CLSQL Users' Guide

by Kevin M. Rosenberg, Marcus T. Pearce, Pierre R. Mai, and onShore Development, Inc.

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# **Preface**

This guide provides reference to the features of *CLSQL*. The first chapter provides an introduction to *CLSQL* and installation instructions. The reference sections document all user accessible symbols with examples of usage. There is a glossary of commonly used terms with their definitions.

# **Chapter 1. Introduction**

# **Purpose**

*CLSQL* is a Common Lisp interface to SQL databases. A number of Common Lisp implementations and SQL databases are supported. The general structure of *CLSQL* is based on the CommonSQL package by Xanalys.

## **History**

The *CLSQL* project was started by Kevin M. Rosenberg in 2001 to support SQL access on multiple Common Lisp implementations using the *UFFI* library. The initial code was based substantially on Pierre R. Mai's excellent *MaiSQL* package. In late 2003, the UncommonSQL library was orphaned by its author, onShore Development, Inc. In April 2004, Marcus Pearce ported the UncommonSQL library to *CLSQL*. The UncommonSQL library provides a CommonSQL-compatible API for *CLSQL*.

The main changes from MaiSQL and UncommonSQL are:

- Port from the CMUCL FFI to UFFI which provide compatibility with the major Common Lisp implementations.
- Optimized loading of integer and floating-point fields.
- Additional database backends: ODBC, AODBC, and SQLite.
- A compatibility layer for CMUCL specific code.
- Much improved robustness for the MySQL back-end along with version 4 client library support.
- Improved library loading and installation documentation.
- · Improved packages and symbol export.
- · Pooled connections.
- Integrated transaction support for the classic *MaiSQL* iteration macros.

## **Prerequisites**

### **ASDF**

*CLSQL* uses ASDF to compile and load its components. ASDF is included in the *CCLAN* [http://cclan.sourceforge.net] collection.

### **UFFI**

CLSQL uses UFFI [http://uffi.b9.com/] as a Foreign Function Interface (FFI) to support multiple ANSI Common Lisp implementations.

### MD5

*CLSQL*'s postgresql-socket interface uses Pierre Mai's md5 [ftp://clsql.b9.com/] module.

### **Supported Common Lisp Implementation**

The implementations that support *CLSQL* is governed by the supported implementations of *UFFI*. The following implementations are supported:

- AllegroCL v6.2 and 7.0b on Debian Linux x86 & x86_64 & PowerPC, FreeBSD 4.5, and Microsoft Windows XP.
- Lispworks v4.3 on Debian Linux and Microsoft Windows XP.
- CMUCL 18e on Debian Linux, FreeBSD 4.5, and Solaris 2.8.
- SBCL 0.8.5 on Debian Linux.
- SCL 1.1.1 on Debian Linux.
- OpenMCL 0.14 on Debian Linux PowerPC.

### **Supported SQL Implementation**

Currently, *CLSQL* supports the following databases:

- MySQL v3.23.51 and v4.0.18.
- PostgreSQL v7.4 with both direct API and TCP socket connections.
- SOLite.
- Direct ODBC interface.
- Oracle OCI.
- Allegro's DB interface (AODBC).

### Installation

### **Ensure ASDF is loaded**

Simply load the file asdf.lisp.

(load "asdf.lisp")

## **Build C helper libraries**

*CLSQL* uses functions that require 64-bit integer parameters and return values. The *FFI* in most *CLSQL* implementations do not support 64-bit integers. Thus, C helper libraries are required to break these 64-bit integers into two compatible 32-bit integers. The helper libraries reside in the directories uffi and db-mysql.

#### **Microsoft Windows**

Files named Makefile.msvc are supplied for building the libraries under Microsoft Windows. Since Microsoft Windows does not come with that compiler, compiled DLL and LIB library files are supplied with *CLSQL*.

#### UNIX

Files named Makefile are supplied for building the libraries under UNIX. Loading the .asd files automatically invokes make when necessary. So, manual building of the helper libraries is not necessary on most UNIX systems. However, the location of the MySQL library files and include files may need to adjusted in db-mysql/Makefile on non-Debian systems.

### Add UFFI path

Unzip or untar the *UFFI* distribution which creates a directory for the *UFFI* files. Add that directory to ASDF's asdf:*central-registry*. You can do that by pushing the pathname of the directory onto this variable. The following example code assumes the *UFFI* files reside in the /usr/share/lisp/uffi/ directory.

```
(push #P"/usr/share/lisp/uffi/" asdf:*central-registry*)
```

### Add MD5 path

If you plan to use the clsql-postgresql-socket interface, you must load the md5 module. Unzip or untar the cl-md5 distribution, which creates a directory for the cl-md5 files. Add that directory to ASDF's asdf:*central-registry*. You can do that by pushing the pathname of the directory onto this variable. The following example code assumes the cl-md5 files reside in the /usr/share/lisp/cl-md5/ directory.

```
(push #P"/usr/share/lisp/cl-md5/" asdf:*central-registry*)
```

### Add CLSQL path and load module

Unzip or untar the *CLSQL* distribution which creates a directory for the *CLSQL* files. Add that directory to ASDF's asdf:*central-registry*. You can do that by pushing the pathname of the directory onto this variable. The following example code assumes the *CLSQL* files reside in the /usr/share/lisp/clsql/ directory. You need to load the clsql system.

```
(push #P"/usr/share/lisp/clsql/" asdf:*central-registry*)
(asdf:operate 'asdf:load-op 'clsql) ; main CLSQL package
```

### Run test suite (optional)

The test suite can be executed using the ASDF test-op operator. If *CLSQL* has not been loaded with asdf:load-op, the asdf:test-op operator will automatically load *CLSQL*. A configuration file named .clsql-test.config must be created in your home directory. There are instructures on the format of that file in the tests/README. After creating .clsql-test.config, you can run the test suite with ASDF:

```
(asdf:operate 'asdf:test-op 'clsql)
```

# **Chapter 2. CommonSQL Tutorial**

#### Based on the UncommonSQL Tutorial

### Introduction

The goal of this tutorial is to guide a new developer thru the process of creating a set of *CLSQL* classes providing a Object-Oriented interface to persistent data stored in an SQL database. We will assume that the reader is familiar with how SQL works, how relations (tables) should be structured, and has created at least one SQL application previously. We will also assume a minor level of experience with Common Lisp.

CLSQL provides two different interfaces to SQL databases, a Functional interface, and an Object-Oriented interface. The Functional interface consists of a special syntax for embedded SQL expressions in Lisp, and provides lisp functions for SQL operations like SELECT and UPDATE. The object-oriented interface provides a way for mapping Common Lisp Objects System (CLOS) objects into databases and includes functions for inserting new objects, querying objects, and removing objects. Most applications will use a combination of the two.

*CLSQL* is based on the CommonSQL package from Xanalys, so the documentation that Xanalys makes available online is useful for *CLSQL* as well. It is suggested that developers new to *CLSQL* read their documentation as well, as any differences between CommonSQL and *CLSQL* are minor. Xanalys makes the following documents available:

- Xanalys Lispworks User Guide The CommonSQL Package [http://www.lispworks.com/reference/lw43/LWUG/html/lwuser-167.htm]
- Xanalys Lispworks Reference Manual The SQL Package [http://www.lispworks.com/reference/lw43/LWRM/html/lwref-383.htm]
- CommonSQL Tutorial by Nick Levine [http://www.ravenbrook.com/doc/2002/09/13/common-sql/]

## Data Modeling with CLSQL

Before we can create, query and manipulate CLSQL objects, we need to define our data model as noted by Philip Greenspun 1

When data modeling, you are telling the relational database management system (RDBMS) the following:

- What elements of the data you will store.
- · How large each element can be.
- What kind of information each element can contain.
- What elements may be left blank.
- Which elements are constrained to a fixed range.
- Whether and how various tables are to be linked.

With SQL database one would do this by defining a set of relations, or tables, followed by a set of queries for joining the tables together in order to construct complex records. However, with *CLSQL* we do this by defining a set of CLOS classes, specifying how they will be turned into tables, and how they can be joined to one another via rela
1 *Philip Greenspun's "SQL For Web Nerds" - Data Modeling* [http://www.arsdigita.com/books/sql/data-modeling.html]

tions between their attributes. The SQL tables, as well as the queries for joining them together are created for us automatically, saving us from dealing with some of the tedium of SQL.

Let us start with a simple example of two SQL tables, and the relations between them.

This is of course the canonical SQL tutorial example, "The Org Chart".

In *CLSQL*, we would have two "view classes" (a fancy word for a class mapped into a database). They would be defined as follows:

```
(clsql:def-view-class employee ()
  ((emplid
    :db-kind :key
    :db-constraints :not-null
    :type integer
    :initarg :emplid)
   (first-name
    :accessor first-name
    :type (string 30)
    :initarg :first-name)
   (last-name
    :accessor last-name
    :type (string 30)
    :initarg :last-name)
   (email
    :accessor employee-email
    :type (string 100)
    :nulls-ok t
    :initarg :email)
   (companyid
    :type integer
    :initarg :companyid)
   (managerid
    :type integer
    :nulls-ok t
    :initarg :managerid))
  (:base-table employee))
(clsql:def-view-class company ()
  ((companyid
    :db-kind :key
    :db-constraints :not-null
    :type integer
   :initarg :companyid)
    :type (string 100)
    :initarg :name)
   (presidentid
    type integer
    :initarg :presidentid))
  (:base-table company))
```

The DEF-VIEW-CLASS macro is just like the normal CLOS DEFCLASS macro, except that it handles several slot options that DEFCLASS doesn't. These slot options have to do with the mapping of the slot into the database. We only use a few of the slot options in the above example, but there are several others.

- :column The name of the SQL column this slot is stored in. Defaults to the slot name. If the slot name is not a valid SQL identifier, it is escaped, so foo-bar becomes foo bar.
- :db-kind The kind of database mapping which is performed for this slot. :base indicates the slot maps to an ordinary column of the database view. :key indicates that this slot corresponds to part of the unique keys for this view, :join indicates a join slot representing a relation to another view and :virtual indicates that this slot is an ordinary CLOS slot. Defaults to :base.
- :db-reader If a string, then when reading values from the database, the string will be used for a format string, with the only value being the value from the database. The resulting string will be used as the slot value. If a function then it will take one argument, the value from the database, and return the value that should be put into the slot.
- :db-writer If a string, then when reading values from the slot for the database, the string will be used for a format string, with the only value being the value of the slot. The resulting string will be used as the column value in the database. If a function then it will take one argument, the value of the slot, and return the value that should be put into the database.
- :column- A string which will be used as the type specifier for this slots column definition in the database.
- :void-value The Lisp value to return if the field is NULL. The default is NIL.
- :db-info A join specification.

In our example each table as a primary key attribute, which is required to be unique. We indicate that a slot is part of the primary key (*CLSQL* supports multi-field primary keys) by specifying the :db-kind key slot option.

The SQL type of a slot when it is mapped into the database is determined by the :type slot option. The argument for the :type option is a Common Lisp datatype. The *CLSQL* framework will determine the appropriate mapping depending on the database system the table is being created in. If we really wanted to determine what SQL type was used for a slot, we could specify a :db-type option like "NUMBER(38)" and we would be guaranteed that the slot would be stored in the database as a NUMBER(38). This is not recomended because it could makes your view class unportable across database systems.

DEF-VIEW-CLASS also supports some class options, like :base-table. The :base-table option specifies what the table name for the view class will be when it is mapped into the database.

### Class Relations

In an SQL only application, the EMPLOYEE and COMPANY tables can be queried to determine things like, "Who is Vladamir's manager?", "What company does Josef work for?", and "What employees work for Widgets Inc.". This is done by joining tables with an SQL query.

Who works for Widgets Inc.?

```
SELECT first_name, last_name FROM employee, company WHERE employee.companyid = company.companyid AND company.company_name = "Widgets Inc."
```

Who is Vladamir's manager?

```
SELECT managerid FROM employee
WHERE employee.first_name = "Vladamir"
AND employee.last_name = "Lenin"
```

What company does Josef work for?

With *CLSQL* however we do not need to write out such queries because our view classes can maintain the relations between employees and companies, and employees to their managers for us. We can then access these relations like we would any other attribute of an employee or company object. In order to do this we define some join slots for our view classes.

What company does an employee work for? If we add the following slot definition to the employee class we can then ask for it's COMPANY slot and get the appropriate result.

Who are the employees of a given company? And who is the president of it? We add the following slot definition to the company view class and we can then ask for it's EMPLOYEES slot and get the right result.

And lastly, to define the relation between an employee and their manager:

```
;; In the employee slot list
(manager
:accessor employee-manager
:db-kind :join
:db-info (:join-class employee
:home-key managerid
:foreign-key emplid
:set nil))
```

*CLSQL* join slots can represent one-to-one, one-to-many, and many-to-many relations. Above we only have one-to-one and one-to-many relations, later we will explain how to model many-to-many relations. First, let's go over the slot definitions and the available options.

In order for a slot to be a join, we must specify that it's :db-kind :join, as opposed to :base or :key. Once we do that, we still need to tell *CLSQL* how to create the join statements for the relation. This is what the :db-info option does. It is a list of keywords and values. The available keywords are:

- :join-class The view class to which we want to join. It can be another view class, or the same view class as our object.
- :home-key The slot(s) in the immediate object whose value will be compared to the foreign-key slot(s) in the join-class in order to join the two tables. It can be a single slot-name, or it can be a list of slot names.
- :foreign-key The slot(s) in the join-class which will be compared to the value(s) of the home-key.
- :set A boolean which if false, indicates that this is a one-to-one relation, only one object will be returned. If true, than this is a one-to-many relation, a list of objects will be returned when we ask for this slots value.

There are other :join-info options available in *CLSQL*, but we will save those till we get to the many-to-many relation examples.

## **Object Creation**

Now that we have our model laid out, we should create some object. Let us assume that we have a database connect set up already. We first need to create our tables in the database:

Note: the file examples/clsql-tutorial.lisp contains view class definitions which you can load into your list at this point in order to play along at home.

```
(clsql:create-view-from-class 'employee)
(clsql:create-view-from-class 'company)
```

Then we will create our objects. We create them just like you would any other CLOS object:

```
(defvar company1 (make-instance 'company
                               :companyid 1
                               :presidentid 1
                               :name "Widgets Inc."))
(defvar employee1 (make-instance 'employee
                                :emplid 1
                                :first-name "Vladamir"
                                :last-name "Lenin"
                                :email "lenin@soviet.org"
                                :companyid 1))
(defvar employee2 (make-instance 'employee
                                :emplid 2
                                :first-name "Josef"
                                :last-name "Stalin"
                                :email "stalin@soviet.org"
                                :companyid 1
                                :managerid 1))
```

In order to insert an objects into the database we use the UPDATE-RECORDS-FROM-INSTANCE function as follows:

```
(clsql:update-records-from-instance employee1)
(clsql:update-records-from-instance employee2)
(clsql:update-records-from-instance company1)
```

After you make any changes to an object, you have to specifically tell *CLSQL* to update the SQL database. The UPDATE-RECORDS-FROM-INSTANCE method will write all of the changes you have made to the object into the database.

Since *CLSQL* objects are just normal CLOS objects, we can manipulate their slots just like any other object. For instance, let's say that Lenin changes his email because he was getting too much spam from the German Socialists.

```
;; Print Lenin's current email address, change it and save it to the
;; database. Get a new object representing Lenin from the database
;; and print the email
;; This lets us use the functional CLSQL interface with [] syntax
(clsql:locally-enable-sql-reader-syntax)
(format t "The email address of {\sim}A {\sim}A is {\sim}A"
        (first-name employee1)
        (last-name employee1)
        (employee-email employee1))
(setf (employee-email employee1) "lenin-nospam@soviets.org")
;; Update the database
(clsql:update-records-from-instance employee1)
(let ((new-lenin (car (clsql:select 'employee
                        :where [= [slot-value 'employee 'emplid] 1]))))
      (format t "His new email is ~A"
          (employee-email new-lenin)))
```

Everything except for the last LET expression is already familiar to us by now. To understand the call to CLSQL: SELECT we need to discuss the Functional SQL interface and it's integration with the Object Oriented interface of *CLSQL*.

## **Finding Objects**

Now that we have our objects in the database, how do we get them out when we need to work with them? *CLSQL* provides a functional interface to SQL, which consists of a special Lisp reader macro and some functions. The special syntax allows us to embed SQL in lisp expressions, and lisp expressions in SQL, with ease.

Once we have turned on the syntax with the expression:

```
(clsql:locally-enable-sql-reader-syntax)
```

We can start entering fragments of SQL into our lisp reader. We will get back objects which represent the lisp expressions. These objects will later be compiled into SQL expressions that are optimized for the database backed we are connected to. This means that we have a database independent SQL syntax. Here are some examples:

The SLOT-VALUE operator is important because it let's us query objects in a way that is robust to any changes in the object->table mapping, like column name changes, or table name changes. So when you are querying objects, be sure to use the SLOT-VALUE SQL extension.

Since we can now formulate SQL relational expression which can be used as qualifiers, like we put after the WHERE keyword in SQL statements, we can start querying our objects. *CLSQL* provides a function SELECT which can return use complete objects from the database which conform to a qualifier, can be sorted, and various other SQL operations.

The first argument to SELECT is a class name. it also has a set of keyword arguments which are covered in the documentation. For now we will concern ourselves only with the :where keyword. Select returns a list of objects, or nil if it can't find any. It's important to remember that it always returns a list, so even if you are expecting only one result, you should remember to extract it from the list you get from SELECT.

```
;; all employees
(clsql:select 'employee)
;; all companies
(clsql:select 'company)
;; employees named Lenin
(clsql:select 'employee :where [= [slot-value 'employee 'last-name]
                                 "Lenin"])
(clsql:select 'company :where [= [slot-value 'company 'name]
                                "Widgets Inc."])
;; Employees of Widget's Inc.
(clsql:select 'employee
            :where [and [= [slot-value 'employee 'companyid]
                           [slot-value 'company 'companyid]]
                        [= [slot-value 'company 'name]
                           "Widgets Inc."]])
;; Same thing, except that we are using the employee
;; relation in the company view class to do the join for us,
;; saving us the work of writing out the SQL!
(company-employees company1)
;; President of Widgets Inc.
(president company1)
;; Manager of Josef Stalin
(employee-manager employee2)
```

## **Deleting Objects**

Now that we know how to create objects in our database, manipulate them and query them (including using our predefined relations to save us the trouble writing alot of SQL) we should learn how to clean up after ourself. It's quite simple really. The function DELETE-INSTANCE-RECORDS will remove an object from the database. However, when

we remove an object we are responsible for making sure that the database is left in a correct state.

For example, if we remove a company record, we need to either remove all of it's employees or we need to move them to another company. Likewise if we remove an employee, we should make sure to update any other employees who had them as a manager.

### **Conclusion**

There are many nooks and crannies to *CLSQL*, some of which are covered in the Xanalys documents we refered to earlier, some are not. The best documentation at this time is still the source code for *CLSQL* itself and the inline documentation for its various functions.

# **Connection and Initialisation**

This section describes the CLSQL interface for initialising database interfaces of different types, creating and destroying databases and connecting and disconnecting from databases.

DATABASE -- The super-type of all CLSQL databases

Class DATABASE

## **Class Precedence List**

database, standard-object, t

# **Description**

This class is the superclass of all *CLSQL* databases. The different database back-ends derive subclasses of this class to implement their databases. No instances of this class are ever created by *CLSQL*.

 $*CONNECT-IF-EXISTS*--Default value for the {\it if-exists}$  parameter of connect.

Variable *CONNECT-IF-EXISTS*

# **Value Type**

A valid argument to the if-exists parameter of connect, i.e. one of :new, :warn-new, :error, :warn-old, :old.

### **Initial Value**

:error

# **Description**

The value of this variable is used in calls to connect as the default value of the *if-exists* parameter. See connect for the semantics of the valid values for this variable.

## **Examples**

None.

# **Affected By**

None.

## **See Also**

connect

### **Notes**

None.

*DEFAULT-DATABASE* -- The default database object to use.

Variable *DEFAULT-DATABASE*

## Value Type

Any object of type database, or NIL to indicate no default database.

### **Initial Value**

NIL

## **Description**

Any function or macro in *CLSQL* that operates on a database uses the value of this variable as the default value for it's *database* parameter.

The value of this parameter is changed by calls to connect, which sets *default-database* to the database object it returns. It is also changed by calls to disconnect, when the database object being disconnected is the same as the value of *default-database*. In this case disconnect sets *default-database* to the first database that remains in the list of active databases as returned by connected-databases, or NIL if no further active databases exist.

The user may change *default-database* at any time to a valid value of his choice.

#### **Caution**

If the value of *default-database* is NIL, then all calls to *CLSQL* functions on databases must provide a suitable *database* parameter, or an error will be signalled.

## **Examples**

```
(connected-databases)
(connect '("dent" "newesim" "dent" "dent") :database-type :mysql)
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48385F55}> (connect '(nil "templatel" "dent" nil) :database-type :postgresql)
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {483868FD}>
(connect '("dent" "newesim" "dent" "dent")
                                               :database-type :mysql :if-exists :new)
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48387265}>
*default-database*
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48387265}>
(disconnect)
=> T
*default-database*
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {483868FD}>
(disconnect)
*default-database*
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48385F55}>
(disconnect)
*default-database*
=> NIL
(connected-databases)
=> NIL
```

# **Affected By**

connect
disconnect

### See Also

connected-databases

### **Notes**

#### **Note**

This variable is intended to facilitate working with *CLSQL* in an interactive fashion at the top-level loop, and because of this, connect and disconnect provide some fairly complex behaviour to keep *default-database* set to useful values. Programmatic use of *CLSQL* should never depend on the value of *default-database* and should provide correct database objects via the *database* parameter to functions called.

*DEFAULT-DATABASE-TYPE* -- The default database type to use

Variable *DEFAULT-DATABASE-TYPE*

## Value Type

Any keyword representing a valid database back-end of CLSQL, or NIL.

### **Initial Value**

NIL

## **Description**

The value of this variable is used in calls to initialize-database-type and connect as the default value of the database-type parameter.

#### Caution

If the value of this variable is NIL, then all calls to initialize-database-type or connect will have to specify the database-type to use, or a general-purpose error will be signalled.

## **Examples**

```
(setf *default-database-type* :mysql)
=> :mysql
(initialize-database-type)
=> t
```

# **Affected By**

None.

### See Also

intitialize-database-type

### **Notes**

None.

*INITIALIZED-DATABASE-TYPES* -- List of all initialized database types

Variable *INITIALIZED-DATABASE-TYPES*

## **Value Type**

A list of all initialized database types, each of which represented by it's corresponding keyword.

### **Initial Value**

NIL

## **Description**

This variable is updated whenever initialize-database-type is called for a database type which hasn't already been initialized before, as determined by this variable. In that case the keyword representing the database type is pushed onto the list stored in *INITIALIZED-DATABASE-TYPES*.

#### Caution

Attempts to modify the value of this variable will result in undefined behaviour.

## **Examples**

```
(setf *default-database-type* :mysql)
=> :mysql
(initialize-database-type)
=> t
*initialized-database-types*
=> (:MYSQL)
```

## **Affected By**

initialize-database-type

### See Also

intitialize-database-type

### **Notes**

Direct access to this variable is primarily provided because of compatibility with Harlequin's Common SQL.

CONNECT -- create a connection to a database.

Function CONNECT

# **Syntax**

## **Syntax**

connect connection-spec &key if-exists database-type pool make-default => database

## **Arguments and Values**

connection-spec A vendor specific connection specification supplied as a list or as a string.

if-exists This indicates the action to take if a connection to the same database exists already.

See below for the legal values and actions. It defaults to the value of

*connect-if-exists*.

database-type A database type specifier, i.e. a keyword. This defaults to the value of

*default-database-type*

A boolean flag. If T, acquire connection from a pool of open connections. If the pool

is empty, a new connection is created. The default is NIL.

make-default A boolean flag. If T, *default-database* is set to the new connection, otherwise

*default-database* is not changed. The default is T.

database The database object representing the connection.

## **Description**

This function takes a connection specification and a database type and creates a connection to the database specified by those. The type and structure of the connection specification depend on the database type.

The parameter *if-exists* specifies what to do if a connection to the database specified exists already, which is checked by calling find-database on the database name returned by database-name-from-spec when called with the *connection-spec* and *database-type* parameters. The possible values of *if-exists* are:

:new Go ahead and create a new connection.

:warn-new This is just like :new, but also signals a warning of type clsql-exists-warning, indicating the

old and newly created databases.

:error This will cause connect to signal a correctable error of type clsql-exists-error. The user may

choose to proceed, either by indicating that a new connection shall be created, via the restart create-new, or by indicating that the existing connection shall be used, via the restart use-old.

:old This will cause connect to use an old connection if one exists.

:warn-old This is just like :old, but also signals a warning of type clsql-exists-warning, indicating the old

database used, via the slots old-db and new-db

The database name of the returned database object will be the same under string= as that which would be returned by a call to database-name-from-spec with the given *connection-spec* and *database-type* parameters.

## **Examples**

```
(database-name-from-spec '("dent" "newesim" "dent" "dent") :mysql)
=> "dent/newesim/dent"
(connect '("dent" "newesim" "dent" "dent") :database-type :mysql)
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48036F6D}>
(database-name *)
=> "dent/newesim/dent"
(connect '("dent" "newesim" "dent" "dent") :database-type :mysql)
>> In call to CONNECT:
    There is an existing connection #<CLSQL-MYSQL-DATABASE {48036F6D}> to database dent/newes
>>
>>
    0: [CREATE-NEW] Create a new connection.
>>
>>
    1: [USE-OLD
                    Use the existing connection.
    2: [ABORT
                   ] Return to Top-Level.
>>
>>
>> Debug (type H for help)
>> (CONNECT ("dent" "newesim" "dent" "dent") :IF-EXISTS NIL :DATABASE-TYPE ...)
>> Source:
>> ; File: /prj/CLSQL/sql/sql.cl
>> (RESTART-CASE (ERROR 'CLSQL-EXISTS-ERROR :OLD-DB OLD-DB)
                 (CREATE-NEW NIL : REPORT "Create a new connection."
>>
                  (SETO RESULT #))
>>
                 (USE-OLD NIL : REPORT "Use the existing connection."
>>
                  (SETQ RESULT OLD-DB)))
>> 01 0
=> #<CLSQL-MYSQL:MYSQL-DATABASE {480451F5}>
```

### **Side Effects**

A database connection is established, and the resultant database object is registered, so as to appear in the list returned by connected-databases. *default-database* may be rebound to the created object.

## Affected by

```
*default-database-type*
*connect-if-exists*
```

# **Exceptional Situations**

If the connection specification is not syntactically or semantically correct for the given database type, an error of type sql-user-error is signalled. If during the connection attempt an error is detected (e.g. because of permission problems, network trouble or any other cause), an error of type sql-database-error is signalled.

If a connection to the database specified by *connection-spec* exists already, conditions are signalled according to the *if-exists* parameter, as described above.

# See Also

connected-databases
disconnect
reconnect
*connect-if-exists*
find-database
status

### **Notes**

The pool and make-default keyword arguments to connect are CLSQL extensions.

CONNECTED-DATABASES -- Return the list of active database objects.

Function CONNECTED-DATABASES

## **Syntax**

connected-databases => databases

## **Arguments and Values**

databases

The list of active database objects.

## **Description**

This function returns the list of active database objects, i.e. all those database objects created by calls to connect, which have not been closed by calling disconnect on them.

#### **Caution**

The consequences of modifying the list returned by connected-databases are undefined.

## **Examples**

### **Side Effects**

None.

## **Affected By**

connect disconnect

# **Exceptional Situations**

None.

## **See Also**

disconnect connect status find-database

### **Notes**

None.

DATABASE-NAME -- Get the name of a database object

Generic Function DATABASE-NAME

## **Syntax**

database-name database => name

## **Arguments and Values**

database A database object, either of type database or of type closed-database.

name A string describing the identity of the database to which this database object is connected to.

## **Description**

This function returns the database name of the given database. The database name is a string which somehow describes the identity of the database to which this database object is or has been connected. The database name of a database object is determined at connect time, when a call to database-name-from-spec derives the database name from the connection specification passed to connect in the *connection-spec* parameter.

The database name is used via find-database in connect to determine whether database connections to the specified database exist already.

Usually the database name string will include indications of the host, database name, user, or port that where used during the connection attempt. The only important thing is that this string shall try to identify the database at the other end of the connection. Connection specifications parts like passwords and credentials shall not be used as part of the database name.

## **Examples**

```
(database-name-from-spec '("dent" "newesim" "dent" "dent") :mysql)
=> "dent/newesim/dent"
(connect '("dent" "newesim" "dent" "dent") :database-type :mysql)
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48391DCD}>
(database-name *default-database*)
=> "dent/newesim/dent"

(database-name-from-spec '(nil "templatel" "dent" nil) :postgresql)
=> "/templatel/dent"
(connect '(nil "templatel" "dent" nil) :database-type :postgresql)
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>
(database-name *default-database*)
=> "/templatel/dent"

(database-name-from-spec '("www.pmsf.de" "templatel" "dent" nil) :postgresql)
=> "www.pmsf.de/templatel/dent"
```

### **Side Effects**

None.

# **Affected By**

 ${\tt database-name-from-spec}$ 

# **Exceptional Situations**

Will signal an error if the object passed as the database parameter is neither of type database nor of type closed-database.

## **See Also**

connect
find-database
connected-databases
disconnect
status

### **Notes**

None.

DATABASE-NAME-FROM-SPEC -- Return the database name string corresponding to the given connection specification.

Generic Function DATABASE-NAME-FROM-SPEC

## **Syntax**

database-name-from-spec connection-spec database-type => name

# **Arguments and Values**

A connection-spec

A connection, whose structure and interpretation are dependent on the database-type.

A database type specifier, i.e. a keyword.

A string denoting a database name.

## **Description**

This generic function takes a connection specification and a database type and returns the database name of the database object that would be created had connect been called with the given connection specification and database types.

This function is useful in determining a database name from the connection specification, since the way the connection specification is converted into a database name is dependent on the database type.

### **Examples**

```
(database-name-from-spec '("dent" "newesim" "dent" "dent") :mysql)
=> "dent/newesim/dent"
(connect '("dent" "newesim" "dent" "dent") :database-type :mysql)
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48391DCD}>
(database-name *default-database*)
=> "dent/newesim/dent"
(database-name-from-spec '(nil "templatel" "dent" nil) :postgresql)
=> "/template1/dent"
(connect '(nil "template1" "dent" nil) :database-type :postgresql)
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>
(database-name *default-database*)
=> "/template1/dent"
(database-name-from-spec '("www.pmsf.de" "template1" "dent" nil) :postgresql)
=> "www.pmsf.de/template1/dent'
(find-database "dent/newesim/dent")
=> #<CLSQL-MYSQL:MYSQL-DATABASE {484E91C5}>
(find-database "/template1/dent")
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}> (find-database "www.pmsf.de/template1/dent" nil)
=> NIL
(find-database **)
```

=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>

## **Side Effects**

None.

# Affected by

None.

# **Exceptional Situations**

If the value of *connection-spec* is not a valid connection specification for the given database type, an error of type clsql-invalid-spec-error might be signalled.

### See Also

connect

### **Notes**

database-name-from-spec is a *CLSQL* extension.

DATABASE-TYPE -- Get the type of a database object.

Generic Function DATABASE-TYPE

## **Syntax**

database-type DATABASE => type

## **Arguments and Values**

database A database object, either of type database or of type closed-database.

type A keyword symbol denoting a known database back-end.

## **Description**

Returns the type of database.

## **Examples**

```
(connect '(nil "template1" "dent" nil) :database-type :postgresql)
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>
(database-type *default-database*)
=> :postgresql
```

### **Side Effects**

None.

## Affected by

None.

## **Exceptional Situations**

Will signal an error if the object passed as the database parameter is neither of type database nor of type closed-database.

### See Also

connect
find-database
connected-databases

disconnect status

# **Notes**

database-type is a  ${\it CLSQL}$  extension.

DISCONNECT -- close a database connection

Function **DISCONNECT** 

### **Syntax**

disconnect &key database error => result

# **Arguments and Values**

error A boolean flag indicating whether to signal an error if database is non-NIL but cannot be

found.

database The database to disconnect, which defaults to the database indicated by *default-database*.

result A Boolean indicating whether a connection was successfully disconnected.

### **Description**

This function takes a database object as returned by connect, and closes the connection. If no matching database is found and error and database are both non-NIL an error is signaled, otherwise NIL is returned. If the database is from a pool it will be released to this pool.

The status of the object passed is changed to closed after the disconnection succeeds, thereby preventing further use of the object as an argument to *CLSQL* functions, with the exception of database-name and database-type. If the user does pass a closed database to any other *CLSQL* function, an error of type sql-fatal-error is signalled.

### **Examples**

```
(disconnect :database (find-database "dent/newesim/dent"))
=> T
```

#### **Side Effects**

The database connection is closed, and the database object is removed from the list of connected databases as returned by connected-databases.

The state of the database object is changed to closed.

If the database object passed is the same under eq as the value of *default-database*, then *default-database* is set to the first remaining database from connected-databases or to NIL if no further active database exists.

# Affected by

*default-database*

# **Exceptional Situations**

If during the disconnection attempt an error is detected (e.g. because of network trouble or any other cause), an error of type sql-error might be signalled.

### **See Also**

connect
disconnect-pooled

#### **Notes**

None.

DISCONNECT-POOLED -- closes all pooled database connections

Function DISCONNECT-POOLED

### **Syntax**

disconnect-pooled => t

# **Description**

This function disconnects all database connections that have been placed into the pool by calling connect with :pool T.

### **Examples**

```
(disconnect-pool)
=> T
```

#### **Side Effects**

Database connections will be closed and entries in the pool are removed.

### Affected by

disconnect

# **Exceptional Situations**

If during the disconnection attempt an error is detected (e.g. because of network trouble or any other cause), an error of type clsql-error might be signalled.

#### See Also

connect disconnect

#### **Notes**

disconnect-pooled is a CLSQL extension.

FIND-DATABASE -- >Locate a database object through it's name.

Function FIND-DATABASE

### **Syntax**

find-database database &optional errorp => result

### **Arguments and Values**

database A database object or a string, denoting a database name.

errorp A generalized boolean. Defaults to t.

db-type A keyword symbol denoting a known database back-end.

result Either a database object, or, if errorp is NIL, possibly NIL.

### **Description**

find-database locates an active database object given the specification in *database*. If *database* is an object of type database, find-database returns this. Otherwise it will search the active databases as indicated by the list returned by connected-databases for a database of type *db-type* whose name (as returned by database-name is equal as per string= to the string passed as *database*. If it succeeds, it returns the first database found.

If *db-type* is NIL all databases matching the string *database* are considered. If no matching databases are found and *errorp* is NIL then NIL is returned. If *errorp* is NIL and one or more matching databases are found, then the most recently connected database is returned as a first value and the number of matching databases is returned as a second value. If no, or more than one, matching databases are found and *errorp* is true, an error is signalled.

### **Examples**

```
(database-name-from-spec '("dent" "newesim" "dent" "dent") :mysql)
=> "dent/newesim/dent"
(connect '("dent" "newesim" "dent" "dent") :database-type :mysql)
=> #<CLSQL-MYSQL:MYSQL-DATABASE {48391DCD}>
(database-name *default-database*)
=> "dent/newesim/dent"
(database-name-from-spec '(nil "templatel" "dent" nil) :postgresql)
=> "/template1/dent"
(connect '(nil "template1" "dent" nil) :database-type :postgresql)
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>
(database-name *default-database*)
=> "/template1/dent"
(database-name-from-spec '("www.pmsf.de" "template1" "dent" nil) :postgresql)
=> "www.pmsf.de/template1/dent"
(find-database "dent/newesim/dent")
=> #<CLSQL-MYSQL:MYSQL-DATABASE {484E91C5}>
(find-database "/template1/dent")
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>
```

```
(find-database "www.pmsf.de/template1/dent" nil)
=> NIL
(find-database **)
=> #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {48392D2D}>
```

#### **Side Effects**

None.

# **Affected By**

connected-databases

# **Exceptional Situations**

Will signal an error of type clsql-error if no matching database can be found, and *errorp* is true. Will signal an error if the value of *database* is neither an object of type database nor a string.

#### See Also

database-name
database-name-from-spec
disconnect
connect
status
connected-databases

#### **Notes**

The *db-type* keyword argument to find-database is a *CLSQL* extension.

INITIALIZE-DATABASE-TYPE -- Initializes a database type

Function INITIALIZE-DATABASE-TYPE

### **Syntax**

initialize-database-type &key database-type => result

### **Arguments and Values**

database-type

The database type to initialize, i.e. a keyword symbol denoting a known database

back-end. Defaults to the value of *default-database-type*.

result Either NIL if the initialization attempt fails, or t otherwise.

### **Description**

If the back-end specified by <code>database-type</code> has not already been initialized, as seen from *initialized-database-types*, an attempt is made to initialize the database. If this attempt succeeds, or the back-end has already been initialized, the function returns t, and places the keyword denoting the database type onto the list stored in *initialized-database-types*, if not already present.

If initialization fails, the function returns NIL, and/or signals an error of type clsql-error. The kind of action taken depends on the back-end and the cause of the problem.

### **Examples**

```
*initialized-database-types*
=> NIL
(setf *default-database-type* :mysql)
=> :MYSQL
(initialize-database-type)
>> Compiling LAMBDA (#:G897 #:G898 #:G901 #:G902):
>> Compiling Top-Level Form:
>>
=> T
*initialized-database-types*
=> (:MYSQL)
(initialize-database-type)
=> T
*initialized-database-types*
=> (:MYSOL)
```

#### Side Effects

The database back-end corresponding to the database type specified is initialized, unless it has already been initialized. This can involve any number of other side effects, as determined by the back-end implementation (like e.g. loading of foreign code, calling of foreign code, networking operations, etc.). If initialization is attempted and succeeds, the <code>database-type</code> is pushed onto the list stored in *initialized-database-types*.

# Affected by

*default-database-type*
*initialized-database-types*

# **Exceptional Situations**

If an error is encountered during the initialization attempt, the back-end may signal errors of kind clsql-error.

#### See Also

*initialized-database-types*
*default-database-type*

#### **Notes**

None.

RECONNECT -- Re-establishes the connection between a database object and its RDBMS.

Function RECONNECT

### **Syntax**

reconnect &key database error force => result

### **Arguments and Values**

database	The database to reconnect, which defaults to the database indicated by *default-database*.
error	A boolean flag indicating whether to signal an error if database is non-nil but cannot be found. The default value is NIL.
force	A Boolean indicating whether to signal an error if the database connection has been lost. The default value is T.
result	A Boolean indicating whether the database was successfully reconnected.

### **Description**

Reconnects database which defaults to *default-database* to the underlying database management system. On success, T is returned and the variable *default-database* is set to the newly reconnected database. If database is a database instance, this object is closed. If database is a string, then a connected database whose name matches database is sought in the list of connected databases. If no matching database is found and error and database are both non-NIL an error is signaled, otherwise NIL is returned.

When the current database connection has been lost, if force is non-NIL as it is by default, the connection is closed and errors are suppressed. If force is NIL and the database connection cannot be closed, an error is signalled.

### **Examples**

```
*default-database*
=> #<CLSQL-SQLITE:SQLITE-DATABASE :memory: OPEN {48CFBEA5}>
(reconnect)
=> #<CLSQL-SQLITE:SQLITE-DATABASE :memory: OPEN {48D64105}>
```

#### **Side Effects**

A database connection is re-established and *default-database* may be rebound to the supplied database object.

### Affected by

*default-database*

# **Exceptional Situations**

An error may be signalled if the specified database cannot be located or if the database cannot be closed.

### See Also

connect
disconnect-pooled

#### **Notes**

None.

STATUS -- Print information about connected databases.

**Function STATUS** 

### **Syntax**

status &optional full =>

# **Arguments and Values**

full A boolean indicating whether to print additional table information. The default value is NIL.

# **Description**

Prints information about the currently connected databases to *STANDARD-OUTPUT*. The argument full is NIL by default and a value of t means that more detailed information about each database is printed.

### **Examples**

(status)

CLSQL STATUS: 2004-06-13 15:07:39

DATABASE	TYPE	RECORDING
<pre>localhost/test/petrov localhost/test/petrov localhost/test/petrov test/petrov * :memory:</pre>	mysql postgresql postgresql-socket odbc sqlite	nil nil nil nil nil

(status t)

CLSQL STATUS: 2004-06-13 15:08:08

DATABASE	TYPE	RECORDING	POOLED	TABLES	VIEWS
<pre>localhost/test/petrov localhost/test/petrov localhost/test/petrov test/petrov * :memory:</pre>	mysql postgresql postgresql-socket odbc sqlite	nil nil nil nil nil	nil nil nil nil nil	7 7 7 7 0	0 0 0 0

### **Side Effects**

None.

# Affected by

None.

# **Exceptional Situations**

None.

# **See Also**

connected-databases
connect
disconnect
*connect-if-exists*
find-database

### **Notes**

None.

CREATE-DATABASE -- create a database

Function CREATE-DATABASE

### **Syntax**

create-database connection-spec &key database-type => success

# **Arguments and Values**

connection-spec A connection specification

database-type A database type specifier, i.e. a keyword. This defaults to the value of

*default-database-type*

success A boolean flag. If T, a new database was successfully created.

### **Description**

This function creates a database in the database system specified by database-type.

### **Examples**

```
(create-database '("localhost" "new" "dent" "dent") :database-type :mysql)
=> T

(create-database '("localhost" "new" "dent" "badpasswd") :database-type :mysql)
=>
Error: While trying to access database localhost/new/dent
    using database-type MYSQL:
    Error database-create failed: mysqladmin: connect to server at 'localhost' failed
error: 'Access denied for user: 'root@localhost' (Using password: YES)'
    has occurred.
    [condition type: CLSQL-ACCESS-ERROR]
```

#### Side Effects

A database will be created on the filesystem of the host.

### **Exceptional Situations**

An exception will be thrown if the database system does not allow new databases to be created or if database creation fails.

#### See Also

destroy-database probe-database list-databases

### **Notes**

This function may invoke the operating systems functions. Thus, some database systems may require the administration functions to be available in the current PATH. At this time, the :mysql backend requires mysqladmin and the :postgresql backend requires createdb.

create-database is a *CLSQL* extension.

DESTROY-DATABASE -- destroys a database

Function DESTROY-DATABASE

### **Syntax**

destroy-database connection-spec &key database-type => success

### **Arguments and Values**

connection-spec A connection specification

A database-type Specifier, i.e. a keyword. This defaults to the value of *default-database-type*

success A boolean flag. If T, the database was successfully destroyed.

### **Description**

This function destroys a database in the database system specified by database-type.

### **Examples**

```
(destroy-database '("localhost" "new" "dent" "dent") :database-type :postgresql)
=> T

(destroy-database '("localhost" "new" "dent" "dent") :database-type :postgresql)
=>
Error: While trying to access database localhost/test2/root
    using database-type POSTGRESQL:
    Error database-destory failed: dropdb: database removal failed: ERROR: database "test2" does not has occurred.
    [condition type: CLSQL-ACCESS-ERROR]
```

#### **Side Effects**

A database will be removed from the filesystem of the host.

# **Exceptional Situations**

An exception will be thrown if the database system does not allow databases to be removed, the database does not exist, or if database removal fails.

#### See Also

create-database

probe-database
list-databases

### **Notes**

This function may invoke the operating systems functions. Thus, some database systems may require the administration functions to be available in the current PATH. At this time, the :mysql backend requires mysqladmin and the :postgresql backend requires dropdb.

destroy-database is a *CLSQL* extension.

PROBE-DATABASE -- tests for existence of a database

Function PROBE-DATABASE

### **Syntax**

probe-database connection-spec &key database-type => success

### **Arguments and Values**

connection-spec A connection specification

database-type A database type specifier, i.e. a keyword. This defaults to the value of

*default-database-type*

success A boolean flag. If T, the database exists in the database system.

### **Description**

This function tests for the existence of a database in the database system specified by database-type.

### **Examples**

```
(probe-database '("localhost" "new" "dent" "dent") :database-type :postgresql)
=> T
```

#### **Side Effects**

None

# **Exceptional Situations**

An exception maybe thrown if the database system does not receive administrator-level authentication since function may need to read the administrative database of the database system.

#### See Also

create-database
destroy-database
list-databases

#### **Notes**

probe-database is a <i>CLSQL</i> extension.				

LIST-DATABASES -- List databases matching the supplied connection spec and database type.

Function LIST-DATABASES

### **Syntax**

list-databases connection-spec &key database-type => result

# **Arguments and Values**

connection-spec A connection specification

database-type A database type specifier, i.e. a keyword. This defaults to the value of

*default-database-type*

result A list of matching databases.

# **Description**

This function returns a list of databases existing in the database system specified by database-type.

# **Examples**

```
(list-databases '("localhost" "new" "dent" "dent") :database-type :postgresql)
=> ("address-book" "sql-test" "templatel" "template0" "test1" "dent" "test")
```

#### **Side Effects**

None.

# Affected by

None.

## **Exceptional Situations**

An exception maybe thrown if the database system does not receive administrator-level authentication since function may need to read the administrative database of the database system.

#### See Also

create-database

destroy-database probe-database

### **Notes**

list-databases is a  ${\it CLSQL}$  extension.

WITH-DATABASE -- Execute a body of code with a variable bound to a specified database object.

Macro WITH-DATABASE

### **Syntax**

with-database db-var connection-spec &rest connect-args &body body => result

### **Arguments and Values**

db-var A variable to which the specified database is bound.

connection-spec A vendor specific connection specification supplied as a list or as a string.

connect-args Other optional arguments to connect.

body A Lisp code body.

result Determined by the result of executing the last expression in body.

### **Description**

Evaluate body in an environment, where db-var is bound to the database connection given by connection-spec and connect-args. The connection is automatically closed or released to the pool on exit from the body.

### **Examples**

#### **Side Effects**

See connect and disconnect.

### Affected by

See connect and disconnect.

# **Exceptional Situations**

See connect and disconnect.

### **See Also**

connect
disconnect-pooled
with-default-database

### **Notes**

with-database is a *CLSQL* extension.

WITH-DEFAULT-DATABASE -- Execute a body of code with *default-database* bound to a specified database.

Macro WITH-DEFAULT-DATABASE

### **Syntax**

with-default-database database &rest body => result

### **Arguments and Values**

database An active database object.

body A Lisp code body.

result Determined by the result of executing the last expression in body.

### **Description**

Perform body with DATABASE bound as *default-database*.

### **Examples**

```
*default-database*
=> #<CLSQL-ODBC:ODBC-DATABASE new/dent OPEN {49095CAD}>

(let ((database (clsql:find-database ":memory:")))
   (with-default-database (database)
        (database-name *default-database*)))
=> ":memory:"
```

#### **Side Effects**

None.

### Affected by

None.

# **Exceptional Situations**

Calls to CLSQL functions in body may signal errors if database is not an active database object.

#### See Also

with-database *default-database*

### **Notes**

with-default-database is a  ${\it CLSQL}$  extension.

# The Symbolic SQL Syntax

*CLSQL* provides a symbolic syntax allowing the construction of SQL expressions as lists delimited by square brackets. The syntax is turned off by default. This section describes utilities for enabling and disabling the square bracket reader syntax and for constructing symbolic SQL expressions.

ENABLE-SQL-READER-SYNTAX -- Globally enable square bracket reader syntax.

Macro ENABLE-SQL-READER-SYNTAX

### **Syntax**

enable-sql-reader-syntax =>

### **Arguments and Values**

None.

### **Description**

Turns on the SQL reader syntax setting the syntax state such that if the syntax is subsequently disabled, restore-sql-reader-syntax-state will enable it again.

### **Examples**

None.

#### **Side Effects**

Sets the internal syntax state to enabled.

Modifies the default readtable.

# Affected by

None.

### **Exceptional Situations**

None.

#### See Also

```
disable-sql-reader-syntax
locally-enable-sql-reader-syntax
locally-disable-sql-reader-syntax
restore-sql-reader-syntax-state
```

#### **Notes**

The symbolic SQL syntax is disabled by default.

DISABLE-SQL-READER-SYNTAX -- Globally disable square bracket reader syntax.

Macro DISABLE-SQL-READER-SYNTAX

### **Syntax**

disable-sql-reader-syntax =>

### **Arguments and Values**

None.

### **Description**

Turns off the SQL reader syntax setting the syntax state such that if the syntax is subsequently enabled, restore-sql-reader-syntax-state will disable it again.

### **Examples**

None.

#### **Side Effects**

Sets the internal syntax state to disabled.

Modifies the default readtable.

# Affected by

None.

### **Exceptional Situations**

None.

#### See Also

enable-sql-reader-syntax
locally-enable-sql-reader-syntax
locally-disable-sql-reader-syntax
restore-sql-reader-syntax-state

#### **Notes**

The symbolic SQL syntax is disabled by default.

LOCALLY-ENABLE-SQL-READER-SYNTAX -- Globally enable square bracket reader syntax.

Macro LOCALLY-ENABLE-SQL-READER-SYNTAX

### **Syntax**

locally-enable-sql-reader-syntax =>

# **Arguments and Values**

None.

### **Description**

Turns on the SQL reader syntax without changing the syntax state such that restore-sql-reader-syntax-state will re-establish the current syntax state.

### **Examples**

Intended to be used in a file for code which uses the square bracket syntax without changing the global state.

```
#.(locally-enable-sql-reader-syntax)
... CODE USING SYMBOLIC SQL SYNTAX ...
#.(restore-sql-reader-syntax-state)
```

#### **Side Effects**

Modifies the default readtable.

# Affected by

None.

### **Exceptional Situations**

None.

#### See Also

```
enable-sql-reader-syntax
disable-sql-reader-syntax
locally-disable-sql-reader-syntax
restore-sql-reader-syntax-state
```

# **Notes**

The symbolic SQL syntax is disabled by default.

LOCALLY-DISABLE-SQL-READER-SYNTAX -- Locally disable square bracket reader syntax.

Macro LOCALLY-DISABLE-SQL-READER-SYNTAX

### **Syntax**

```
locally-disable-sql-reader-syntax =>
```

### **Arguments and Values**

None.

### **Description**

Turns off the SQL reader syntax without changing the syntax state such that restore-sql-reader-syntax-state will re-establish the current syntax state.

### **Examples**

Intended to be used in a file for code in which the square bracket syntax should be disabled without changing the global state.

```
#.(locally-disable-sql-reader-syntax)
... CODE NOT USING SYMBOLIC SQL SYNTAX ...
#.(restore-sql-reader-syntax-state)
```

#### **Side Effects**

Modifies the default readtable.

# Affected by

None.

### **Exceptional Situations**

None.

#### See Also

```
enable-sql-reader-syntax
disable-sql-reader-syntax
locally-enable-sql-reader-syntax
restore-sql-reader-syntax-state
```

N	O	t	e	S
	$\mathbf{v}$	•	v	u

The symbolic SQL syntax is disabled by default.

RESTORE-SQL-READER-SYNTAX-STATE -- Restore square bracket reader syntax to its previous state.

Macro RESTORE-SQL-READER-SYNTAX-STATE

### **Syntax**

restore-sql-reader-syntax-state =>

### **Arguments and Values**

None.

### **Description**

Enables the SQL reader syntax if enable-sql-reader-syntax has been called more recently than disable-sql-reader-syntax and otherwise disables the SQL reader syntax. By default, the SQL reader syntax is disabled.

### **Examples**

 $See \ {\tt locally-enable-sql-reader-syntax} \ and \ {\tt locally-disable-sql-reader-syntax}.$ 

#### **Side Effects**

Reverts the internal syntax state.

Modifies the default readtable.

# Affected by

The current internal syntax state.

### **Exceptional Situations**

None.

#### See Also

enable-sql-reader-syntax
disable-sql-reader-syntax
locally-enable-sql-reader-syntax
locally-disable-sql-reader-syntax

#### **Notes**

The symbolic SQL syntax is disabled by default.

SQL -- Construct an SQL string from supplied expressions.

Function SQL

### **Syntax**

```
sql &rest args => sql-expression
```

## **Arguments and Values**

args A set of expressions.

sql-expression A string representing an SQL expression.

# **Description**

Returns an SQL string generated from the expressions args. The expressions are translated into SQL strings and then concatenated with a single space delimiting each expression.

### **Examples**

#### **Side Effects**

None.

# Affected by

None.

# **Exceptional Situations**

An error of type sql-user-error is signalled if any element in args is not of the supported types (a symbol, string, number or symbolic SQL expression) or a list or vector containing only these supported types.

### See Also

sql-expression
sql-operation
sql-operator

#### **Notes**

None.

SQL-EXPRESSION -- Constructs an SQL expression from supplied keyword arguments.

Function SQL-EXPRESSION

### **Syntax**

sql-expression &key string table alias attribute type => result

## **Arguments and Values**

string A string.

table A symbol representing a database table identifier.

alias A table alias.

attribute A symbol representing an attribute identifier.

type A type specifier.

result A object of type sql-expression.

### **Description**

Returns an SQL expression constructed from the supplied arguments which may be combined as follows:

- attribute and type;
- attribute;
- alias or table and attribute and type;
- alias or table and attribute;
- table, attribute and type;
- table and attribute;
- table and alias;
- table;
- string.

### **Examples**

(sql-expression :table 'foo :attribute 'bar)
=> #<CLSQL-SYS:SQL-IDENT-ATTRIBUTE FOO.BAR>

(sql-expression :attribute 'baz)
=> #<CLSQL-SYS:SQL-IDENT-ATTRIBUTE BAZ>

### **Side Effects**

None.

# Affected by

None.

# **Exceptional Situations**

An error of type sql-user-error is signalled if an unsupported combination of keyword arguments is specified.

### See Also

sql
sql-operation
sql-operator

#### **Notes**

None.

SQL-OPERATION -- Constructs an SQL expression from a supplied operator and arguments.

Function SQL-OPERATION

### **Syntax**

```
sql-operation operator &rest args => result
sql-operation 'function func &rest args => result
```

### **Arguments and Values**

operator A symbol denoting an SQL operator.

func A string denoting an SQL function.

args A set of arguments for the specified SQL operator or function.

result A object of type sql-expression.

# **Description**

Returns an SQL expression constructed from the supplied SQL operator or function *operator* and its arguments *args*. If *operator* is passed the symbol 'function then the first value in *args* is taken to be a valid SQL function and the remaining values in *args* its arguments.

# **Examples**

### **Side Effects**

None.

# Affected by

None.

# **Exceptional Situations**

An error of type sql-user-error is signalled if operator is not a symbol representing a supported SQL operator.

### **See Also**

sql
sql-expression
sql-operator

### **Notes**

SQL-OPERATOR -- Returns the symbol for the supplied SQL operator.

Function SQL-OPERATOR

### **Syntax**

```
sql-operator operator => result
```

# **Arguments and Values**

operator A symbol denoting an SQL operator.

result The Lisp symbol used by *CLSQL* to represent the specified operator.

# **Description**

Returns the Lisp symbol corresponding to the SQL operator represented by the symbol operator. If operator does not represent a supported SQL operator or is not a symbol, nil is returned.

### **Examples**

```
(sql-operator 'like)
=> SQL-LIKE
```

### **Side Effects**

None.

# Affected by

None.

### **Exceptional Situations**

None.

### See Also

```
sql
sql-expression
sql-operation
```

### **Notes**

CLSQL's symbolic SQL syntax currently has support for the following SQL operators:

```
any
some
all
not
union
intersect
minus
except
order-by
null
like
and
or
in
substr
<
>
>=
<>
count
max
min
avg
function
between
distinct
nvl
slot-value
userenv
concat
substring
limit
group-by
having
not-null
exists
uplike
is
==
the
coalesce
```

as well as the pseudo-operator function. Note that some of these operators are not supported by all of the RDBMS supported by *CLSQL*.

# Functional Data Definition Language (FDDL)

*CLSQL* provides a functional DDL which supports the creation and destruction of a variety of database objects including tables, views, indexes and sequences. Functions which return information about currently defined database objects are also provided. In addition, the FDDL includes functionality for examining table attributes and attribute types.

CREATE-TABLE -- Create a database table.

Function CREATE-TABLE

### **Syntax**

create-table name description &key database constraints transactions =>

### **Arguments and Values**

name The name of the table as a string, symbol or SQL expression.

database A database object which defaults to *default-database*.

description A list.

constraints A string, a list of strings or NIL.

transactions A Boolean. The default value is T.

# **Description**

Creates a table called name, which may be a string, symbol or SQL table identifier, in database which defaults to *default-database*. description is a list whose elements are lists containing the attribute names, types, and other constraints such as not-null or primary-key for each column in the table.

constraints is a string representing an SQL table constraint expression or a list of such strings.

With MySQL databases, if transactions is T an InnoDB table is created which supports transactions.

# **Examples**

### **Side Effects**

A table is created in database.

# Affected by

*default-database*

# **Exceptional Situations**

An error is signalled if name is not a string, symbol or SQL expression. An error of type sql-database-data-error is signalled if a relation called name already exists.

### See Also

drop-table
list-tables
table-exists-p

### **Notes**

The constraints and transactions keyword arguments to create-table are *CLSQL* extensions. The transactions keyword argument is for compatibility with MySQL databases.

DROP-TABLE -- Drop a database table.

Function DROP-TABLE

### **Syntax**

drop-table name &key if-does-not-exist database =>

# **Arguments and Values**

name The name of the table as a string, symbol or SQL expression.

database A database object which defaults to *default-database*.

if-does-not-exist A symbol. Meaningful values are :ignore or :error (the default).

### **Description**

Drops the table called name from database which defaults to *default-database*. If the table does not exist and if-does-not-exist is :ignore then drop-table returns NIL whereas an error is signalled if if-does-not-exist is :error.

### **Examples**

```
(table-exists-p [foo])
=> T
(drop-table [foo] :if-does-not-exist :ignore)
=>
(table-exists-p [foo])
=> NIL
```

### **Side Effects**

A table is dropped database.

# Affected by

*default-database*

### **Exceptional Situations**

An error is signalled if name is not a string, symbol or SQL expression. An error of type sql-database-data-error is signalled if name doesn't exist and if-does-not-exist has a value of :error.

# See Also

create-table
list-tables
table-exists-p

### **Notes**

The if-does-not-exist keyword argument to drop-table is a CLSQL extension.

LIST-TABLES -- Returns a list of database tables.

Function LIST-TABLES

### **Syntax**

list-tables &key owner database => result

### **Arguments and Values**

owner A string, NIL or :all.

database A database object which defaults to *default-database*.

result A list of strings.

### **Description**

Returns a list of strings representing table names in *database* which defaults to *default-database*. *owner* is NIL by default which means that only tables owned by users are listed. If *owner* is a string denoting a user name, only tables owned by *owner* are listed. If *owner* is all then all tables are listed.

### **Examples**

### **Side Effects**

None.

# Affected by

*default-database*

# **Exceptional Situations**

None.

# See Also

create-table
drop-table
table-exists-p

### **Notes**

TABLE-EXISTS-P -- Tests for the existence of a database table.

Function TABLE-EXISTS-P

### **Syntax**

table-exists-p name &key owner database => result

### **Arguments and Values**

name The name of the table as a string, symbol or SQL expression.

owner A string, NIL or :all.

database A database object which defaults to *default-database*.

result A Boolean.

### **Description**

Tests for the existence of an SQL table called name in database which defaults to *default-database*. owner is NIL by default which means that only tables owned by users are examined. If owner is a string denoting a user name, only tables owned by owner are examined. If owner is :all then all tables are examined.

### **Examples**

```
(table-exists-p [foo])
=> T
```

### **Side Effects**

None.

### Affected by

*default-database*

# **Exceptional Situations**

None.

### See Also

create-table
drop-table
list-tables

### **Notes**

CREATE-VIEW -- Create a database view.

Function CREATE-VIEW

# **Syntax**

create-view name &key as column-list with-check-option database =>

### **Arguments and Values**

name The name of the view as a string, symbol or SQL expression.

database A database object which defaults to *default-database*.

as A symbolic SQL query expression.

column-list A list.

with-check-option A Boolean.

# **Description**

Creates a view called name in database which defaults to *default-database*. The view is created using the query as and the columns of the view may be specified using the column-list parameter. The with-check-option is NIL by default but if it has a non-NIL value, then all insert/update commands on the view are checked to ensure that the new data satisfy the query as.

### **Examples**

#### **Side Effects**

A view is created in database.

# Affected by

*default-database*

# **Exceptional Situations**

An error is signalled if name is not a string, symbol or SQL expression. An error of type sql-database-data-error is signalled if a relation called name already exists.

### See Also

drop-view
list-views
view-exists-p

### **Notes**

DROP-VIEW -- Drops a database view.

Function DROP-VIEW

### **Syntax**

drop-view name &key if-does-not-exist database =>

# **Arguments and Values**

name The name of the view as a string, symbol or SQL expression.

database A database object which defaults to *default-database*.

if-does-not-exist A symbol. Meaningful values are :ignore or :error (the default).

# **Description**

Drops the view called name from database which defaults to *default-database*. If the view does not exist and if-does-not-exist is :ignore then drop-view returns NIL whereas an error is signalled if if-does-not-exist is :error.

### **Examples**

```
(view-exists-p [foo])
=> T
(drop-view [foo] :if-does-not-exist :ignore)
=>
(view-exists-p [foo])
=> NIL
```

### **Side Effects**

A view is dropped database.

### Affected by

*default-database*

### **Exceptional Situations**

An error is signalled if name is not a string, symbol or SQL expression. An error of type sql-database-data-error is signalled if name doesn't exist and if-does-not-exist has a value of :error.

# See Also

create-view
list-views
view-exists-p

### **Notes**

The if-does-not-exist keyword argument to drop-view is a CLSQL extension.

LIST-VIEWS -- Returns a list of database views.

Function LIST-VIEWS

### **Syntax**

list-views &key owner database => result

### **Arguments and Values**

owner A string, NIL or :all.

database A database object which defaults to *default-database*.

result A list of strings.

### **Description**

Returns a list of strings representing view names in *database* which defaults to *default-database*. *owner* is NIL by default which means that only views owned by users are listed. If *owner* is a string denoting a user name, only views owned by *owner* are listed. If *owner* is all then all views are listed.

### **Examples**

### **Side Effects**

None.

# Affected by

*default-database*

# **Exceptional Situations**

None.

# **See Also**

create-view
drop-view
view-exists-p

# **Notes**

list-views is a *CLSQL* extension.

VIEW-EXISTS-P -- Tests for the existence of a database view.

Function VIEW-EXISTS-P

### **Syntax**

view-exists-p name &key owner database => result

### **Arguments and Values**

name The name of the view as a string, symbol or SQL expression.

owner A string, NIL or :all.

database A database object which defaults to *default-database*.

result A Boolean.

### **Description**

Tests for the existence of an SQL view called name in database which defaults to *default-database*. owner is NIL by default which means that only views owned by users are examined. If owner is a string denoting a user name, only views owned by owner are examined. If owner is :all then all views are examined.

### **Examples**

```
(view-exists-p [lenins-group])
-> T
```

### **Side Effects**

None.

### Affected by

*default-database*

# **Exceptional Situations**

None.

### See Also

create-view
drop-view
list-views

### **Notes**

 $\verb"view-exists-p" is a $\it CLSQL$ extension.$ 

CREATE-INDEX -- Create a database index.

Function CREATE-INDEX

### **Syntax**

create-index name &key on unique attributes database =>

### **Arguments and Values**

name The name of the index as a string, symbol or SQL expression.

on The name of a table as a string, symbol or SQL expression.

unique A Boolean.

attributes A list of attribute names.

database A database object which defaults to *default-database*.

### **Description**

Creates an index called *name* on the table specified by *on* in *database* which default to *default-database*. The table attributes to use in constructing the index *name* are specified by *attributes*. The *unique* argument is NIL by default but if it has a non-NIL value then the indexed attributes must have unique values.

### **Examples**

### **Side Effects**

An index is created in database.

# Affected by

*default-database*

# **Exceptional Situations**

An error is signalled if name is not a string, symbol or SQL expression. An error of type sql-database-data-error is signalled if a relation called name already exists.

### **See Also**

drop-index
list-indexes
index-exists-p

### **Notes**

DROP-INDEX -- Drop a database index.

Function DROP-INDEX

### **Syntax**

drop-index name &key if-does-not-exist on database =>

### **Arguments and Values**

name The name of the index as a string, symbol or SQL expression.

on The name of a table as a string, symbol or SQL expression.

database A database object which defaults to *default-database*.

if-does-not-exist A symbol. Meaningful values are :ignore or :error (the default).

### **Description**

Drops the index called name in database which defaults to *default-database*. If the index does not exist and if-does-not-exist is :ignore then drop-index returns NIL whereas an error is signalled if if-does-not-exist is :error.

The argument on allows the optional specification of a table to drop the index from. This is required for compatability with MySQL.

### **Examples**

```
(index-exists-p [foo])
=> T
(drop-index [foo] :if-does-not-exist :ignore)
=>
(index-exists-p [foo])
=> NIL
```

### **Side Effects**

An index is dropped in database.

# Affected by

*default-database*

# **Exceptional Situations**

An error is signalled if name is not a string, symbol or SQL expression. An error of type sql-database-data-error is signalled if name doesn't exist and if-does-not-exist has a value of :error.

### **See Also**

create-index
list-indexes
index-exists-p

### **Notes**

The *if-does-not-exist* and *on* keyword arguments to drop-index are *CLSQL* extensions. The keyword argument *on* is provided for compatibility with MySQL.

LIST-INDEXES -- Returns a list of database indexes.

Function LIST-INDEXES

### **Syntax**

list-indexes &key onowner database => result

# **Arguments and Values**

owner A string, NIL or :all.

database A database object which defaults to *default-database*.

on The name of a table as a string, symbol or SQL expression, a list of such names or NIL.

result A list of strings.

### **Description**

Returns a list of strings representing index names in database which defaults to *default-database*. owner is NIL by default which means that only indexes owned by users are listed. If owner is a string denoting a user name, only indexes owned by owner are listed. If owner is :all then all indexes are listed.

The keyword argument on limits the results to indexes on the specified tables. Meaningful values for on are NIL (the default) which means that all tables are considered, a string, symbol or SQL expression representing a table name in database or a list of such table identifiers.

### **Examples**

```
(list-indexes)
=> ("employeepk" "companypk" "addrpk" "bar")
(list-indexes :on '([addr] [company]))
=> ("addrpk" "companypk")
```

### **Side Effects**

None.

# Affected by

*default-database*

# **Exceptional Situations**

None.

# **See Also**

create-index
drop-index
index-exists-p

### **Notes**

list-indexes is a CLSQL extension.

INDEX-EXISTS-P -- Tests for the existence of a database index.

Function INDEX-EXISTS-P

### **Syntax**

index-exists-p name &key owner database => result

# **Arguments and Values**

name The name of the index as a string, symbol or SQL expression.

owner A string, NIL or :all.

database A database object which defaults to *default-database*.

result A Boolean.

### **Description**

Tests for the existence of an SQL index called name in database which defaults to *default-database*. owner is NIL by default which means that only indexes owned by users are examined. If owner is a string denoting a user name, only indexes owned by owner are examined. If owner is :all then all indexes are examined.

### **Examples**

```
(index-exists-p [bar])
=> T
```

### **Side Effects**

None.

### Affected by

*default-database*

# **Exceptional Situations**

None.

### See Also

create-index
drop-index
list-indexes

### **Notes**

index-exists-p is a CLSQL extension.

ATTRIBUTE-TYPE -- Returns the type of the supplied attribute.

Function ATTRIBUTE-TYPE

### **Syntax**

attribute-type attribute table &key owner database => type, precision, scale, nulls-accepted

### **Arguments and Values**

attribute The name of the index as a string, symbol or SQL expression.

The name of a table as a string, symbol or SQL expression.

owner A string, NIL or :all.

database A database object which defaults to *default-database*.

type A keyword symbol denoting a vendor-specific SQL type.

precision An integer denoting the precision of the attribute type or NIL.

An integer denoting the scale of the attribute type or NIL.

nulls-accepted 0 or 1.

# **Description**

Returns a keyword symbol representing the vendor-specific field type of the supplied attribute attribute in the table specified by table in database which defaults to *default-database*. owner is NIL by default which means that the attribute specified by attribute, if it exists, must be user owned else NIL is returned. If owner is a string denoting a user name, the attribute, if it exists, must be owned by owner else NIL is returned, whereas if owner is :all then the attribute, if it exists, will be returned regardless of its owner.

Other information is also returned. The second value is the type precision, the third is the scale and the fourth represents whether or not the attribute accepts null values (a value of 0) or not (a value of 1).

### **Examples**

```
(attribute-type [emplid] [employee])
=> :INT4, 4, NIL, 0
```

### **Side Effects**

# Affected by

*default-database*

# **Exceptional Situations**

None.

### See Also

list-attributes
list-attribute-types

### **Notes**

LIST-ATTRIBUTE-TYPES -- Returns information about the attribute types of a table.

Function LIST-ATTRIBUTE-TYPES

# **Syntax**

list-attribute-types table &key owner database => result

### **Arguments and Values**

table The name of a table as a string, symbol or SQL expression.

owner A string, NIL or :all.

database A database object which defaults to *default-database*.

result A list.

### **Description**

Returns a list containing information about the SQL types of each of the attributes in the table specified by table in database which has a default value of *default-database*. owner is NIL by default which means that only attributes owned by users are listed. If owner is a string denoting a user name, only attributes owned by owner are listed. If owner is :all then all attributes are listed. The elements of the returned list are lists where the first element is the name of the attribute, the second element is its SQL type, the third is the type precision, the fourth is the scale of the attribute and the fifth is 1 if the attribute accepts null values and otherwise 0.

### **Examples**

```
(list-attribute-types [employee])
=> (("emplid" :INT4 4 NIL 0) ("groupid" :INT4 4 NIL 0)
    ("first_name" :VARCHAR 30 NIL 1) ("last_name" :VARCHAR 30 NIL 1)
    ("email" :VARCHAR 100 NIL 1) ("ecompanyid" :INT4 4 NIL 1)
    ("managerid" :INT4 4 NIL 1) ("height" :FLOAT8 8 NIL 1)
    ("married" :BOOL 1 NIL 1) ("birthday" :TIMESTAMP 8 NIL 1)
    ("bd_utime" :INT8 8 NIL 1))
```

### **Side Effects**

None.

# Affected by

*default-database*

# **Exceptional Situations**

None.

### **See Also**

attribute-type
list-attribute-types

### **Notes**

LIST-ATTRIBUTES -- Returns the attributes of a table as a list.

Function LIST-ATTRIBUTES

### **Syntax**

list-attributes name &key owner database => result

### **Arguments and Values**

name The name of a table as a string, symbol or SQL expression.

owner A string, NIL or :all.

database A database object which defaults to *default-database*.

result A list.

### **Description**

Returns a list of strings representing the attributes of table name in database which defaults to *default-database*. owner is NIL by default which means that only attributes owned by users are listed. If owner is a string denoting a user name, only attributes owned by owner are listed. If owner is :all then all attributes are listed.

### **Examples**

### **Side Effects**

None.

# Affected by

*default-database*

### **Exceptional Situations**

None.

#### See Also

attribute-type
list-attribute-types

### **Notes**

CREATE-SEQUENCE -- Create a database sequence.

Function CREATE-SEQUENCE

### **Syntax**

create-sequence name &key database =>

### **Arguments and Values**

name The name of the sequence as a string, symbol or SQL expression.

database A database object which defaults to *default-database*.

# **Description**

Creates a sequence called name in database which defaults to *default-database*.

### **Examples**

```
(create-sequence [foo])
=>
(sequence-exists-p [foo])
-> T
```

### **Side Effects**

A sequence is created in database.

### Affected by

*default-database*

# **Exceptional Situations**

An error is signalled if name is not a string, symbol or SQL expression. An error of type sql-database-data-error is signalled if a relation called name already exists.

### See Also

drop-sequence list-sequences sequence-exists-p sequence-last sequence-next
set-sequence-position

### **Notes**

create-sequence is a CLSQL extension.

DROP-SEQUENCE -- Drop a database sequence.

Function DROP-SEQUENCE

# **Syntax**

drop-sequence name &key if-does-not-exist database =>

# **Arguments and Values**

name The name of the sequence as a string, symbol or SQL expression.

database A database object which defaults to *default-database*.

if-does-not-exist A symbol. Meaningful values are :ignore or :error (the default).

# **Description**

Drops the sequence called name from database which defaults to *default-database*. If the sequence does not exist and if-does-not-exist is :ignore then drop-sequence returns NIL whereas an error is signalled if if-does-not-exist is :error.

### **Examples**

```
(sequence-exists-p [foo])
=> T
(drop-sequence [foo] :if-does-not-exist :ignore)
=>
(sequence-exists-p [foo])
=> NIL
```

### **Side Effects**

A sequence is dropped from database.

# Affected by

*default-database*

# **Exceptional Situations**

An error is signalled if name is not a string, symbol or SQL expression. An error of type sql-database-data-error is signalled if name doesn't exist and if-does-not-exist has a value of :error.

# See Also

create-sequence
list-sequences
sequence-exists-p
sequence-last
sequence-next
set-sequence-position

### **Notes**

drop-sequence is a CLSQL extension.

LIST-SEQUENCES -- Returns a list of database sequences.

Function LIST-SEQUENCES

# **Syntax**

list-sequences &key owner database => result

# **Arguments and Values**

owner A string, NIL or :all.

database A database object which defaults to *default-database*.

result A list of strings.

# **Description**

Returns a list of strings representing sequence names in database which defaults to *default-database*. owner is NIL by default which means that only sequences owned by users are listed. If owner is a string denoting a user name, only sequences owned by owner are listed. If owner is :all then all sequences are listed.

# **Examples**

(list-sequences)
=> ("foo")

#### **Side Effects**

None.

### Affected by

*default-database*

# **Exceptional Situations**

None.

#### See Also

create-sequence
drop-sequence

sequence-exists-p
sequence-last
sequence-next
set-sequence-position

# **Notes**

list-sequences is a  ${\it CLSQL}$  extension.

SEQUENCE-EXISTS-P -- Tests for the existence of a database sequence.

Function SEQUENCE-EXISTS-P

### **Syntax**

sequence-exists-p name &key owner database => result

# **Arguments and Values**

name The name of the sequence as a string, symbol or SQL expression.

owner A string, NIL or :all.

database A database object which defaults to *default-database*.

result A Boolean.

# **Description**

Tests for the existence of an SQL sequence called name in database which defaults to *default-database*. owner is NIL by default which means that only sequences owned by users are examined. If owner is a string denoting a user name, only sequences owned by owner are examined. If owner is :all then all sequences are examined.

### **Examples**

```
(sequence-exists-p [foo])
=> NIL
```

#### **Side Effects**

None.

# Affected by

*default-database*

# **Exceptional Situations**

None.

### See Also

create-sequence
drop-sequence
list-sequences
sequence-last
sequence-next
set-sequence-position

### **Notes**

sequence-exists-p is a *CLSQL* extension.

SEQUENCE-LAST -- Return the last element in a database sequence.

Function SEQUENCE-LAST

# **Syntax**

```
sequence-last name &key database => result
```

# **Arguments and Values**

name The name of the sequence as a string, symbol or SQL expression.

database A database object which defaults to *default-database*.

result An integer.

# **Description**

Return the last value allocated in the sequence called name in database which defaults to *default-database*.

# **Examples**

```
(sequence-last [foo])
```

#### **Side Effects**

None.

# Affected by

The current value stored in database sequence name.

*default-database*

# **Exceptional Situations**

Will signal an error of type sql-database-data-error if a sequence called name does not exist in database.

#### See Also

create-sequence
drop-sequence

list-sequences sequence-exists-p sequence-next set-sequence-position

### **Notes**

sequence-last is a  ${\it CLSQL}$  extension.

SEQUENCE-NEXT -- Increment the value of a database sequence.

Function SEQUENCE-NEXT

# **Syntax**

```
sequence-next name &key database => result
```

# **Arguments and Values**

name The name of the sequence as a string, symbol or SQL expression.

database A database object which defaults to *default-database*.

result An integer.

# **Description**

Increment and return the value of the sequence called name in database which defaults to *default-database*.

# **Examples**

```
(sequence-last [foo])
=> 3
(sequence-next [foo])
=> 4
(sequence-next [foo])
=> 5
(sequence-next [foo])
=> 6
```

#### **Side Effects**

Modifies the value of the sequence name in database.

# Affected by

The current value stored in database sequence name.

*default-database*

# **Exceptional Situations**

Will signal an error of type sql-database-data-error if a sequence called name does not exist in database.

# See Also

create-sequence
drop-sequence
list-sequences
sequence-exists-p
sequence-last
set-sequence-position

### **Notes**

sequence-next is a CLSQL extension.

SET-SEQUENCE-POSITION -- Sets the position of a database sequence.

Function SET-SEQUENCE-POSITION

# **Syntax**

 $\verb|set-sequence-position| \textit{name position } \& key \textit{ database => result}$ 

# **Arguments and Values**

name The name of the sequence as a string, symbol or SQL expression.

position An integer.

database A database object which defaults to *default-database*.

result An integer.

# **Description**

Explicitly set the position of the sequence called name in database, which defaults to *default-database*, to position which is returned.

# **Examples**

```
(sequence-last [foo])
=> 4
(set-sequence-position [foo] 50)
=> 50
(sequence-next [foo])
=> 51
```

#### **Side Effects**

Modifies the value of the sequence name in database.

# Affected by

*default-database*

# **Exceptional Situations**

Will signal an error of type sql-database-data-error if a sequence called name does not exist in database.

# See Also

create-sequence drop-sequence list-sequences sequence-exists-p sequence-last sequence-next

### **Notes**

set-sequence-position is a CLSQL extension.

TRUNCATE-DATABASE -- Drop all tables, views, indexes and sequences in a database.

Function TRUNCATE-DATABASE

# **Syntax**

truncate-database &key database =>

# **Arguments and Values**

database

A database object. This will default to the value of *default-database*.

# **Description**

Drop all tables, views, indexes and sequences in database which defaults to *default-database*.

# **Examples**

```
(list-tables)
=> ("type_table" "type_bigint" "employee" "company" "addr" "ea_join" "big")
(list-indexes)
=> ("employeepk" "companypk" "addrpk")
(list-views)
=> ("lenins_group")
(list-sequences)
=> ("foo" "bar")
(truncate-database)
(list-tables)
=> NIL
(list-indexes)
=> NIL
(list-views)
=> NIL
(list-sequences)
=> NIL
```

### **Side Effects**

Modifications are made to the underlying database.

# Affected by

None.

# **Exceptional Situations**

Signals an error of type sql-database-error if database is not a database object.

# **See Also**

drop-table
drop-view
drop-index
drop-sequence

### **Notes**

truncate-database is a *CLSQL* extension.

# Functional Data Manipulation Language (FDML)

The functional data manipulation interface provided by *CLSQL* includes functions for inserting, updating and deleting records in existing database tables and executing SQL queries and statements with the results of queries returned as Lisp types. SQL statements expressed as strings may be executed with the query and execute-command functions. The select function, on the other hand, allows for the construction of queries in Lisp using the symbolic SQL syntax. Finally, iterative manipulation of query results is supported by do-query, map-query and an extended clause for the loop macro.

*CACHE-TABLE-QUERIES-DEFAULT* -- Specifies the default behaviour for caching of attribute types.

Variable *CACHE-TABLE-QUERIES-DEFAULT*

# **Value Type**

A valid argument to the action parameter of cache-table-queries, i.e. one of T, NIL, :flush.

#### **Initial Value**

nil

# **Description**

Specifies the default behaviour for caching of attribute types. Meaningful values are T, NIL and :flush as described for the action argument to cache-table-queries.

# **Examples**

None.

# **Affected By**

None.

### See Also

cache-table-queries

### **Notes**

None.

CACHE-TABLE-QUERIES -- Controls the caching of attribute type information for a database table.

Function CACHE-TABLE-QUERIES

# **Syntax**

```
cache-table-queries table &key action database) =>
```

### **Arguments and Values**

table A string representing a database table, T or :default.

action T, NIL or :flush.

database A database object. This will default to the value of *default-database*.

# **Description**

Controls the caching of attribute type information on the table specified by table in database which defaults to *default-database*.action specifies the caching behaviour to adopt. If its value is T then attribute type information is cached whereas if its value is NIL then attribute type information is not cached. If action is :flush then all existing type information in the cache for table is removed, but caching is still enabled. table may be a string representing a table for which the caching action is to be taken while the caching action is applied to all tables if table is T. Alternatively, when table is :default, the default caching action specified by *cache-table-queries-default* is applied to all tables for which a caching action has not been explicitly set.

### **Examples**

```
(setf *cache-table-queries-default* t)
(create-table [foo]
               (([id] integer)
                ([height] float)
                ([name] (string 24))
                ([comments] varchar)))
=>
(cache-table-queries "foo")
(list-attribute-types "foo")
  (("id":INT4 4 NIL 1) ("height":FLOAT8 8 NIL 1) ("name":BPCHAR 24 NIL 1)
    ("comments" :VARCHAR 255 NIL 1))
(drop-table "foo")
=>
(create-table [foo]
               (([id] integer)
                ([height] float)
                ([name] (string 36))
                ([comments] (string 100))))
=>
(cache-table-queries "foo" :action :flush)
(list-attribute-types "foo")
=> (("id" :INT4 4 NIL 1) ("height" :FLOAT8 8 NIL 1) ("name" :BPCHAR 36 NIL 1)
```

```
("comments" :BPCHAR 100 NIL 1))
```

# **Side Effects**

The internal attribute cache for database is modified.

# Affected by

*cache-table-queries-default*

# **Exceptional Situations**

None.

# **See Also**

*cache-table-queries-default*

### **Notes**

None.

INSERT-RECORDS -- Insert tuples of data into a database table.

Function INSERT-RECORDS

# **Syntax**

insert-records &key into attributes values av-pairs query database =>

# **Arguments and Values**

into A string, symbol or symbolic SQL expression representing the name of a table existing in

database.

attributes A list of attribute identifiers or NIL.

values A list of attribute values or NIL.

av-pairs A list of attribute identifier/value pairs or NIL.

query A query expression or NIL.

database A database object. This will default to the value of *default-database*.

# **Description**

Inserts records into the table specified by into in database which defaults to *default-database*.

There are five ways of specifying the values inserted into each row. In the first values contains a list of values to insert and attributes, av-pairs and query are NIL. This can be used when values are supplied for all attributes in into. In the second, attributes is a list of column names, values is a corresponding list of values and av-pairs and query are NIL. In the third, attributes, values and query are NIL and av-pairs is an alist of (attribute value) pairs. In the fourth, values, av-pairs and attributes are NIL and query is a symbolic SQL query expression in which the selected columns also exist in into. In the fifth method, values and av-pairs are nil and attributes is a list of column names and query is a symbolic SQL query expression which returns values for the specified columns.

### **Examples**

```
:where [= [emplid] 11]
    :field-names nil)
=> (("Yuri" "Gagarin" "gagarin@soviet.org"))
```

### **Side Effects**

Modifications are made to the underlying database.

# Affected by

None.

# **Exceptional Situations**

An error of type sql-database-data-error is signalled if table is not an existing table in database or if the specified attributes are not found.

### See Also

update-records
delete-records

#### **Notes**

None.

UPDATE-RECORDS -- Updates the values of existing records.

Function UPDATE-RECORDS

# **Syntax**

update-records table &key attributes values av-pairs where database =>

# **Arguments and Values**

table	A string, symbol or symbolic $SQL$ expression representing the name of a table existing in $database$ .
attributes	A list of attribute identifiers or NIL.
values	A list of attribute values or NIL.
av-pairs	A list of attribute identifier/value pairs or NIL.
where	A symbolic SQL expression.
database	A database object. This will default to the value of *default-database*.

# **Description**

Updates the attribute values of existing records satisfying the SQL expression where in the table specified by table in database which defaults to *default-database*.

There are three ways of specifying the values to update for each row. In the first, values contains a list of values to use in the update and attributes and av-pairs are NIL. This can be used when values are supplied for all attributes in table. In the second, attributes is a list of column names, values is a corresponding list of values and av-pairs is NIL. In the third, attributes and values are NIL and av-pairs is an alist of (attribute value) pairs.

# **Examples**

### **Side Effects**

Modifications are made to the underlying database.

# Affected by

None.

# **Exceptional Situations**

An error of type sql-database-data-error is signalled if table is not an existing table in database, if the specified attributes are not found or if the SQL statement resulting from the symbolic expression where does not return a Boolean value.

If the execution of the SQL query leads to any errors, an error of type sql-database-error is signalled.

### See Also

insert-records
delete-records

#### **Notes**

None.

DELETE-RECORDS -- Delete records from a database table.

Function DELETE-RECORDS

# **Syntax**

```
delete-records &key from where database =>
```

# **Arguments and Values**

from A string, symbol or symbolic SQL expression representing the name of a table existing in

database.

where A symbolic SQL expression.

database A database object. This will default to the value of *default-database*.

# **Description**

Deletes records satisfying the SQL expression where from the table specified by from in database specifies a database which defaults to *default-database*.

### **Examples**

#### **Side Effects**

Modifications are made to the underlying database.

# Affected by

None.

# **Exceptional Situations**

An error of type sql-database-data-error is signalled if from is not an existing table in database or if the SQL statement resulting from the symbolic expression where does not return a Boolean value.

### **See Also**

insert-records
update-records

#### **Notes**

None.

EXECUTE-COMMAND -- Execute an SQL command which returns no values.

Generic Function **EXECUTE-COMMAND** 

### **Syntax**

```
execute-command sql-expression &key database =>
```

# **Arguments and Values**

sq1-expression An sql expression that represents an SQL statement which will return no values.

database A database object. This will default to the value of *default-database*.

# **Description**

Executes the SQL command sql-expression, which may be a symbolic SQL expression or a string representing any SQL statement apart from a query, on the supplied database which defaults to *default-database*.

### **Examples**

```
(execute-command "create table eventlog (time char(30), event char(70))")
(execute-command "create table eventlog (time char(30), event char(70))")
>> While accessing database #<CLSQL-POSTGRESQL:POSTGRESQL-DATABASE {480B2B6D}>
>>
     with expression "create table eventlog (time char(30), event char(70))":
     Error NIL: ERROR: amcreate: eventlog relation already exists
>>
    has occurred.
>>
>> Restarts:
    0: [ABORT] Return to Top-Level.
>>
>> Debug (type H for help)
>>
>> (CLSQL-POSTGRESQL::|(PCL::FAST-METHOD DATABASE-EXECUTE-COMMAND (T POSTGRESQL-DATABASE))|
    #<unused-arg>
>>
>>
    #<unused-arg>
   #<unavailable-arg>
   #<unavailable-arg>)
>> Source: (ERROR 'SQL-DATABASE-ERROR :DATABASE DATABASE :EXPRESSION ...)
(execute-command "drop table eventlog")
```

#### **Side Effects**

Whatever effects the execution of the SQL statement has on the underlying database, if any.

# Affected by

None.

# **Exceptional Situations**

If the execution of the SQL statement leads to any errors, an error of type sql-database-error is signalled.

### See Also

query

### **Notes**

None.

QUERY -- Execute an SQL query and return the tuples as a list.

Generic Function QUERY

# **Syntax**

query query-expression &key database result-types flatp field-names => result

# **Arguments and Values**

query-expression An sql expression that represents an SQL query which is expected to return a (possibly

empty) result set.

database A database object. This will default to the value of *default-database*.

flatp A Boolean whose default value is NIL.

result-types A field type specifier. The default is NIL.

The purpose of this argument is cause *CLSQL* to import SQL numeric fields into numeric Lisp objects rather than strings. This reduces the cost of allocating a temporary string and the *CLSQL* users' inconvenience of converting number strings into number

objects.

A value of :auto causes *CLSQL* to automatically convert SQL fields into a numeric format where applicable. The default value of NIL causes all fields to be returned as strings regardless of the SQL type. Otherwise a list is expected which has a element for each field that specifies the conversion. Valid type identifiers are:

To the title that opening the conversion while type recurred the

:int Field is imported as a signed integer, from 8-bits to 64-bits depending upon the field type.

:double Field is imported as a double-float number.

t Field is imported as a string.

If the list is shorter than the number of fields, the a value of t is assumed for the field.

If the list is longer than the number of fields, the extra elements are ignored.

field-names A boolean with a default value of T. When T, this function returns a second value of a

list of field names. When NIL, this function only returns one value - the list of rows.

result A list representing the result set obtained. For each tuple in the result set, there is an

element in this list, which is itself a list of all the attribute values in the tuple.

### **Description**

Executes the SQL query expression *query-expression*, which may be an SQL expression or a string, on the supplied *database* which defaults to *default-database*. result-types is a list of symbols which specifies the lisp type for each field returned by *query-expression*.

If result-types is NIL all results are returned as strings whereas the default value of :auto means that the lisp types are automatically computed for each field.

field-names is T by default which means that the second value returned is a list of strings representing the columns selected by query-expression. If field-names is NIL, the list of column names is not returned as a second value.

flatp has a default value of NIL which means that the results are returned as a list of lists. If FLATP is T and only one result is returned for each record selected by query-expression, the results are returned as elements of a list.

### **Examples**

```
(query "select emplid, first_name, last_name, height from employee where emplid = 1")
(query "select emplid, first_name, last_name, height from employee where emplid = 1"
       :field-names nil)
=> ((1 "Vladamir" "Lenin" 1.5564661d0))
(query "select emplid,first_name,last_name,height from employee where emplid = 1"
       :field-names nil
:result-types nil)
=> (("1" "Vladamir" "Lenin" "1.5564661"))
(query "select emplid,first_name,last_name,height from employee where emplid = 1"
       :field-names nil
       :result-types '(:int t t :double))
=> ((1 "Vladamir" "Lenin" 1.5564661))
(query "select last_name from employee where emplid > 5" :flatp t)
=> ("Andropov" "Chernenko" "Gorbachev" "Yeltsin" "Putin"),
   ("last_name")
(query "select last_name from employee where emplid > 10"
       :flatp t
       :field-names nil)
=> NTT.
```

#### **Side Effects**

Whatever effects the execution of the SQL query has on the underlying database, if any.

# Affected by

None.

### **Exceptional Situations**

If the execution of the SQL query leads to any errors, an error of type sql-database-error is signalled.

### See Also

```
execute-command
print-query
do-query
map-query
loop
```

select

# **Notes**

The field-names and result-types keyword arguments are a CLSQL extension.

PRINT-QUERY -- Prints a tabular report of query results.

Function PRINT-QUERY

# **Syntax**

print-query query-expression &key titles formats sizes stream database =>

# **Arguments and Values**

An sql expression that represents an SQL query which is expected to return a (possibly empty) result set.

A database A database object. This will default to the value of *default-database*.

A list of strings or NIL which is the default value.

A list of strings, NIL or T which is the default value.

A list of numbers, NIL or T which is the default value.

An output stream or T which is the default value.

# **Description**

Prints a tabular report of the results returned by the SQL query query-expression, which may be a symbolic SQL expression or a string, in database which defaults to *default-database*. The report is printed onto stream which has a default value of T which means that *standard-output* is used. The title argument, which defaults to NIL, allows the specification of a list of strings to use as column titles in the tabular output. sizes accepts a list of column sizes, one for each column selected by query-expression, to use in formatting the tabular report. The default value of T means that minimum sizes are computed. formats is a list of format strings to be used for printing each column selected by query-expression. The default value of formats is T meaning that ~A is used to format all columns or ~VA if column sizes are used.

### **Examples**

```
(print-query [select [emplid] [first-name] [last-name] [email]
                  :from [employee]
            :where [< [emplid] 5]]
:titles '("ID" "FORENAME" "SURNAME" "EMAIL"))</pre>
ID FORENAME SURNAME EMAIL
  Vladamir Lenin
                  lenin@soviet.org
  Josef
          Stalin
                  stalin@soviet.org
  Leon
          Trotsky
                  trotsky@soviet.org
4
          Kruschev kruschev@soviet.org
  Nikita
ID FORENAME
            SURNAME
                     EMAIL
  Leonid
            Brezhnev
                     brezhnev@soviet.org
6
  Yuri
                     andropov@soviet.org
            Andropov
```

```
7 Konstantin Chernenko chernenko@soviet.org
8 Mikhail Gorbachev gorbachev@soviet.org
9 Boris Yeltsin yeltsin@soviet.org
10 Vladamir Putin putin@soviet.org
```

### **Side Effects**

None.

# Affected by

None.

# **Exceptional Situations**

If the execution of the SQL query leads to any errors, an error of type sql-database-error is signalled.

#### See Also

query do-query map-query loop select

#### **Notes**

None.

SELECT -- Executes a query given the supplied constraints.

Function SELECT

# **Syntax**

select &rest identifiers &key all distinct from group-by having order-by set-operation where result-ty

# **Arguments and Values**

identifiers A set of sql expressions each of which indicates a column to query.

all A Boolean.

distinct A Boolean.

from One or more SQL expression representing tables.

group-by An SQL expression.

having An SQL expression.

order-by An SQL expression.

set-operation An SQL expression.

where An SQL expression.

database A database object. This will default to the value of *default-database*.

flatp A Boolean whose default value is NIL.

result-types A field type specifier. The default is NIL.

The purpose of this argument is cause *CLSQL* to import SQL numeric fields into numeric Lisp objects rather than strings. This reduces the cost of allocating a temporary string and the *CLSQL* users' inconvenience of converting number strings into number objects.

A value of :auto causes *CLSQL* to automatically convert SQL fields into a numeric format where applicable. The default value of NIL causes all fields to be returned as strings regardless of the SQL type. Otherwise a list is expected which has a element for each field that specifies the conversion. Valid type identifiers are:

:int Field is imported as a signed integer, from 8-bits to 64-bits depending upon the field type.

:double Field is imported as a double-float number.

t Field is imported as a string.

If the list is shorter than the number of fields, the a value of t is assumed for the field. If the list is longer than the number of fields, the extra elements are ignored.

field-names A boolean with a default value of T. When T, this function returns a second value of a

list of field names. When NIL, this function only returns one value - the list of rows.

result

A list representing the result set obtained. For each tuple in the result set, there is an element in this list, which is itself a list of all the attribute values in the tuple.

### **Description**

Executes a query on database, which has a default value of *default-database*, specified by the SQL expressions supplied using the remaining arguments in args. The select function can be used to generate queries in both functional and object oriented contexts.

In the functional case, the required arguments specify the columns selected by the query and may be symbolic SQL expressions or strings representing attribute identifiers. Type modified identifiers indicate that the values selected from the specified column are converted to the specified lisp type. The keyword arguments all, distinct, from, group-by, having, order-by, set-operation and where are used to specify, using the symbolic SQL syntax, the corresponding components of the SQL query generated by the call to select.

result-types is a list of symbols which specifies the lisp type for each field returned by the query. If result-types is NIL all results are returned as strings whereas the default value of :auto means that the lisp types are automatically computed for each field. field-names is T by default which means that the second value returned is a list of strings representing the columns selected by the query. If field-names is NIL, the list of column names is not returned as a second value.

In the object oriented case, the required arguments to select are symbols denoting View Classes which specify the database tables to query. In this case, select returns a list of View Class instances whose slots are set from the attribute values of the records in the specified table. Slot-value is a legal operator which can be employed as part of the symbolic SQL syntax used in the where keyword argument to select. refresh is NIL by default which means that the View Class instances returned are retrieved from a cache if an equivalent call to select has previously been issued. If refresh is true, the View Class instances returned are updated as necessary from the database and the generic function instance-refreshed is called to perform any necessary operations on the updated instances.

In both object oriented and functional contexts, flatp has a default value of NIL which means that the results are returned as a list of lists. If flatp is t and only one result is returned for each record selected in the query, the results are returned as elements of a list.

### **Examples**

```
(select [first-name] :from [employee] :flatp t :distinct t
                      :field-names nil
                      :result-types nil
                      :order-by [first-name])
  ("Boris" "Josef" "Konstantin" "Leon" "Leonid" "Mikhail" "Nikita" "Vladamir"
    "Yuri")
(select [first-name] [count [*]] :from [employee]
                                   :result-types nil
                                   :group-by [first-name]
:order-by [first-name]
                                   :field-names nil)
  (("Boris" "1") ("Josef" "1") ("Konstantin" "1")
                                                      ("Leon" "1") ("Leonid" "1")
    ("Mikhail" "1") ("Nikita" "1") ("Vladamir" "2") ("Yuri" "1"))
(select [last-name] :from [employee]
                     :where [like [email] "%org"]
                     :order-by [last-name]
                     :field-names nil
                     :result-types nil
  :flatp t) ("Andropov" "Brezhnev" "Chernenko" "Gorbachev" "Kruschev" "Lenin" "Putin"
    "Stalin" "Trotsky" "Yeltsin")
```

```
(select [max [emplid]] :from [employee]
                        :flatp t
                        :field-names nil
                        :result-types :auto)
=> (10)
(clsq1:select [avg [height]] :from [employee] :flatp t :field-names nil)
=> (1.58999584d0)
(select [emplid] [last-name] :from [employee] :where [= [emplid] 1])
=> ((1 "Lenin")),
   ("emplid" "last_name")
(select [emplid :string] :from [employee]
                           :where [= 1 [emplid]]
                           :field-names nil
                           :flatp t)
=> ("1")
:field-names nil
                  :flatp t)
=> (1 2 3 4)
(clsql:select [emplid] :from [employee]
                        :where [in [emplid] '(1 2 3 4)]
                        :flatp t
                        :order-by [emplid]
                        :field-names nil)
=> (1 2 3 4)
(select [first-name] [last-name] :from [employee]
        :field-names nil
:order-by '(([first-name] :asc) ([last-name] :desc)))
=> (("Boris" "Yeltsin") ("Josef" "Stalin") ("Konstantin" "Chernenko")
    ("Leon" "Trotsky") ("Leonid" "Brezhnev") ("Mikhail" "Gorbachev")
    ("Nikita" "Kruschev") ("Vladamir" "Putin") ("Vladamir" "Lenin")
    ("Yuri" "Andropov"))
(select [last-name] : from [employee]
                  :set-operation [union [select [first-name] :from [employee]
                                                  :order-by [last-name]]]
                  :flatp t
                  :result-types nil
                  :field-names nil)
=> ("Andropov" "Boris" "Brezhnev" "Chernenko" "Gorbachev" "Josef" "Konstantin" "Kruschev" "Lenin" "Leon" "Leonid" "Mikhail" "Nikita" "Putin" "Stalin"
    "Trotsky" "Vladamir" "Yeltsin" "Yuri")
```

#### **Side Effects**

Whatever effects the execution of the SQL query has on the underlying database, if any.

### Affected by

None.

# **Exceptional Situations**

If the execution of the SQL query leads to any errors, an error of type sql-database-error is signalled.

### See Also

query
print-query
do-query
map-query
loop
instance-refreshed

#### **Notes**

The select function is actually implemented in *CLSQL* with a single &rest parameter (which is subsequently destructured) rather than the keyword parameters presented here for the purposes of exposition. This means that incorrect or missing keywords or values may not trigger errors in the way that they would if select had been defined using keyword arguments.

The field-names and result-types keyword arguments are a CLSQL extension.

select is common across the functional and object-oriented data manipulation languages.

DO-QUERY -- Iterate over all the tuples of a query.

Macro DO-QUERY

## **Syntax**

do-query ((&rest args) query-expression &key database result-types &body body => result

## **Arguments and Values**

args A list of variable names.

query-expression An sql expression that represents an SQL query which is expected to return a (possibly

empty) result set, where each tuple has as many attributes as function takes argu-

ments.

database A database object. This will default to *default-database*.

result-types A field type specifier. The default is NIL. See query for the semantics of this argu-

ment.

A body of Lisp code, like in a destructuring-bind form.

result The result of executing body.

# **Description**

Repeatedly executes body within a binding of args on the fields of each row selected by the SQL query query-expression, which may be a string or a symbolic SQL expression, in database which defaults to *default-database*.

The body of code is executed in a block named nil which may be returned from prematurely via return or return-from. In this case the result of evaluating the do-query form will be the one supplied to return or return-from. Otherwise the result will be nil.

The body of code appears also is if wrapped in a destructuring-bind form, thus allowing declarations at the start of the body, especially those pertaining to the bindings of the variables named in args.

result-types is a list of symbols which specifies the lisp type for each field returned by query-expression. If result-types is NIL all results are returned as strings whereas the default value of :auto means that the lisp types are automatically computed for each field.

query-expression may be an object query (i.e., the selection arguments refer to View Classes), in which case args are bound to the tuples of View Class instances returned by the object oriented query.

#### **Examples**

```
(do-query ((salary name) "select salary,name from simple")
  (format t "~30A gets $~2,5$~%" name (read-from-string salary)))
```

```
>> Mai, Pierre
                                  gets $10000.00
                                  gets $08000.50
>> Hacker, Random J.
(do-query ((salary name) "select salary,name from simple")
 (return (cons salary name)))
=> ("10000.00" . "Mai, Pierre")
(let ((result '()))
  (do-query ((name) [select [last-name] :from [employee]
                            :order-by [last-name]])
    (push name result))
 result)
=> ("Yeltsin" "Trotsky" "Stalin" "Putin" "Lenin" "Kruschev" "Gorbachev"
    "Chernenko" "Brezhnev" "Andropov")
(let ((result '()))
  (do-query ((e) [select 'employee :order-by [last-name]])
    (push (slot-value e 'last-name) result))
 result)
=> ("Yeltsin" "Trotsky" "Stalin" "Putin" "Lenin" "Kruschev" "Gorbachev"
    "Chernenko" "Brezhnev" "Andropov")
```

#### **Side Effects**

Whatever effects the execution of the SQL query has on the underlying database, if any.

# Affected by

None.

#### **Exceptional Situations**

If the execution of the SQL query leads to any errors, an error of type sql-database-error is signalled.

If the number of variable names in args and the number of attributes in the tuples in the result set don't match up, an error is signalled.

#### See Also

```
query
map-query
print-query
loop
select
```

#### **Notes**

The result-types keyword argument is a CLSQL extension.

do-query is common across the functional and object-oriented data manipulation languages.

LOOP -- Iterate over all the tuples of a query via a loop clause.

Additional clause for LOOP

# **Syntax**

```
{as | for} var [type-spec] being {each | the} {record | records | tuple | tuples} {in | of} query [from the content of the con
```

## **Arguments and Values**

var	A d-var-spec, as defined in the grammar for loop-clauses in the ANSI Standard for Common Lisp. This allows for the usual loop-style destructuring.
type-spec	An optional type-spec either simple or destructured, as defined in the grammar for loop-clauses in the ANSI Standard for Common Lisp.
query	An sql expression that represents an SQL query which is expected to return a (possibly empty) result set, where each tuple has as many attributes as <code>function</code> takes arguments.
database	An optional database object. This will default to the value of *default-database*.

## **Description**

This clause is an iteration driver for loop, that binds the given variable (possibly destructured) to the consecutive tuples (which are represented as lists of attribute values) in the result set returned by executing the SQL query expression on the database specified.

query may be an object query (i.e., the selection arguments refer to View Classes), in which case the supplied variable is bound to the tuples of View Class instances returned by the object oriented query.

# **Examples**

```
(defvar *my-db* (connect '("dent" "newesim" "dent" "dent"))
"My database"
=> *MY-DB*
(loop with time-graph = (make-hash-table :test #'equal)
   with event-graph = (make-hash-table :test #'equal)
   for (time event) being the tuples of "select time, event from log"
     (incf (gethash time time-graph 0))
     (incf (gethash event event-graph 0))
   finally
     (flet ((show-graph (k v) (format t "\sim40A => \sim5D\sim%" k v)))
       (format t "~&Time-Graph:~%=======~%")
       (maphash #'show-graph time-graph)
       (format t "~&~%Event-Graph:~%==========*%")
       (maphash #'show-graph event-graph))
     (return (values time-graph event-graph)))
>> Time-Graph:
>> =========
>> D
                                              => 53000
>> X
```

```
3000
>> test-me
>>
>> Event-Graph:
>> =========
>> CLOS Benchmark entry.
                                                           9000
>> Demo Text...
                                                           3000
>> doit-text
          Benchmark entry.
                                                      => 12000
>> CLOS Benchmark entry => #<EQUAL hash table, 3 entries {48350A1D}> => #<EQUAL hash table, 5 entries {48350FCD}>
                                                      => 32000
(loop for (forename surname)
       being each tuple in
          [select [first-name] [last-name] :from [employee]
                    :order-by [last-name]]
       collect (concatenate 'string forename " " surname))
=> ("Yuri Andropov" "Leonid Brezhnev" "Konstantin Chernenko" "Mikhail Gorbachev" "Nikita Kruschev" "Vladamir Lenin" "Vladamir Putin" "Josef Stalin"
     "Leon Trotsky" "Boris Yeltsin")
(loop for (e) being the records in
      [select 'employee :where [< [emplid] 4] :order-by [emplid]]
  collect (slot-value e 'last-name))
=> ("Lenin" "Stalin" "Trotsky")
```

#### **Side Effects**

Whatever effects the execution of the SQL query has on the underlying database, if any.

# Affected by

None.

#### **Exceptional Situations**

If the execution of the SQL query leads to any errors, an error of type sql-database-error is signalled.

Otherwise, any of the exceptional situations of loop applies.

#### See Also

```
query
map-query
do-query
print-query
select
```

#### **Notes**

The database loop keyword is a CLSQL extension.

The extended loop syntax is common across the functional and object-oriented data manipulation languages.

MAP-QUERY -- Map a function over all the tuples from a query

Function MAP-QUERY

## **Syntax**

map-query output-type-spec function query-expression &key database result-types => result

## **Arguments and Values**

output-type-spec A sequence type specifier or nil.

function A function designator. function takes a single argument which is the atom value for

a query single with a single column or is a list of values for a multi-column query.

query-expression An sql expression that represents an SQL query which is expected to return a (possibly

empty) result set.

database A database object. This will default to the value of *default-database*.

result-types A field type specifier. The default is NIL. See query for the semantics of this argu-

ment.

result If output-type-spec is a type specifier other than nil, then a sequence of the type it

denotes. Otherwise nil is returned.

#### **Description**

Applies function to the successive tuples in the result set returned by executing the SQL query-expression. If the output-type-spec is nil, then the result of each application of function is discarded, and map-query returns nil. Otherwise the result of each successive application of function is collected in a sequence of type output-type-spec, where the jths element is the result of applying function to the attributes of the jths tuple in the result set. The collected sequence is the result of the call to map-query.

If the output-type-spec is a subtype of list, the result will be a list.

If the result-type is a subtype of vector, then if the implementation can determine the element type specified for the result-type, the element type of the resulting array is the result of upgrading that element type; or, if the implementation can determine that the element type is unspecified (or *), the element type of the resulting array is t; otherwise, an error is signaled.

If result-types is NIL all results are returned as strings whereas the default value of :auto means that the lisp types are automatically computed for each field.

query-expression may be an object query (i.e., the selection arguments refer to View Classes), in which case the supplied function is applied to the tuples of View Class instances returned by the object oriented query.

## **Examples**

(map-query 'list #'(lambda (tuple)

```
(multiple-value-bind (salary name) tuple
                         (declare (ignorable name))
                         (read-from-string salary)))
            "select salary, name from simple where salary > 8000")
=> (10000.0 8000.5)
(map-query '(vector double-float)
           #'(lambda (tuple)
               (multiple-value-bind (salary name) tuple
                  (declare (ignorable name))
                   (let ((*read-default-float-format* 'double-float))
                     (coerce (read-from-string salary) 'double-float))
           "select salary, name from simple where salary > 8000")))
=> #(10000.0d0 8000.5d0)
(type-of *)
=> (SIMPLE-ARRAY DOUBLE-FLOAT (2))
(let (list)
  (values (map-query nil #'(lambda (tuple)
                              (multiple-value-bind (salary name) tuple
                                (push (cons name (read-from-string salary)) list))
                          "select salary, name from simple where salary > 8000"))
          list))
=> NTT.
=> (("Hacker, Random J." . 8000.5) ("Mai, Pierre" . 10000.0))
(map-query 'vector #'identity
           [select [last-name] :from [employee] :flatp t
iorder-by [last-name]])
=> #("Andropov" "Brezhnev" "Chernenko" "Gorbachev" "Kruschev" "Lenin" "Putin"
     "Stalin" "Trotsky" "Yeltsin")
(map-query 'list #'identity
           [select [first-name] [last-name] : from [employee]
                   :order-by [last-name]])
=> (("Yuri" "Andropov") ("Leonid" "Brezhnev") ("Konstantin" "Chernenko")
    ("Mikhail" "Gorbachev") ("Nikita" "Kruschev") ("Vladamir" "Lenin")
    ("Vladamir" "Putin") ("Josef" "Stalin") ("Leon" "Trotsky")
    ("Boris" "Yeltsin"))
(map-query 'list #'last-name [select 'employee :order-by [emplid]])
=> ("Lenin" "Stalin" "Trotsky" "Kruschev" "Brezhnev" "Andropov" "Chernenko"
    "Gorbachev" "Yeltsin" "Putin")
```

#### **Side Effects**

Whatever effects the execution of the SQL query has on the underlying database, if any.

#### Affected by

None.

#### **Exceptional Situations**

If the execution of the SQL query leads to any errors, an error of type sql-database-error is signalled.

An error of type type-error must be signaled if the *output-type-spec* is not a recognizable subtype of list, not a recognizable subtype of vector, and not nil.

An error of type type-error should be signaled if output-type-spec specifies the number of elements and the size of the result set is different from that number.

# See Also

query do-query print-query loop select

#### **Notes**

The result-types keyword argument is a CLSQL extension.

map-query is common across the functional and object-oriented data manipulation languages.

# **Transaction Handling**

This section describes the interface provided by *CLSQL* for handling database transactions. The interface allows for opening transaction blocks, committing or rolling back changes made and controlling autocommit behaviour.

START-TRANSACTION -- Open a transaction block.

Function START-TRANSACTION

## **Syntax**

start-transaction &key database => NIL

# **Arguments and Values**

database

A database object. This will default to the value of *default-database*.

# **Description**

Starts a transaction block on database which defaults to *default-database* and which continues until rollback or commit are called.

# **Examples**

```
(in-transaction-p)
=> NIL
(select [*] :from [foo] :field-names nil)
=> NIL
(start-transaction)
=> NIL
(in-transaction-p)
=> T
(insert-records :into [foo] :av-pairs '(([bar] 1) ([baz] "one")))
=>
(select [*] :from [foo] :field-names nil)
=> ((1 "one"))
(rollback)
=> NIL
(in-transaction-p)
=> NIL
(select [*] :from [foo] :field-names nil)
=> NIL
```

#### **Side Effects**

Autocommit mode is disabled and if database is currently within the scope of a transaction, all commit and roll-back hooks are removed and the transaction level associated with database is modified.

# Affected by

None.

# **Exceptional Situations**

Signals an error of type sql-database-error if database is not a database object.

#### See Also

commit
rollback
in-transaction-p
set-autocommit
with-transaction

#### **Notes**

start-transaction is a *CLSQL* extension.

COMMIT -- Commit modifications made in the current transaction.

Function COMMIT

## **Syntax**

```
commit &key database => NIL
```

# **Arguments and Values**

database

A database object. This will default to the value of *default-database*.

## **Description**

If database, which defaults to *default-database*, is currently within the scope of a transaction, commits changes made since the transaction began.

## **Examples**

```
(in-transaction-p)
=> NIL
(select [*] :from [foo] :field-names nil)
=> NIL
(start-transaction)
=> NIL
(in-transaction-p)
=> T
(insert-records :into [foo] :av-pairs '(([bar] 1) ([baz] "one")))
=> (select [*] :from [foo] :field-names nil)
=> ((1 "one"))
(commit)
=> NIL
(in-transaction-p)
=> NIL
(select [*] :from [foo] :field-names nil)
=> ((1 "one"))
```

#### **Side Effects**

Changes made within the scope of the current transaction are committed in the underlying database and the transaction level of database is reset.

## Affected by

The transaction level of *database* which indicates whether a transaction has been initiated by a call to start-transaction since the last call to rollback or commit.

# **Exceptional Situations**

Signals an error of type sql-database-error if database is not a database object. A warning of type sql-warning is signalled if there is no transaction in progress.

#### See Also

start-transaction
rollback
in-transaction-p
add-transaction-commit-hook
set-autocommit
with-transaction

#### **Notes**

None.

ROLLBACK -- Roll back modifications made in the current transaction.

Function ROLLBACK

## **Syntax**

```
rollback &key database => NIL
```

## **Arguments and Values**

database

A database object. This will default to the value of *default-database*.

# **Description**

If database, which defaults to *default-database*, is currently within the scope of a transaction, rolls back changes made since the transaction began.

# **Examples**

```
(in-transaction-p)
=> NIL
(select [*] :from [foo] :field-names nil)
=> NIL
(start-transaction)
=> NIL
(in-transaction-p)
=> T
(insert-records :into [foo] :av-pairs '(([bar] 1) ([baz] "one")))
=>
(select [*] :from [foo] :field-names nil)
=> ((1 "one"))
(rollback)
=> NIL
(in-transaction-p)
=> NIL
(select [*] :from [foo] :field-names nil)
=> NIL
```

#### **Side Effects**

Changes made within the scope of the current transaction are reverted in the underlying database and the transaction level of database is reset.

## Affected by

The transaction level of *database* which indicates whether a transaction has been initiated by a call to start-transaction since the last call to rollback or commit.

# **Exceptional Situations**

Signals an error of type sql-database-error if database is not a database object. A warning of type sql-warning is signalled if there is no transaction in progress.

#### See Also

start-transaction
commit
in-transaction-p
add-transaction-rollback-hook
set-autocommit
with-transaction

#### **Notes**

None.

IN-TRANSACTION-P -- A predicate for testing whether a transaction is currently in progress.

Function IN-TRANSACTION-P

## **Syntax**

in-transaction-p &key database => result

# **Arguments and Values**

database A database object. This will default to the value of *default-database*.

result A Boolean.

# **Description**

A predicate to test whether database, which defaults to *default-database*, is currently within the scope of a transaction.

## **Examples**

```
(in-transaction-p)
=> NIL
(start-transaction)
=> NIL
(in-transaction-p)
=> T
(commit)
=> NIL
(in-transaction-p)
=> NIL
```

#### **Side Effects**

None.

# Affected by

None.

## **Exceptional Situations**

None.

#### See Also

start-transaction commit rollback set-autocommit

#### **Notes**

in-transaction-p is a *CLSQL* extension.

ADD-TRANSACTION-COMMIT-HOOK -- Specify hooks to be run when committing changes.

Function ADD-TRANSACTION-COMMIT-HOOK

# **Syntax**

add-transaction-commit-hook commit-hook &key database => result

#### **Arguments and Values**

commit-hook A designator for a function with no required arguments.

database A database object. This will default to the value of *default-database*.

result The list of currently defined commit hooks for database.

#### **Description**

Adds commit-hook, which should a designator for a function with no required arguments, to the list of hooks run when commit is called on database which defaults to *default-database*.

# **Examples**

```
(start-transaction)
=> NIL
(add-transaction-commit-hook #'(lambda () (print "Successfully committed.")))
=> (#<Interpreted Function (LAMBDA # #) {48E2E689}>)
(commit)
"Successfully committed."
=> NIL
```

#### **Side Effects**

commit-hook is added to the list of commit hooks for database.

## Affected by

None.

# **Exceptional Situations**

If commit-hook has one or more required arguments, an error will be signalled when commit is called.

#### See Also

commit
rollback
add-transaction-rollback-hook
with-transaction

#### **Notes**

add-transaction-commit-hook is a *CLSQL* extension.

ADD-TRANSACTION-ROLLBACK-HOOK -- Specify hooks to be run when rolling back changes.

Function ADD-TRANSACTION-ROLLBACK-HOOK

#### **Syntax**

add-transaction-rollback-hook rollback-hook &key database => result

#### **Arguments and Values**

rollback-hook A designator for a function with no required arguments.

database A database object. This will default to the value of *default-database*.

result The list of currently defined rollback hooks for database.

#### **Description**

Adds rollback-hook, which should a designator for a function with no required arguments, to the list of hooks run when rollback is called on database which defaults to *default-database*.

# **Examples**

```
(start-transaction)
=> NIL
(add-transaction-rollback-hook #'(lambda () (print "Successfully rolled back.")))
=> (#<Interpreted Function (LAMBDA # #) {48E37C31}>)
(rollback)
"Successfully rolled back."
=> NIL
```

#### **Side Effects**

rollback-hook is added to the list of rollback hooks for database.

## Affected by

None.

# **Exceptional Situations**

If rollback-hook has one or more required arguments, an error will be signalled when rollback is called.

#### See Also

commit
rollback
add-transaction-commit-hook

#### **Notes**

 $\verb"add-transaction-rollback-hook" is a {\it CLSQL} \ extension.$ 

SET-AUTOCOMMIT -- Turn on or off autocommit for a database.

Function SET-AUTOCOMMIT

#### **Syntax**

set-autocommit value &key database => result

#### **Arguments and Values**

value A Boolean specifying the desired autocommit behaviour for database.

database A database object. This will default to the value of *default-database*.

result The previous autocommit value for database.

#### **Description**

Turns autocommit off for database if value is NIL, and otherwise turns it on. Returns the old value of autocommit flag.

For RDBMS (such as Oracle) which don't automatically commit changes, turning autocommit on has the effect of explicitly committing changes made whenever SQL statements are executed.

Autocommit is turned on by default.

#### **Examples**

#### **Side Effects**

database is associated with the specified autocommit mode.

## Affected by

None.

#### **Exceptional Situations**

None.

#### See Also

start-transaction
commit
add-transaction-commit-hook
with-transaction

#### **Notes**

 ${\tt set-autocommit}\ is\ a\ \textit{CLSQL}\ extension.$ 

WITH-TRANSACTION -- Execute a body of code within a transaction.

Macro WITH-TRANSACTION

## **Syntax**

with-transaction &key database &rest body => result

## **Arguments and Values**

database

A database object. This will default to the value of *default-database*.

# **Description**

Starts a transaction in the database specified by database, which is *default-database* by default, and executes body within that transaction. If body aborts or throws, database is rolled back and otherwise the transaction is committed.

# **Examples**

#### **Side Effects**

Changes specified in body may be made to the underlying database if body completes successfully.

## Affected by

None.

# **Exceptional Situations**

Signals an error of type sql-database-error if database is not a database object.

# See Also

start-transaction commit rollback add-transaction-commit-hook add-transaction-rollback-hook

#### **Notes**

None.

# Object Oriented Data Definition Language (OODDL)

STANDARD-DB-OBJECT -- Superclass for all *CLSQL* View Classes.

STANDARD-DB-OBJECT

## **Class Precedence List**

standard-db-object, standard-object, t

# **Description**

This class is the superclass of all CLSQL View Classes.

#### **Class details**

(defclass STANDARD-DB-OBJECT ()(...))

#### **Slots**

*DEFAULT-STRING-LENGTH* -- Default length of SQL strings

*DEFAULT-STRING-LENGTH*

#### Value Type

Fixnum

#### **Initial Value**

255

# **Description**

If a slot of a class defined by DEF-VIEW-CLASS is of the type STRING or VARCHAR and does not have a length specified, then the value of this variable is used as SQL length.

## **Examples**

```
(let ((*default-string-length* 80))
  (def-view-class s80 ()
     ((a :type string)
      (b :type (string 80))
      (c :type varchar))))
  (create-view-from-class 's80)
```

The above code causes a SQL table to be created with the SQL command

```
CREATE TABLE (A VARCHAR(80), B CHAR(80), C VARCHAR(80))
```

# **Affected By**

Some SQL backends do not support VARCHAR lengths greater than 255.

#### See Also

None.

#### **Notes**

This is a CLSQL extension to the CommonSQL API.

CREATE-VIEW-FROM-CLASS -- Create a SQL table from Lisp class CREATE-VIEW-FROM-CLASS

## **Syntax**

(CREATE-VIEW-FROM-CLASS VIEW-CLASS-NAME &KEY (DATABASE *DEFAULT-DATABASE*) (TRANSACTIONS T)) [function]

# **Arguments and Values**

# **Description**

Creates a table as defined by the View Class VIEW-CLASS-NAME in DATABASE which defaults to *DEFAULT-DATABASE*.

# **Examples**

#### **Side Effects**

Causes a table to be created in the SQL database.

## Affected by

# **Exceptional Situations**

#### See Also

DEF-VIEW-CLASS -DEF-VIEW-CLASS

# **Syntax**

(DEF-VIEW-CLASS CLASS SUPERS SLOTS &REST CL-OPTIONS) [macro] =>

## **Arguments and Values**

## **Description**

Creates a View Class called CLASS whose slots SLOTS can map onto the attributes of a table in a database. If SU-PERS is nil then the superclass of CLASS will be STANDARD-DB-OBJECT, otherwise SUPERS is a list of superclasses for CLASS which must include STANDARD-DB-OBJECT or a descendent of this class. The syntax of DE-FCLASS is extended through the addition of a class option :base-table which defines the database table onto which the View Class maps and which defaults to CLASS. The DEFCLASS syntax is also extended through additional slot options. The :db-kind slot option specifies the kind of DB mapping which is performed for this slot and defaults to :base which indicates that the slot maps to an ordinary column of the database table. A :db-kind value of :key indicates that this slot is a special kind of :base slot which maps onto a column which is one of the unique keys for the database table, the value :join indicates this slot represents a join onto another View Class which contains View Class objects, and the value virtual indicates a standard CLOS slot which does not map onto columns of the database table. If a slot is specified with :db-kind :join, the slot option :db-info contains a list which specifies the nature of the join. For slots of :db-kind :base or :key, the :type slot option has a special interpretation such that Lisp types, such as string, integer and float are automatically converted into appropriate SQL types for the column onto which the slot maps. This behaviour may be over-ridden using the :db-type slot option which is a string specifying the vendor-specific database type for this slot's column definition in the database. The :column slot option specifies the name of the SQL column which the slot maps onto, if :db-kind is not :virtual, and defaults to the slot name. The :void-value slot option specifies the value to store if the SQL value is NULL and defaults to NIL. The :db-constraints slot option is a string representing an SQL table constraint expression or a list of such strings.

#### **Examples**

**Side Effects** 

Affected by

# **Exceptional Situations**

# See Also

DROP-VIEW-FROM-CLASS -- DROP-VIEW-FROM-CLASS

# **Syntax**

(DROP-VIEW-FROM-CLASS VIEW-CLASS-NAME &KEY (DATABASE *DEFAULT-DATABASE*)) [function] =>

# **Arguments and Values**

# **Description**

Removes a table defined by the View Class VIEW-CLASS-NAME from DATABASE which defaults to *DEFAULT-DATABASE*.

# **Examples**

**Side Effects** 

Affected by

**Exceptional Situations** 

See Also

LIST-CLASSES --

LIST-CLASSES

#### **Syntax**

(LIST-CLASSES &KEY (TEST #'IDENTITY) (ROOT-CLASS (FIND-CLASS 'STANDARD-DB-OBJECT)) (DATABASE *DEFAULT-DATABASE *DEFAULT-

## **Arguments and Values**

# **Description**

Returns a list of all the View Classes which are connected to DATABASE, which defaults to *DEFAULT-DATABASE*, and which descend from the class ROOT-CLASS and which satisfy the function TEST. By default ROOT-CLASS is STANDARD-DB-OBJECT and TEST is IDENTITY.

#### **Examples**

**Side Effects** 

Affected by

**Exceptional Situations** 

See Also

# Object Oriented Data Manipulation Language (OODML)

*DB-AUTO-SYNC* --

*DB-AUTO-SYNC*

# **Value Type**

#### **Initial Value**

nil

# **Description**

# **Examples**

# **Affected By**

None.

See Also

None.

#### **Notes**

None.

*DEFAULT-UPDATE-OBJECTS-MAX-LEN* --

*DEFAULT-UPDATE-OBJECTS-MAX-LEN*

# **Value Type**

#### **Initial Value**

nil

# Description

# **Examples**

# **Affected By**

None.

#### See Also

None.

#### **Notes**

None.

DELETE-INSTANCE-RECORDS -- DELETE-INSTANCE-RECORDS

## **Syntax**

(DELETE-INSTANCE-RECORDS OBJECT) [generic] =>

# **Arguments and Values**

# **Description**

Deletes the records represented by OBJECT in the appropriate table of the database associated with OBJECT. If OBJECT is not yet associated with a database, an error is signalled.

#### **Examples**

**Side Effects** 

Affected by

**Exceptional Situations** 

See Also

INSTANCE-REFRESHED -INSTANCE-REFRESHED

# **Syntax**

(INSTANCE-REFRESHED OBJECT) [generic] =>

# **Arguments and Values**

# **Description**

Provides a hook which is called within an object oriented call to SELECT with a non-nil value of REFRESH when the View Class instance OBJECT has been updated from the database. A method specialised on STANDARD-DB-OBJECT is provided which has no effects. Methods specialised on particular View Classes can be used to specify any operations that need to be made on View Classes instances which have been updated in calls to SELECT.

## **Examples**

**Side Effects** 

Affected by

**Exceptional Situations** 

See Also

UPDATE-INSTANCE-FROM-RECORDS --UPDATE-INSTANCE-FROM-RECORDS

# **Syntax**

(UPDATE-INSTANCE-FROM-RECORDS OBJECT &KEY DATABASE) [generic] =>

# **Arguments and Values**

# **Description**

Updates the slot values of the View Class instance OBJECT using the attribute values of the appropriate table of DATABASE which defaults to the database associated with OBJECT or, if OBJECT is not associated with a database, *DEFAULT-DATABASE*. Join slots are updated but instances of the class on which the join is made are not updated.

# **Examples**

**Side Effects** 

Affected by

**Exceptional Situations** 

See Also

UPDATE-OBJECTS-JOINS --UPDATE-OBJECTS-JOINS

# **Syntax**

(UPDATE-OBJECTS-JOINS OBJECTS &KEY (SLOTS T) (FORCE-P T) CLASS-NAME (MAX-LEN *DEFAULT-UPDATE-OBJECTS-MAX

# **Arguments and Values**

# **Description**

Updates from the records of the appropriate database tables the join slots specified by SLOTS in the supplied list of View Class instances OBJECTS. SLOTS is t by default which means that all join slots with :retrieval :immediate are updated. CLASS-NAME is used to specify the View Class of all instance in OBJECTS and default to nil which means that the class of the first instance in OBJECTS is used. FORCE-P is t by default which means that all join slots are updated whereas a value of nil means that only unbound join slots are updated. MAX-LEN defaults to *DEFAULT-UPDATE-OBJECTS-MAX-LEN* and when non-nil specifies that UPDATE-OBJECT-JOINS may issue multiple database queries with a maximum of MAX-LEN instances updated in each query.

# **Examples**

**Side Effects** 

Affected by

**Exceptional Situations** 

See Also

UPDATE-RECORD-FROM-SLOT --UPDATE-RECORD-FROM-SLOT

# **Syntax**

(UPDATE-RECORD-FROM-SLOT OBJECT SLOT &KEY DATABASE) [generic] =>

# **Arguments and Values**

# **Description**

Updates the value stored in the column represented by the slot, specified by the CLOS slot name SLOT, of View Class instance OBJECT. DATABASE defaults to *DEFAULT-DATABASE* and specifies the database in which the update is made only if OBJECT is not associated with a database. In this case, a record is created in DATABASE and the attribute represented by SLOT is initialised from the value of the supplied slots with other attributes having default values. Furthermore, OBJECT becomes associated with DATABASE.

# **Examples**

**Side Effects** 

Affected by

**Exceptional Situations** 

See Also

UPDATE-RECORD-FROM-SLOTS --UPDATE-RECORD-FROM-SLOTS

# **Syntax**

(UPDATE-RECORD-FROM-SLOTS OBJECT SLOTS &KEY DATABASE) [generic] =>

## **Arguments and Values**

# **Description**

Updates the values stored in the columns represented by the slots, specified by the CLOS slot names SLOTS, of View Class instance OBJECT. DATABASE defaults to *DEFAULT-DATABASE* and specifies the database in which the update is made only if OBJECT is not associated with a database. In this case, a record is created in the appropriate table of DATABASE and the attributes represented by SLOTS are initialised from the values of the supplied slots with other attributes having default values. Furthermore, OBJECT becomes associated with DATABASE.

# **Examples**

**Side Effects** 

Affected by

**Exceptional Situations** 

See Also

UPDATE-RECORDS-FROM-INSTANCE --UPDATE-RECORDS-FROM-INSTANCE

## **Syntax**

(UPDATE-RECORDS-FROM-INSTANCE OBJECT &KEY DATABASE) [generic] =>

# **Arguments and Values**

# **Description**

Using an instance of a View Class, OBJECT, update the table that stores its instance data. DATABASE defaults to *DEFAULT-DATABASE* and specifies the database in which the update is made only if OBJECT is not associated with a database. In this case, a record is created in the appropriate table of DATABASE using values from the slot values of OBJECT, and OBJECT becomes associated with DATABASE.

## **Examples**

**Side Effects** 

Affected by

**Exceptional Situations** 

See Also

UPDATE-SLOT-FROM-RECORD --UPDATE-SLOT-FROM-RECORD

# **Syntax**

(UPDATE-SLOT-FROM-RECORD OBJECT SLOT &KEY DATABASE) [generic] =>

# **Arguments and Values**

# **Description**

Updates the slot value, specified by the CLOS slot name SLOT, of the View Class instance OBJECT using the attribute values of the appropriate table of DATABASE which defaults to the database associated with OBJECT or, if OBJECT is not associated with a database, *DEFAULT-DATABASE*. Join slots are updated but instances of the class on which the join is made are not updated.

## **Examples**

**Side Effects** 

Affected by

**Exceptional Situations** 

See Also

# **SQL I/O Recording**

*CLSQL* provides a facility for recording SQL commands sent to and/or results returned from the underlying RD-BMS to user sprecified streams. This is useful for monitoring *CLSQL* activity and for debugging applications.

This section documents the functions provided for enabling and disabling SQL recording as well as for manipulating the streams on to which SQL commands and results are recorded.

START-SQL-RECORDING -- Start recording SQL commands or results.

Function START-SQL-RECORDING

# **Syntax**

```
start-sql-recording &key type database =>
```

# **Arguments and Values**

type One of the following keyword symbols: :commands, :results or :both, defaulting to :commands.

database A database object. This will default to *default-database*.

# **Description**

Starts recording of SQL commands sent to and/or results returned from *database* which defaults to *default-database*. The SQL is output on one or more broadcast streams, initially just *standard-output*, and the functions add-sql-stream and delete-sql-stream may be used to add or delete command or result recording streams. The default value of *type* is :commands which means that SQL commands sent to *database* are recorded. If *type* is :results then SQL results returned from *database* are recorded. Both commands and results may be recorded by passing *type* value of :both.

## **Examples**

## **Side Effects**

The command and result recording broadcast streams associated with database are reinitialised with only *standard-output* as their component streams.

# Affected by

None.

# **Exceptional Situations**

None.

# **See Also**

stop-sql-recording
sql-recording-p
sql-stream
add-sql-stream
delete-sql-stream
list-sql-streams

## **Notes**

STOP-SQL-RECORDING -- Stop recording SQL commands or results.

Function STOP-SQL-RECORDING

# **Syntax**

```
stop-sql-recording &key type database =>
```

## **Arguments and Values**

type One of the following keyword symbols: :commands, :results or :both, defaulting to :commands.

database A database object. This will default to *default-database*.

# **Description**

Stops recording of SQL commands sent to and/or results returned from *database* which defaults to *default-database*. The default value of *type* is :commands which means that SQL commands sent to *database* will no longer be recorded. If *type* is :results then SQL results returned from *database* will no longer be recorded. Recording may be stopped for both commands and results by passing *type* value of :both.

## **Examples**

## **Side Effects**

The command and result recording broadcast streams associated with database are reinitialised to NIL.

# Affected by

# **Exceptional Situations**

None.

# **See Also**

start-sql-recording
sql-recording-p

## **Notes**

SQL-RECORDING-P -- Tests whether SQL commands or results are being recorded.

Function SQL-RECORDING-P

# **Syntax**

```
sql-recording-p &key type database => result
```

# **Arguments and Values**

type One of the following keyword symbols: :commands, :results, :both or :either defaulting to

:commands.

database A database object. This will default to *default-database*.

result A Boolean.

# **Description**

Predicate to test whether the SQL recording specified by type is currently enabled for database which defaults to *default-database*. type may be one of :commands, :results, :both or :either, defaulting to :commands, otherwise NIL is returned.

## **Examples**

```
(start-sql-recording :type :commands)
=>
(sql-recording-p :type :commands)
=> T
(sql-recording-p :type :both)
=> NIL
(sql-recording-p :type :either)
=> T
```

### **Side Effects**

None.

# Affected by

```
start-sql-recording
stop-sql-recording
```

# **Exceptional Situations**

None.

# **See Also**

start-sql-recording
stop-sql-recording

## **Notes**

The :both and :either values for the type keyword argument are CLSQL extensions.

SQL-STREAM -- Returns the broadcast stream used for recording SQL commands or results.

Function SQL-STREAM

# **Syntax**

```
sql-stream &key type database => result
```

# **Arguments and Values**

type One of the following keyword symbols: :commands or :results, defaulting to :commands.

database A database object. This will default to *default-database*.

result A broadcast stream or NIL.

# **Description**

Returns the broadcast stream used for recording SQL commands sent to or results returned from <code>database</code> which defaults to *default-database*. <code>type</code> must be one of :commands or :results, defaulting to :commands, and determines whether the stream returned is that used for recording SQL commands or results.

# **Examples**

```
(start-sql-recording :type :commands)
=>
(sql-stream :type :commands)
=> #<Broadcast Stream>
(sql-stream :type :results)
=> NII.
```

### **Side Effects**

None.

# Affected by

None.

# **Exceptional Situations**

An error is signalled if type is not one of :commands or :results.

### See Also

start-sql-recording add-sql-stream delete-sql-stream list-sql-streams

# **Notes**

ADD-SQL-STREAM -- Add a component to the broadcast streams used for recording SQL commands or results.

Function ADD-SQL-STREAM

# **Syntax**

add-sql-stream stream &key type database => result

# **Arguments and Values**

A stream or T.

type One of the following keyword symbols: :commands, :results or :both, defaulting to :commands.

database A database object. This will default to *default-database*.

result The added stream.

# **Description**

Adds the supplied stream stream (or T for *standard-output*) as a component of the recording broadcast stream for the SQL recording type specified by type on database which defaults to *default-database*. type must be one of :commands, :results, or :both, defaulting to :commands, depending on whether the stream is to be added for recording SQL commands, results or both.

# **Examples**

```
(start-sql-recording :type :commands)
(with-output-to-string (s)
  (add-sql-stream s :type :commands)
  (print-query [select [emplid] [first-name] [last-name] [email] :from [employee]]
               :stream s))
;; 2004-07-02 17:38:45 dent/test/dent => SELECT emplid, first_name, last_name, email FROM employee
";; 2004-07-02 17:38:45 dent/test/dent => SELECT emplid,first_name,last_name,email FROM employee
                        lenin@soviet.org
1
  Vladamir
              Lenin
  Josef
              Stalin
                        stalin@soviet.org
  Leon
              Trotsky
                        trotsky@soviet.org
                        kruschev@soviet.org
  Nikita
              Kruschev
  Leonid
              Brezhnev
                        brezhnev@soviet.org
  Yuri
              Andropov andropov@soviet.org
  Konstantin Chernenko chernenko@soviet.org
  Mikhail
              Gorbachev gorbachev@soviet.org
              Yeltsin yeltsin@soviet.org
  Boris
10 Vladamir
              Putin
                        putin@soviet.org
```

## **Side Effects**

The specified broadcast stream(s) associated with  ${\tt database}$  are modified.

# Affected by

None.

# **Exceptional Situations**

None.

# **See Also**

start-sql-recording
sql-stream
delete-sql-stream
list-sql-streams

## **Notes**

DELETE-SQL-STREAM -- Remove a component from the broadcast streams used for recording SQL commands or results.

Function DELETE-SQL-STREAM

# **Syntax**

delete-sql-stream stream &KEY type database => result

# **Arguments and Values**

stream A stream or T.

type One of the following keyword symbols: :commands, :results or :both, defaulting to :commands.

database A database object. This will default to *default-database*.

result The added stream.

# **Description**

Removes the supplied stream stream from the recording broadcast stream for the SQL recording type specified by type on database which defaults to *default-database*. type must be one of :commands, :results, or :both, defaulting to :commands, depending on whether the stream is to be added for recording SQL commands, results or both.

# **Examples**

```
(list-sql-streams :type :both)
=> (#<Stream for descriptor 7> #<Stream for descriptor 7>)
(delete-sql-stream *standard-output* :type :results)
=> #<Stream for descriptor 7>
(list-sql-streams :type :both)
=> (#<Stream for descriptor 7>)
```

## **Side Effects**

The specified broadcast stream(s) associated with database are modified.

# Affected by

None.

# **Exceptional Situations**

None.

# **See Also**

start-sql-recording stop-sql-recording sql-recording-p sql-stream add-sql-stream delete-sql-stream list-sql-streams

## **Notes**

LIST-SQL-STREAMS -- List the components of the broadcast streams used for recording SQL commands or results.

Function LIST-SQL-STREAMS

# **Syntax**

list-sql-streams &key type database => result

# **Arguments and Values**

type One of the following keyword symbols: :commands, :results or :both, defaulting to :commands.

database A database object. This will default to *default-database*.

result A list.

# **Description**

Returns the list of component streams for the broadcast stream recording SQL commands sent to and/or results returned from <code>database</code> which defaults to *default-database*. <code>type</code> must be one of :commands, :results, or :both, defaulting to :commands, and determines whether the listed streams contain those recording SQL commands, results or both.

# **Examples**

```
(list-sql-streams :type :both)
=> NIL
(start-sql-recording :type :both)
=>
(list-sql-streams :type :both)
=> (#<Stream for descriptor 7> #<Stream for descriptor 7>)
```

## **Side Effects**

None.

# Affected by

```
add-sql-stream
delete-sql-stream
```

# **Exceptional Situations**

An error is signalled if type is passed a value other than :commands, :results or :both.

# **See Also**

sql-stream
add-sql-stream
delete-sql-stream

## **Notes**

# **CLSQL Condition System**

*CLSQL* provides and uses a condition system in which all errors and warnings are of type sql-condition. This section describes the various subclasses of sql-condition defined by *CLSQL*. Details are also provided for how they are used in *CLSQL* and intended to be signalled in user code. Finally, slot accessors for some of the condition types are described.

*BACKEND-WARNING-BEHAVIOR* -- Controls behaviour on warnings from underlying RDBMS.

Variable *BACKEND-WARNING-BEHAVIOR*

# **Value Type**

Meaningful values are :warn, :error, :ignore and NIL.

## **Initial Value**

:warn

# **Description**

Action to perform on warning messages from backend. Default is to :warn. May also be set to :error to signal an error or :ignore or NIL to silently ignore the warning.

# **Examples**

# **Affected By**

None.

## See Also

None.

## **Notes**

*backend-warning-behaviour* is a *CLSQL* extension.

SQL-CONDITION -- the super-type of all CLSQL-specific conditions

Condition Type Condition Type SQL-CONDITION

## **Class Precedence List**

sql-condition, condition, t

# **Description**

This is the super-type of all *CLSQL*-specific conditions defined by *CLSQL*, or any of it's database-specific interfaces. There are no defined initialization arguments nor any accessors.

# **Notes**

sql-condition is a CLSQL extension.

SQL-ERROR -- the super-type of all CLSQL-specific errors

Condition Type **SQL-ERROR** 

# **Class Precedence List**

sql-error, simple-error, simple-condition, error, serious-condition, sql-condition, condition, t

# **Description**

This is the super-type of all *CLSQL*-specific conditions that represent errors, as defined by *CLSQL*, or any of it's database-specific interfaces. There are no defined initialization arguments nor any accessors.

## **Notes**

sql-error is a CLSQL extension.

SQL-WARNING -- the super-type of all CLSQL-specific warnings

Condition Type SQL-WARNING

# **Class Precedence List**

sql-warning, warning, sql-condition, condition, t

# **Description**

This is the super-type of all *CLSQL*-specific conditions that represent warnings, as defined by *CLSQL*, or any of it's database-specific interfaces. There are no defined initialization arguments nor any accessors.

## **Notes**

sql-warning is a CLSQL extension.

SQL-DATABASE-WARNING -- Used to warn while accessing a CLSQL database.

Condition Type SQL-DATABASE-WARNING

## **Class Precedence List**

sql-database-warning, sql-warning, warning, sql-condition, condition, t

# **Description**

This condition represents warnings signalled while accessing a database.

The following initialization arguments and accessors exist:

Initarg: :database

Accessor: sql-warning-database

**Description:** The database object that was involved in the incident.

## **Notes**

sql-database-warning is a CLSQL extension.

SQL-USER-ERROR -- condition representing errors because of invalid parameters from the library user.

Condition Type SQL-USER-ERROR

## **Class Precedence List**

sql-user-error, sql-error, simple-error, simple-condition, error, serious-condition, sql-condition, condition, t

# **Description**

This condition represents errors that occur because the user supplies invalid data to *CLSQL*. This includes errors such as an invalid format connection specification or an error in the syntax for the LOOP macro extensions.

The following initialization arguments and accessors exist:

Initarg: :message

**Accessor:** sql-user-error-message **Description:** The error message.

### **Notes**

The slot accessor sql-user-error-message is a *CLSQL* extension.

SQL-DATABASE-ERROR -- condition representing errors during query or command execution

Condition Type SQL-DATABASE-ERROR

### **Class Precedence List**

sql-database-error, sql-error, simple-error, simple-condition, error, serious-condition, sql-condition, condition, t

# **Description**

This condition represents errors that occur while executing SQL statements, either as part of query operations or command execution, either explicitly or implicitly, as caused e.g. by with-transaction.

The following initialization arguments and accessors exist:

Initarg: :database

Accessor: sql-error-database

**Description:** The database object that was involved in the incident.

Initarg: :error-id

Accessor: sql-error-error-id

Description: The numeric or symbolic error specification returned by the database back-end. The values and se-

mantics of this are interface specific.

**Initarg:** :secondary-error-id

Accessor: sql-error-secondary-error-id

**Description:** The secondary numeric or symbolic error specification returned by the database back-end. The values

and semantics of this are interface specific.

Initarg: :message

Accessor: sql-error-database-message

**Description:** A string describing the problem that occurred, possibly one returned by the database back-end.

## **Notes**

The slot accessor sql-error-database is a CLSQL extension.

SQL-CONNECTION-ERROR -- condition representing errors during connection

Condition Type SQL-CONNECTION-ERROR

### Class Precedence List

sql-connection-error, sql-database-error, sql-error, simple-error, simple-condition, error, serious-condition, sql-condition, condition, t

# **Description**

This condition represents errors that occur while trying to connect to a database.

The following initialization arguments and accessors exist:

**Initarg:** :database-type

Accessor: sql-error-database-type

**Description:** Database type for the connection attempt

**Initarg:** :connection-spec

Accessor: sql-error-connection-spec

**Description:** The connection specification used in the connection attempt.

**Initarg:** :database

**Accessor:** sql-error-database

**Description:** The database object that was involved in the incident.

**Initarg:** :error-id

Accessor: sql-error-error-id

Description: The numeric or symbolic error specification returned by the database back-end. The values and se-

mantics of this are interface specific.

**Initarg:** :secondary-error-id

Accessor: sql-error-secondary-error-id

**Description:** The secondary numeric or symbolic error specification returned by the database back-end. The values

and semantics of this are interface specific.

Initarg: :message

**Accessor:** sql-database-error-error

**Description:** A string describing the problem that occurred, possibly one returned by the database back-end.

#### **Notes**

The slot accessors sql-error-database, sql-error-database-type and sql-error-connection-spec are *CLSQL* extensions.

SQL-DATABASE-DATA-ERROR -- Used to signal an error with the SQL data passed to a database.

Condition Type SQL-DATABASE-DATA-ERROR

### Class Precedence List

sql-database-data-error, sql-database-error, sql-error, simple-error, simple-condition, error, serious-condition, sql-condition, condition, t

# **Description**

This condition represents errors that occur while executing SQL statements, specifically as a result of malformed SQL expressions.

The following initialization arguments and accessors exist:

**Initarg:** :expression

Accessor: sql-error-expression

**Description:** The SQL expression whose execution caused the error.

Initarg: :database

Accessor: sql-error-database

**Description:** The database object that was involved in the incident.

**Initarg:** :error-id

Accessor: sql-error-error-id

Description: The numeric or symbolic error specification returned by the database back-end. The values and se-

mantics of this are interface specific.

**Initarg:** :secondary-error-id

Accessor: sql-error-secondary-error-id

**Description:** The secondary numeric or symbolic error specification returned by the database back-end. The values

and semantics of this are interface specific.

**Initarg:** :message

Accessor: sql-error-database-message

**Description:** A string describing the problem that occurred, possibly one returned by the database back-end.

### **Notes**

The slot accessors sql-error-database and sql-error-expression are *CLSQL* extensions.

SQL-TEMPORARY-ERROR -- Used to signal a temporary error in the database backend.

Condition Type SQL-TEMPORARY-ERROR

### Class Precedence List

sql-temporary-error, sql-database-error, sql-error, simple-error, simple-condition, error, serious-condition, sql-condition, t

# **Description**

This condition represents errors occurring when the database cannot currently process a valid interaction because, for example, it is still executing another command possibly issued by another user.

The following initialization arguments and accessors exist:

**Initarg:** :database

Accessor: sql-error-database

**Description:** The database object that was involved in the incident.

Initarg: :error-id

Accessor: sql-error-error-id

Description: The numeric or symbolic error specification returned by the database back-end. The values and se-

mantics of this are interface specific.

Initarg: :secondary-error-id
Accessor: sql-error-secondary-error-id

Description: The secondary numeric or symbolic error specification returned by the database back-end. The values

and semantics of this are interface specific.

**Initarg:** :message

Accessor: sql-error-database-message

**Description:** A string describing the problem that occurred, possibly one returned by the database back-end.

#### **Notes**

The slot accessor sql-error-database is a *CLSQL* extension.

SQL-TIMEOUT-ERROR -- condition representing errors when a connection times out.

Condition Type **SQL-TIMEOUT-ERROR** 

### Class Precedence List

sql-connection-error, sql-database-error, sql-error, simple-error, simple-condition, error, serious-condition, sql-condition, condition, t

# **Description**

This condition represents errors that occur when the database times out while processing some operation. The following initialization arguments and accessors exist:

**Initarg:** :database-type

Accessor: sql-error-database-type

**Description:** Database type for the connection attempt

**Initarg:** :connection-spec

Accessor: sql-error-connection-spec

**Description:** The connection specification used in the connection attempt.

Initarg: :database

Accessor: sql-error-database

**Description:** The database object that was involved in the incident.

Initarg: :error-id

Accessor: sql-error-error-id

Description: The numeric or symbolic error specification returned by the database back-end. The values and se-

mantics of this are interface specific.

**Initarg:** :secondary-error-id

Accessor: sql-error-secondary-error-id

**Description:** The secondary numeric or symbolic error specification returned by the database back-end. The values

and semantics of this are interface specific.

Initarg: :message

Accessor: sql-error-database-message

**Description:** A string describing the problem that occurred, possibly one returned by the database back-end.

### **Notes**

The slot accessors sql-error-database, sql-error-database-type and sql-error-connection-spec are CLSQL extensions.

SQL-FATAL-ERROR -- condition representing a fatal error in a database connection

Condition Type **SQL-FATAL-ERROR** 

### Class Precedence List

sql-connection-error, sql-database-error, sql-error, simple-error, simple-condition, error, serious-condition, sql-condition, condition, t

# **Description**

This condition represents errors occurring when the database connection is no longer usable.

The following initialization arguments and accessors exist:

**Initarg:** :database-type

Accessor: sql-error-database-type

**Description:** Database type for the connection attempt

**Initarg:** :connection-spec

Accessor: sql-error-connection-spec

**Description:** The connection specification used in the connection attempt.

**Initarg:** :database

Accessor: sql-error-database

**Description:** The database object that was involved in the incident.

**Initarg:** :error-id

Accessor: sql-error-error-id

Description: The numeric or symbolic error specification returned by the database back-end. The values and se-

mantics of this are interface specific.

**Initarg:** :secondary-error-id

Accessor: sql-error-secondary-error-id

**Description:** The secondary numeric or symbolic error specification returned by the database back-end. The values

and semantics of this are interface specific.

Initarg: :message

Accessor: sql-error-database-message

**Description:** A string describing the problem that occurred, possibly one returned by the database back-end.

#### **Notes**

The slot accessors sql-error-database, sql-error-database-type and sql-error-connection-spec are *CLSQL* extensions.

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# Appendix A. Database Back-ends

# **PostgreSQL**

#### Libraries

The PostgreSQL back-end requires the PostgreSQL C client library (libpq.so). The location of this library is specified via *postgresql-so-load-path*, which defaults to /usr/lib/libpq.so. Additional flags to ld needed for linking are specified via *postgresql-so-libraries*, which defaults to ("-lcrypt" "-lc").

#### **Initialization**

Use

```
(asdf:operate 'asdf:load-op 'clsql-postgresql)
```

to load the PostgreSQL back-end. The database type for the PostgreSQL back-end is :postgresql.

## **Connection Specification**

#### Syntax of connection-spec

(host db user password &optional port options tty)

#### **Description of connection-spec**

For every parameter in the connection-spec, nil indicates that the PostgreSQL default environment variables (see PostgreSQL documentation) will be used, or if those are unset, the compiled-in defaults of the C client library are used.

host String representing the hostname or IP address the PostgreSQL server resides on. Use the empty

string to indicate a connection to localhost via Unix-Domain sockets instead of TCP/IP.

db String representing the name of the database on the server to connect to.

user String representing the user name to use for authentication.

password String representing the unencrypted password to use for authentication.

port String representing the port to use for communication with the PostgreSQL server.

options String representing further runtime options for the PostgreSQL server.

tty String representing the tty or file to use for debugging messages from the PostgreSQL server.

# PostgreSQL Socket

#### Libraries

The PostgreSQL Socket back-end needs *no* access to the PostgreSQL C client library, since it communicates directly with the PostgreSQL server using the published frontend/backend protocol, version 2.0. This eases installation and makes it possible to dump CMU CL images containing CLSQL and this backend, contrary to backends which require FFI code.

#### Initialization

Use

```
(asdf:operate 'asdf:load-op 'clsql-postgresql-socket)
```

to load the PostgreSQL Socket back-end. The database type for the PostgreSQL Socket back-end is :postgresql-socket.

## Connection Specification

#### Syntax of connection-spec

(host db user password &optional port options tty)

#### **Description of connection-spec**

host	If this is a string, it represents the hostname or IP address the PostgreSQL server resides on. In
	this case communication with the server proceeds via a TCP connection to the given host and
	port.
	real transfer and the second s

If this is a pathname, then it is assumed to name the directory that contains the server's Unix-Domain sockets. The full name to the socket is then constructed from this and the port number passed, and communication will proceed via a connection to this unix-domain socket.

db String representing the name of the database on the server to connect to.

user String representing the user name to use for authentication.

password String representing the unencrypted password to use for authentication. This can be the empty

string if no password is required for authentication.

port Integer representing the port to use for communication with the PostgreSQL server. This de-

faults to 5432.

options String representing further runtime options for the PostgreSQL server.

String representing the tty or file to use for debugging messages from the PostgreSQL server.

# **MySQL**

#### Libraries

The MySQL back-end requires the MySQL C client library (libmysqlclient.so). The location of this library is specified via *mysql-so-load-path*, which defaults to /usr/lib/libmysqlclient.so. Additional flags to ld needed for linking are specified via *mysql-so-libraries*, which defaults to ("-lc").

#### **Initialization**

Use

```
(asdf:operate 'asdf:load-op 'clsql-mysql)
```

to load the MySQL back-end. The database type for the MySQL back-end is :mysql.

## **Connection Specification**

#### Syntax of connection-spec

(host db user password)

## **Description of connection-spec**

host	String representing the hostname or IP address the MySQL server resides on, or nil to indicate
	the leadhest

the localhost.

db String representing the name of the database on the server to connect to.

user String representing the user name to use for authentication, or nil to use the current Unix user

ID.

password String representing the unencrypted password to use for authentication, or nil if the authentica-

tion record has an empty password field.

#### **ODBC**

#### Libraries

The ODBC back-end requires access to an ODBC driver manager as well as ODBC drivers for the underlying database server. *CLSQL* has been tested with unixODBC ODBC Driver Manager as well as Microsoft's ODBC manager. These driver managers have been tested with the *psqlODBC* [http://odbc.postgresql.org] driver for PostgreSQL and the *MyODBC* [http://www.mysql.com/products/connector/odbc/] driver for MySQL.

#### Initialization

Use

```
(asdf:operate 'asdf:load-op 'clsql-odbc)
```

to load the ODBC back-end. The database type for the ODBC back-end is :odbc.

## **Connection Specification**

#### Syntax of connection-spec

(dsn user password)

#### **Description of connection-spec**

dsn String representing the ODBC data source name.

user String representing the user name to use for authentication.

password String representing the unencrypted password to use for authentication.

## **AODBC**

#### Libraries

The AODBC back-end requires access to the ODBC interface of AllegroCL named DBI. This interface is not available in the trial version of AllegroCL

#### Initialization

Use

```
(require 'aodbc-v2)
(asdf:operate 'asdf:load-op 'clsql-aodbc)
```

to load the AODBC back-end. The database type for the AODBC back-end is :aodbc.

## Connection Specification

#### Syntax of connection-spec

(dsn user password)

#### **Description of connection-spec**

dsn String representing the ODBC data source name.

user String representing the user name to use for authentication.

password String representing the unencrypted password to use for authentication.

## **SQLite**

#### Libraries

The SQLite back-end requires the SQLite shared library file. Its default file name is /usr/lib/libsqlite.so.

#### Initialization

Use

```
(asdf:operate 'asdf:load-op 'clsql-sqlite)
```

to load the SQLite back-end. The database type for the SQLite back-end is :sqlite.

## **Connection Specification**

#### Syntax of connection-spec

(filename)

#### **Description of connection-spec**

filename

String representing the filename of the SQLite database file.

## **Oracle**

#### Libraries

The Oracle back-end requires the Oracle OCI client library. (libclntsh.so). The location of this library is specified relative to the ORACLE_HOME value in the operating system environment. *CLSQL* has tested successfully using the client library from Oracle 9i and Oracle 10g server installations as well as Oracle's 10g Instant Client library.

#### Initialization

Use

```
(asdf:operate 'asdf:load-op 'clsql-oracle)
```

to load the Oracle back-end. The database type for the Oracle back-end is :oracle.

## **Connection Specification**

#### Syntax of connection-spec

(global-name user password)

#### **Description of connection-spec**

#### Database Back-ends

String representing the global name of the Orace database. This is looked up through the tnsnames.ora file. global-name

String representing the user name to use for authentication. user

String representing the password to use for authentication.. password

# **Glossary**

#### Note

This glossary is still very thinly populated, and not all references in the main text have been properly linked and coordinated with this glossary. This will hopefully change in future revisions.

Attribute

A property of objects stored in a database table. Attributes are represented as

columns (or fields) in a table.

Active database See Database ObjectAn object of type database...

Connection See Database ObjectAn object of type database...

Column See Attribute A property of objects stored in a database table. Attributes are rep-

resented as columns (or fields) in a table. .

Data Definition Language

(DDL)

The subset of SQL used for defining and examining the structure of a database.

Data Manipulation Language

(DML)

The subset of SQL used for inserting, deleting, updating and fetching data in a

database.

database See Database Object An object of type database...

Database Object

An object of type database.

Field See Attribute A property of objects stored in a database table. Attributes are rep-

resented as columns (or fields) in a table. .

Field Types Specifier

A value that specifies the type of each field in a query.

Foreign Function Interface

(FFI)

An interface from Common Lisp to a external library which contains compiled

functions written in other programming languages, typically C.

Query

An SQL statement which returns a set of results.

**RDBMS** 

A Relational DataBase Management System (RDBMS) is a software package

for managing a database in which the data is defined, organised and accessed as

rows and columns of a table.

Record

A sequence of attribute values stored in a database table.

Row See Record A sequence of attribute values stored in a database table. .

Structured Query Language

(SQL)

An ANSI standard language for storing and retrieving data in a relational data-

base.

**SQL** Expression

Either a string containing a valid SQL statement, or an object of type sql-

expression.

Table

A collection of data which is defined, stored and accessed as tuples of attribute

values (i.e., rows and columns).

Transaction

An atomic unit of one or more SQL statements of which all or none are success-

fully executed.

Tuple See Record A sequence of attribute values stored in a database table. .

View

A table display whose structure and content are derived from an existing table

via a query.

View Class

The class standard-db-object or one of its subclasses.