

CLSQL Users' Guide

by Kevin M. Rosenberg, Marcus T. Pearce, Pierre R. Mai, and onShore Development, Inc.

CLSQL Users' Guide

by Kevin M. Rosenberg, Marcus T. Pearce, Pierre R. Mai, and onShore Development, Inc.

- *CLSQL* is Copyright © 2002-2004 by Kevin M. Rosenberg, Copyright © 1999-2001 by Pierre R. Mai, and Copyright © 1999-2003 onShore Development, Inc.
 - Allegro CL® is a registered trademark of Franz Inc.
 - Common SQL, LispWorks and Xanalys are trademarks or registered trademarks of Xanalys Inc.
 - Oracle® is a registered trademark of Oracle Inc.
 - Microsoft Windows® is a registered trademark of Microsoft Inc.
 - Other brand or product names are the registered trademarks or trademarks of their respective holders.
-

Table of Contents

Preface	
1. Introduction	
Purpose	1
History	1
Prerequisites	1
ASDF	1
UFFI	1
MD5	1
Supported Common Lisp Implementation	2
Supported SQL Implementation	2
Installation	2
Ensure ASDF is loaded	2
Build C helper libraries	2
Add UFFI path	3
Add MD5 path	3
Add CLSQL path and load module	3
Run test suite (optional)	3
2. CommonSQL Tutorial	
Introduction	4
Data Modeling with CLSQL	4
Class Relations	6
Object Creation	8
Finding Objects	9
Deleting Objects	10
Conclusion	11
I. Connection and Initialisation	
DATABASE	13
CONNECT-IF-EXISTS	14
DEFAULT-DATABASE	15
DEFAULT-DATABASE-TYPE	17
INITIALIZED-DATABASE-TYPES	18
CONNECT	19
CONNECTED-DATABASES	22
DATABASE-NAME	24
DATABASE-NAME-FROM-SPEC	26
DATABASE-TYPE	28
DISCONNECT	30
DISCONNECT-POOLED	32
FIND-DATABASE	33
INITIALIZE-DATABASE-TYPE	35
RECONNECT	37
STATUS	39
CREATE-DATABASE	41
DESTROY-DATABASE	43
PROBE-DATABASE	45
LIST-DATABASES	47
WITH-DATABASE	49
WITH-DEFAULT-DATABASE	51
II. The Symbolic SQL Syntax	
ENABLE-SQL-READER-SYNTAX	54
DISABLE-SQL-READER-SYNTAX	55
LOCALLY-ENABLE-SQL-READER-SYNTAX	56
LOCALLY-DISABLE-SQL-READER-SYNTAX	58

RESTORE-SQL-READER-SYNTAX-STATE	60
SQL	61
SQL-EXPRESSION	63
SQL-OPERATION	65
SQL-OPERATOR	67
III. Functional Data Definition Language (FDDL)	70
CREATE-TABLE	70
DROP-TABLE	72
LIST-TABLES	74
TABLE-EXISTS-P	76
CREATE-VIEW	78
DROP-VIEW	80
LIST-VIEWS	82
VIEW-EXISTS-P	84
CREATE-INDEX	86
DROP-INDEX	88
LIST-INDEXES	90
INDEX-EXISTS-P	92
ATTRIBUTE-TYPE	94
LIST-ATTRIBUTE-TYPES	96
LIST-ATTRIBUTES	98
CREATE-SEQUENCE	100
DROP-SEQUENCE	102
LIST-SEQUENCES	104
SEQUENCE-EXISTS-P	106
SEQUENCE-LAST	108
SEQUENCE-NEXT	110
SET-SEQUENCE-POSITION	112
IV. Functional Data Manipulation Language (FDML)	115
CACHE-TABLE-QUERIES-DEFAULT	115
BIND-PARAMETER	116
CACHE-TABLE-QUERIES	117
DELETE-RECORDS	118
DO-QUERY	119
EXECUTE-COMMAND	120
FOR-EACH-ROW	121
FREE-PREPARED-SQL	122
INSERT-RECORDS	123
LOOP-FOR-AS-TUPLES	125
MAP-QUERY	127
PREPARE-SQL	129
PRINT-QUERY	130
QUERY	131
RUN-PREPARED-SQL	133
SELECT	134
TRUNCATE-DATABASE	136
UPDATE-RECORDS	137
V. Transaction Handling	139
ADD-TRANSACTION-COMMIT-HOOK	139
ADD-TRANSACTION-ROLLBACK-HOOK	140
COMMIT	141
IN-TRANSACTION-P	142
ROLLBACK	143
SET-AUTOCOMMIT	144
START-TRANSACTION	145
WITH-TRANSACTION	146
VI. Object Oriented Data Definition Language (OODDL)	148
STANDARD-DB-OBJECT	148

DEFAULT-VARCHAR-LENGTH	149
CREATE-VIEW-FROM-CLASS	150
DEF-VIEW-CLASS	151
DROP-VIEW-FROM-CLASS	153
LIST-CLASSES	154
VII. Object Oriented Data Manipulation Language (OODML)	
DB-AUTO-SYNC	156
DEFAULT-UPDATE-OBJECTS-MAX-LEN	157
DELETE-INSTANCE-RECORDS	158
INSTANCE-REFRESHED	159
UPDATE-INSTANCE-FROM-RECORDS	160
UPDATE-OBJECTS-JOINS	161
UPDATE-RECORD-FROM-SLOT	162
UPDATE-RECORD-FROM-SLOTS	163
UPDATE-RECORDS-FROM-INSTANCE	164
UPDATE-SLOT-FROM-RECORD	165
VIII. SQL I/O Recording	
ADD-SQL-STREAM	167
DELETE-SQL-STREAM	168
LIST-SQL-STREAMS	169
SQL-RECORDING-P	170
SQL-STREAM	171
START-SQL-RECORDING	172
STOP-SQL-RECORDING	173
IX. CLSQL Condition System	
BACKEND-WARNING-BEHAVIOR	175
SQL-CONDITION	176
SQL-ERROR	177
SQL-WARNING	178
SQL-DATABASE-WARNING	179
SQL-USER-ERROR	180
SQL-DATABASE-ERROR	181
SQL-CONNECTION-ERROR	182
SQL-DATABASE-DATA-ERROR	183
SQL-TEMPORARY-ERROR	184
SQL-TIMEOUT-ERROR	185
SQL-FATAL-ERROR	186
X. Large Object Support	
CREATE-LARGE-OBJECT	188
DELETE-LARGE-OBJECT	189
READ-LARGE-OBJECT	190
WRITE-LARGE-OBJECT	191
XI. CLSQL-SYS	
DATABASE-INITIALIZE-DATABASE-TYPE	193
XII. Index	
Alphabetical Index for package CLSQL	196
A. Database Back-ends	
PostgreSQL	198
Libraries	198
Initialization	198
Connection Specification	198
PostgreSQL Socket	198
Libraries	199
Initialization	199
Connection Specification	199
MySQL	199
Libraries	199
Initialization	200

Connection Specification	200
ODBC	200
Libraries	200
Initialization	200
Connection Specification	201
AODBC	201
Libraries	201
Initialization	201
Connection Specification	201
SQLite	201
Libraries	202
Initialization	202
Connection Specification	202
Oracle	202
Libraries	202
Initialization	202
Connection Specification	202
Glossary	

Preface

This guide provides reference to the features of *CLSQL*. The first chapter provides an introduction to *CLSQL* and installation instructions. The reference sections document all user accessible symbols with examples of usage. There is a glossary of commonly used terms with their definitions.

Chapter 1. Introduction

Purpose

CLSQL is a Common Lisp interface to SQL databases. A number of Common Lisp implementations and SQL databases are supported. The general structure of *CLSQL* is based on the CommonSQL package by Xanalys.

History

The *CLSQL* project was started by Kevin M. Rosenberg in 2001 to support SQL access on multiple Common Lisp implementations using the *UFFI* library. The initial code was based substantially on Pierre R. Mai's excellent *MaiSQL* package. In late 2003, the UncommonSQL library was orphaned by its author, onShore Development, Inc. In April 2004, Marcus Pearce ported the UncommonSQL library to *CLSQL*. The UncommonSQL library provides a CommonSQL-compatible API for *CLSQL*.

The main changes from *MaiSQL* and UncommonSQL are:

- Port from the CMUCL FFI to *UFFI* which provide compatibility with the major Common Lisp implementations.
- Optimized loading of integer and floating-point fields.
- Additional database backends: ODBC, AODBC, and SQLite.
- A compatibility layer for CMUCL specific code.
- Much improved robustness for the MySQL back-end along with version 4 client library support.
- Improved library loading and installation documentation.
- Improved packages and symbol export.
- Pooled connections.
- Integrated transaction support for the classic *MaiSQL* iteration macros.

Prerequisites

ASDF

CLSQL uses ASDF to compile and load its components. ASDF is included in the *CCLAN* [<http://cclan.sourceforge.net>] collection.

UFFI

CLSQL uses *UFFI* [<http://uffi.b9.com/>] as a *Foreign Function Interface* (FFI) to support multiple ANSI Common Lisp implementations.

MD5

CLSQL's postgresql-socket interface uses Pierre Mai's md5 [<ftp://clsq1.b9.com/>] module.

Supported Common Lisp Implementation

The implementations that support *CLSQL* is governed by the supported implementations of *UFFI*. The following implementations are supported:

- AllegroCL v6.2 and 7.0b on Debian Linux x86 & x86_64 & PowerPC, FreeBSD 4.5, and Microsoft Windows XP.
- Lispworks v4.3 on Debian Linux and Microsoft Windows XP.
- CMUCL 18e on Debian Linux, FreeBSD 4.5, and Solaris 2.8.
- SBCL 0.8.5 on Debian Linux.
- SCL 1.1.1 on Debian Linux.
- OpenMCL 0.14 on Debian Linux PowerPC.

Supported SQL Implementation

Currently, *CLSQL* supports the following databases:

- MySQL v3.23.51 and v4.0.18.
- PostgreSQL v7.4 with both direct API and TCP socket connections.
- SQLite.
- Direct ODBC interface.
- Oracle OCI.
- Allegro's DB interface (AODBC).

Installation

Ensure ASDF is loaded

Simply load the file `asdf.lisp`.

```
(load "asdf.lisp")
```

Build C helper libraries

CLSQL uses functions that require 64-bit integer parameters and return values. The *FFI* in most *CLSQL* implementations do not support 64-bit integers. Thus, C helper libraries are required to break these 64-bit integers into two compatible 32-bit integers. The helper libraries reside in the directories `uffi` and `db-mysql`.

Microsoft Windows

Files named `Makefile.msvc` are supplied for building the libraries under Microsoft Windows. Since Microsoft Windows does not come with that compiler, compiled DLL and LIB library files are supplied with *CLSQL*.

UNIX

Files named `Makefile` are supplied for building the libraries under UNIX. Loading the `.asd` files automatically invokes `make` when necessary. So, manual building of the helper libraries is not necessary on most UNIX systems. However, the location of the MySQL library files and include files may need to be adjusted in `db-mysql/Makefile` on non-Debian systems.

Add *UFFI* path

Unzip or untar the *UFFI* distribution which creates a directory for the *UFFI* files. Add that directory to ASDF's `asdf:*central-registry*`. You can do that by pushing the pathname of the directory onto this variable. The following example code assumes the *UFFI* files reside in the `/usr/share/lisp/uffi/` directory.

```
(push #P"/usr/share/lisp/uffi/" asdf:*central-registry*)
```

Add MD5 path

If you plan to use the `clsql-postgresql-socket` interface, you must load the `md5` module. Unzip or untar the `cl-md5` distribution, which creates a directory for the `cl-md5` files. Add that directory to ASDF's `asdf:*central-registry*`. You can do that by pushing the pathname of the directory onto this variable. The following example code assumes the `cl-md5` files reside in the `/usr/share/lisp/cl-md5/` directory.

```
(push #P"/usr/share/lisp/cl-md5/" asdf:*central-registry*)
```

Add *CLSQL* path and load module

Unzip or untar the *CLSQL* distribution which creates a directory for the *CLSQL* files. Add that directory to ASDF's `asdf:*central-registry*`. You can do that by pushing the pathname of the directory onto this variable. The following example code assumes the *CLSQL* files reside in the `/usr/share/lisp/clsql/` directory. You need to load the `clsql` system.

```
(push #P"/usr/share/lisp/clsql/" asdf:*central-registry*)  
(asdf:operate 'asdf:load-op 'clsql) ; main CLSQL package
```

Run test suite (optional)

The test suite can be executed using the ASDF test-op operator. If *CLSQL* has not been loaded with `asdf:load-op`, the `asdf:test-op` operator will automatically load *CLSQL*. A configuration file named `.clsql-test.config` must be created in your home directory. There are instructions on the format of that file in the `tests/README`. After creating `.clsql-test.config`, you can run the test suite with ASDF:

```
(asdf:operate 'asdf:test-op 'clsql)
```

Chapter 2. CommonSQL Tutorial

Based on the UncommonSQL Tutorial

Introduction

The goal of this tutorial is to guide a new developer thru the process of creating a set of *CLSQL* classes providing a Object-Oriented interface to persistent data stored in an SQL database. We will assume that the reader is familiar with how SQL works, how relations (tables) should be structured, and has created at least one SQL application previously. We will also assume a minor level of experience with Common Lisp.

CLSQL provides two different interfaces to SQL databases, a Functional interface, and an Object-Oriented interface. The Functional interface consists of a special syntax for embedded SQL expressions in Lisp, and provides lisp functions for SQL operations like SELECT and UPDATE. The object-oriented interface provides a way for mapping Common Lisp Objects System (CLOS) objects into databases and includes functions for inserting new objects, querying objects, and removing objects. Most applications will use a combination of the two.

CLSQL is based on the CommonSQL package from Xanallys, so the documentation that Xanallys makes available online is useful for *CLSQL* as well. It is suggested that developers new to *CLSQL* read their documentation as well, as any differences between CommonSQL and *CLSQL* are minor. Xanallys makes the following documents available:

- *Xanallys Lispworks User Guide - The CommonSQL Package* [<http://www.lispworks.com/reference/lw43/LWUG/html/lwuser-167.htm>]
- *Xanallys Lispworks Reference Manual - The SQL Package* [<http://www.lispworks.com/reference/lw43/LWRM/html/lwref-383.htm>]
- *CommonSQL Tutorial by Nick Levine* [<http://www.ravenbrook.com/doc/2002/09/13/common-sql/>]

Data Modeling with *CLSQL*

Before we can create, query and manipulate *CLSQL* objects, we need to define our data model as noted by Philip Greenspun ¹

When data modeling, you are telling the relational database management system (RDBMS) the following:

- What elements of the data you will store.
- How large each element can be.
- What kind of information each element can contain.
- What elements may be left blank.
- Which elements are constrained to a fixed range.
- Whether and how various tables are to be linked.

With SQL database one would do this by defining a set of relations, or tables, followed by a set of queries for joining the tables together in order to construct complex records. However, with *CLSQL* we do this by defining a set of CLOS classes, specifying how they will be turned into tables, and how they can be joined to one another via rela-
¹ Philip Greenspun's "SQL For Web Nerds" - *Data Modeling* [<http://www.arsdigita.com/books/sql/data-modeling.html>]

tions between their attributes. The SQL tables, as well as the queries for joining them together are created for us automatically, saving us from dealing with some of the tedium of SQL.

Let us start with a simple example of two SQL tables, and the relations between them.

```
CREATE TABLE EMPLOYEE ( emplid      NOT NULL number(38),
                        first_name NOT NULL varchar2(30),
                        last_name  NOT NULL varchar2(30),
                        email       varchar2(100),
                        companyid  NOT NULL number(38),
                        managerid   number(38))

CREATE TABLE COMPANY ( companyid NOT NULL number(38),
                        name       NOT NULL varchar2(100),
                        presidentid NOT NULL number(38))
```

This is of course the canonical SQL tutorial example, "The Org Chart".

In *CLSQL*, we would have two "view classes" (a fancy word for a class mapped into a database). They would be defined as follows:

```
(clsql:def-view-class employee ()
  ((emplid
    :db-kind :key
    :db-constraints :not-null
    :type integer
    :initarg :emplid)
   (first-name
    :accessor first-name
    :type (string 30)
    :initarg :first-name)
   (last-name
    :accessor last-name
    :type (string 30)
    :initarg :last-name)
   (email
    :accessor employee-email
    :type (string 100)
    :nulls-ok t
    :initarg :email)
   (companyid
    :type integer
    :initarg :companyid)
   (managerid
    :type integer
    :nulls-ok t
    :initarg :managerid))
  (:base-table employee))

(clsql:def-view-class company ()
  ((companyid
    :db-kind :key
    :db-constraints :not-null
    :type integer
    :initarg :companyid)
   (name
    :type (string 100)
    :initarg :name)
   (presidentid
    :type integer
    :initarg :presidentid))
  (:base-table company))
```

The DEF-VIEW-CLASS macro is just like the normal CLOS DEFCLASS macro, except that it handles several slot options that DEFCLASS doesn't. These slot options have to do with the mapping of the slot into the database. We only use a few of the slot options in the above example, but there are several others.

- `:column` - The name of the SQL column this slot is stored in. Defaults to the slot name. If the slot name is not a valid SQL identifier, it is escaped, so `foo-bar` becomes `foo_bar`.
- `:db-kind` - The kind of database mapping which is performed for this slot. `:base` indicates the slot maps to an ordinary column of the database view. `:key` indicates that this slot corresponds to part of the unique keys for this view, `:join` indicates a join slot representing a relation to another view and `:virtual` indicates that this slot is an ordinary CLOS slot. Defaults to `:base`.
- `:db-reader` - If a string, then when reading values from the database, the string will be used for a format string, with the only value being the value from the database. The resulting string will be used as the slot value. If a function then it will take one argument, the value from the database, and return the value that should be put into the slot.
- `:db-writer` - If a string, then when reading values from the slot for the database, the string will be used for a format string, with the only value being the value of the slot. The resulting string will be used as the column value in the database. If a function then it will take one argument, the value of the slot, and return the value that should be put into the database.
- `:column-` - A string which will be used as the type specifier for this slots column definition in the database.
- `:void-value` - The Lisp value to return if the field is `NULL`. The default is `NIL`.
- `:db-info` - A join specification.

In our example each table as a primary key attribute, which is required to be unique. We indicate that a slot is part of the primary key (*CLSQL* supports multi-field primary keys) by specifying the `:db-kind` key slot option.

The SQL type of a slot when it is mapped into the database is determined by the `:type` slot option. The argument for the `:type` option is a Common Lisp datatype. The *CLSQL* framework will determine the appropriate mapping depending on the database system the table is being created in. If we really wanted to determine what SQL type was used for a slot, we could specify a `:db-type` option like `"NUMBER(38)"` and we would be guaranteed that the slot would be stored in the database as a `NUMBER(38)`. This is not recommended because it could makes your view class unportable across database systems.

`DEF-VIEW-CLASS` also supports some class options, like `:base-table`. The `:base-table` option specifies what the table name for the view class will be when it is mapped into the database.

Class Relations

In an SQL only application, the `EMPLOYEE` and `COMPANY` tables can be queried to determine things like, "Who is Vladimir's manager?", "What company does Josef work for?", and "What employees work for Widgets Inc.". This is done by joining tables with an SQL query.

Who works for Widgets Inc.?

```
SELECT first_name, last_name FROM employee, company
       WHERE employee.companyid = company.companyid
              AND company.company_name = "Widgets Inc."
```

Who is Vladimir's manager?

```
SELECT managerid FROM employee
       WHERE employee.first_name = "Vladimir"
              AND employee.last_name = "Lenin"
```

What company does Josef work for?

```
SELECT company_name FROM company, employee
WHERE employee.first_name = "Josef"
      AND employee.last-name = "Stalin"
      AND employee.companyid = company.companyid
```

With *CLSQL* however we do not need to write out such queries because our view classes can maintain the relations between employees and companies, and employees to their managers for us. We can then access these relations like we would any other attribute of an employee or company object. In order to do this we define some join slots for our view classes.

What company does an employee work for? If we add the following slot definition to the employee class we can then ask for it's *COMPANY* slot and get the appropriate result.

```
;; In the employee slot list
(company
 :accessor employee-company
 :db-kind :join
 :db-info (:join-class company
           :home-key companyid
           :foreign-key companyid
           :set nil))
```

Who are the employees of a given company? And who is the president of it? We add the following slot definition to the company view class and we can then ask for it's *EMPLOYEES* slot and get the right result.

```
;; In the company slot list
(employees
 :reader company-employees
 :db-kind :join
 :db-info (:join-class employee
           :home-key companyid
           :foreign-key companyid
           :set t))

(president
 :reader president
 :db-kind :join
 :db-info (:join-class employee
           :home-key presidentid
           :foreign-key emplid
           :set nil))
```

And lastly, to define the relation between an employee and their manager:

```
;; In the employee slot list
(manager
 :accessor employee-manager
 :db-kind :join
 :db-info (:join-class employee
           :home-key managerid
           :foreign-key emplid
           :set nil))
```

CLSQL join slots can represent one-to-one, one-to-many, and many-to-many relations. Above we only have one-to-one and one-to-many relations, later we will explain how to model many-to-many relations. First, let's go over the slot definitions and the available options.

In order for a slot to be a join, we must specify that it's `:db-kind :join`, as opposed to `:base` or `:key`. Once we do that, we still need to tell *CLSQL* how to create the join statements for the relation. This is what the `:db-info` option does. It is a list of keywords and values. The available keywords are:

- `:join-class` - The view class to which we want to join. It can be another view class, or the same view class as our object.
- `:home-key` - The slot(s) in the immediate object whose value will be compared to the foreign-key slot(s) in the join-class in order to join the two tables. It can be a single slot-name, or it can be a list of slot names.
- `:foreign-key` - The slot(s) in the join-class which will be compared to the value(s) of the home-key.
- `:set` - A boolean which if false, indicates that this is a one-to-one relation, only one object will be returned. If true, than this is a one-to-many relation, a list of objects will be returned when we ask for this slots value.

There are other `:join-info` options available in *CLSQL*, but we will save those till we get to the many-to-many relation examples.

Object Creation

Now that we have our model laid out, we should create some object. Let us assume that we have a database connect set up already. We first need to create our tables in the database:

Note: the file `examples/clsq1-tutorial.lisp` contains view class definitions which you can load into your list at this point in order to play along at home.

```
(clsq1:create-view-from-class 'employee)
(clsq1:create-view-from-class 'company)
```

Then we will create our objects. We create them just like you would any other CLOS object:

```
(defvar company1 (make-instance 'company
                               :companyid 1
                               :presidentid 1
                               :name "Widgets Inc.))

(defvar employee1 (make-instance 'employee
                                :emplid 1
                                :first-name "Vladimir"
                                :last-name "Lenin"
                                :email "lenin@soviet.org"
                                :companyid 1))

(defvar employee2 (make-instance 'employee
                                :emplid 2
                                :first-name "Josef"
                                :last-name "Stalin"
                                :email "stalin@soviet.org"
                                :companyid 1
                                :managerid 1))
```

In order to insert an objects into the database we use the `UPDATE-RECORDS-FROM-INSTANCE` function as follows:

```
(clsq1:update-records-from-instance employee1)
(clsq1:update-records-from-instance employee2)
(clsq1:update-records-from-instance company1)
```


After you make any changes to an object, you have to specifically tell *CLSQL* to update the SQL database. The `UPDATE-RECORDS-FROM-INSTANCE` method will write all of the changes you have made to the object into the database.

Since *CLSQL* objects are just normal CLOS objects, we can manipulate their slots just like any other object. For instance, let's say that Lenin changes his email because he was getting too much spam from the German Socialists.

```
;; Print Lenin's current email address, change it and save it to the
;; database. Get a new object representing Lenin from the database
;; and print the email

;; This lets us use the functional CLSQL interface with [] syntax
(clsql:locally-enable-sql-reader-syntax)

(format t "The email address of ~A ~A is ~A"
      (first-name employee1)
      (last-name employee1)
      (employee-email employee1))

(setf (employee-email employee1) "lenin-nospam@soviets.org")

;; Update the database
(clsql:update-records-from-instance employee1)

(let ((new-lenin (car (clsql:select 'employee
                                :where [= [slot-value 'employee 'emplid] 1]))))
      (format t "His new email is ~A"
              (employee-email new-lenin)))
```

Everything except for the last LET expression is already familiar to us by now. To understand the call to `CLSQL:SELECT` we need to discuss the Functional SQL interface and its integration with the Object Oriented interface of *CLSQL*.

Finding Objects

Now that we have our objects in the database, how do we get them out when we need to work with them? *CLSQL* provides a functional interface to SQL, which consists of a special Lisp reader macro and some functions. The special syntax allows us to embed SQL in lisp expressions, and lisp expressions in SQL, with ease.

Once we have turned on the syntax with the expression:

```
(clsql:locally-enable-sql-reader-syntax)
```

We can start entering fragments of SQL into our lisp reader. We will get back objects which represent the lisp expressions. These objects will later be compiled into SQL expressions that are optimized for the database backed we are connected to. This means that we have a database independent SQL syntax. Here are some examples:

```
;; an attribute or table name
[foo] => #<CLSQL-SYS::SQL-IDENT-ATTRIBUTE FOO>

;; a attribute identifier with table qualifier
[foo bar] => #<CLSQL-SYS::SQL-IDENT-ATTRIBUTE FOO.BAR>

;; a attribute identifier with table qualifier
[= "Lenin" [first_name]] =>
  #<CLSQL-SYS::SQL-RELATIONAL-EXP ('Lenin' = FIRST_NAME)>

[< [emplid] 3] =>
  #<CLSQL-SYS::SQL-RELATIONAL-EXP (EMPLID < 3)>
```

```
[and [< [emplid] 2] [= [first_name] "Lenin"]] =>
  #<CLSQL-SYS::SQL-RELATIONAL-EXP ((EMPLID < 2) AND
    (FIRST_NAME = 'Lenin'))>

;; If we want to reference a slot in an object we can use the
;; SLOT-VALUE sql extension
[= [slot-value 'employee 'emplid] 1] =>
  #<CLSQL-SYS::SQL-RELATIONAL-EXP (EMPLOYEE.EMPLID = 1)>

[= [slot-value 'employee 'emplid]
  [slot-value 'company 'presidentid]] =>
  #<CLSQL-SYS::SQL-RELATIONAL-EXP (EMPLOYEE.EMPLID = COMPANY.PRESIDENTID)>
```

The `SLOT-VALUE` operator is important because it lets us query objects in a way that is robust to any changes in the object->table mapping, like column name changes, or table name changes. So when you are querying objects, be sure to use the `SLOT-VALUE SQL` extension.

Since we can now formulate SQL relational expression which can be used as qualifiers, like we put after the `WHERE` keyword in SQL statements, we can start querying our objects. *CLSQL* provides a function `SELECT` which can return use complete objects from the database which conform to a qualifier, can be sorted, and various other SQL operations.

The first argument to `SELECT` is a class name. it also has a set of keyword arguments which are covered in the documentation. For now we will concern ourselves only with the `:where` keyword. `Select` returns a list of objects, or nil if it can't find any. It's important to remember that it always returns a list, so even if you are expecting only one result, you should remember to extract it from the list you get from `SELECT`.

```
;; all employees
(clsql:select 'employee)
;; all companies
(clsql:select 'company)

;; employees named Lenin
(clsql:select 'employee :where [= [slot-value 'employee 'last-name]
  "Lenin"])

(clsql:select 'company :where [= [slot-value 'company 'name]
  "Widgets Inc."])

;; Employees of Widget's Inc.
(clsql:select 'employee
  :where [and [= [slot-value 'employee 'companyid]
    [slot-value 'company 'companyid]]
    [= [slot-value 'company 'name]
    "Widgets Inc."]])

;; Same thing, except that we are using the employee
;; relation in the company view class to do the join for us,
;; saving us the work of writing out the SQL!
(company-employees company1)

;; President of Widgets Inc.
(president company1)

;; Manager of Josef Stalin
(employee-manager employee2)
```

Deleting Objects

Now that we know how to create objects in our database, manipulate them and query them (including using our pre-defined relations to save us the trouble writing a lot of SQL) we should learn how to clean up after ourselves. It's quite simple really. The function `DELETE-INSTANCE-RECORDS` will remove an object from the database. However, when

we remove an object we are responsible for making sure that the database is left in a correct state.

For example, if we remove a company record, we need to either remove all of its employees or we need to move them to another company. Likewise if we remove an employee, we should make sure to update any other employees who had them as a manager.

Conclusion

There are many nooks and crannies to *CLSQL*, some of which are covered in the Xanalys documents we referred to earlier, some are not. The best documentation at this time is still the source code for *CLSQL* itself and the inline documentation for its various functions.

Connection and Initialisation

This section describes the *CLSQL* interface for initialising database interfaces of different types, creating and destroying databases and connecting and disconnecting from databases.

Name

DATABASE -- The super-type of all *CLSQL* databases

Class DATABASE

Class Precedence List

database, standard-object, t

Description

This class is the superclass of all *CLSQL* databases. The different database back-ends derive subclasses of this class to implement their databases. No instances of this class are ever created by *CLSQL*.

Name

`*CONNECT-IF-EXISTS*` -- Default value for the *if-exists* parameter of `connect`.

Variable `*CONNECT-IF-EXISTS*`

Value Type

A valid argument to the *if-exists* parameter of `connect`, i.e. one of `:new`, `:warn-new`, `:error`, `:warn-old`, `:old`.

Initial Value

`:error`

Description

The value of this variable is used in calls to `connect` as the default value of the *if-exists* parameter. See `connect` for the semantics of the valid values for this variable.

Examples

None.

Affected By

None.

See Also

`connect`

Notes

None.

Name

`*DEFAULT-DATABASE*` -- The default database object to use.

Variable `*DEFAULT-DATABASE*`

Value Type

Any object of type database, or NIL to indicate no default database.

Initial Value

NIL

Description

Any function or macro in *CLSQL* that operates on a database uses the value of this variable as the default value for its *database* parameter.

The value of this parameter is changed by calls to `connect`, which sets `*default-database*` to the database object it returns. It is also changed by calls to `disconnect`, when the database object being disconnected is the same as the value of `*default-database*`. In this case `disconnect` sets `*default-database*` to the first database that remains in the list of active databases as returned by `connected-databases`, or NIL if no further active databases exist.

The user may change `*default-database*` at any time to a valid value of his choice.

Caution

If the value of `*default-database*` is NIL, then all calls to *CLSQL* functions on databases must provide a suitable *database* parameter, or an error will be signalled.

Examples

```
(connected-databases)
=> NIL
(connect '("dent" "newesim" "dent" "dent") :database-type :mysql)
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48385F55}>
(connect '(nil "templatel" "dent" nil) :database-type :postgresql)
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {483868FD}>
(connect '("dent" "newesim" "dent" "dent") :database-type :mysql :if-exists :new)
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48387265}>
*default-database*
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48387265}>
(disconnect)
=> T
*default-database*
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {483868FD}>
(disconnect)
=> T
*default-database*
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48385F55}>
(disconnect)
=> T
*default-database*
=> NIL
(connected-databases)
=> NIL
```

Affected By

`connect`
`disconnect`

See Also

`connected-databases`

Notes

Note

This variable is intended to facilitate working with *CLSQL* in an interactive fashion at the top-level loop, and because of this, `connect` and `disconnect` provide some fairly complex behaviour to keep `*default-database*` set to useful values. Programmatic use of *CLSQL* should never depend on the value of `*default-database*` and should provide correct database objects via the `database` parameter to functions called.

Name

`*DEFAULT-DATABASE-TYPE*` -- The default database type to use

Variable `*DEFAULT-DATABASE-TYPE*`

Value Type

Any keyword representing a valid database back-end of *CLSQL*, or *NIL*.

Initial Value

NIL

Description

The value of this variable is used in calls to `initialize-database-type` and `connect` as the default value of the *database-type* parameter.

Caution

If the value of this variable is *NIL*, then all calls to `initialize-database-type` or `connect` will have to specify the *database-type* to use, or a general-purpose error will be signalled.

Examples

```
(setf *default-database-type* :mysql)
=> :mysql
(initialize-database-type)
=> t
```

Affected By

None.

See Also

`initialize-database-type`

Notes

None.

Name

`*INITIALIZED-DATABASE-TYPES*` -- List of all initialized database types

Variable `*INITIALIZED-DATABASE-TYPES*`

Value Type

A list of all initialized database types, each of which represented by it's corresponding keyword.

Initial Value

NIL

Description

This variable is updated whenever `initialize-database-type` is called for a database type which hasn't already been initialized before, as determined by this variable. In that case the keyword representing the database type is pushed onto the list stored in `*INITIALIZED-DATABASE-TYPES*`.

Caution

Attempts to modify the value of this variable will result in undefined behaviour.

Examples

```
(setf *default-database-type* :mysql)
=> :mysql
(initialize-database-type)
=> t
*initialized-database-types*
=> (:MYSQL)
```

Affected By

`initialize-database-type`

See Also

`intitialize-database-type`

Notes

Direct access to this variable is primarily provided because of compatibility with Harlequin's Common SQL.

Name

CONNECT -- create a connection to a database.

Function CONNECT

Syntax

Syntax

```
connect connection-spec &key if-exists database-type pool make-default => database
```

Arguments and Values

<i>connection-spec</i>	A vendor specific connection specification supplied as a list or as a string.
<i>if-exists</i>	This indicates the action to take if a connection to the same database exists already. See below for the legal values and actions. It defaults to the value of <code>*connect-if-exists*</code> .
<i>database-type</i>	A database type specifier, i.e. a keyword. This defaults to the value of <code>*default-database-type*</code>
<i>pool</i>	A boolean flag. If T, acquire connection from a pool of open connections. If the pool is empty, a new connection is created. The default is NIL.
<i>make-default</i>	A boolean flag. If T, <code>*default-database*</code> is set to the new connection, otherwise <code>*default-database*</code> is not changed. The default is T.
<i>database</i>	The database object representing the connection.

Description

This function takes a connection specification and a database type and creates a connection to the database specified by those. The type and structure of the connection specification depend on the database type.

The parameter *if-exists* specifies what to do if a connection to the database specified exists already, which is checked by calling `find-database` on the database name returned by `database-name-from-spec` when called with the *connection-spec* and *database-type* parameters. The possible values of *if-exists* are:

<code>:new</code>	Go ahead and create a new connection.
<code>:warn-new</code>	This is just like <code>:new</code> , but also signals a warning of type <code>clsql-exists-warning</code> , indicating the old and newly created databases.
<code>:error</code>	This will cause <code>connect</code> to signal a correctable error of type <code>clsql-exists-error</code> . The user may choose to proceed, either by indicating that a new connection shall be created, via the restart <code>create-new</code> , or by indicating that the existing connection shall be used, via the restart <code>use-old</code> .
<code>:old</code>	This will cause <code>connect</code> to use an old connection if one exists.
<code>:warn-old</code>	This is just like <code>:old</code> , but also signals a warning of type <code>clsql-exists-warning</code> , indicating the old

database used, via the slots `old-db` and `new-db`

The database name of the returned database object will be the same under `string=` as that which would be returned by a call to `database-name-from-spec` with the given `connection-spec` and `database-type` parameters.

Examples

```
(database-name-from-spec '("dent" "newesim" "dent" "dent") :mysql)
=> "dent/newesim/dent"
(connect '("dent" "newesim" "dent" "dent") :database-type :mysql)
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48036F6D}>
(database-name *)
=> "dent/newesim/dent"

(connect '("dent" "newesim" "dent" "dent") :database-type :mysql)
>> In call to CONNECT:
>>   There is an existing connection #<CLSQL-MYSQL:MYSQL-DATABASE {48036F6D}> to database dent/newesim
>>
>> Restarts:
>>   0: [CREATE-NEW] Create a new connection.
>>   1: [USE-OLD   ] Use the existing connection.
>>   2: [ABORT     ] Return to Top-Level.
>>
>> Debug (type H for help)
>>
>> (CONNECT ("dent" "newesim" "dent" "dent") :IF-EXISTS NIL :DATABASE-TYPE ...)
>> Source:
>> ; File: /prj/CLSQL/sql/sql.cl
>> (RESTART-CASE (ERROR 'CLSQL-EXISTS-ERROR :OLD-DB OLD-DB)
>>               (CREATE-NEW NIL :REPORT "Create a new connection."
>>               (SETQ RESULT #))
>>               (USE-OLD NIL :REPORT "Use the existing connection."
>>               (SETQ RESULT OLD-DB)))
>> 0] 0
=> #<CLSQL-MYSQL:MYSQL-DATABASE {480451F5}>
```

Side Effects

A database connection is established, and the resultant database object is registered, so as to appear in the list returned by `connected-databases`. `*default-database*` may be rebound to the created object.

Affected by

`*default-database-type*`
`*connect-if-exists*`

Exceptional Situations

If the connection specification is not syntactically or semantically correct for the given database type, an error of type `sql-user-error` is signalled. If during the connection attempt an error is detected (e.g. because of permission problems, network trouble or any other cause), an error of type `sql-database-error` is signalled.

If a connection to the database specified by `connection-spec` exists already, conditions are signalled according to the `if-exists` parameter, as described above.

See Also

connected-databases
disconnect
reconnect
connect-if-exists
find-database
status

Notes

The *pool* and *make-default* keyword arguments to connect are *CLSQL* extensions.

Name

CONNECTED-DATABASES -- Return the list of active database objects.

Function **CONNECTED-DATABASES**

Syntax

```
connected-databases => databases
```

Arguments and Values

`databases` The list of active database objects.

Description

This function returns the list of active database objects, i.e. all those database objects created by calls to `connect`, which have not been closed by calling `disconnect` on them.

Caution

The consequences of modifying the list returned by `connected-databases` are undefined.

Examples

```
(connected-databases)
=> NIL
(connect '(nil "template1" "dent" nil) :database-type :postgresql)
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {4830BC65}>
(connect '("dent" "newesim" "dent" "dent") :database-type :mysql)
=> #<CLSQL-MYSQL:MYSQL-DATABASE {4830C5AD}>
(connected-databases)
=> (#<CLSQL-MYSQL:MYSQL-DATABASE {4830C5AD}>
   #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {4830BC65}>)
(disconnect)
=> T
(connected-databases)
=> (#<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {4830BC65}>)
(disconnect)
=> T
(connected-databases)
=> NIL
```

Side Effects

None.

Affected By

connect
disconnect

Exceptional Situations

None.

See Also

disconnect
connect
status
find-database

Notes

None.

Name

DATABASE-NAME -- Get the name of a database object

Generic Function DATABASE-NAME

Syntax

```
database-name database => name
```

Arguments and Values

database A database object, either of type `database` or of type `closed-database`.

name A string describing the identity of the database to which this database object is connected to.

Description

This function returns the database name of the given database. The database name is a string which somehow describes the identity of the database to which this database object is or has been connected. The database name of a database object is determined at `connect` time, when a call to `database-name-from-spec` derives the database name from the connection specification passed to `connect` in the *connection-spec* parameter.

The database name is used via `find-database` in `connect` to determine whether database connections to the specified database exist already.

Usually the database name string will include indications of the host, database name, user, or port that were used during the connection attempt. The only important thing is that this string shall try to identify the database at the other end of the connection. Connection specifications parts like passwords and credentials shall not be used as part of the database name.

Examples

```
(database-name-from-spec '("dent" "newesim" "dent" "dent") :mysql)
=> "dent/newesim/dent"
(connect '("dent" "newesim" "dent" "dent") :database-type :mysql)
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48391DCD}>
(database-name *default-database*)
=> "dent/newesim/dent"

(database-name-from-spec '(nil "templatel" "dent" nil) :postgresql)
=> "/templatel/dent"
(connect '(nil "templatel" "dent" nil) :database-type :postgresql)
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>
(database-name *default-database*)
=> "/templatel/dent"

(database-name-from-spec '("www.pmsf.de" "templatel" "dent" nil) :postgresql)
=> "www.pmsf.de/templatel/dent"
```

Side Effects

None.

Affected By

`database-name-from-spec`

Exceptional Situations

Will signal an error if the object passed as the `database` parameter is neither of type `database` nor of type `closed-database`.

See Also

`connect`
`find-database`
`connected-databases`
`disconnect`
`status`

Notes

None.

Name

DATABASE-NAME-FROM-SPEC -- Return the database name string corresponding to the given connection specification.

Generic Function DATABASE-NAME-FROM-SPEC

Syntax

```
database-name-from-spec connection-spec database-type => name
```

Arguments and Values

<i>connection-spec</i>	A connection specification, whose structure and interpretation are dependent on the <i>database-type</i> .
<i>database-type</i>	A database type specifier, i.e. a keyword.
<i>name</i>	A string denoting a database name.

Description

This generic function takes a connection specification and a database type and returns the database name of the database object that would be created had `connect` been called with the given connection specification and database types.

This function is useful in determining a database name from the connection specification, since the way the connection specification is converted into a database name is dependent on the database type.

Examples

```
(database-name-from-spec '("dent" "newesim" "dent" "dent") :mysql)
=> "dent/newesim/dent"
(connect '("dent" "newesim" "dent" "dent") :database-type :mysql)
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48391DCD}>
(database-name *default-database*)
=> "dent/newesim/dent"

(database-name-from-spec '(nil "templatel" "dent" nil) :postgresql)
=> "/templatel/dent"
(connect '(nil "templatel" "dent" nil) :database-type :postgresql)
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>
(database-name *default-database*)
=> "/templatel/dent"

(database-name-from-spec '("www.pmsf.de" "templatel" "dent" nil) :postgresql)
=> "www.pmsf.de/templatel/dent"

(find-database "dent/newesim/dent")
=> #<CLSQL-MYSQL:MYSQL-DATABASE {484E91C5}>
(find-database "/templatel/dent")
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>
(find-database "www.pmsf.de/templatel/dent" nil)
=> NIL
(find-database **)
```

=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>

Side Effects

None.

Affected by

None.

Exceptional Situations

If the value of *connection-spec* is not a valid connection specification for the given database type, an error of type *clsq-invalid-spec-error* might be signalled.

See Also

`connect`

Notes

`database-name-from-spec` is a *CLSQL* extension.

Name

DATABASE-TYPE -- Get the type of a database object.

Generic Function DATABASE-TYPE

Syntax

```
database-type DATABASE => type
```

Arguments and Values

database A database object, either of type `database` or of type `closed-database`.

type A keyword symbol denoting a known database back-end.

Description

Returns the type of *database*.

Examples

```
(connect '(nil "template1" "dent" nil) :database-type :postgresql)
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>
(database-type *default-database*)
=> :postgresql
```

Side Effects

None.

Affected by

None.

Exceptional Situations

Will signal an error if the object passed as the *database* parameter is neither of type `database` nor of type `closed-database`.

See Also

`connect`
`find-database`
`connected-databases`

disconnect
status

Notes

database-type is a *CLSQL* extension.

Name

DISCONNECT -- close a database connection

Function **DISCONNECT**

Syntax

```
disconnect &key database error => result
```

Arguments and Values

error A boolean flag indicating whether to signal an error if *database* is non-NIL but cannot be found.

database The database to disconnect, which defaults to the database indicated by **default-database**.

result A Boolean indicating whether a connection was successfully disconnected.

Description

This function takes a database object as returned by `connect`, and closes the connection. If no matching database is found and *error* and *database* are both non-NIL an error is signaled, otherwise NIL is returned. If the database is from a pool it will be released to this pool.

The status of the object passed is changed to closed after the disconnection succeeds, thereby preventing further use of the object as an argument to *CLSQL* functions, with the exception of *database-name* and *database-type*. If the user does pass a closed database to any other *CLSQL* function, an error of type `sql-fatal-error` is signalled.

Examples

```
(disconnect :database (find-database "dent/newesim/dent"))  
=> T
```

Side Effects

The database connection is closed, and the database object is removed from the list of connected databases as returned by `connected-databases`.

The state of the database object is changed to closed.

If the database object passed is the same under `eq` as the value of **default-database**, then **default-database** is set to the first remaining database from `connected-databases` or to NIL if no further active database exists.

Affected by

default-database

Exceptional Situations

If during the disconnection attempt an error is detected (e.g. because of network trouble or any other cause), an error of type `sql-error` might be signalled.

See Also

`connect`
`disconnect-pooled`

Notes

None.

Name

DISCONNECT-POOLED -- closes all pooled database connections

Function **DISCONNECT-POOLED**

Syntax

```
disconnect-pooled => t
```

Description

This function disconnects all database connections that have been placed into the pool by calling `connect` with `:pool T`.

Examples

```
(disconnect-pool)  
=> T
```

Side Effects

Database connections will be closed and entries in the pool are removed.

Affected by

`disconnect`

Exceptional Situations

If during the disconnection attempt an error is detected (e.g. because of network trouble or any other cause), an error of type `clsql-error` might be signalled.

See Also

`connect`
`disconnect`

Notes

`disconnect-pooled` is a *CLSQL* extension.

Name

FIND-DATABASE -- >Locate a database object through it's name.

Function **FIND-DATABASE**

Syntax

```
find-database database &optional errorp => result
```

Arguments and Values

<i>database</i>	A database object or a string, denoting a database name.
<i>errorp</i>	A generalized boolean. Defaults to t.
<i>db-type</i>	A keyword symbol denoting a known database back-end.
result	Either a database object, or, if <i>errorp</i> is NIL, possibly NIL.

Description

`find-database` locates an active database object given the specification in *database*. If *database* is an object of type `database`, `find-database` returns this. Otherwise it will search the active databases as indicated by the list returned by `connected-databases` for a database of type *db-type* whose name (as returned by `database-name` is equal as per `string=` to the string passed as *database*. If it succeeds, it returns the first database found.

If *db-type* is NIL all databases matching the string *database* are considered. If no matching databases are found and *errorp* is NIL then NIL is returned. If *errorp* is NIL and one or more matching databases are found, then the most recently connected database is returned as a first value and the number of matching databases is returned as a second value. If no, or more than one, matching databases are found and *errorp* is true, an error is signalled.

Examples

```
(database-name-from-spec '("dent" "newesim" "dent" "dent") :mysql)
=> "dent/newesim/dent"
(connect '("dent" "newesim" "dent" "dent") :database-type :mysql)
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48391DCD}>
(database-name *default-database*)
=> "dent/newesim/dent"

(database-name-from-spec '(nil "templatel" "dent" nil) :postgresql)
=> "/templatel/dent"
(connect '(nil "templatel" "dent" nil) :database-type :postgresql)
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>
(database-name *default-database*)
=> "/templatel/dent"

(database-name-from-spec '("www.pmsf.de" "templatel" "dent" nil) :postgresql)
=> "www.pmsf.de/templatel/dent"

(find-database "dent/newesim/dent")
=> #<CLSQL-MYSQL:MYSQL-DATABASE {484E91C5}>
(find-database "/templatel/dent")
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>
```

```
(find-database "www.pmsf.de/template1/dent" nil)
=> NIL
(find-database **)
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>
```

Side Effects

None.

Affected By

connected-databases

Exceptional Situations

Will signal an error of type `clsql-error` if no matching database can be found, and `errorp` is true. Will signal an error if the value of `database` is neither an object of type `database` nor a string.

See Also

database-name
database-name-from-spec
disconnect
connect
status
connected-databases

Notes

The `db-type` keyword argument to `find-database` is a *CLSQL* extension.

Name

INITIALIZE-DATABASE-TYPE -- Initializes a database type

Function INITIALIZE-DATABASE-TYPE

Syntax

```
initialize-database-type &key database-type => result
```

Arguments and Values

<i>database-type</i>	The database type to initialize, i.e. a keyword symbol denoting a known database back-end. Defaults to the value of <i>*default-database-type*</i> .
result	Either NIL if the initialization attempt fails, or t otherwise.

Description

If the back-end specified by *database-type* has not already been initialized, as seen from **initialized-database-types**, an attempt is made to initialize the database. If this attempt succeeds, or the back-end has already been initialized, the function returns t, and places the keyword denoting the database type onto the list stored in **initialized-database-types**, if not already present.

If initialization fails, the function returns NIL, and/or signals an error of type *clsq-error*. The kind of action taken depends on the back-end and the cause of the problem.

Examples

```
*initialized-database-types*
=> NIL
(setf *default-database-type* :mysql)
=> :MYSQL
(initialize-database-type)
>> Compiling LAMBDA (#:G897 #:G898 #:G901 #:G902):
>> Compiling Top-Level Form:
>>
=> T
*initialized-database-types*
=> (:MYSQL)
(initialize-database-type)
=> T
*initialized-database-types*
=> (:MYSQL)
```

Side Effects

The database back-end corresponding to the database type specified is initialized, unless it has already been initialized. This can involve any number of other side effects, as determined by the back-end implementation (like e.g. loading of foreign code, calling of foreign code, networking operations, etc.). If initialization is attempted and succeeds, the *database-type* is pushed onto the list stored in **initialized-database-types**.

Affected by

default-database-type

initialized-database-types

Exceptional Situations

If an error is encountered during the initialization attempt, the back-end may signal errors of kind `clsq-error`.

See Also

initialized-database-types

default-database-type

Notes

None.

Name

RECONNECT -- Re-establishes the connection between a database object and its RDBMS.

Function **RECONNECT**

Syntax

```
reconnect &key database error force => result
```

Arguments and Values

<i>database</i>	The database to reconnect, which defaults to the database indicated by <i>*default-database*</i> .
<i>error</i>	A boolean flag indicating whether to signal an error if <i>database</i> is non-nil but cannot be found. The default value is NIL.
<i>force</i>	A Boolean indicating whether to signal an error if the database connection has been lost. The default value is T.
<i>result</i>	A Boolean indicating whether the database was successfully reconnected.

Description

Reconnects *database* which defaults to **default-database** to the underlying database management system. On success, T is returned and the variable **default-database** is set to the newly reconnected database. If *database* is a database instance, this object is closed. If *database* is a string, then a connected database whose name matches *database* is sought in the list of connected databases. If no matching database is found and *error* and *database* are both non-NIL an error is signaled, otherwise NIL is returned.

When the current database connection has been lost, if *force* is non-NIL as it is by default, the connection is closed and errors are suppressed. If *force* is NIL and the database connection cannot be closed, an error is signalled.

Examples

```
*default-database*  
=> #<CLSQL-SQLITE:SQLITE-DATABASE :memory: OPEN {48CFBEA5}>  
(reconnect)  
=> #<CLSQL-SQLITE:SQLITE-DATABASE :memory: OPEN {48D64105}>
```

Side Effects

A database connection is re-established and **default-database** may be rebound to the supplied database object.

Affected by

default-database

Exceptional Situations

An error may be signalled if the specified database cannot be located or if the database cannot be closed.

See Also

`connect`
`disconnect`
`disconnect-pooled`

Notes

None.

Name

STATUS -- Print information about connected databases.

Function STATUS

Syntax

```
status &optional full =>
```

Arguments and Values

full A boolean indicating whether to print additional table information. The default value is NIL.

Description

Prints information about the currently connected databases to *STANDARD-OUTPUT*. The argument *full* is NIL by default and a value of t means that more detailed information about each database is printed.

Examples

```
(status)
```

```
CLSQL STATUS: 2004-06-13 15:07:39
```

```
-----  
DATABASE                TYPE                RECORDING  
-----  
localhost/test/petrov   mysql              nil  
localhost/test/petrov   postgresql         nil  
localhost/test/petrov   postgresql-socket nil  
test/petrov             odbc              nil  
* :memory:              sqlite            nil  
-----
```

```
(status t)
```

```
CLSQL STATUS: 2004-06-13 15:08:08
```

```
-----  
DATABASE                TYPE                RECORDING  POOLED  TABLES  VIEWS  
-----  
localhost/test/petrov   mysql              nil        nil     7        0  
localhost/test/petrov   postgresql         nil        nil     7        0  
localhost/test/petrov   postgresql-socket nil        nil     7        0  
test/petrov             odbc              nil        nil     7        0  
* :memory:              sqlite            nil        nil     0        0  
-----
```

Side Effects

None.

Affected by

None.

Exceptional Situations

None.

See Also

`connected-databases`
`connect`
`disconnect`
`*connect-if-exists*`
`find-database`

Notes

None.

Name

CREATE-DATABASE -- create a database

Function **CREATE-DATABASE**

Syntax

```
create-database connection-spec &key database-type => success
```

Arguments and Values

<i>connection-spec</i>	A connection specification
<i>database-type</i>	A database type specifier, i.e. a keyword. This defaults to the value of <i>*default-database-type*</i>
<i>success</i>	A boolean flag. If T, a new database was successfully created.

Description

This function creates a database in the database system specified by *database-type*.

Examples

```
(create-database '("localhost" "new" "dent" "dent") :database-type :mysql)
=> T

(create-database '("localhost" "new" "dent" "badpasswd") :database-type :mysql)
=>
Error: While trying to access database localhost/new/dent
      using database-type MYSQL:
      Error database-create failed: mysqladmin: connect to server at 'localhost' failed
error: 'Access denied for user: 'root@localhost' (Using password: YES)'
      has occurred.
      [condition type: CLSQL-ACCESS-ERROR]
```

Side Effects

A database will be created on the filesystem of the host.

Exceptional Situations

An exception will be thrown if the database system does not allow new databases to be created or if database creation fails.

See Also

destroy-database
probe-database
list-databases

Notes

This function may invoke the operating systems functions. Thus, some database systems may require the administration functions to be available in the current PATH. At this time, the :mysql backend requires `mysqladmin` and the :postgresql backend requires `createdb`.

`create-database` is a *CLSQL* extension.

Name

DESTROY-DATABASE -- destroys a database

Function **DESTROY-DATABASE**

Syntax

```
destroy-database connection-spec &key database-type => success
```

Arguments and Values

<i>connection-spec</i>	A connection specification
<i>database-type</i>	A database type specifier, i.e. a keyword. This defaults to the value of <code>*default-database-type*</code>
<i>success</i>	A boolean flag. If T, the database was successfully destroyed.

Description

This function destroys a database in the database system specified by *database-type*.

Examples

```
(destroy-database '("localhost" "new" "dent" "dent") :database-type :postgresql)
=> T

(destroy-database '("localhost" "new" "dent" "dent") :database-type :postgresql)
=>
Error: While trying to access database localhost/test2/root
      using database-type POSTGRESQL:
      Error database-destory failed: dropdb: database removal failed: ERROR: database "test2" does not
      has occurred.
      [condition type: CLSQL-ACCESS-ERROR]
```

Side Effects

A database will be removed from the filesystem of the host.

Exceptional Situations

An exception will be thrown if the database system does not allow databases to be removed, the database does not exist, or if database removal fails.

See Also

`create-database`

probe-database
list-databases

Notes

This function may invoke the operating systems functions. Thus, some database systems may require the administration functions to be available in the current PATH. At this time, the :mysql backend requires `mysqladmin` and the :postgresql backend requires `dropdb`.

`destroy-database` is a *CLSQL* extension.

Name

PROBE-DATABASE -- tests for existence of a database

Function **PROBE-DATABASE**

Syntax

```
probe-database connection-spec &key database-type => success
```

Arguments and Values

<i>connection-spec</i>	A connection specification
<i>database-type</i>	A database type specifier, i.e. a keyword. This defaults to the value of <code>*default-database-type*</code>
<i>success</i>	A boolean flag. If T, the database exists in the database system.

Description

This function tests for the existence of a database in the database system specified by *database-type*.

Examples

```
(probe-database '("localhost" "new" "dent" "dent") :database-type :postgresql)
=> T
```

Side Effects

None

Exceptional Situations

An exception maybe thrown if the database system does not receive administrator-level authentication since function may need to read the administrative database of the database system.

See Also

`create-database`
`destroy-database`
`list-databases`

Notes

probe-database is a *CLSQL* extension.

Name

LIST-DATABASES -- List databases matching the supplied connection spec and database type.

Function LIST-DATABASES

Syntax

```
list-databases connection-spec &key database-type => result
```

Arguments and Values

<i>connection-spec</i>	A connection specification
<i>database-type</i>	A database type specifier, i.e. a keyword. This defaults to the value of <i>*default-database-type*</i>
<i>result</i>	A list of matching databases.

Description

This function returns a list of databases existing in the database system specified by *database-type*.

Examples

```
(list-databases '("localhost" "new" "dent" "dent") :database-type :postgresql)
=> ("address-book" "sql-test" "template1" "template0" "test1" "dent" "test")
```

Side Effects

None.

Affected by

None.

Exceptional Situations

An exception maybe thrown if the database system does not receive administrator-level authentication since function may need to read the administrative database of the database system.

See Also

`create-database`

destroy-database
probe-database

Notes

list-databases is a *CLSQL* extension.

Name

WITH-DATABASE -- Execute a body of code with a variable bound to a specified database object.

Macro WITH-DATABASE

Syntax

```
with-database db-var connection-spec &rest connect-args &body body => result
```

Arguments and Values

<i>db-var</i>	A variable to which the specified database is bound.
<i>connection-spec</i>	A vendor specific connection specification supplied as a list or as a string.
<i>connect-args</i>	Other optional arguments to connect.
<i>body</i>	A Lisp code body.
<i>result</i>	Determined by the result of executing the last expression in <i>body</i> .

Description

Evaluate *body* in an environment, where *db-var* is bound to the database connection given by *connection-spec* and *connect-args*. The connection is automatically closed or released to the pool on exit from the body.

Examples

```
(connected-databases)
=> NIL
(with-database (db '(":memory:") :database-type :sqlite
                  :make-default nil)
  (database-name db))
=> ":memory:"
(connected-databases)
=> NIL
```

Side Effects

See `connect` and `disconnect`.

Affected by

See `connect` and `disconnect`.

Exceptional Situations

See `connect` and `disconnect`.

See Also

`connect`
`disconnect`
`disconnect-pooled`
`with-default-database`

Notes

`with-database` is a *CLSQL* extension.

Name

WITH-DEFAULT-DATABASE -- Execute a body of code with **default-database** bound to a specified database.

Macro **WITH-DEFAULT-DATABASE**

Syntax

```
with-default-database database &rest body => result
```

Arguments and Values

database An active database object.

body A Lisp code body.

result Determined by the result of executing the last expression in *body*.

Description

Perform *body* with *DATABASE* bound as **default-database**.

Examples

```
*default-database*
=> #<CLSQL-ODBC:ODBC-DATABASE new/dent OPEN {49095CAD}>

(let ((database (clsql:find-database ":memory:")))
  (with-default-database (database)
    (database-name *default-database*)))
=> ":memory:"
```

Side Effects

None.

Affected by

None.

Exceptional Situations

Calls to *CLSQL* functions in *body* may signal errors if *database* is not an active database object.

See Also

with-database
default-database

Notes

with-default-database is a *CLSQL* extension.

The Symbolic SQL Syntax

CLSQL provides a symbolic syntax allowing the construction of SQL expressions as lists delimited by square brackets. The syntax is turned off by default. This section describes utilities for enabling and disabling the square bracket reader syntax and for constructing symbolic SQL expressions.

Name

ENABLE-SQL-READER-SYNTAX -- Globally enable square bracket reader syntax.

Macro **ENABLE-SQL-READER-SYNTAX**

Syntax

```
enable-sql-reader-syntax =>
```

Arguments and Values

None.

Description

Turns on the SQL reader syntax setting the syntax state such that if the syntax is subsequently disabled, `restore-sql-reader-syntax-state` will enable it again.

Examples

None.

Side Effects

Sets the internal syntax state to enabled.

Modifies the default readtable.

Affected by

None.

Exceptional Situations

None.

See Also

```
disable-sql-reader-syntax  
locally-enable-sql-reader-syntax  
locally-disable-sql-reader-syntax  
restore-sql-reader-syntax-state
```

Notes

The symbolic SQL syntax is disabled by default.

Name

DISABLE-SQL-READER-SYNTAX -- Globally disable square bracket reader syntax.

Macro **DISABLE-SQL-READER-SYNTAX**

Syntax

```
disable-sql-reader-syntax =>
```

Arguments and Values

None.

Description

Turns off the SQL reader syntax setting the syntax state such that if the syntax is subsequently enabled, `restore-sql-reader-syntax-state` will disable it again.

Examples

None.

Side Effects

Sets the internal syntax state to disabled.

Modifies the default readtable.

Affected by

None.

Exceptional Situations

None.

See Also

```
enable-sql-reader-syntax  
locally-enable-sql-reader-syntax  
locally-disable-sql-reader-syntax  
restore-sql-reader-syntax-state
```

Notes

The symbolic SQL syntax is disabled by default.

Name

LOCALLY-ENABLE-SQL-READER-SYNTAX -- Globally enable square bracket reader syntax.

Macro **LOCALLY-ENABLE-SQL-READER-SYNTAX**

Syntax

```
locally-enable-sql-reader-syntax =>
```

Arguments and Values

None.

Description

Turns on the SQL reader syntax without changing the syntax state such that `restore-sql-reader-syntax-state` will re-establish the current syntax state.

Examples

Intended to be used in a file for code which uses the square bracket syntax without changing the global state.

```
#. (locally-enable-sql-reader-syntax)
... CODE USING SYMBOLIC SQL SYNTAX ...
#. (restore-sql-reader-syntax-state)
```

Side Effects

Modifies the default readtable.

Affected by

None.

Exceptional Situations

None.

See Also

```
enable-sql-reader-syntax
disable-sql-reader-syntax
locally-disable-sql-reader-syntax
restore-sql-reader-syntax-state
```


Notes

The symbolic SQL syntax is disabled by default.

Name

LOCALLY-DISABLE-SQL-READER-SYNTAX -- Locally disable square bracket reader syntax.

Macro **LOCALLY-DISABLE-SQL-READER-SYNTAX**

Syntax

```
locally-disable-sql-reader-syntax =>
```

Arguments and Values

None.

Description

Turns off the SQL reader syntax without changing the syntax state such that `restore-sql-reader-syntax-state` will re-establish the current syntax state.

Examples

Intended to be used in a file for code in which the square bracket syntax should be disabled without changing the global state.

```
#. (locally-disable-sql-reader-syntax)
... CODE NOT USING SYMBOLIC SQL SYNTAX ...
#. (restore-sql-reader-syntax-state)
```

Side Effects

Modifies the default readtable.

Affected by

None.

Exceptional Situations

None.

See Also

```
enable-sql-reader-syntax
disable-sql-reader-syntax
locally-enable-sql-reader-syntax
restore-sql-reader-syntax-state
```

Notes

The symbolic SQL syntax is disabled by default.

Name

RESTORE-SQL-READER-SYNTAX-STATE -- Restore square bracket reader syntax to its previous state.

Macro **RESTORE-SQL-READER-SYNTAX-STATE**

Syntax

```
restore-sql-reader-syntax-state =>
```

Arguments and Values

None.

Description

Enables the SQL reader syntax if `enable-sql-reader-syntax` has been called more recently than `disable-sql-reader-syntax` and otherwise disables the SQL reader syntax. By default, the SQL reader syntax is disabled.

Examples

See `locally-enable-sql-reader-syntax` and `locally-disable-sql-reader-syntax`.

Side Effects

Reverts the internal syntax state.

Modifies the default readtable.

Affected by

The current internal syntax state.

Exceptional Situations

None.

See Also

```
enable-sql-reader-syntax  
disable-sql-reader-syntax  
locally-enable-sql-reader-syntax  
locally-disable-sql-reader-syntax
```

Notes

The symbolic SQL syntax is disabled by default.

Name

SQL -- Construct an SQL string from supplied expressions.

Function SQL

Syntax

```
sql &rest args => sql-expression
```

Arguments and Values

<i>args</i>	A set of expressions.
sql-expression	A string representing an SQL expression.

Description

Returns an SQL string generated from the expressions *args*. The expressions are translated into SQL strings and then concatenated with a single space delimiting each expression.

Examples

```
(sql nil)
=> "NULL"

(sql 'foo)
=> "FOO"

(sql "bar")
=> "'bar'"

(sql 10)
=> "10"

(sql '(nil foo "bar" 10))
=> "(NULL,FOO,'bar',10)"

(sql #(nil foo "bar" 10))
=> "NULL,FOO,'bar',10"

(sql [select [foo] [bar] :from [baz]] 'having [= [foo id] [bar id]]
    'and [foo val] '< 5)
=> "SELECT FOO,BAR FROM BAZ HAVING (FOO.ID = BAR.ID) AND FOO.VAL < 5"
```

Side Effects

None.

Affected by

None.

Exceptional Situations

An error of type `sql-user-error` is signalled if any element in *args* is not of the supported types (a symbol, string, number or symbolic SQL expression) or a list or vector containing only these supported types.

See Also

`sql-expression`
`sql-operation`
`sql-operator`

Notes

None.

Name

SQL-EXPRESSION -- Constructs an SQL expression from supplied keyword arguments.

Function SQL-EXPRESSION

Syntax

```
sql-expression &key string table alias attribute type => result
```

Arguments and Values

<i>string</i>	A string.
<i>table</i>	A symbol representing a database table identifier.
<i>alias</i>	A table alias.
<i>attribute</i>	A symbol representing an attribute identifier.
<i>type</i>	A type specifier.
result	A object of type sql-expression.

Description

Returns an SQL expression constructed from the supplied arguments which may be combined as follows:

- *attribute* and *type*;
- *attribute*;
- *alias* or *table* and *attribute* and *type*;
- *alias* or *table* and *attribute*;
- *table*, *attribute* and *type*;
- *table* and *attribute*;
- *table* and *alias*;
- *table*;
- *string*.

Examples

```
(sql-expression :table 'foo :attribute 'bar)  
=> #<CLSQL-SYS:SQL-IDENT-ATTRIBUTE FOO.BAR>
```

```
(sql-expression :attribute 'baz)  
=> #<CLSQL-SYS:SQL-IDENT-ATTRIBUTE BAZ>
```

Side Effects

None.

Affected by

None.

Exceptional Situations

An error of type `sql-user-error` is signalled if an unsupported combination of keyword arguments is specified.

See Also

`sql`
`sql-operation`
`sql-operator`

Notes

None.

Name

SQL-OPERATION -- Constructs an SQL expression from a supplied operator and arguments.

Function SQL-OPERATION

Syntax

```
sql-operation operator &rest args => result
```

```
sql-operation 'function func &rest args => result
```

Arguments and Values

<i>operator</i>	A symbol denoting an SQL operator.
<i>func</i>	A string denoting an SQL function.
<i>args</i>	A set of arguments for the specified SQL operator or function.
<i>result</i>	A object of type <code>sql-expression</code> .

Description

Returns an SQL expression constructed from the supplied SQL operator or function *operator* and its arguments *args*. If *operator* is passed the symbol 'function' then the first value in *args* is taken to be a valid SQL function and the remaining values in *args* its arguments.

Examples

```
(sql-operation 'select
  (sql-expression :table 'foo :attribute 'bar)
  (sql-operation 'sum (sql-expression :table 'foo :attribute 'baz))
  :from
  (sql-expression :table 'foo)
  :where
  (sql-operation '> (sql-expression :attribute 'bar) 12)
  :order-by (sql-operation 'sum (sql-expression :attribute 'baz)))
=> #<SQL-QUERY SELECT FOO.BAR,SUM(FOO.BAZ) FROM FOO WHERE (BAR > 12) ORDER BY SUM(BAZ)>

(sql-operation 'function "strpos" "CLSQL" "SQL")
=> #<CLSQL-SYS:SQL-FUNCTION-EXP STRPOS('CLSQL','SQL')>
```

Side Effects

None.

Affected by

None.

Exceptional Situations

An error of type `sql-user-error` is signalled if *operator* is not a symbol representing a supported SQL operator.

See Also

`sql`
`sql-expression`
`sql-operator`

Notes

None.

Name

SQL-OPERATOR -- Returns the symbol for the supplied SQL operator.

Function SQL-OPERATOR

Syntax

```
sql-operator operator => result
```

Arguments and Values

operator A symbol denoting an SQL operator.

result The Lisp symbol used by *CLSQL* to represent the specified operator.

Description

Returns the Lisp symbol corresponding to the SQL operator represented by the symbol *operator*. If *operator* does not represent a supported SQL operator or is not a symbol, nil is returned.

Examples

```
(sql-operator 'like)  
=> SQL-LIKE
```

Side Effects

None.

Affected by

None.

Exceptional Situations

None.

See Also

sql
sql-expression
sql-operation

Notes

CLSQL's symbolic SQL syntax currently has support for the following SQL operators:

```
any
some
all
not
union
intersect
minus
except
order-by
null
*
+
/
-
like
and
or
in
substr
||
=
<
>
>=
<=
<>
count
max
min
avg
sum
function
between
distinct
nvl
slot-value
userenv
concat
substring
limit
group-by
having
not-null
exists
uplike
is
==
the
coalesce
view-class
```

as well as the pseudo-operator `function`. Note that some of these operators are not supported by all of the RDBMS supported by *CLSQL*.

Functional Data Definition Language (FDDL)

CLSQL provides a functional DDL which supports the creation and destruction of a variety of database objects including tables, views, indexes and sequences. Functions which return information about currently defined database objects are also provided. In addition, the FDDL includes functionality for examining table attributes and attribute types.

Name

CREATE-TABLE -- Create a database table.

Function **CREATE-TABLE**

Syntax

```
create-table name description &key database constraints transactions =>
```

Arguments and Values

<i>name</i>	The name of the table as a string, symbol or SQL expression.
<i>database</i>	A database object which defaults to <i>*default-database*</i> .
<i>description</i>	A list.
<i>constraints</i>	A string, a list of strings or NIL.
<i>transactions</i>	A Boolean. The default value is T.

Description

Creates a table called *name*, which may be a string, symbol or SQL table identifier, in *database* which defaults to **default-database**. *description* is a list whose elements are lists containing the attribute names, types, and other constraints such as not-null or primary-key for each column in the table.

constraints is a string representing an SQL table constraint expression or a list of such strings.

With MySQL databases, if *transactions* is T an InnoDB table is created which supports transactions.

Examples

```
(create-table [foo]
  '([[id] integer)
    ([height] float)
    ([name] (string 24))
    ([comments] longchar)))
=>
(table-exists-p [foo])
=> T
```

Side Effects

A table is created in *database*.

Affected by

default-database

Exceptional Situations

An error is signalled if *name* is not a string, symbol or SQL expression. An error of type `sql-database-data-error` is signalled if a relation called *name* already exists.

See Also

[drop-table](#)
[list-tables](#)
[table-exists-p](#)

Notes

The *constraints* and *transactions* keyword arguments to `create-table` are *CLSQL* extensions. The *transactions* keyword argument is for compatibility with MySQL databases.

Name

DROP-TABLE -- Drop a database table.

Function **DROP-TABLE**

Syntax

```
drop-table name &key if-does-not-exist database =>
```

Arguments and Values

<i>name</i>	The name of the table as a string, symbol or SQL expression.
<i>database</i>	A database object which defaults to <i>*default-database*</i> .
<i>if-does-not-exist</i>	A symbol. Meaningful values are <i>:ignore</i> or <i>:error</i> (the default).

Description

Drops the table called *name* from *database* which defaults to **default-database**. If the table does not exist and *if-does-not-exist* is *:ignore* then *drop-table* returns *NIL* whereas an error is signalled if *if-does-not-exist* is *:error*.

Examples

```
(table-exists-p [foo])
=> T
(drop-table [foo] :if-does-not-exist :ignore)
=>
(table-exists-p [foo])
=> NIL
```

Side Effects

A table is dropped *database*.

Affected by

default-database

Exceptional Situations

An error is signalled if *name* is not a string, symbol or SQL expression. An error of type *sql-database-data-error* is signalled if *name* doesn't exist and *if-does-not-exist* has a value of *:error*.

See Also

[create-table](#)
[list-tables](#)
[table-exists-p](#)

Notes

The *if-does-not-exist* keyword argument to `drop-table` is a *CLSQL* extension.

Name

LIST-TABLES -- Returns a list of database tables.

Function **LIST-TABLES**

Syntax

```
list-tables &key owner database => result
```

Arguments and Values

owner A string, NIL or :all.

database A database object which defaults to *default-database*.

result A list of strings.

Description

Returns a list of strings representing table names in *database* which defaults to *default-database*. *owner* is NIL by default which means that only tables owned by users are listed. If *owner* is a string denoting a user name, only tables owned by *owner* are listed. If *owner* is :all then all tables are listed.

Examples

```
(list-tables :owner "fred")
=> ("type_table" "type_bigint" "employee" "company" "addr" "ea_join" "big")

(list-tables :owner :all)
=> ("pg_description" "pg_group" "pg_proc" "pg_rewrite" "pg_type" "pg_attribute"
    "pg_class" "pg_inherits" "pg_index" "pg_operator" "pg_opclass" "pg_am"
    "pg_amop" "pg_amproc" "pg_language" "pg_largeobject" "pg_aggregate"
    "pg_trigger" "pg_listener" "pg_cast" "pg_namespace" "pg_shadow"
    "pg_conversion" "pg_depend" "pg_attrdef" "pg_constraint" "pg_database"
    "type_table" "type_bigint" "employee" "company" "pg_statistic" "addr"
    "ea_join" "big")
```

Side Effects

None.

Affected by

default-database

Exceptional Situations

None.

See Also

`create-table`
`drop-table`
`table-exists-p`

Notes

None.

Name

TABLE-EXISTS-P -- Tests for the existence of a database table.

Function **TABLE-EXISTS-P**

Syntax

```
table-exists-p name &key owner database => result
```

Arguments and Values

<i>name</i>	The name of the table as a string, symbol or SQL expression.
<i>owner</i>	A string, NIL or :all.
<i>database</i>	A database object which defaults to *default-database*.
<i>result</i>	A Boolean.

Description

Tests for the existence of an SQL table called *name* in *database* which defaults to *default-database*. *owner* is NIL by default which means that only tables owned by users are examined. If *owner* is a string denoting a user name, only tables owned by *owner* are examined. If *owner* is :all then all tables are examined.

Examples

```
(table-exists-p [foo])  
=> T
```

Side Effects

None.

Affected by

default-database

Exceptional Situations

None.

See Also

create-table
drop-table
list-tables

Notes

None.

Name

CREATE-VIEW -- Create a database view.

Function **CREATE-VIEW**

Syntax

```
create-view name &key as column-list with-check-option database =>
```

Arguments and Values

<i>name</i>	The name of the view as a string, symbol or SQL expression.
<i>database</i>	A database object which defaults to <i>*default-database*</i> .
<i>as</i>	A symbolic SQL query expression.
<i>column-list</i>	A list.
<i>with-check-option</i>	A Boolean.

Description

Creates a view called *name* in *database* which defaults to **default-database**. The view is created using the query *as* and the columns of the view may be specified using the *column-list* parameter. The *with-check-option* is NIL by default but if it has a non-NIL value, then all insert/update commands on the view are checked to ensure that the new data satisfy the query *as*.

Examples

```
(create-view [lenins-group]
  :as [select [first-name] [last-name] [email]
         :from [employee]
         :where [= [managerid] 1]])
=>

(select [*] :from [lenins-group])
=> (("Josef" "Stalin" "stalin@soviet.org")
   ("Leon" "Trotsky" "trotsky@soviet.org")
   ("Nikita" "Kruschev" "kruschev@soviet.org")
   ("Leonid" "Brezhnev" "brezhnev@soviet.org")
   ("Yuri" "Andropov" "andropov@soviet.org")
   ("Konstantin" "Chernenko" "chernenko@soviet.org")
   ("Mikhail" "Gorbachev" "gorbachev@soviet.org")
   ("Boris" "Yeltsin" "yeltsin@soviet.org")
   ("Vladimir" "Putin" "putin@soviet.org")),
("first_name" "last_name" "email")
```

Side Effects

A view is created in *database*.

Affected by

default-database

Exceptional Situations

An error is signalled if *name* is not a string, symbol or SQL expression. An error of type `sql-database-data-error` is signalled if a relation called *name* already exists.

See Also

`drop-view`
`list-views`
`view-exists-p`

Notes

None.

Name

DROP-VIEW -- Drops a database view.

Function **DROP-VIEW**

Syntax

```
drop-view name &key if-does-not-exist database =>
```

Arguments and Values

<i>name</i>	The name of the view as a string, symbol or SQL expression.
<i>database</i>	A database object which defaults to <i>*default-database*</i> .
<i>if-does-not-exist</i>	A symbol. Meaningful values are <i>:ignore</i> or <i>:error</i> (the default).

Description

Drops the view called *name* from *database* which defaults to **default-database**. If the view does not exist and *if-does-not-exist* is *:ignore* then *drop-view* returns *NIL* whereas an error is signalled if *if-does-not-exist* is *:error*.

Examples

```
(view-exists-p [foo])  
=> T  
(drop-view [foo] :if-does-not-exist :ignore)  
=>  
(view-exists-p [foo])  
=> NIL
```

Side Effects

A view is dropped *database*.

Affected by

default-database

Exceptional Situations

An error is signalled if *name* is not a string, symbol or SQL expression. An error of type *sql-database-data-error* is signalled if *name* doesn't exist and *if-does-not-exist* has a value of *:error*.

See Also

`create-view`
`list-views`
`view-exists-p`

Notes

The *if-does-not-exist* keyword argument to `drop-view` is a *CLSQL* extension.

Name

LIST-VIEWS -- Returns a list of database views.

Function LIST-VIEWS

Syntax

```
list-views &key owner database => result
```

Arguments and Values

owner A string, NIL or :all.

database A database object which defaults to *default-database*.

result A list of strings.

Description

Returns a list of strings representing view names in *database* which defaults to *default-database*. *owner* is NIL by default which means that only views owned by users are listed. If *owner* is a string denoting a user name, only views owned by *owner* are listed. If *owner* is :all then all views are listed.

Examples

```
(list-views :owner "fred")  
=> ("lenins_group")
```

```
(list-views :owner :all)  
=> ("pg_user" "pg_rules" "pg_views" "pg_tables" "pg_indexes" "pg_stats"  
    "pg_stat_all_tables" "pg_stat_sys_tables" "pg_stat_user_tables"  
    "pg_statio_all_tables" "pg_statio_sys_tables" "pg_statio_user_tables"  
    "pg_stat_all_indexes" "pg_stat_sys_indexes" "pg_stat_user_indexes"  
    "pg_statio_all_indexes" "pg_statio_sys_indexes" "pg_statio_user_indexes"  
    "pg_statio_all_sequences" "pg_statio_sys_sequences"  
    "pg_statio_user_sequences" "pg_stat_activity" "pg_stat_database"  
    "pg_locks" "pg_settings" "lenins_group")
```

Side Effects

None.

Affected by

default-database

Exceptional Situations

None.

See Also

`create-view`
`drop-view`
`view-exists-p`

Notes

`list-views` is a *CLSQL* extension.

Name

VIEW-EXISTS-P -- Tests for the existence of a database view.

Function **VIEW-EXISTS-P**

Syntax

```
view-exists-p name &key owner database => result
```

Arguments and Values

<i>name</i>	The name of the view as a string, symbol or SQL expression.
<i>owner</i>	A string, NIL or :all.
<i>database</i>	A database object which defaults to *default-database*.
<i>result</i>	A Boolean.

Description

Tests for the existence of an SQL view called *name* in *database* which defaults to *default-database*. *owner* is NIL by default which means that only views owned by users are examined. If *owner* is a string denoting a user name, only views owned by *owner* are examined. If *owner* is :all then all views are examined.

Examples

```
(view-exists-p [lenins-group])  
=> T
```

Side Effects

None.

Affected by

default-database

Exceptional Situations

None.

See Also

create-view
drop-view
list-views

Notes

view-exists-p is a *CLSQL* extension.

Name

CREATE-INDEX -- Create a database index.

Function **CREATE-INDEX**

Syntax

```
create-index name &key on unique attributes database =>
```

Arguments and Values

<i>name</i>	The name of the index as a string, symbol or SQL expression.
<i>on</i>	The name of a table as a string, symbol or SQL expression.
<i>unique</i>	A Boolean.
<i>attributes</i>	A list of attribute names.
<i>database</i>	A database object which defaults to <i>*default-database*</i> .

Description

Creates an index called *name* on the table specified by *on* in *database* which default to **default-database**. The table attributes to use in constructing the index *name* are specified by *attributes*. The *unique* argument is NIL by default but if it has a non-NIL value then the indexed attributes must have unique values.

Examples

```
(create-index [bar] :on [employee]
  :attributes '([first-name] [last-name] [email])
  :unique t)
=>

(index-exists-p [bar])
=> T
```

Side Effects

An index is created in *database*.

Affected by

default-database

Exceptional Situations

An error is signalled if *name* is not a string, symbol or SQL expression. An error of type `sql-database-data-error` is signalled if a relation called *name* already exists.

See Also

[drop-index](#)
[list-indexes](#)
[index-exists-p](#)

Notes

None.

Name

DROP-INDEX -- Drop a database index.

Function **DROP-INDEX**

Syntax

```
drop-index name &key if-does-not-exist on database =>
```

Arguments and Values

<i>name</i>	The name of the index as a string, symbol or SQL expression.
<i>on</i>	The name of a table as a string, symbol or SQL expression.
<i>database</i>	A database object which defaults to <i>*default-database*</i> .
<i>if-does-not-exist</i>	A symbol. Meaningful values are <i>:ignore</i> or <i>:error</i> (the default).

Description

Drops the index called *name* in *database* which defaults to **default-database**. If the index does not exist and *if-does-not-exist* is *:ignore* then *drop-index* returns NIL whereas an error is signalled if *if-does-not-exist* is *:error*.

The argument *on* allows the optional specification of a table to drop the index from. This is required for compatibility with MySQL.

Examples

```
(index-exists-p [foo])
=> T
(drop-index [foo] :if-does-not-exist :ignore)
=>
(index-exists-p [foo])
=> NIL
```

Side Effects

An index is dropped in *database*.

Affected by

default-database

Exceptional Situations

An error is signalled if *name* is not a string, symbol or SQL expression. An error of type `sql-database-data-error` is signalled if *name* doesn't exist and *if-does-not-exist* has a value of `:error`.

See Also

`create-index`
`list-indexes`
`index-exists-p`

Notes

The *if-does-not-exist* and *on* keyword arguments to `drop-index` are *CLSQL* extensions. The keyword argument *on* is provided for compatibility with MySQL.

Name

LIST-INDEXES -- Returns a list of database indexes.

Function **LIST-INDEXES**

Syntax

```
list-indexes &key onowner database => result
```

Arguments and Values

<i>owner</i>	A string, NIL or :all.
<i>database</i>	A database object which defaults to *default-database*.
<i>on</i>	The name of a table as a string, symbol or SQL expression, a list of such names or NIL.
<i>result</i>	A list of strings.

Description

Returns a list of strings representing index names in *database* which defaults to *default-database*. *owner* is NIL by default which means that only indexes owned by users are listed. If *owner* is a string denoting a user name, only indexes owned by *owner* are listed. If *owner* is :all then all indexes are listed.

The keyword argument *on* limits the results to indexes on the specified tables. Meaningful values for *on* are NIL (the default) which means that all tables are considered, a string, symbol or SQL expression representing a table name in *database* or a list of such table identifiers.

Examples

```
(list-indexes)
=> ("employeepk" "companypk" "addrpk" "bar")
```

```
(list-indexes :on '([addr] [company]))
=> ("addrpk" "companypk")
```

Side Effects

None.

Affected by

default-database

Exceptional Situations

None.

See Also

[create-index](#)
[drop-index](#)
[index-exists-p](#)

Notes

`list-indexes` is a *CLSQL* extension.

Name

INDEX-EXISTS-P -- Tests for the existence of a database index.

Function INDEX-EXISTS-P

Syntax

```
index-exists-p name &key owner database => result
```

Arguments and Values

<i>name</i>	The name of the index as a string, symbol or SQL expression.
<i>owner</i>	A string, NIL or :all.
<i>database</i>	A database object which defaults to *default-database*.
<i>result</i>	A Boolean.

Description

Tests for the existence of an SQL index called *name* in *database* which defaults to *default-database*. *owner* is NIL by default which means that only indexes owned by users are examined. If *owner* is a string denoting a user name, only indexes owned by *owner* are examined. If *owner* is :all then all indexes are examined.

Examples

```
(index-exists-p [bar])  
=> T
```

Side Effects

None.

Affected by

default-database

Exceptional Situations

None.

See Also

create-index
drop-index
list-indexes

Notes

index-exists-p is a *CLSQL* extension.

Name

ATTRIBUTE-TYPE -- Returns the type of the supplied attribute.

Function ATTRIBUTE-TYPE

Syntax

```
attribute-type attribute table &key owner database => type, precision, scale, nulls-accepted
```

Arguments and Values

<i>attribute</i>	The name of the index as a string, symbol or SQL expression.
<i>table</i>	The name of a table as a string, symbol or SQL expression.
<i>owner</i>	A string, NIL or :all.
<i>database</i>	A database object which defaults to *default-database*.
<i>type</i>	A keyword symbol denoting a vendor-specific SQL type.
<i>precision</i>	An integer denoting the precision of the attribute type or NIL.
<i>scale</i>	An integer denoting the scale of the attribute type or NIL.
<i>nulls-accepted</i>	0 or 1.

Description

Returns a keyword symbol representing the vendor-specific field type of the supplied attribute *attribute* in the table specified by *table* in *database* which defaults to *default-database*. *owner* is NIL by default which means that the attribute specified by *attribute*, if it exists, must be user owned else NIL is returned. If *owner* is a string denoting a user name, the attribute, if it exists, must be owned by *owner* else NIL is returned, whereas if *owner* is :all then the attribute, if it exists, will be returned regardless of its owner.

Other information is also returned. The second value is the type precision, the third is the scale and the fourth represents whether or not the attribute accepts null values (a value of 0) or not (a value of 1).

Examples

```
(attribute-type [emplid] [employee])  
=> :INT4, 4, NIL, 0
```

Side Effects

None.

Affected by

default-database

Exceptional Situations

None.

See Also

`list-attributes`
`list-attribute-types`

Notes

None.

Name

LIST-ATTRIBUTE-TYPES -- Returns information about the attribute types of a table.

Function **LIST-ATTRIBUTE-TYPES**

Syntax

```
list-attribute-types table &key owner database => result
```

Arguments and Values

<i>table</i>	The name of a table as a string, symbol or SQL expression.
<i>owner</i>	A string, NIL or :all.
<i>database</i>	A database object which defaults to *default-database*.
<i>result</i>	A list.

Description

Returns a list containing information about the SQL types of each of the attributes in the table specified by *table* in *database* which has a default value of *default-database*. *owner* is NIL by default which means that only attributes owned by users are listed. If *owner* is a string denoting a user name, only attributes owned by *owner* are listed. If *owner* is :all then all attributes are listed. The elements of the returned list are lists where the first element is the name of the attribute, the second element is its SQL type, the third is the type precision, the fourth is the scale of the attribute and the fifth is 1 if the attribute accepts null values and otherwise 0.

Examples

```
(list-attribute-types [employee])
=> (("emplid" :INT4 4 NIL 0) ("groupid" :INT4 4 NIL 0)
   ("first_name" :VARCHAR 30 NIL 1) ("last_name" :VARCHAR 30 NIL 1)
   ("email" :VARCHAR 100 NIL 1) ("ecompanyid" :INT4 4 NIL 1)
   ("managerid" :INT4 4 NIL 1) ("height" :FLOAT8 8 NIL 1)
   ("married" :BOOL 1 NIL 1) ("birthday" :TIMESTAMP 8 NIL 1)
   ("bd_utime" :INT8 8 NIL 1))
```

Side Effects

None.

Affected by

default-database

Exceptional Situations

None.

See Also

[attribute-type](#)
[list-attribute-types](#)

Notes

None.

Name

LIST-ATTRIBUTES -- Returns the attributes of a table as a list.

Function LIST-ATTRIBUTES

Syntax

```
list-attributes name &key owner database => result
```

Arguments and Values

<i>name</i>	The name of a table as a string, symbol or SQL expression.
<i>owner</i>	A string, NIL or :all.
<i>database</i>	A database object which defaults to *default-database*.
<i>result</i>	A list.

Description

Returns a list of strings representing the attributes of table *name* in *database* which defaults to *default-database*. *owner* is NIL by default which means that only attributes owned by users are listed. If *owner* is a string denoting a user name, only attributes owned by *owner* are listed. If *owner* is :all then all attributes are listed.

Examples

```
(list-attributes [employee])  
=> ("emplid" "groupid" "first_name" "last_name" "email" "ecompanyid" "managerid"  
    "height" "married" "birthday" "bd_utime")
```

Side Effects

None.

Affected by

default-database

Exceptional Situations

None.

See Also

attribute-type
list-attribute-types

Notes

None.

Name

CREATE-SEQUENCE -- Create a database sequence.

Function **CREATE-SEQUENCE**

Syntax

```
create-sequence name &key database =>
```

Arguments and Values

name The name of the sequence as a string, symbol or SQL expression.

database A database object which defaults to **default-database**.

Description

Creates a sequence called *name* in *database* which defaults to **default-database**.

Examples

```
(create-sequence [foo])  
=>  
(sequence-exists-p [foo])  
=> T
```

Side Effects

A sequence is created in *database*.

Affected by

default-database

Exceptional Situations

An error is signalled if *name* is not a string, symbol or SQL expression. An error of type `sql-database-data-error` is signalled if a relation called *name* already exists.

See Also

`drop-sequence`
`list-sequences`
`sequence-exists-p`
`sequence-last`

sequence-next
set-sequence-position

Notes

create-sequence is a *CLSQL* extension.

Name

DROP-SEQUENCE -- Drop a database sequence.

Function **DROP-SEQUENCE**

Syntax

```
drop-sequence name &key if-does-not-exist database =>
```

Arguments and Values

<i>name</i>	The name of the sequence as a string, symbol or SQL expression.
<i>database</i>	A database object which defaults to <i>*default-database*</i> .
<i>if-does-not-exist</i>	A symbol. Meaningful values are <i>:ignore</i> or <i>:error</i> (the default).

Description

Drops the sequence called *name* from *database* which defaults to **default-database**. If the sequence does not exist and *if-does-not-exist* is *:ignore* then *drop-sequence* returns NIL whereas an error is signalled if *if-does-not-exist* is *:error*.

Examples

```
(sequence-exists-p [foo])  
=> T  
(drop-sequence [foo] :if-does-not-exist :ignore)  
=>  
(sequence-exists-p [foo])  
=> NIL
```

Side Effects

A sequence is dropped from *database*.

Affected by

default-database

Exceptional Situations

An error is signalled if *name* is not a string, symbol or SQL expression. An error of type *sql-database-data-error* is signalled if *name* doesn't exist and *if-does-not-exist* has a value of *:error*.

See Also

`create-sequence`
`list-sequences`
`sequence-exists-p`
`sequence-last`
`sequence-next`
`set-sequence-position`

Notes

`drop-sequence` is a *CLSQL* extension.

Name

LIST-SEQUENCES -- Returns a list of database sequences.

Function LIST-SEQUENCES

Syntax

```
list-sequences &key owner database => result
```

Arguments and Values

owner A string, NIL or :all.

database A database object which defaults to *default-database*.

result A list of strings.

Description

Returns a list of strings representing sequence names in *database* which defaults to *default-database*. *owner* is NIL by default which means that only sequences owned by users are listed. If *owner* is a string denoting a user name, only sequences owned by *owner* are listed. If *owner* is :all then all sequences are listed.

Examples

```
(list-sequences)  
=> ("foo")
```

Side Effects

None.

Affected by

default-database

Exceptional Situations

None.

See Also

create-sequence
drop-sequence

sequence-exists-p
sequence-last
sequence-next
set-sequence-position

Notes

list-sequences is a *CLSQL* extension.

Name

SEQUENCE-EXISTS-P -- Tests for the existence of a database sequence.

Function SEQUENCE-EXISTS-P

Syntax

```
sequence-exists-p name &key owner database => result
```

Arguments and Values

<i>name</i>	The name of the sequence as a string, symbol or SQL expression.
<i>owner</i>	A string, NIL or :all.
<i>database</i>	A database object which defaults to *default-database*.
<i>result</i>	A Boolean.

Description

Tests for the existence of an SQL sequence called *name* in *database* which defaults to *default-database*. *owner* is NIL by default which means that only sequences owned by users are examined. If *owner* is a string denoting a user name, only sequences owned by *owner* are examined. If *owner* is :all then all sequences are examined.

Examples

```
(sequence-exists-p [foo])  
=> NIL
```

Side Effects

None.

Affected by

default-database

Exceptional Situations

None.

See Also

create-sequence
drop-sequence
list-sequences
sequence-last
sequence-next
set-sequence-position

Notes

sequence-exists-p is a *CLSQL* extension.

Name

SEQUENCE-LAST -- Return the last element in a database sequence.

Function SEQUENCE-LAST

Syntax

```
sequence-last name &key database => result
```

Arguments and Values

name The name of the sequence as a string, symbol or SQL expression.

database A database object which defaults to *default-database*.

result An integer.

Description

Return the last value allocated in the sequence called *name* in *database* which defaults to *default-database*.

Examples

```
(sequence-last [foo])  
=> 1
```

Side Effects

None.

Affected by

The current value stored in database sequence *name*.

default-database

Exceptional Situations

Will signal an error of type `sql-database-data-error` if a sequence called *name* does not exist in *database*.

See Also

`create-sequence`
`drop-sequence`

list-sequences
sequence-exists-p
sequence-next
set-sequence-position

Notes

sequence-last is a *CLSQL* extension.

Name

SEQUENCE-NEXT -- Increment the value of a database sequence.

Function SEQUENCE-NEXT

Syntax

```
sequence-next name &key database => result
```

Arguments and Values

name The name of the sequence as a string, symbol or SQL expression.

database A database object which defaults to **default-database**.

result An integer.

Description

Increment and return the value of the sequence called *name* in *database* which defaults to **default-database**.

Examples

```
(sequence-last [foo])  
=> 3  
(sequence-next [foo])  
=> 4  
(sequence-next [foo])  
=> 5  
(sequence-next [foo])  
=> 6
```

Side Effects

Modifies the value of the sequence *name* in *database*.

Affected by

The current value stored in database sequence *name*.

default-database

Exceptional Situations

Will signal an error of type *sql-database-data-error* if a sequence called *name* does not exist in *database*.

See Also

`create-sequence`
`drop-sequence`
`list-sequences`
`sequence-exists-p`
`sequence-last`
`set-sequence-position`

Notes

`sequence-next` is a *CLSQL* extension.

Name

SET-SEQUENCE-POSITION -- Sets the position of a database sequence.

Function SET-SEQUENCE-POSITION

Syntax

```
set-sequence-position name position &key database => result
```

Arguments and Values

<i>name</i>	The name of the sequence as a string, symbol or SQL expression.
<i>position</i>	An integer.
<i>database</i>	A database object which defaults to <i>*default-database*</i> .
<i>result</i>	An integer.

Description

Explicitly set the position of the sequence called *name* in *database*, which defaults to **default-database**, to *position* which is returned.

Examples

```
(sequence-last [foo])  
=> 4  
(set-sequence-position [foo] 50)  
=> 50  
(sequence-next [foo])  
=> 51
```

Side Effects

Modifies the value of the sequence *name* in *database*.

Affected by

default-database

Exceptional Situations

Will signal an error of type *sql-database-data-error* if a sequence called *name* does not exist in *database*.

See Also

create-sequence
drop-sequence
list-sequences
sequence-exists-p
sequence-last
sequence-next

Notes

set-sequence-position is a *CLSQL* extension.

Functional Data Manipulation Language (FDML)

Name

CACHE-TABLE-QUERIES-DEFAULT --

CACHE-TABLE-QUERIES-DEFAULT

Value Type

Initial Value

nil

Description

Examples

Affected By

None.

See Also

None.

Notes

None.

Name

BIND-PARAMETER --

BIND-PARAMETER

Syntax

```
(BIND-PARAMETER PREPARED-STMT POSITION VALUE) [function] =>
```

Arguments and Values

Description

Sets the value of a parameter in a prepared statement.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

CACHE-TABLE-QUERIES --

CACHE-TABLE-QUERIES

Syntax

```
(CACHE-TABLE-QUERIES TABLE &KEY (ACTION NIL) (DATABASE *DEFAULT-DATABASE*)) [function] =>
```

Arguments and Values

Description

Controls the caching of attribute type information on the table specified by TABLE in DATABASE which defaults to *DEFAULT-DATABASE*. ACTION specifies the caching behaviour to adopt. If its value is t then attribute type information is cached whereas if its value is nil then attribute type information is not cached. If ACTION is :flush then all existing type information in the cache for TABLE is removed, but caching is still enabled. TABLE may be a string representing a table for which the caching action is to be taken while the caching action is applied to all tables if TABLE is t. Alternatively, when TABLE is :default, the default caching action specified by *CACHE-TABLE-QUERIES-DEFAULT* is applied to all table for which a caching action has not been explicitly set.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

DELETE-RECORDS --

DELETE-RECORDS

Syntax

```
(DELETE-RECORDS &KEY (FROM NIL) (WHERE NIL) (DATABASE *DEFAULT-DATABASE*)) [function] =>
```

Arguments and Values

Description

Deletes records satisfying the SQL expression WHERE from the table specified by FROM in DATABASE specifies a database which defaults to *DEFAULT-DATABASE*.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

DO-QUERY --

DO-QUERY

Syntax

```
(DO-QUERY &KEY (DATABASE '*DEFAULT-DATABASE*') (RESULT-TYPES :AUTO) &REST QUERY-EXPRESSION &BODY BODY) [r
```

Arguments and Values

Description

Repeatedly executes `BODY` within a binding of `ARGS` on the fields of each row selected by the SQL query `QUERY-EXPRESSION`, which may be a string or a symbolic SQL expression, in `DATABASE` which defaults to `*DEFAULT-DATABASE*`. The values returned by the execution of `BODY` are returned. `RESULT-TYPES` is a list of symbols which specifies the lisp type for each field returned by `QUERY-EXPRESSION`. If `RESULT-TYPES` is `nil` all results are returned as strings whereas the default value of `:auto` means that the lisp types are automatically computed for each field.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

EXECUTE-COMMAND --

EXECUTE-COMMAND

Syntax

```
(EXECUTE-COMMAND EXPRESSION &KEY DATABASE) [generic] =>
```

Arguments and Values

Description

Executes the SQL command EXPRESSION, which may be an SQL expression or a string representing any SQL statement apart from a query, on the supplied DATABASE which defaults to *DEFAULT-DATABASE*.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

FOR-EACH-ROW --

FOR-EACH-ROW

Syntax

```
(FOR-EACH-ROW &KEY FROM ORDER-BY WHERE DISTINCT LIMIT &REST FIELDS &BODY BODY) [macro] =>
```

Arguments and Values

Description

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

FREE-PREPARED-SQL --

FREE-PREPARED-SQL

Syntax

```
(FREE-PREPARED-SQL PREPARED-STMT) [function] =>
```

Arguments and Values

Description

Delete the objects associated with a prepared statement.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

INSERT-RECORDS --

INSERT-RECORDS

Syntax

```
(INSERT-RECORDS &KEY (INTO NIL) (ATTRIBUTES NIL) (VALUES NIL) (AV-PAIRS NIL) (QUERY NIL) (DATABASE *DEFAULT-DATABASE*))
```

Arguments and Values

Description

Inserts records into the table specified by INTO in DATABASE which defaults to *DEFAULT-DATABASE*. There are five ways of specifying the values inserted into each row. In the first VALUES contains a list of values to insert and ATTRIBUTES, AV-PAIRS and QUERY are nil. This can be used when values are supplied for all attributes in INTO. In the second, ATTRIBUTES is a list of column names, VALUES is a corresponding list of values and AV-PAIRS and QUERY are nil. In the third, ATTRIBUTES, VALUES and QUERY are nil and AV-PAIRS is an alist of (attribute value) pairs. In the fourth, VALUES, AV-PAIRS and ATTRIBUTES are nil and QUERY is a symbolic SQL query expression in which the selected columns also exist in INTO. In the fifth method, VALUES and AV-PAIRS are nil and ATTRIBUTES is a list of column names and QUERY is a symbolic SQL query expression which returns values for the specified columns.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

LOOP-FOR-AS-TUPLES -- Iterate over all the tuples of a query via a loop clause

LOOP-FOR-AS-TUPLES

Compatibility

Caution

`loop-for-as-tuples` only works with CMUCL.

Syntax

```
var [type-spec] being {each | the} {record | records | tuple | tuples} {in | of} query [from database]
```

Arguments and Values

<i>var</i>	A <i>d-var-spec</i> , as defined in the grammar for <code>loop</code> -clauses in the ANSI Standard for Common Lisp. This allows for the usual loop-style destructuring.
<i>type-spec</i>	An optional <i>type-spec</i> either simple or destructured, as defined in the grammar for <code>loop</code> -clauses in the ANSI Standard for Common Lisp.
<i>query</i>	An sql expression that represents an SQL query which is expected to return a (possibly empty) result set, where each tuple has as many attributes as <i>function</i> takes arguments.
<i>database</i>	An optional database object. This will default to the value of <code>*default-database*</code> .

Description

This clause is an iteration driver for `loop`, that binds the given variable (possibly destructured) to the consecutive tuples (which are represented as lists of attribute values) in the result set returned by executing the SQL *query* expression on the *database* specified.

Examples

```
(defvar *my-db* (connect '("dent" "newesim" "dent" "dent"))
  "My database"
=> *MY-DB*
(loop with time-graph = (make-hash-table :test #'equal)
      with event-graph = (make-hash-table :test #'equal)
      for (time event) being the tuples of "select time,event from log"
      from *my-db*
      do
        (incf (gethash time time-graph 0))
        (incf (gethash event event-graph 0))
      finally
        (flet ((show-graph (k v) (format t "~40A => ~5D~%" k v)))
          (format t "~&Time-Graph:~%====~%")
          (maphash #'show-graph time-graph)
          (format t "~&~%Event-Graph:~%====~%")
          (maphash #'show-graph event-graph)))
```

```
(return (values time-graph event-graph))
>> Time-Graph:
>> =====
>> D                => 53000
>> X                => 3
>> test-me         => 3000
>>
>> Event-Graph:
>> =====
>> CLOS Benchmark entry.    => 9000
>> Demo Text...           => 3
>> doit-text              => 3000
>> C Benchmark entry.     => 12000
>> CLOS Benchmark entry    => 32000
=> #<EQUAL hash table, 3 entries {48350A1D}>
=> #<EQUAL hash table, 5 entries {48350FCD}>
```

Side Effects

Whatever effects the execution of the SQL query has on the underlying database, if any.

Affected by

None.

Exceptional Situations

If the execution of the SQL query leads to any errors, an error of type `sql-database-error` is signalled.

Otherwise, any of the exceptional situations of `loop` applies.

See Also

`query`
`map-query`
`do-query`

Notes

None.

Name

MAP-QUERY -- Map a function over all the tuples from a query

MAP-QUERY

Syntax

```
map-query output-type-spec function query-expression &key database result-types => result
```

Arguments and Values

<i>output-type-spec</i>	A sequence type specifier or nil.
<i>function</i>	A function designator. <i>function</i> takes a single argument which is the atom value for a query single with a single column or is a list of values for a multi-column query.
<i>query-expression</i>	An sql expression that represents an SQL query which is expected to return a (possibly empty) result set.
<i>database</i>	A database object. This will default to the value of <i>*default-database*</i> .
<i>result-types</i>	A field type specifier. The default is NIL. See <i>query</i> for the semantics of this argument.
result	If <i>output-type-spec</i> is a type specifier other than nil, then a sequence of the type it denotes. Otherwise nil is returned.

Description

Applies *function* to the successive tuples in the result set returned by executing the SQL *query-expression*. If the *output-type-spec* is nil, then the result of each application of *function* is discarded, and *map-query* returns nil. Otherwise the result of each successive application of *function* is collected in a sequence of type *output-type-spec*, where the *j*th element is the result of applying *function* to the attributes of the *j*th tuple in the result set. The collected sequence is the result of the call to *map-query*.

If the *output-type-spec* is a subtype of list, the result will be a list.

If the *result-type* is a subtype of vector, then if the implementation can determine the element type specified for the *result-type*, the element type of the resulting array is the result of *upgrading* that element type; or, if the implementation can determine that the element type is unspecified (or ***), the element type of the resulting array is *t*; otherwise, an error is signaled.

If RESULT-TYPES is nil all results are returned as strings whereas the default value of *:auto* means that the lisp types are automatically computed for each field.

Examples

```
(map-query 'list #'(lambda (tuple)
  (multiple-value-bind (salary name) tuple
    (declare (ignorable name))
    (read-from-string salary))))
"select salary,name from simple where salary > 8000")
```

```
=> (10000.0 8000.5)

(map-query '(vector double-float)
  #'(lambda (tuple)
    (multiple-value-bind (salary name) tuple
      (declare (ignorable name))
      (let ((*read-default-float-format* 'double-float))
        (coerce (read-from-string salary) 'double-float))
      "select salary,name from simple where salary > 8000"))))
=> #(10000.0d0 8000.5d0)
(type-of *)
=> (SIMPLE-ARRAY DOUBLE-FLOAT (2))

(let (list)
  (values (map-query nil #'(lambda (tuple)
    (multiple-value-bind (salary name) tuple
      (push (cons name (read-from-string salary)) list))
    "select salary,name from simple where salary > 8000")
    list))
=> NIL
=> (("Hacker, Random J." . 8000.5) ("Mai, Pierre" . 10000.0))
```

Side Effects

Whatever effects the execution of the SQL query has on the underlying database, if any.

Affected by

None.

Exceptional Situations

If the execution of the SQL query leads to any errors, an error of type `sql-database-error` is signalled.

An error of type `type-error` must be signaled if the `output-type-spec` is not a recognizable subtype of list, not a recognizable subtype of vector, and not nil.

An error of type `type-error` should be signaled if `output-type-spec` specifies the number of elements and the size of the result set is different from that number.

See Also

`query`
`do-query`

Notes

None.

Name

PREPARE-SQL --

PREPARE-SQL

Syntax

```
(PREPARE-SQL SQL-STMT TYPES &KEY (DATABASE *DEFAULT-DATABASE*) (RESULT-TYPES :AUTO) FIELD-NAMES) [function]
```

Arguments and Values

Description

Prepares a SQL statement for execution. TYPES contains a list of types corresponding to the input parameters. Returns a prepared-statement object. A type can be :int :double :null (:string n)

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

PRINT-QUERY --

PRINT-QUERY

Syntax

```
(PRINT-QUERY QUERY-EXP &KEY TITLES (FORMATS T) (SIZES T) (STREAM T) (DATABASE *DEFAULT-DATABASE*)) [fun
```

Arguments and Values

Description

Prints a tabular report of the results returned by the SQL query QUERY-EXP, which may be a symbolic SQL expression or a string, in DATABASE which defaults to *DEFAULT-DATABASE*. The report is printed onto STREAM which has a default value of t which means that *STANDARD-OUTPUT* is used. The TITLE argument, which defaults to nil, allows the specification of a list of strings to use as column titles in the tabular output. SIZES accepts a list of column sizes, one for each column selected by QUERY-EXP, to use in formatting the tabular report. The default value of t means that minimum sizes are computed. FORMATS is a list of format strings to be used for printing each column selected by QUERY-EXP. The default value of FORMATS is t meaning that ~A is used to format all columns or ~VA if column sizes are used.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

QUERY --

QUERY

Syntax

```
(QUERY QUERY-EXPRESSION &KEY DATABASE RESULT-TYPES FLATP FIELD-NAMES) [generic] =>
```

Arguments and Values

Description

Executes the SQL query expression QUERY-EXPRESSION, which may be an SQL expression or a string, on the supplied DATABASE which defaults to *DEFAULT-DATABASE*. RESULT-TYPES is a list of symbols which specifies the lisp type for each field returned by QUERY-EXPRESSION. If RESULT-TYPES is nil all results are returned as strings whereas the default value of :auto means that the lisp types are automatically computed for each field. FIELD-NAMES is t by default which means that the second value returned is a list of strings representing the columns selected by QUERY-EXPRESSION. If FIELD-NAMES is nil, the list of column names is not returned as a second value. FLATP has a default value of nil which means that the results are returned as a list of lists. If FLATP is t and only one result is returned for each record selected by QUERY-EXPRESSION, the results are returned as elements of a list.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

RUN-PREPARED-SQL --

RUN-PREPARED-SQL

Syntax

```
(RUN-PREPARED-SQL PREPARED-STMT) [function] =>
```

Arguments and Values

Description

Execute the prepared sql statment. All input parameters must be bound.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

SELECT --

SELECT

Syntax

```
(SELECT &REST SELECT-ALL-ARGS) [function] =>
```

Arguments and Values

Description

Executes a query on DATABASE, which has a default value of *DEFAULT-DATABASE*, specified by the SQL expressions supplied using the remaining arguments in SELECT-ALL-ARGS. The SELECT argument can be used to generate queries in both functional and object oriented contexts. In the functional case, the required arguments specify the columns selected by the query and may be symbolic SQL expressions or strings representing attribute identifiers. Type modified identifiers indicate that the values selected from the specified column are converted to the specified lisp type. The keyword arguments ALL, DISTINCT, FROM, GROUP-by, HAVING, ORDER-BY, SET-OPERATION and WHERE are used to specify, using the symbolic SQL syntax, the corresponding components of the SQL query generated by the call to SELECT. RESULT-TYPES is a list of symbols which specifies the lisp type for each field returned by the query. If RESULT-TYPES is nil all results are returned as strings whereas the default value of :auto means that the lisp types are automatically computed for each field. FIELD-NAMES is t by default which means that the second value returned is a list of strings representing the columns selected by the query. If FIELD-NAMES is nil, the list of column names is not returned as a second value. In the object oriented case, the required arguments to SELECT are symbols denoting View Classes which specify the database tables to query. In this case, SELECT returns a list of View Class instances whose slots are set from the attribute values of the records in the specified table. Slot-value is a legal operator which can be employed as part of the symbolic SQL syntax used in the WHERE keyword argument to SELECT. REFRESH is nil by default which means that the View Class instances returned are retrieved from a cache if an equivalent call to SELECT has previously been issued. If REFRESH is true, the View Class instances returned are updated as necessary from the database and the generic function INSTANCE-REFRESHED is called to perform any necessary operations on the updated instances. In both object oriented and functional contexts, FLATP has a default value of nil which means that the results are returned as a list of lists. If FLATP is t and only one result is returned for each record selected in the query, the results are returned as elements of a list.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

TRUNCATE-DATABASE --

Function TRUNCATE-DATABASE

Syntax

```
(TRUNCATE-DATABASE &KEY (DATABASE *DEFAULT-DATABASE*)) [function] =>
```

Arguments and Values

Description

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

UPDATE-RECORDS --

UPDATE-RECORDS

Syntax

```
(UPDATE-RECORDS TABLE &KEY (ATTRIBUTES NIL) (VALUES NIL) (AV-PAIRS NIL) (WHERE NIL) (DATABASE *DEFAULT-DATABASE*))
```

Arguments and Values

Description

Updates the attribute values of existing records satisfying the SQL expression WHERE in the table specified by TABLE in DATABASE which defaults to *DEFAULT-DATABASE*. There are three ways of specifying the values to update for each row. In the first, VALUES contains a list of values to use in the update and ATTRIBUTES, AV-PAIRS and QUERY are nil. This can be used when values are supplied for all attributes in TABLE. In the second, ATTRIBUTES is a list of column names, VALUES is a corresponding list of values and AV-PAIRS and QUERY are nil. In the third, ATTRIBUTES, VALUES and QUERY are nil and AV-PAIRS is an alist of (attribute value) pairs.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Transaction Handling

Name

ADD-TRANSACTION-COMMIT-HOOK --

ADD-TRANSACTION-COMMIT-HOOK

Syntax

```
(ADD-TRANSACTION-COMMIT-HOOK DATABASE COMMIT-HOOK) [function] =>
```

Arguments and Values

Description

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

ADD-TRANSACTION-ROLLBACK-HOOK --

ADD-TRANSACTION-ROLLBACK-HOOK

Syntax

```
(ADD-TRANSACTION-ROLLBACK-HOOK DATABASE ROLLBACK-HOOK) [function] =>
```

Arguments and Values

Description

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

COMMIT --

COMMIT

Syntax

```
(COMMIT &KEY (DATABASE *DEFAULT-DATABASE*)) [function] =>
```

Arguments and Values

Description

If DATABASE, which defaults to *DEFAULT-DATABASE*, is currently within the scope of a transaction, commits changes made since the transaction began.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

IN-TRANSACTION-P --

IN-TRANSACTION-P

Syntax

```
(IN-TRANSACTION-P &KEY (DATABASE *DEFAULT-DATABASE*)) [function] =>
```

Arguments and Values

Description

A predicate to test whether DATABASE, which defaults to *DEFAULT-DATABASE*, is currently within the scope of a transaction.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

ROLLBACK --

ROLLBACK

Syntax

```
(ROLLBACK &KEY (DATABASE *DEFAULT-DATABASE*)) [function] =>
```

Arguments and Values

Description

If DATABASE, which defaults to *DEFAULT-DATABASE*, is currently within the scope of a transaction, rolls back changes made since the transaction began.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

SET-AUTOCOMMIT --

SET-AUTOCOMMIT

Syntax

```
(SET-AUTOCOMMIT VALUE &KEY (DATABASE *DEFAULT-DATABASE*)) [function] =>
```

Arguments and Values

Description

Sets autocommit on or off. Returns old value of of autocommit flag.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

START-TRANSACTION --

START-TRANSACTION

Syntax

```
(START-TRANSACTION &KEY (DATABASE *DEFAULT-DATABASE*)) [function] =>
```

Arguments and Values

Description

Starts a transaction block on DATABASE which defaults to *DEFAULT-DATABASE* and which continues until ROLLBACK or COMMIT are called.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

WITH-TRANSACTION --

WITH-TRANSACTION

Syntax

```
(WITH-TRANSACTION &KEY (DATABASE '*DEFAULT-DATABASE*' &REST BODY) [macro] =>
```

Arguments and Values

Description

Starts a transaction in the database specified by DATABASE, which is *DEFAULT-DATABASE* by default, and executes BODY within that transaction. If BODY aborts or throws, DATABASE is rolled back and otherwise the transaction is committed.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Object Oriented Data Definition Language (OODDL)

Name

STANDARD-DB-OBJECT -- Superclass for all *CLSQL* View Classes.

STANDARD-DB-OBJECT

Class Precedence List

standard-db-object, standard-object, t

Description

This class is the superclass of all *CLSQL* View Classes.

Class details

```
(defclass STANDARD-DB-OBJECT () (...))
```

Slots

Name

DEFAULT-VARCHAR-LENGTH --

DEFAULT-VARCHAR-LENGTH

Value Type

Initial Value

nil

Description

Examples

Affected By

None.

See Also

None.

Notes

None.

Name

CREATE-VIEW-FROM-CLASS --
CREATE-VIEW-FROM-CLASS

Syntax

```
(CREATE-VIEW-FROM-CLASS VIEW-CLASS-NAME &KEY (DATABASE *DEFAULT-DATABASE*)) [function] =>
```

Arguments and Values

Description

Creates a table as defined by the View Class VIEW-CLASS-NAME in DATABASE which defaults to *DEFAULT-DATABASE*.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

DEF-VIEW-CLASS --

DEF-VIEW-CLASS

Syntax

```
(DEF-VIEW-CLASS CLASS SUPERS SLOTS &REST CL-OPTIONS) [macro] =>
```

Arguments and Values

Description

Creates a View Class called CLASS whose slots SLOTS can map onto the attributes of a table in a database. If SUPERS is nil then the superclass of CLASS will be STANDARD-DB-OBJECT, otherwise SUPERS is a list of superclasses for CLASS which must include STANDARD-DB-OBJECT or a descendent of this class. The syntax of DEFCLASS is extended through the addition of a class option :base-table which defines the database table onto which the View Class maps and which defaults to CLASS. The DEFCLASS syntax is also extended through additional slot options. The :db-kind slot option specifies the kind of DB mapping which is performed for this slot and defaults to :base which indicates that the slot maps to an ordinary column of the database table. A :db-kind value of :key indicates that this slot is a special kind of :base slot which maps onto a column which is one of the unique keys for the database table, the value :join indicates this slot represents a join onto another View Class which contains View Class objects, and the value :virtual indicates a standard CLOS slot which does not map onto columns of the database table. If a slot is specified with :db-kind :join, the slot option :db-info contains a list which specifies the nature of the join. For slots of :db-kind :base or :key, the :type slot option has a special interpretation such that Lisp types, such as string, integer and float are automatically converted into appropriate SQL types for the column onto which the slot maps. This behaviour may be over-ridden using the :db-type slot option which is a string specifying the vendor-specific database type for this slot's column definition in the database. The :column slot option specifies the name of the SQL column which the slot maps onto, if :db-kind is not :virtual, and defaults to the slot name. The :void-value slot option specifies the value to store if the SQL value is NULL and defaults to NIL. The :db-constraints slot option is a string representing an SQL table constraint expression or a list of such strings.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

DROP-VIEW-FROM-CLASS --

DROP-VIEW-FROM-CLASS

Syntax

```
(DROP-VIEW-FROM-CLASS VIEW-CLASS-NAME &KEY (DATABASE *DEFAULT-DATABASE*)) [function] =>
```

Arguments and Values

Description

Removes a table defined by the View Class VIEW-CLASS-NAME from DATABASE which defaults to *DEFAULT-DATABASE*.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

LIST-CLASSES --

LIST-CLASSES

Syntax

```
(LIST-CLASSES &KEY (TEST #'IDENTITY) (ROOT-CLASS (FIND-CLASS 'STANDARD-DB-OBJECT)) (DATABASE *DEFAULT-D
```

Arguments and Values

Description

Returns a list of all the View Classes which are connected to DATABASE, which defaults to *DEFAULT-DATABASE*, and which descend from the class ROOT-CLASS and which satisfy the function TEST. By default ROOT-CLASS is STANDARD-DB-OBJECT and TEST is IDENTITY.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Object Oriented Data Manipulation Language (OODML)

Name

DB-AUTO-SYNC --

DB-AUTO-SYNC

Value Type

Initial Value

nil

Description

Examples

Affected By

None.

See Also

None.

Notes

None.

Name

DEFAULT-UPDATE-OBJECTS-MAX-LEN --

DEFAULT-UPDATE-OBJECTS-MAX-LEN

Value Type

Initial Value

nil

Description

Examples

Affected By

None.

See Also

None.

Notes

None.

Name

DELETE-INSTANCE-RECORDS --

DELETE-INSTANCE-RECORDS

Syntax

```
(DELETE-INSTANCE-RECORDS OBJECT) [generic] =>
```

Arguments and Values

Description

Deletes the records represented by OBJECT in the appropriate table of the database associated with OBJECT. If OBJECT is not yet associated with a database, an error is signalled.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

INSTANCE-REFRESHED --

INSTANCE-REFRESHED

Syntax

```
(INSTANCE-REFRESHED OBJECT) [generic] =>
```

Arguments and Values

Description

Provides a hook which is called within an object oriented call to SELECT with a non-nil value of REFRESH when the View Class instance OBJECT has been updated from the database. A method specialised on STANDARD-DB-OBJECT is provided which has no effects. Methods specialised on particular View Classes can be used to specify any operations that need to be made on View Classes instances which have been updated in calls to SELECT.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

UPDATE-INSTANCE-FROM-RECORDS --

UPDATE-INSTANCE-FROM-RECORDS

Syntax

```
(UPDATE-INSTANCE-FROM-RECORDS OBJECT &KEY DATABASE) [generic] =>
```

Arguments and Values

Description

Updates the slot values of the View Class instance OBJECT using the attribute values of the appropriate table of DATABASE which defaults to the database associated with OBJECT or, if OBJECT is not associated with a database, *DEFAULT-DATABASE*. Join slots are updated but instances of the class on which the join is made are not updated.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

UPDATE-OBJECTS-JOINS --

UPDATE-OBJECTS-JOINS

Syntax

```
(UPDATE-OBJECTS-JOINS OBJECTS &KEY (SLOTS T) (FORCE-P T) CLASS-NAME (MAX-LEN *DEFAULT-UPDATE-OBJECTS-MA
```

Arguments and Values

Description

Updates from the records of the appropriate database tables the join slots specified by `SLOTS` in the supplied list of View Class instances `OBJECTS`. `SLOTS` is `t` by default which means that all join slots with `:retrieval :immediate` are updated. `CLASS-NAME` is used to specify the View Class of all instance in `OBJECTS` and default to `nil` which means that the class of the first instance in `OBJECTS` is used. `FORCE-P` is `t` by default which means that all join slots are updated whereas a value of `nil` means that only unbound join slots are updated. `MAX-LEN` defaults to `*DEFAULT-UPDATE-OBJECTS-MAX-LEN*` and when non-`nil` specifies that `UPDATE-OBJECT-JOINS` may issue multiple database queries with a maximum of `MAX-LEN` instances updated in each query.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

UPDATE-RECORD-FROM-SLOT --

UPDATE-RECORD-FROM-SLOT

Syntax

```
(UPDATE-RECORD-FROM-SLOT OBJECT SLOT &KEY DATABASE) [generic] =>
```

Arguments and Values

Description

Updates the value stored in the column represented by the slot, specified by the CLOS slot name SLOT, of View Class instance OBJECT. DATABASE defaults to *DEFAULT-DATABASE* and specifies the database in which the update is made only if OBJECT is not associated with a database. In this case, a record is created in DATABASE and the attribute represented by SLOT is initialised from the value of the supplied slots with other attributes having default values. Furthermore, OBJECT becomes associated with DATABASE.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

UPDATE-RECORD-FROM-SLOTS --

UPDATE-RECORD-FROM-SLOTS

Syntax

```
(UPDATE-RECORD-FROM-SLOTS OBJECT SLOTS &KEY DATABASE) [generic] =>
```

Arguments and Values

Description

Updates the values stored in the columns represented by the slots, specified by the CLOS slot names SLOTS, of View Class instance OBJECT. DATABASE defaults to *DEFAULT-DATABASE* and specifies the database in which the update is made only if OBJECT is not associated with a database. In this case, a record is created in the appropriate table of DATABASE and the attributes represented by SLOTS are initialised from the values of the supplied slots with other attributes having default values. Furthermore, OBJECT becomes associated with DATABASE.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

UPDATE-RECORDS-FROM-INSTANCE --

UPDATE-RECORDS-FROM-INSTANCE

Syntax

```
(UPDATE-RECORDS-FROM-INSTANCE OBJECT &KEY DATABASE) [generic] =>
```

Arguments and Values

Description

Using an instance of a View Class, OBJECT, update the table that stores its instance data. DATABASE defaults to *DEFAULT-DATABASE* and specifies the database in which the update is made only if OBJECT is not associated with a database. In this case, a record is created in the appropriate table of DATABASE using values from the slot values of OBJECT, and OBJECT becomes associated with DATABASE.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

UPDATE-SLOT-FROM-RECORD --

UPDATE-SLOT-FROM-RECORD

Syntax

```
(UPDATE-SLOT-FROM-RECORD OBJECT SLOT &KEY DATABASE) [generic] =>
```

Arguments and Values

Description

Updates the slot value, specified by the CLOS slot name `SLOT`, of the View Class instance `OBJECT` using the attribute values of the appropriate table of `DATABASE` which defaults to the database associated with `OBJECT` or, if `OBJECT` is not associated with a database, `*DEFAULT-DATABASE*`. Join slots are updated but instances of the class on which the join is made are not updated.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

SQL I/O Recording

Name

ADD-SQL-STREAM --

ADD-SQL-STREAM

Syntax

```
(ADD-SQL-STREAM STREAM &KEY (TYPE :COMMANDS) (DATABASE *DEFAULT-DATABASE*)) [function] =>
```

Arguments and Values

Description

Adds the supplied stream `STREAM` (or `T` for `*standard-output*`) as a component of the recording broadcast stream for the SQL recording type specified by `TYPE` on `DATABASE` which defaults to `*DEFAULT-DATABASE*`. `TYPE` must be one of `:commands`, `:results`, or `:both`, defaulting to `:commands`, depending on whether the stream is to be added for recording SQL commands, results or both.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

DELETE-SQL-STREAM --

DELETE-SQL-STREAM

Syntax

```
(DELETE-SQL-STREAM STREAM &KEY (TYPE :COMMANDS) (DATABASE *DEFAULT-DATABASE*)) [function] =>
```

Arguments and Values

Description

Removes the supplied stream `STREAM` from the recording broadcast stream for the SQL recording type specified by `TYPE` on `DATABASE` which defaults to `*DEFAULT-DATABASE*`. `TYPE` must be one of `:commands`, `:results`, or `:both`, defaulting to `:commands`, depending on whether the stream is to be added for recording SQL commands, results or both.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

LIST-SQL-STREAMS --

LIST-SQL-STREAMS

Syntax

```
(LIST-SQL-STREAMS &KEY (TYPE :COMMANDS) (DATABASE *DEFAULT-DATABASE*)) [function] =>
```

Arguments and Values

Description

Returns the list of component streams for the broadcast stream recording SQL commands sent to and/or results returned from DATABASE which defaults to *DEFAULT-DATABASE*. TYPE must be one of :commands, :results, or :both, defaulting to :commands, and determines whether the listed streams contain those recording SQL commands, results or both.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

SQL-RECORDING-P --

SQL-RECORDING-P

Syntax

```
(SQL-RECORDING-P &KEY (TYPE :COMMANDS) (DATABASE *DEFAULT-DATABASE*)) [function] =>
```

Arguments and Values

Description

Predicate to test whether the SQL recording specified by TYPE is currently enabled for DATABASE which defaults to *DEFAULT-DATABASE*. TYPE may be one of :commands, :results, :both or :either, defaulting to :commands, otherwise nil is returned.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

SQL-STREAM --

SQL-STREAM

Syntax

```
(SQL-STREAM &KEY (TYPE :COMMANDS) (DATABASE *DEFAULT-DATABASE*)) [function] =>
```

Arguments and Values

Description

Returns the broadcast stream used for recording SQL commands sent to or results returned from DATABASE which defaults to *DEFAULT-DATABASE*. TYPE must be one of :commands or :results, defaulting to :commands, and determines whether the stream returned is that used for recording SQL commands or results.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

START-SQL-RECORDING --

START-SQL-RECORDING

Syntax

```
(START-SQL-RECORDING &KEY (TYPE :COMMANDS) (DATABASE *DEFAULT-DATABASE*)) [function] =>
```

Arguments and Values

Description

Starts recording of SQL commands sent to and/or results returned from DATABASE which defaults to *DEFAULT-DATABASE*. The SQL is output on one or more broadcast streams, initially just *STANDARD-OUTPUT*, and the functions ADD-SQL-STREAM and DELETE-SQL-STREAM may be used to add or delete command or result recording streams. The default value of TYPE is :commands which means that SQL commands sent to DATABASE are recorded. If TYPE is :results then SQL results returned from DATABASE are recorded. Both commands and results may be recorded by passing TYPE value of :both.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

STOP-SQL-RECORDING --

STOP-SQL-RECORDING

Syntax

```
(STOP-SQL-RECORDING &KEY (TYPE :COMMANDS) (DATABASE *DEFAULT-DATABASE*)) [function] =>
```

Arguments and Values

Description

Stops recording of SQL commands sent to and/or results returned from DATABASE which defaults to *DEFAULT-DATABASE*. The default value of TYPE is :commands which means that SQL commands sent to DATABASE will no longer be recorded. If TYPE is :results then SQL results returned from DATABASE will no longer be recorded. Recording may be stopped for both commands and results by passing TYPE value of :both.

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

CLSQL Condition System

Name

BACKEND-WARNING-BEHAVIOR --

BACKEND-WARNING-BEHAVIOR

Value Type

Initial Value

nil

Description

Action to perform on warning messages from backend. Default is to :warn. May also be set to :error to signal an error or :ignore/nil to silently ignore the warning.

Examples

Affected By

None.

See Also

None.

Notes

None.

Name

SQL-CONDITION -- the super-type of all *CLSQL*-specific conditions

SQL-CONDITION

Class Precedence List

sql-condition, condition, t

Description

This is the super-type of all *CLSQL*-specific conditions defined by *CLSQL*, or any of its database-specific interfaces. There are no defined initialization arguments nor any accessors.

Name

SQL-ERROR -- the super-type of all *CLSQL*-specific errors

SQL-ERROR

Class Precedence List

sql-error, error, serious-condition, sql-condition, condition, t

Description

This is the super-type of all *CLSQL*-specific conditions that represent errors, as defined by *CLSQL*, or any of its database-specific interfaces. There are no defined initialization arguments nor any accessors.

Name

SQL-WARNING -- the super-type of all *CLSQL*-specific warnings

SQL-WARNING

Class Precedence List

sql-warning, warning, sql-condition, condition, t

Description

This is the super-type of all *CLSQL*-specific conditions that represent warnings, as defined by *CLSQL*, or any of its database-specific interfaces. There are no defined initialization arguments nor any accessors.

Name

SQL-DATABASE-WARNING -- Used to warn while accessing a *CLSQL* database.

SQL-DATABASE-WARNING

Class Precedence List

sql-database-warning, sql-warning, warning, sql-condition, condition, t

Description

This condition represents warnings signalled while accessing a database. The following initialization arguments and accessors exist:

Initarg: :database

Accessor: sql-warning-database

Description: The database object that was involved in the incident.

Name

SQL-USER-ERROR -- condition representing errors because of invalid parameters from the library user.

SQL-USER-ERROR

Class Precedence List

sql-user-error, sql-error, sql-condition, condition, t

Description

This condition represents errors that occur because the user supplies invalid data to *CLSQL*. This includes errors such as an invalid format connection specification or an error in the syntax for the `LOOP` macro extensions. The following initialization arguments and accessors exist:

Initarg: `:message`

Accessor: `sql-user-error-message`

Description: The error message.

Name

SQL-DATABASE-ERROR -- condition representing errors during query or command execution

SQL-DATABASE-ERROR

Class Precedence List

sql-database-error, sql-error, error, serious-condition, sql-condition, condition, t

Description

This condition represents errors that occur while executing SQL statements, either as part of query operations or command execution, either explicitly or implicitly, as caused e.g. by `with-transaction`. The following initialization arguments and accessors exist:

Initarg: `:database`

Accessor: `sql-database-error-database`

Description: The database object that was involved in the incident.

Initarg: `:error-id`

Accessor: `sql-error-error-id`

Description: The numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

Initarg: `:secondary-error-id`

Accessor: `sql-error-secondary-error-id`

Description: The secondary numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

Initarg: `:message`

Accessor: `sql-error-database-message`

Description: A string describing the problem that occurred, possibly one returned by the database back-end.

Name

SQL-CONNECTION-ERROR -- condition representing errors during connection

SQL-CONNECTION-ERROR

Class Precedence List

sql-connection-error, sql-database-error, sql-error, sql-condition, condition, t

Description

This condition represents errors that occur while trying to connect to a database. The following initialization arguments and accessors exist:

Initarg: :database-type

Accessor: sql-connection-error-database-type

Description: Database type for the connection attempt

Initarg: :connection-spec

Accessor: sql-connection-error-connection-spec

Description: The connection specification used in the connection attempt.

Initarg: :database

Accessor: sql-database-error-database

Description: The database object that was involved in the incident.

Initarg: :error-id

Accessor: sql-error-error-id

Description: The numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

Initarg: :secondary-error-id

Accessor: sql-error-secondary-error-id

Description: The secondary numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

Initarg: :message

Accessor: sql-database-error-error

Description: A string describing the problem that occurred, possibly one returned by the database back-end.

Name

SQL-DATABASE-DATA-ERROR -- Used to signal an error with the SQL data passed to a database.

SQL-DATABASE-DATA-ERROR

Class Precedence List

sql-database-data-error, sql-database-error, sql-error, error, serious-condition, sql-condition, condition, t

Description

This condition represents errors that occur while executing SQL statements, specifically as a result of malformed SQL expressions. The following initialization arguments and accessors exist:

Initarg: :expression

Accessor: sql-database-error-expression

Description: The SQL expression whose execution caused the error.

Initarg: :database

Accessor: sql-database-error-database

Description: The database object that was involved in the incident.

Initarg: :error-id

Accessor: sql-error-error-id

Description: The numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

Initarg: :secondary-error-id

Accessor: sql-error-secondary-error-id

Description: The secondary numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

Initarg: :message

Accessor: sql-error-database-message

Description: A string describing the problem that occurred, possibly one returned by the database back-end.

Name

SQL-TEMPORARY-ERROR -- Used to signal a temporary error in the database backend.

SQL-TEMPORARY-ERROR

Class Precedence List

sql-database-error, sql-error, error, serious-condition, sql-condition, condition, t

Description

This condition represents errors occurring when the database cannot currently process a valid interaction because, for example, it is still executing another command possibly issued by another user. The following initialization arguments and accessors exist:

Initarg: :database

Accessor: sql-database-error-database

Description: The database object that was involved in the incident.

Initarg: :error-id

Accessor: sql-error-error-id

Description: The numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

Initarg: :secondary-error-id

Accessor: sql-error-secondary-error-id

Description: The secondary numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

Initarg: :message

Accessor: sql-error-database-message

Description: A string describing the problem that occurred, possibly one returned by the database back-end.

Name

SQL-TIMEOUT-ERROR -- condition representing errors when a connection times out.

SQL-TIMEOUT-ERROR

Class Precedence List

sql-connection-error, sql-database-error, sql-error, sql-condition, condition, t

Description

This condition represents errors that occur when the database times out while processing some operation. The following initialization arguments and accessors exist:

Initarg: :database-type

Accessor: sql-connection-error-database-type

Description: Database type for the connection attempt

Initarg: :connection-spec

Accessor: sql-connection-error-connection-spec

Description: The connection specification used in the connection attempt.

Initarg: :database

Accessor: sql-database-error-database

Description: The database object that was involved in the incident.

Initarg: :error-id

Accessor: sql-error-error-id

Description: The numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

Initarg: :secondary-error-id

Accessor: sql-error-secondary-error-id

Description: The secondary numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

Initarg: :message

Accessor: sql-error-database-message

Description: A string describing the problem that occurred, possibly one returned by the database back-end.

Name

SQL-FATAL-ERROR -- condition representing a fatal error in a database connection

SQL-FATAL-ERROR

Class Precedence List

sql-connection-error, sql-database-error, sql-error, sql-condition, condition, t

Description

This condition represents errors occurring when the database connection is no longer usable. The following initialization arguments and accessors exist:

Initarg: :database-type

Accessor: sql-connection-error-database-type

Description: Database type for the connection attempt

Initarg: :connection-spec

Accessor: sql-connection-error-connection-spec

Description: The connection specification used in the connection attempt.

Initarg: :database

Accessor: sql-database-error-database

Description: The database object that was involved in the incident.

Initarg: :error-id

Accessor: sql-error-error-id

Description: The numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

Initarg: :secondary-error-id

Accessor: sql-error-secondary-error-id

Description: The secondary numeric or symbolic error specification returned by the database back-end. The values and semantics of this are interface specific.

Initarg: :message

Accessor: sql-error-database-message

Description: A string describing the problem that occurred, possibly one returned by the database back-end.

Large Object Support

Name

CREATE-LARGE-OBJECT --
CREATE-LARGE-OBJECT

Syntax

```
(CREATE-LARGE-OBJECT &KEY (DATABASE *DEFAULT-DATABASE*)) [function] =>
```

Arguments and Values

Description

Creates a new large object in the database and returns the object identifier

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

DELETE-LARGE-OBJECT --

DELETE-LARGE-OBJECT

Syntax

```
(DELETE-LARGE-OBJECT OBJECT-ID &KEY (DATABASE *DEFAULT-DATABASE*)) [function] =>
```

Arguments and Values

Description

Deletes the large object in the database

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

READ-LARGE-OBJECT --

READ-LARGE-OBJECT

Syntax

```
(READ-LARGE-OBJECT OBJECT-ID &KEY (DATABASE *DEFAULT-DATABASE*)) [function] =>
```

Arguments and Values

Description

Reads the large object content

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

Name

WRITE-LARGE-OBJECT --

WRITE-LARGE-OBJECT

Syntax

```
(WRITE-LARGE-OBJECT OBJECT-ID DATA &KEY (DATABASE *DEFAULT-DATABASE*)) [function] =>
```

Arguments and Values

Description

Writes data to the large object

Examples

Side Effects

Affected by

Exceptional Situations

See Also

Notes

CLSQL-SYS

This part gives a reference to the symbols exported from the package CLSQL-SYS, which are not exported from CLSQL package.. These symbols are part of the interface for database back-ends, but not part of the normal user-interface of *CLSQL*.

Name

DATABASE-INITIALIZE-DATABASE-TYPE -- Back-end part of `initialize-database-type`.

DATABASE-INITIALIZE-DATABASE-TYPE

Syntax

```
database-initialize-database-type database-type => result
```

Arguments and Values

database-type A keyword indicating the database type to initialize.

result Either `t` if the initialization succeeds or `nil` if it fails.

Description

This generic function implements the main part of the database type initialization performed by `initialize-database-type`. After `initialize-database-type` has checked that the given database type has not been initialized before, as indicated by `*initialized-database-types*`, it will call this function with the database type as its sole parameter. Database back-ends are required to define a method on this generic function which is specialized via an `eql-specializer` to the keyword representing their database type.

Database back-ends shall indicate successful initialization by returning `t` from their method, and `nil` otherwise. Methods for this generic function are allowed to signal errors of type `clsql-error` or subtypes thereof. They may also signal other types of conditions, if appropriate, but have to document this.

Examples

Side Effects

All necessary side effects to initialize the database instance.

Affected By

None.

Exceptional Situations

Conditions of type `clsql-error` or other conditions may be signalled, depending on the database back-end.

See Also

`initialize-database-type`
`*initialized-database-types*`

Notes

None.

Index

Name

Alphabetical Index for package CLSQL -- Clickable index of all symbols

Alphabetical Index for package CLSQL

BACKEND-WARNING-BEHAVIOR
CACHE-TABLE-QUERIES-DEFAULT
CONNECT-IF-EXISTS
DB-AUTO-SYNC
DEFAULT-DATABASE
DEFAULT-DATABASE-TYPE
DEFAULT-UPDATE-OBJECTS-MAX-LEN
DEFAULT-VARCHAR-LENGTH
INITIALIZED-DATABASE-TYPES
ADD-SQL-STREAM
ADD-TRANSACTION-COMMIT-HOOK
ADD-TRANSACTION-ROLLBACK-HOOK
ATTRIBUTE-TYPE
BIND-PARAMETER
CACHE-TABLE-QUERIES
COMMIT
CONNECT
CONNECTED-DATABASES
CREATE-DATABASE
CREATE-INDEX
CREATE-LARGE-OBJECT
CREATE-SEQUENCE
CREATE-TABLE
CREATE-VIEW
CREATE-VIEW-FROM-CLASS
DATABASE
DATABASE-NAME
DATABASE-NAME-FROM-SPEC
DATABASE-TYPE
DEF-VIEW-CLASS
DELETE-INSTANCE-RECORDS
DELETE-LARGE-OBJECT
DELETE-RECORDS
DELETE-SQL-STREAM
DESTROY-DATABASE
DISABLE-SQL-READER-SYNTAX
DISCONNECT
DISCONNECT-POOLED
DO-QUERY
DROP-INDEX
DROP-SEQUENCE
DROP-TABLE
DROP-VIEW
DROP-VIEW-FROM-CLASS
ENABLE-SQL-READER-SYNTAX
EXECUTE-COMMAND
FIND-DATABASE
FOR-EACH-ROW
FREE-PREPARED-SQL
IN-TRANSACTION-P
INDEX-EXISTS-P
INITIALIZE-DATABASE-TYPE
INSTANCE-REFRESHED
LIST-ATTRIBUTE-TYPES
LIST-ATTRIBUTES
LIST-CLASSES
LIST-DATABASES
LIST-INDEXES
LIST-SEQUENCES
LIST-SQL-STREAMS
LIST-TABLES
LIST-VIEWS
LOCALLY-DISABLE-SQL-READER-SYNTAX
LOCALLY-ENABLE-SQL-READER-SYNTAX
LOOP-FOR-AS-TUPLES
MAP-QUERY
PREPARE-SQL
PROBE-DATABASE
QUERY
READ-LARGE-OBJECT
RECONNECT
RESTORE-SQL-READER-SYNTAX-STATE
ROLLBACK
RUN-PREPARED-SQL
SELECT
SEQUENCE-EXISTS-P
SEQUENCE-LAST
SEQUENCE-NEXT
SET-AUTOCOMMIT
SET-SEQUENCE-POSITION
SQL
SQL-EXPRESSION
SQL-OPERATION
SQL-OPERATOR
SQL-RECORDING-P
SQL-STREAM
START-SQL-RECORDING
START-TRANSACTION
STATUS
STOP-SQL-RECORDING
TABLE-EXISTS-P
TRUNCATE-DATABASE
UPDATE-INSTANCE-FROM-RECORDS
UPDATE-OBJECTS-JOINS
UPDATE-RECORD-FROM-SLOT
UPDATE-RECORD-FROM-SLOTS
UPDATE-RECORDS
UPDATE-RECORDS-FROM-INSTANCE
UPDATE-SLOT-FROM-RECORD
VIEW-EXISTS-P
WITH-DATABASE
WITH-DEFAULT-DATABASE
WITH-TRANSACTION
WRITE-LARGE-OBJECT

INSERT-RECORDS

Appendix A. Database Back-ends

PostgreSQL

Libraries

The PostgreSQL back-end requires the PostgreSQL C client library (`libpq.so`). The location of this library is specified via `*postgresql-so-load-path*`, which defaults to `/usr/lib/libpq.so`. Additional flags to `ld` needed for linking are specified via `*postgresql-so-libraries*`, which defaults to `("-lcrypt" "-lc")`.

Initialization

Use

```
(asdf:operate 'asdf:load-op 'clsql-postgresql)
```

to load the PostgreSQL back-end. The database type for the PostgreSQL back-end is `:postgresql`.

Connection Specification

Syntax of connection-spec

```
(host db user password &optional port options tty)
```

Description of connection-spec

For every parameter in the connection-spec, `nil` indicates that the PostgreSQL default environment variables (see PostgreSQL documentation) will be used, or if those are unset, the compiled-in defaults of the C client library are used.

<i>host</i>	String representing the hostname or IP address the PostgreSQL server resides on. Use the empty string to indicate a connection to localhost via Unix-Domain sockets instead of TCP/IP.
<i>db</i>	String representing the name of the database on the server to connect to.
<i>user</i>	String representing the user name to use for authentication.
<i>password</i>	String representing the unencrypted password to use for authentication.
<i>port</i>	String representing the port to use for communication with the PostgreSQL server.
<i>options</i>	String representing further runtime options for the PostgreSQL server.
<i>tty</i>	String representing the tty or file to use for debugging messages from the PostgreSQL server.

PostgreSQL Socket

Libraries

The PostgreSQL Socket back-end needs *no* access to the PostgreSQL C client library, since it communicates directly with the PostgreSQL server using the published frontend/backend protocol, version 2.0. This eases installation and makes it possible to dump CMU CL images containing CLSQL and this backend, contrary to backends which require FFI code.

Initialization

Use

```
(asdf:operate 'asdf:load-op 'clsql-postgresql-socket)
```

to load the PostgreSQL Socket back-end. The database type for the PostgreSQL Socket back-end is `:postgresql-socket`.

Connection Specification

Syntax of connection-spec

```
(host db user password &optional port options tty)
```

Description of connection-spec

<i>host</i>	If this is a string, it represents the hostname or IP address the PostgreSQL server resides on. In this case communication with the server proceeds via a TCP connection to the given host and port. If this is a pathname, then it is assumed to name the directory that contains the server's Unix-Domain sockets. The full name to the socket is then constructed from this and the port number passed, and communication will proceed via a connection to this unix-domain socket.
<i>db</i>	String representing the name of the database on the server to connect to.
<i>user</i>	String representing the user name to use for authentication.
<i>password</i>	String representing the unencrypted password to use for authentication. This can be the empty string if no password is required for authentication.
<i>port</i>	Integer representing the port to use for communication with the PostgreSQL server. This defaults to 5432.
<i>options</i>	String representing further runtime options for the PostgreSQL server.
<i>tty</i>	String representing the tty or file to use for debugging messages from the PostgreSQL server.

MySQL

Libraries

The MySQL back-end requires the MySQL C client library (`libmysqlclient.so`). The location of this library is specified via `*mysql-so-load-path*`, which defaults to `/usr/lib/libmysqlclient.so`. Additional flags to `ld` needed for linking are specified via `*mysql-so-libraries*`, which defaults to `("-lc")`.

Initialization

Use

```
(asdf:operate 'asdf:load-op 'clsql-mysql)
```

to load the MySQL back-end. The database type for the MySQL back-end is `:mysql`.

Connection Specification

Syntax of connection-spec

```
(host db user password)
```

Description of connection-spec

<i>host</i>	String representing the hostname or IP address the MySQL server resides on, or nil to indicate the localhost.
<i>db</i>	String representing the name of the database on the server to connect to.
<i>user</i>	String representing the user name to use for authentication, or nil to use the current Unix user ID.
<i>password</i>	String representing the unencrypted password to use for authentication, or nil if the authentication record has an empty password field.

ODBC

Libraries

The ODBC back-end requires access to an ODBC driver manager as well as ODBC drivers for the underlying database server. *CLSQL* has been tested with `unixODBC` ODBC Driver Manager as well as Microsoft's ODBC manager. These driver managers have been tested with the *psqlODBC* [<http://odbc.postgresql.org>] driver for PostgreSQL and the *MyODBC* [<http://www.mysql.com/products/connector/odbc/>] driver for MySQL.

Initialization

Use

```
(asdf:operate 'asdf:load-op 'clsql-odbc)
```

to load the ODBC back-end. The database type for the ODBC back-end is `:odbc`.

Connection Specification

Syntax of connection-spec

```
(dsn user password)
```

Description of connection-spec

<i>dsn</i>	String representing the ODBC data source name.
<i>user</i>	String representing the user name to use for authentication.
<i>password</i>	String representing the unencrypted password to use for authentication.

AODBC

Libraries

The AODBC back-end requires access to the ODBC interface of AllegroCL named DBI. This interface is not available in the trial version of AllegroCL

Initialization

Use

```
(require 'aodbc-v2)  
(asdf:operate 'asdf:load-op 'clsql-aodbc)
```

to load the AODBC back-end. The database type for the AODBC back-end is :aodbc.

Connection Specification

Syntax of connection-spec

```
(dsn user password)
```

Description of connection-spec

<i>dsn</i>	String representing the ODBC data source name.
<i>user</i>	String representing the user name to use for authentication.
<i>password</i>	String representing the unencrypted password to use for authentication.

SQLite

Libraries

The SQLite back-end requires the SQLite shared library file. Its default file name is `/usr/lib/libsqlite.so`.

Initialization

Use

```
(asdf:operate 'asdf:load-op 'clsql-sqlite)
```

to load the SQLite back-end. The database type for the SQLite back-end is `:sqlite`.

Connection Specification

Syntax of connection-spec

```
(filename)
```

Description of connection-spec

filename String representing the filename of the SQLite database file.

Oracle

Libraries

The Oracle back-end requires the Oracle OCI client library, (`libclntsh.so`). The location of this library is specified relative to the `ORACLE_HOME` value in the operating system environment. *CLSQL* has tested successfully using the client library from Oracle 9i and Oracle 10g server installations as well as Oracle's 10g Instant Client library.

Initialization

Use

```
(asdf:operate 'asdf:load-op 'clsql-oracle)
```

to load the Oracle back-end. The database type for the Oracle back-end is `:oracle`.

Connection Specification

Syntax of connection-spec

```
(global-name user password)
```

Description of connection-spec

<i>global-name</i>	String representing the global name of the Oracle database. This is looked up through the tnsnames.ora file.
<i>user</i>	String representing the user name to use for authentication.
<i>password</i>	String representing the password to use for authentication..

Glossary

Note

This glossary is still very thinly populated, and not all references in the main text have been properly linked and coordinated with this glossary. This will hopefully change in future revisions.

Attribute	A property of objects stored in a database table. Attributes are represented as columns (or fields) in a table.
Active database	See Database ObjectAn object of type database..
Connection	See Database ObjectAn object of type database..
Column	See Attribute A property of objects stored in a database table. Attributes are represented as columns (or fields) in a table. .
Data Definition Language (DDL)	The subset of SQL used for defining and examining the structure of a database.
Data Manipulation Language (DML)	The subset of SQL used for inserting, deleting, updating and fetching data in a database.
database	See Database ObjectAn object of type database..
Database Object	An object of type database.
Field	See Attribute A property of objects stored in a database table. Attributes are represented as columns (or fields) in a table. .
Field Types Specifier	A value that specifies the type of each field in a query.
Foreign Function Interface (FFI)	An interface from Common Lisp to a external library which contains compiled functions written in other programming languages, typically C.
Query	An SQL statement which returns a set of results.
RDBMS	A Relational DataBase Management System (RDBMS) is a software package for managing a database in which the data is defined, organised and accessed as rows and columns of a table.
Record	A sequence of attribute values stored in a database table.
Row	See Record A sequence of attribute values stored in a database table. .
Structured Query Language (SQL)	An ANSI standard language for storing and retrieving data in a relational database.

SQL Expression	Either a string containing a valid SQL statement, or an object of type sql-expression.
Table	A collection of data which is defined, stored and accessed as tuples of attribute values (i.e., rows and columns).
Transaction	An atomic unit of one or more SQL statements of which all or none are successfully executed.
Tuple	See Record A sequence of attribute values stored in a database table. .
View	A table display whose structure and content are derived from an existing table via a query.