid :type integer :initarg :addressid)
   (verified :type boolean :initarg :verified)
   (address :db-kind :join
            :db-info (:join-class address
                       :home-key addressid
                       :foreign-key addressid
                       :retrieval :immediate)))

  (:base-table "ea_join"))

(def-view-class deferred-employee-address ()
  ((aemplid :type integer :initarg :emplid)
   (addressid :type integer :initarg :addressid)
   (verified :type boolean :initarg :verified)
   (address :db-kind :join
            :db-info (:join-class address
                       :home-key addressid
                       :foreign-key addressid
                       :retrieval :deferred
                       :set nil)))

  (:base-table "ea_join"))
```

## Side Effects

Creates a new CLOS class.

## Affected by

Nothing.

## Exceptional Situations

None.

## See Also

`create-view-from-class`  
`standard-db-object`  
`drop-view-from-class`

## Notes

The actual SQL type for a column depends up the database type in which the SQL table is stored. As an

example, the view class type *(varchar 100)* specifies a SQL column type *VARCHAR(100)* in MySQL and a column type *VARCHAR2(100)* in Oracle

The actual lisp type for a slot may be different than the value specified by the *:type* attribute. For example, a slot declared with *" :type (string 30)"* actually sets the slots Lisp type as *(or null string)*. This is to allow a NIL value or a string shorter than 30 characters to be stored in the slot.



---

## Name

DROP-VIEW-FROM-CLASS -- Delete table from SQL database.

DROP-VIEW-FROM-CLASS

## Syntax

```
(drop-view-from-class view-class-name &key (database *default-database*)) =>
```

## Arguments and Values

*view-class-name* The name of the view class.

## Description

Removes a table defined by the View Class *VIEW-CLASS-NAME* from *DATABASE* which defaults to *\*DEFAULT-DATABASE\**.

## Examples

```
* (list-tables)
("FOO" "BAR")
* (drop-view-from-class 'foo)
* (list-tables)
("BAR")
```

## Side Effects

Deletes a table from the SQL database.

## Affected by

Whether the specified table exists in the SQL database.

## Exceptional Situations

A condition may be signalled if the table does not exist in the SQL database or if the SQL connection does not have sufficient permissions to delete tables.

## See Also

create-view-from-class  
def-view-class

## Notes

---

## Name

LIST-CLASSES -- List classes for tables in SQL database.

LIST-CLASSES

## Syntax

```
(list-classes &key (test #'identity) (root-class (find-class 'standard-db-ob
```

## Arguments and Values

*test* a function used to filter the search. By default, *identity* is used which will return all classes.

*root-class* specifies the root class to the search. By default, *standard-db-object* is used which is the root for all view classes.

*database* The database to search for view classes.

*classes* List of view classes.

## Description

Returns a list of all the View Classes which have been defined in the Lisp session and are connected to *database* and which descended from the class *root-class* and which satisfy the function *test*.

## Examples

```
* (list-classes)
(#<clsq1-sys::standard-db-class big> #<clsq1-sys::standard-db-class employ
#<clsq1-sys::standard-db-class address> #<clsq1-sys::standard-db-class com
#<clsq1-sys::standard-db-class employee>)

* (list-classes :test #'(lambda (c) (> (length (symbol-name (class-name c)
(#<clsq1-sys::standard-db-class employee-address> #<clsq1-sys::standard-db
#<clsq1-sys::standard-db-class company> #<clsq1-sys::standard-db-class emp
```

## Side Effects

None.

## Affected by

Which view classes have been defined in the Lisp session.

## Exceptional Situations

None.

## See Also

`def-view-class`

---

# Object Oriented Data Manipulation Language (OODML)

Object Oriented Data Manipulation Language (OODML) provides a Common Lisp Object System (CLOS) interface to SQL databases. View classes are defined with the OODDL interface and objects are read and written with the OODML.

The main function for reading data with the OODML is the `select` function. The `select` is also used in the FDML. However, when `select` is given a view class name, it returns a list of instances of view classes.

View class instances can be updated to reflect any changes in the database with the functions `update-slot-from-record` and `update-instance-from-records`.

To update the database to reflect changes made to instances of view classes, use the functions `update-records-from-instance`, `update-record-from-slot`, and `update-record-from-slots`.

The function `delete-instance-records` deletes the records corresponding to an instance of a view class.

---

## Name

`*DB-AUTO-SYNC*` -- Enables SQL storage during Lisp object creation.

`*DB-AUTO-SYNC*`

## Value Type

Boolean

## Initial Value

NIL

## Description

When this variable is T an instance is stored in the SQL database when the instance is created by `make-instance`. When this variable is NIL, which is the default value, *CLSQL* behaves like *CommonSQL*: instances of view classes are stored to the SQL database only when `update-record-from-slots` is called.

## Examples

```
(let ((instance (make-instance 'foo)))
  (update-record-from-slots instance))

;; is equivalent to

(let ((*db-auto-sync* t))
  (make-instance 'foo))
```

## Affected By

None.

## See Also

`update-record-from-slots`

## Notes

None.

---

## Name

`*DEFAULT-UPDATE-OBJECTS-MAX-LEN*` -- The default maximum number of objects each query to perform a join

`*DEFAULT-UPDATE-OBJECTS-MAX-LEN*`

## Value Type

(or null integer)

## Initial Value

NIL

## Description

This special variable provides the default value for the *max-len* argument of the function `update-object-joins`.

## Examples

```
(setq *default-update-objects-max-len* 100)
```

## Affected By

None.

## See Also

`update-object-joins`

## Notes

None.

---

## Name

DELETE-INSTANCE-RECORDS -- Delete SQL records represented by a view class object.

DELETE-INSTANCE-RECORDS

## Syntax

```
(delete-instance-records object) =>
```

## Arguments and Values

*object* An instance of a view class.

## Description

Deletes the records represented by *object* in the appropriate table of the database associated with *object*. If *object* is not yet associated with a database, an error is signalled.

## Examples

```
* (def-view-class tab () ((a :type integer :db-kind :key) (b :type string)
#<clsql-sys::db-standard-class tab>
* (defvar obj (let ((*db-auto-sync* t))
                (make-instance 'tab :a 5 :b "the string")))
* (start-sql-recording :type :both)
* (delete-instance-records obj)
```

## Side Effects

Deletes data from the SQL database.

## Affected by

Permissions granted by the SQL database to the user in the database connection.

## Exceptional Situations

An exception may be signaled if the database connection user does not have sufficient privileges to modify the database.

## See Also

update-records  
update-records-from-instance



## Notes

Instances are referenced in the database by values stored in the key slots. If `delete-records-from-instance` is called with an instance of a class that does not contain any keys, then all records in that table will be deleted.

---

## Name

INSTANCE-REFRESHED -- User hook to call on object refresh.

INSTANCE-REFRESHED

## Syntax

```
(instance-refreshed object) =>
```

## Arguments and Values

*object* The view class object which is being refreshed.

## Description

Provides a hook which is called within an object oriented call to `select` with a non-nil value of *refresh* when the View Class instance *object* has been updated from the database. A method specialised on `standard-db-object` is provided which has no effects. Methods specialised on particular View Classes can be used to specify any operations that need to be made on View Classes instances which have been updated in calls to `select`.

## Examples

## Side Effects

The user hook function may cause side effects.

## Exceptional Situations

None.

## See Also

`select`

---

## Name

UPDATE-INSTANCE-FROM-RECORDS -- Update slot values from database.

UPDATE-INSTANCE-FROM-RECORDS

## Syntax

```
(update-instance-from-records object &key database) =>
```

## Arguments and Values

*object* An instance of a view class.

*database* A database connection.

## Description

Updates the slot values of the View Class instance *object* using the attribute values of the appropriate table of *database* which defaults to the database associated with *object* or, if *object* is not associated with a database, *\*default-database\**. Join slots are updated but instances of the class on which the join is made are not updated.

## Examples

## Side Effects

Slot values of *object* may be modified.

## Affected by

Data in SQL database.

## Exceptional Situations

If *database* is not able to be read.

## See Also

## Notes



---

## Name

UPDATE-OBJECTS-JOINS -- Updates joined slots of objects.

UPDATE-OBJECTS-JOINS

## Syntax

```
(update-objects-joins objects &key (slots t) (force-p t) class-name (max-len
```

## Arguments and Values

*objects* A list of instances of a view class.

*slots*

*force-p*

*class-name* A list of instances of a view class.

*max-len*

## Description

Updates from the records of the appropriate database tables the join slots specified by *slots* in the supplied list of View Class instances *objects*. *slots* when T means that all join slots with `:retrieval :immediate` are updated. *class-name* is used to specify the View Class of all instance in *objects*, when NIL then the class of the first instance in *objects* is used. *force-p* when T means that all join slots are updated whereas a value of NIL means that only unbound join slots are updated. *max-len* when non-nil specifies that `update-object-joins` may issue multiple database queries with a maximum of *max-len* instances updated in each query.

## Examples

## Side Effects

## Affected by

\*default-update-objects-max-len\*

## Exceptional Situations

Database errors.

## See Also

\*default-update-objects-max-len\*

## Notes

---

## Name

UPDATE-RECORD-FROM-SLOT -- Updates database from slot value.

UPDATE-RECORD-FROM-SLOT

## Syntax

```
(update-record-from-slot object slot &key database) =>
```

## Arguments and Values

*object* An instance of a view class.

*slot* The name of a slot in *object*.

*database* A database connection.

## Description

Updates the value stored in the column represented by the slot, specified by the CLOS slot name *slot*, of View Class instance *object*. *database* specifies the database in which the update is made only if *object* is not associated with a database. In this case, a record is created in *database* and the attribute represented by *slot* is initialised from the value of the supplied slots with other attributes having default values. Furthermore, *object* becomes associated with *database*.

## Examples

## Side Effects

Modifies database.

## Affected By

Nothing.

## Exceptional Situations

Database errors.

## See Also

update-record-from-slots  
update-records-from-instance

## **notes**



---

## Name

update-record-from-slots -- update database from slots of view class object.

update-record-from-slots

## syntax

```
(update-record-from-slots object slots &key (database *default-database*)) =
```

## Arguments and Values

*object* An instance of a view class.

*slots* A list of slot names in *object*.

*database* A database connection.

## Description

Updates the values stored in the columns represented by the slots, specified by the clos slot names *slots*, of view class instance *object*. *database* specifies the database in which the update is made only if *object* is not associated with a database. In this case, a record is created in the appropriate table of *database* and the attributes represented by *slots* are initialised from the values of the supplied slots with other attributes having default values. Furthermore, *object* becomes associated with *database*.

## Examples

## Side Effects

Modifies the SQL database.

## Affected by

Nothing.

## Exceptional Situations

Database errors.

## See Also

update-record-from-slot  
update-records-from-instance

## Notes

---

## Name

UPDATE-RECORDS-FROM-INSTANCE -- Update database from view class object.

UPDATE-RECORDS-FROM-INSTANCE

## Syntax

```
(update-records-from-instance object &key (database *default-database*)) =>
```

## Arguments and Values

*object* An instance of a view class.

*database* A database connection.

## Description

Using an instance of a View Class, *object*, update the table that stores its instance data. *database* specifies the database in which the update is made only if *object* is not associated with a database. In this case, a record is created in the appropriate table of *database* using values from the slot values of *object*, and *object* becomes associated with *database*.

## Examples

## Side Effects

Modifies the database.

## Affected by

Nothing.

## Exceptional Situations

Database errors.

## See Also

update-record-from-slot  
update-record-from-slots

## Notes

---

## Name

UPDATE-SLOT-FROM-RECORD -- Update objects slot from database.

UPDATE-SLOT-FROM-RECORD

## Syntax

```
(update-slot-from-record object slot &key (database *default-database*)) =>
```

## Arguments and Values

*object* An instance of a view class.

*slot* The name of a slot in *object*.

*database* A database connection.

## Description

Updates the slot value, specified by the CLOS slot name *slot*, of the View Class instance *object* using the attribute values of the appropriate table of *database* which defaults to the database associated with *object* or, if *object* is not associated with a database, *\*default-database\**. Join slots are updated but instances of the class on which the join is made are not updated.

## Examples

## Side Effects

Modifies the slot value of the object.

## Affected by

Data in SQL database.

## Exceptional Situations

Database errors.

## See Also

## Notes

---

# SQL I/O Recording

*CLSQL* provides a facility for recording SQL commands sent to and/or results returned from the underlying RDBMS to user specified streams. This is useful for monitoring *CLSQL* activity and for debugging applications.

This section documents the functions provided for enabling and disabling SQL recording as well as for manipulating the streams on to which SQL commands and results are recorded.

---

## Name

START-SQL-RECORDING -- Start recording SQL commands or results.

START-SQL-RECORDING

## Syntax

```
start-sql-recording &key type database =>
```

## Arguments and Values

*type* One of the following keyword symbols: :commands, :results or :both, defaulting to :commands.

*database* A database object. This will default to \*default-database\*.

## Description

Starts recording of SQL commands sent to and/or results returned from *database* which defaults to \*default-database\*. The SQL is output on one or more broadcast streams, initially just \*standard-output\*, and the functions `add-sql-stream` and `delete-sql-stream` may be used to add or delete command or result recording streams. The default value of *type* is :commands which means that SQL commands sent to *database* are recorded. If *type* is :results then SQL results returned from *database* are recorded. Both commands and results may be recorded by passing *type* value of :both.

## Examples

```
(start-sql-recording :type :both)
=>
(select [last-name] :from [employee]
      :where [= [emplid] 1]
      :field-names nil
      :flatp t)
;; 2004-07-02 16:42:12 dent/test/dent => SELECT last_name FROM employee WHERE (emp
;; 2004-07-02 16:42:12 dent/test/dent <= (Lenin)
=> ("Lenin")
```

## Side Effects

The command and result recording broadcast streams associated with *database* are reinitialised with only \*standard-output\* as their component streams.

## Affected by

None.



## Exceptional Situations

None.

## See Also

`stop-sql-recording`  
`sql-recording-p`  
`sql-stream`  
`add-sql-stream`  
`delete-sql-stream`  
`list-sql-streams`

## Notes

None.

---

## Name

STOP-SQL-RECORDING -- Stop recording SQL commands or results.

STOP-SQL-RECORDING

## Syntax

```
stop-sql-recording &key type database =>
```

## Arguments and Values

*type* One of the following keyword symbols: :commands, :results or :both, defaulting to :commands.

*database* A database object. This will default to \*default-database\*.

## Description

Stops recording of SQL commands sent to and/or results returned from *database* which defaults to \*default-database\*. The default value of *type* is :commands which means that SQL commands sent to *database* will no longer be recorded. If *type* is :results then SQL results returned from *database* will no longer be recorded. Recording may be stopped for both commands and results by passing *type* value of :both.

## Examples

```
(start-sql-recording :type :both)
=>
(select [last-name] :from [employee]
      :where [= [emplid] 1]
      :field-names nil
      :flatp t)
;; 2004-07-02 16:42:12 dent/test/dent => SELECT last_name FROM employee WHERE (emp
;; 2004-07-02 16:42:12 dent/test/dent <= (Lenin)
=> ("Lenin")
(stop-sql-recording :type :results)
=>
(select [last-name] :from [employee]
      :where [= [emplid] 1]
      :field-names nil
      :flatp t)
;; 2004-07-02 16:44:11 dent/test/dent => SELECT last_name FROM employee WHERE (emp
=> ("Lenin")
```

## Side Effects

The command and result recording broadcast streams associated with *database* are reinitialised to NIL.

## Affected by

None.

## Exceptional Situations

None.

## See Also

`start-sql-recording`  
`sql-recording-p`

## Notes

None.

---

## Name

SQL-RECORDING-P -- Tests whether SQL commands or results are being recorded.

SQL-RECORDING-P

## Syntax

```
sql-recording-p &key type database => result
```

## Arguments and Values

*type* One of the following keyword symbols: `:commands`, `:results`, `:both` or `:either` defaulting to `:commands`.

*database* A database object. This will default to `*default-database*`.

*result* A Boolean.

## Description

Predicate to test whether the SQL recording specified by *type* is currently enabled for *database* which defaults to `*default-database*`. *type* may be one of `:commands`, `:results`, `:both` or `:either`, defaulting to `:commands`, otherwise NIL is returned.

## Examples

```
(start-sql-recording :type :commands)
=>
(sql-recording-p :type :commands)
=> T
(sql-recording-p :type :both)
=> NIL
(sql-recording-p :type :either)
=> T
```

## Side Effects

None.

## Affected by

`start-sql-recording`  
`stop-sql-recording`

## Exceptional Situations

None.

## See Also

`start-sql-recording`  
`stop-sql-recording`

## Notes

The `:both` and `:either` values for the `type` keyword argument are *CLSQL* extensions.

---

## Name

SQL-STREAM -- Returns the broadcast stream used for recording SQL commands or results.

SQL-STREAM

## Syntax

```
sql-stream &key type database => result
```

## Arguments and Values

*type* One of the following keyword symbols: :commands or :results, defaulting to :commands.

*database* A database object. This will default to \*default-database\*.

*result* A broadcast stream or NIL.

## Description

Returns the broadcast stream used for recording SQL commands sent to or results returned from *database* which defaults to \*default-database\*. *type* must be one of :commands or :results, defaulting to :commands, and determines whether the stream returned is that used for recording SQL commands or results.

## Examples

```
(start-sql-recording :type :commands)
=>
(sql-stream :type :commands)
=> #<Broadcast Stream>
(sql-stream :type :results)
=> NIL
```

## Side Effects

None.

## Affected by

None.

## Exceptional Situations

An error is signalled if *type* is not one of :commands or :results.

## See Also

start-sql-recording  
add-sql-stream  
delete-sql-stream  
list-sql-streams

## Notes

None.

---

# Name

ADD-SQL-STREAM -- Add a component to the broadcast streams used for recording SQL commands or results.

ADD-SQL-STREAM

# Syntax

```
add-sql-stream stream &key type database => result
```

# Arguments and Values

*stream* A stream or T.

*type* One of the following keyword symbols: :commands, :results or :both, defaulting to :commands.

*database* A database object. This will default to \*default-database\*.

*result* The added stream.

# Description

Adds the supplied stream *stream* (or T for \*standard-output\*) as a component of the recording broadcast stream for the SQL recording type specified by *type* on *database* which defaults to \*default-database\*. *type* must be one of :commands, :results, or :both, defaulting to :commands, depending on whether the stream is to be added for recording SQL commands, results or both.

# Examples

```
(start-sql-recording :type :commands)
=>
(with-output-to-string (s)
  (add-sql-stream s :type :commands)
  (print-query [select [emplid] [first-name] [last-name] [email] :from [employee]]
               :stream s))

;; 2004-07-02 17:38:45 dent/test/dent => SELECT emplid,first_name,last_name,email
=>
";; 2004-07-02 17:38:45 dent/test/dent => SELECT emplid,first_name,last_name,email
1 Vladimir Lenin lenin@soviet.org
2 Josef Stalin stalin@soviet.org
3 Leon Trotsky trotsky@soviet.org
4 Nikita Kruschev kruschev@soviet.org
5 Leonid Brezhnev brezhnev@soviet.org
6 Yuri Andropov andropov@soviet.org
7 Konstantin Chernenko chernenko@soviet.org
8 Mikhail Gorbachev gorbachev@soviet.org
9 Boris Yeltsin yeltsin@soviet.org
10 Vladimir Putin putin@soviet.org "
```



## Side Effects

The specified broadcast stream(s) associated with *database* are modified.

## Affected by

None.

## Exceptional Situations

None.

## See Also

`start-sql-recording`  
`sql-stream`  
`delete-sql-stream`  
`list-sql-streams`

## Notes

None.

---

## Name

DELETE-SQL-STREAM -- Remove a component from the broadcast streams used for recording SQL commands or results.

DELETE-SQL-STREAM

## Syntax

```
delete-sql-stream stream &KEY type database => result
```

## Arguments and Values

*stream* A stream or T.

*stream* A stream or T.

*type* One of the following keyword symbols: :commands, :results or :both, defaulting to :commands.

*database* A database object. This will default to \*default-database\*.

*result* The added stream.

## Description

Removes the supplied stream *stream* from the recording broadcast stream for the SQL recording type specified by *type* on *database* which defaults to \*default-database\*. *type* must be one of :commands, :results, or :both, defaulting to :commands, depending on whether the stream is to be added for recording SQL commands, results or both.

## Examples

```
(list-sql-streams :type :both)
=> (#<Stream for descriptor 7> #<Stream for descriptor 7>)
(delete-sql-stream *standard-output* :type :results)
=> #<Stream for descriptor 7>
(list-sql-streams :type :both)
=> (#<Stream for descriptor 7>)
```

## Side Effects

The specified broadcast stream(s) associated with *database* are modified.

## Affected by

None.

## Exceptional Situations

None.

## See Also

start-sql-recording  
stop-sql-recording  
sql-recording-p  
sql-stream  
add-sql-stream  
delete-sql-stream  
list-sql-streams

## Notes

None.

---

## Name

LIST-SQL-STREAMS -- List the components of the broadcast streams used for recording SQL commands or results.

LIST-SQL-STREAMS

## Syntax

```
list-sql-streams &key type database => result
```

## Arguments and Values

*type* One of the following keyword symbols: :commands, :results or :both, defaulting to :commands.

*database* A database object. This will default to \*default-database\*.

*result* A list.

## Description

Returns the list of component streams for the broadcast stream recording SQL commands sent to and/or results returned from *database* which defaults to \*default-database\*. *type* must be one of :commands, :results, or :both, defaulting to :commands, and determines whether the listed streams contain those recording SQL commands, results or both.

## Examples

```
(list-sql-streams :type :both)
=> NIL
(start-sql-recording :type :both)
=>
(list-sql-streams :type :both)
=> (#<Stream for descriptor 7> #<Stream for descriptor 7>)
```

## Side Effects

None.

## Affected by

add-sql-stream  
delete-sql-stream

## Exceptional Situations

An error is signalled if *type* is passed a value other than :commands, :results or :both.

## See Also

sql-stream  
add-sql-stream  
delete-sql-stream

## Notes

None.

---

# CLSQL Condition System

*CLSQL* provides and uses a condition system in which all errors and warnings are of type `sql-condition`. This section describes the various subclasses of `sql-condition` defined by *CLSQL*. Details are also provided for how they are used in *CLSQL* and intended to be signalled in user code. Finally, slot accessors for some of the condition types are described.

---

## Name

\*BACKEND-WARNING-BEHAVIOR\* -- Controls behaviour on warnings from underlying RDBMS.

\*BACKEND-WARNING-BEHAVIOR\*

## Value Type

Meaningful values are :warn, :error, :ignore and NIL.

## Initial Value

:warn

## Description

Action to perform on warning messages from backend. Default is to :warn. May also be set to :error to signal an error or :ignore or NIL to silently ignore the warning.

## Examples

## Affected By

None.

## See Also

None.

## Notes

\*backend-warning-behaviour\* is a *CLSQL* extension.

---

## Name

SQL-CONDITION -- the super-type of all *CLSQL*-specific conditions

SQL-CONDITION

## Class Precedence List

sql-condition, condition, t

## Description

This is the super-type of all *CLSQL*-specific conditions defined by *CLSQL*, or any of its database-specific interfaces. There are no defined initialization arguments nor any accessors.

## Notes

sql-condition is a *CLSQL* extension.



---

## Name

SQL-ERROR -- the super-type of all *CLSQL*-specific errors

SQL-ERROR

## Class Precedence List

sql-error, simple-error, simple-condition, error, serious-condition, sql-condition, condition, t

## Description

This is the super-type of all *CLSQL*-specific conditions that represent errors, as defined by *CLSQL*, or any of its database-specific interfaces. There are no defined initialization arguments nor any accessors.

## Notes

sql-error is a *CLSQL* extension.

---

## Name

SQL-WARNING -- the super-type of all *CLSQL*-specific warnings

SQL-WARNING

## Class Precedence List

sql-warning, warning, sql-condition, condition, t

## Description

This is the super-type of all *CLSQL*-specific conditions that represent warnings, as defined by *CLSQL*, or any of its database-specific interfaces. There are no defined initialization arguments nor any accessors.

## Notes

sql-warning is a *CLSQL* extension.

---

## Name

SQL-DATABASE-WARNING -- Used to warn while accessing a *CLSQL* database.

SQL-DATABASE-WARNING

## Class Precedence List

sql-database-warning, sql-warning, warning, sql-condition, condition, t

## Description

This condition represents warnings signalled while accessing a database.

The following initialization arguments and accessors exist:

**Initarg:** :database

**Accessor:** sql-warning-database

**Description:** The database object that was involved in the incident.

## Notes

sql-database-warning is a *CLSQL* extension.

---

## Name

SQL-USER-ERROR -- condition representing errors because of invalid parameters from the library user.

SQL-USER-ERROR

## Class Precedence List

sql-user-error, sql-error, simple-error, simple-condition, error, serious-condition, sql-condition, condition, t

## Description

This condition represents errors that occur because the user supplies invalid data to *CLSQL*. This includes errors such as an invalid format connection specification or an error in the syntax for the LOOP macro extensions.

The following initialization arguments and accessors exist:

**Initarg:** :message

**Accessor:** sql-user-error-message

**Description:** The error message.

## Notes

The slot accessor sql-user-error-message is a *CLSQL* extension.

---

## Name

SQL-DATABASE-ERROR -- condition representing errors during query or command execution

SQL-DATABASE-ERROR

## Class Precedence List

sql-database-error, sql-error, simple-error, simple-condition, error, serious-condition, sql-condition, condition, t

## Description

This condition represents errors that occur while executing SQL statements, either as part of query operations or command execution, either explicitly or implicitly, as caused e.g. by `with-transaction`.

The following initialization arguments and accessors exist:

**Initarg:** `:database`

**Accessor:** `sql-error-database`

**Description:** The database object that was involved in the incident.

**Initarg:** `:error-id`

**Accessor:** `sql-error-error-id`

**Description:** The numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

**Initarg:** `:secondary-error-id`

**Accessor:** `sql-error-secondary-error-id`

**Description:** The secondary numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

**Initarg:** `:message`

**Accessor:** `sql-error-database-message`

**Description:** A string describing the problem that occurred, possibly one returned by the database back-end.

## Notes

The slot accessor `sql-error-database` is a *CLSQL* extension.

---

## Name

SQL-CONNECTION-ERROR -- condition representing errors during connection

SQL-CONNECTION-ERROR

## Class Precedence List

sql-connection-error, sql-database-error, sql-error, simple-error, simple-condition, error, serious-condition, sql-condition, condition, t

## Description

This condition represents errors that occur while trying to connect to a database.

The following initialization arguments and accessors exist:

**Initarg:** :database-type

**Accessor:** sql-error-database-type

**Description:** Database type for the connection attempt

**Initarg:** :connection-spec

**Accessor:** sql-error-connection-spec

**Description:** The connection specification used in the connection attempt.

**Initarg:** :database

**Accessor:** sql-error-database

**Description:** The database object that was involved in the incident.

**Initarg:** :error-id

**Accessor:** sql-error-error-id

**Description:** The numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

**Initarg:** :secondary-error-id

**Accessor:** sql-error-secondary-error-id

**Description:** The secondary numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

**Initarg:** :message

**Accessor:** sql-database-error-error

**Description:** A string describing the problem that occurred, possibly one returned by the database back-end.

## Notes

The slot accessors `sql-error-database`, `sql-error-database-type` and `sql-error-connection-spec` are *CLSQL* extensions.

---

## Name

SQL-DATABASE-DATA-ERROR -- Used to signal an error with the SQL data passed to a database.

SQL-DATABASE-DATA-ERROR

## Class Precedence List

sql-database-data-error, sql-database-error, sql-error, simple-error, simple-condition, error, serious-condition, sql-condition, condition, t

## Description

This condition represents errors that occur while executing SQL statements, specifically as a result of malformed SQL expressions.

The following initialization arguments and accessors exist:

**Initarg:** :expression

**Accessor:** sql-error-expression

**Description:** The SQL expression whose execution caused the error.

**Initarg:** :database

**Accessor:** sql-error-database

**Description:** The database object that was involved in the incident.

**Initarg:** :error-id

**Accessor:** sql-error-error-id

**Description:** The numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

**Initarg:** :secondary-error-id

**Accessor:** sql-error-secondary-error-id

**Description:** The secondary numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

**Initarg:** :message

**Accessor:** sql-error-database-message

**Description:** A string describing the problem that occurred, possibly one returned by the database back-end.

## Notes

The slot accessors sql-error-database and sql-error-expression are *CLSQL* extensions.

---

## Name

SQL-TEMPORARY-ERROR -- Used to signal a temporary error in the database backend.

SQL-TEMPORARY-ERROR

## Class Precedence List

sql-temporary-error, sql-database-error, sql-error, simple-error, simple-condition, error, serious-condition, sql-condition, condition, t

## Description

This condition represents errors occurring when the database cannot currently process a valid interaction because, for example, it is still executing another command possibly issued by another user.

The following initialization arguments and accessors exist:

**Initarg:** :database

**Accessor:** sql-error-database

**Description:** The database object that was involved in the incident.

**Initarg:** :error-id

**Accessor:** sql-error-error-id

**Description:** The numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

**Initarg:** :secondary-error-id

**Accessor:** sql-error-secondary-error-id

**Description:** The secondary numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

**Initarg:** :message

**Accessor:** sql-error-database-message

**Description:** A string describing the problem that occurred, possibly one returned by the database back-end.

## Notes

The slot accessor sql-error-database is a *CLSQL* extension.



---

## Name

SQL-TIMEOUT-ERROR -- condition representing errors when a connection times out.

SQL-TIMEOUT-ERROR

## Class Precedence List

sql-connection-error, sql-database-error, sql-error, simple-error, simple-condition, error, serious-condition, sql-condition, condition, t

## Description

This condition represents errors that occur when the database times out while processing some operation. The following initialization arguments and accessors exist:

**Initarg:** :database-type

**Accessor:** sql-error-database-type

**Description:** Database type for the connection attempt

**Initarg:** :connection-spec

**Accessor:** sql-error-connection-spec

**Description:** The connection specification used in the connection attempt.

**Initarg:** :database

**Accessor:** sql-error-database

**Description:** The database object that was involved in the incident.

**Initarg:** :error-id

**Accessor:** sql-error-error-id

**Description:** The numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

**Initarg:** :secondary-error-id

**Accessor:** sql-error-secondary-error-id

**Description:** The secondary numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

**Initarg:** :message

**Accessor:** sql-error-database-message

**Description:** A string describing the problem that occurred, possibly one returned by the database back-end.

## Notes

The slot accessors `sql-error-database`, `sql-error-database-type` and `sql-error-connection-spec` are *CLSQL* extensions.

---

## Name

SQL-FATAL-ERROR -- condition representing a fatal error in a database connection

SQL-FATAL-ERROR

## Class Precedence List

sql-connection-error, sql-database-error, sql-error, simple-error, simple-condition, error, serious-condition, sql-condition, condition, t

## Description

This condition represents errors occurring when the database connection is no longer usable.

The following initialization arguments and accessors exist:

**Initarg:** :database-type

**Accessor:** sql-error-database-type

**Description:** Database type for the connection attempt

**Initarg:** :connection-spec

**Accessor:** sql-error-connection-spec

**Description:** The connection specification used in the connection attempt.

**Initarg:** :database

**Accessor:** sql-error-database

**Description:** The database object that was involved in the incident.

**Initarg:** :error-id

**Accessor:** sql-error-error-id

**Description:** The numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

**Initarg:** :secondary-error-id

**Accessor:** sql-error-secondary-error-id

**Description:** The secondary numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

**Initarg:** :message

**Accessor:** sql-error-database-message

**Description:** A string describing the problem that occurred, possibly one returned by the database back-end.

## Notes

The slot accessors `sql-error-database`, `sql-error-database-type` and `sql-error-connection-spec` are *CLSQL* extensions.

---

# Index

---

# Name

Alphabetical Index for package CLSQL -- Clickable index of all symbols

Alphabetical Index for package CLSQL

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---

# Appendix A. Database Back-ends

## PostgreSQL

### Libraries

The PostgreSQL back-end requires the PostgreSQL C client library (`libpq.so`). The location of this library is specified via `*postgresql-so-load-path*`, which defaults to `/usr/lib/libpq.so`. Additional flags to `ld` needed for linking are specified via `*postgresql-so-libraries*`, which defaults to `("-lcrypt" "-lc")`.

### Initialization

Use

```
(asdf:operate 'asdf:load-op 'clsql-postgresql)
```

to load the PostgreSQL back-end. The database type for the PostgreSQL back-end is `:postgresql`.

### Connection Specification

#### Syntax of connection-spec

```
(host db user password &optional port options tty)
```

#### Description of connection-spec

For every parameter in the connection-spec, `nil` indicates that the PostgreSQL default environment variables (see PostgreSQL documentation) will be used, or if those are unset, the compiled-in defaults of the C client library are used.

<i>host</i>	String representing the hostname or IP address the PostgreSQL server resides on. Use the empty string to indicate a connection to localhost via Unix-Domain sockets instead of TCP/IP.
<i>db</i>	String representing the name of the database on the server to connect to.
<i>user</i>	String representing the user name to use for authentication.
<i>password</i>	String representing the unencrypted password to use for authentication.
<i>port</i>	String representing the port to use for communication with the PostgreSQL server.
<i>options</i>	String representing further runtime options for the PostgreSQL server.
<i>tty</i>	String representing the tty or file to use for debugging messages from the PostgreSQL server.

## Notes

None.

# PostgreSQL Socket

## Libraries

The PostgreSQL Socket back-end needs *no* access to the PostgreSQL C client library, since it communicates directly with the PostgreSQL server using the published frontend/backend protocol, version 2.0. This eases installation and makes it possible to dump CMU CL images containing CLSQL and this backend, contrary to backends which require FFI code.

## Initialization

Use

```
(asdf:operate 'asdf:load-op 'clsql-postgresql-socket)
```

to load the PostgreSQL Socket back-end. The database type for the PostgreSQL Socket back-end is `:postgresql-socket`.

## Connection Specification

### Syntax of connection-spec

```
(host db user password &optional port options tty)
```

### Description of connection-spec

<i>host</i>	If this is a string, it represents the hostname or IP address the PostgreSQL server resides on. In this case communication with the server proceeds via a TCP connection to the given host and port.  If this is a pathname, then it is assumed to name the directory that contains the server's Unix-Domain sockets. The full name to the socket is then constructed from this and the port number passed, and communication will proceed via a connection to this unix-domain socket.
<i>db</i>	String representing the name of the database on the server to connect to.
<i>user</i>	String representing the user name to use for authentication.
<i>password</i>	String representing the unencrypted password to use for authentication. This can be the empty string if no password is required for authentication.
<i>port</i>	Integer representing the port to use for communication with the PostgreSQL server. This defaults to 5432.
<i>options</i>	String representing further runtime options for the PostgreSQL server.

*tty* String representing the tty or file to use for debugging messages from the PostgreSQL server.

## Notes

None.

## MySQL

### Libraries

The MySQL back-end requires the MySQL C client library (`libmysqlclient.so`). The location of this library is specified via `*mysql-so-load-path*`, which defaults to `/usr/lib/libmysqlclient.so`. Additional flags to `ld` needed for linking are specified via `*mysql-so-libraries*`, which defaults to `("-lc")`.

### Initialization

Use

```
(asdf:operate 'asdf:load-op 'clsql-mysql)
```

to load the MySQL back-end. The database type for the MySQL back-end is `:mysql`.

## Connection Specification

### Syntax of connection-spec

```
(host db user password)
```

### Description of connection-spec

*host* String representing the hostname or IP address the MySQL server resides on, or nil to indicate the localhost.

*db* String representing the name of the database on the server to connect to.

*user* String representing the user name to use for authentication, or nil to use the current Unix user ID.

*password* String representing the unencrypted password to use for authentication, or nil if the authentication record has an empty password field.

## Notes

### FDDL



- `drop-index` requires a table to be specified with the `:on` keyword parameter.
- views are not supported by MySQL.
- The `:transactions` keyword argument to `create-table` controls whether or not the created table is an InnoDB table which supports transactions.
- The `:owner` keyword argument to the FDDL functions for listing and testing for database objects is ignored.

## FDML

- Prior to version 4.1, MySQL does not support nested subqueries in calls to `select`.

## Symbolic SQL Syntax

- MySQL does not support the `||` concatenation operator. Use `concat` instead.
- MySQL does not support the `substr` operator. Use `substring` instead.
- MySQL does not support the `intersect` and `except` set operations.
- MySQL (version 4.0 and later) does not support string table aliases unless the server is started with `ANSI_QUOTES` enabled.

## ODBC

### Libraries

The ODBC back-end requires access to an ODBC driver manager as well as ODBC drivers for the underlying database server. *CLSQL* has been tested with `unixODBC` ODBC Driver Manager as well as Microsoft's ODBC manager. These driver managers have been tested with the *psqlODBC* [<http://odbc.postgresql.org>] driver for PostgreSQL and the *MyODBC* [<http://www.mysql.com/products/connector/odbc/>] driver for MySQL.

### Initialization

Use

```
(asdf:operate 'asdf:load-op 'clsql-odbc)
```

to load the ODBC back-end. The database type for the ODBC back-end is `:odbc`.

## Connection Specification

### Syntax of connection-spec

```
(dsn user password)
```

## Description of connection-spec

*dsn* String representing the ODBC data source name.  
*user* String representing the user name to use for authentication.  
*password* String representing the unencrypted password to use for authentication.

## Notes

### FDDL

- The `:owner` keyword argument to the FDDL functions for listing and testing for database objects is ignored.

## AODBC

### Libraries

The AODBC back-end requires access to the ODBC interface of AllegroCL named DBI. This interface is not available in the trial version of AllegroCL

## Initialization

Use

```
(require 'aodbc-v2)
(asdf:operate 'asdf:load-op 'clsql-aodbc)
```

to load the AODBC back-end. The database type for the AODBC back-end is `:aodbc`.

## Connection Specification

### Syntax of connection-spec

```
(dsn user password)
```

## Description of connection-spec

*dsn* String representing the ODBC data source name.  
*user* String representing the user name to use for authentication.  
*password* String representing the unencrypted password to use for authentication.

## Notes

None.

## SQLite

### Libraries

The SQLite back-end requires the SQLite shared library file. Its default file name is `/usr/lib/libsqlite.so`.

### Initialization

Use

```
(asdf:operate 'asdf:load-op 'clsql-sqlite)
```

to load the SQLite back-end. The database type for the SQLite back-end is `:sqlite`.

## Connection Specification

### Syntax of connection-spec

```
(filename)
```

### Description of connection-spec

*filename* String representing the filename of the SQLite database file.

## Notes

### Connection

- Passing *filename* a value of `:memory:` will create a database in physical memory instead of using a file on disk.
- Some operations will be many times faster if database integrity checking is disabled by setting the `SYNCHRONOUS` flag to `OFF` (see the `SQLITE` manual for details).

### FDDL

- The `:owner` keyword argument to the FDDL functions for listing and testing for database objects is ignored.
- The `:column-list` keyword argument to `create-view` is not supported by SQLite.

## Symbolic SQL Syntax

- SQLite does not support the `all`, `some`, `any` and `exists` subquery operations.

# Oracle

## Libraries

The Oracle back-end requires the Oracle OCI client library. (`libclntsh.so`). The location of this library is specified relative to the `ORACLE_HOME` value in the operating system environment. *CLSQL* has tested successfully using the client library from Oracle 9i and Oracle 10g server installations as well as Oracle's 10g Instant Client library.

## Initialization

Use

```
(asdf:operate 'asdf:load-op 'clsq1-oracle)
```

to load the Oracle back-end. The database type for the Oracle back-end is `:oracle`.

## Connection Specification

### Syntax of connection-spec

```
(global-name user password)
```

### Description of connection-spec

<i>global-name</i>	String representing the global name of the Oracle database. This is looked up through the <code>tnsnames.ora</code> file.
<i>user</i>	String representing the user name to use for authentication.
<i>password</i>	String representing the password to use for authentication..

## Notes

### Symbolic SQL Syntax

- The `userenv` operator is Oracle specific.
- Oracle does not support the `except` operator. Use `minus` instead.
- Oracle does not support the `all`, `some`, `any` subquery operations.

## Transactions

- By default, *CLSQL* starts in transaction AUTOCOMMIT mode (see `set-autocommit`). To begin a transaction in autocommit mode, `start-transaction` has to be called explicitly.

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# Glossary

## Note

This glossary is still very thinly populated, and not all references in the main text have been properly linked and coordinated with this glossary. This will hopefully change in future revisions.

Attribute	A property of objects stored in a database table. Attributes are represented as columns (or fields) in a table.
Active database	See Database Object.
Connection	See Database Object.
Column	See Attribute.
Data Definition Language (DDL)	The subset of SQL used for defining and examining the structure of a database.
Data Manipulation Language (DML)	The subset of SQL used for inserting, deleting, updating and fetching data in a database.
database	See Database Object.
Database Object	An object of type database.
Field	See Attribute.
Field Types Specifier	A value that specifies the type of each field in a query.
Foreign Function Interface (FFI)	An interface from Common Lisp to a external library which contains compiled functions written in other programming languages, typically C.
Query	An SQL statement which returns a set of results.
RDBMS	A Relational DataBase Management System (RDBMS) is a software package for managing a database in which the data is defined, organised and accessed as rows and columns of a table.
Record	A sequence of attribute values stored in a database table.
Row	See Record.
Structured Query Language (SQL)	An ANSI standard language for storing and retrieving data in a relational database.

SQL Expression	Either a string containing a valid SQL statement, or an object of type <code>sql-expression</code> .
Table	A collection of data which is defined, stored and accessed as tuples of attribute values (i.e., rows and columns).
Transaction	An atomic unit of one or more SQL statements of which all or none are successfully executed.
Tuple	See Record.
View	A table display whose structure and content are derived from an existing table via a query.
View Class	The class <code>standard-db-object</code> or one of its subclasses.