

uffi Reference Guide

Kevin M. Rosenberg
Heart Hospital of New Mexico

kevin@rosenberg.net
504 Elm Street N.E.
Albuquerque
New Mexico
87102

***uffi* Reference Guide**

by Kevin M. Rosenberg

Copyright © 2002 by Kevin M. Rosenberg

- The *uffi* package was designed and written by Kevin M. Rosenberg.
- Allegro CL® is a registered trademark of Franz Inc.
- Lispworks® is a registered trademark of Xanalys Inc.
- Microsoft Windows® is a registered trademark of Microsoft Inc.
- Other brand or product names are the registered trademarks or trademarks of their respective holders.

Table of Contents

1. Introduction.....	7
Purpose.....	7
Background	7
Supported Implementations	7
Installation.....	7
2. Programming Reference	9
Design Overview.....	9
Declarations	9
Overview	9
uffi-declare.....	9
slot-type	9
Immediate Types	10
def-constant	10
def-type.....	10
null-char-p	10
Aggregate Types.....	10
def-enum.....	10
def-struct.....	10
get-slot-value	10
get-slot-pointer	11
def-array	11
deref-array	11
Objects	11
allocate-foreign-object.....	11
free-foreign-object.....	11
pointer-address.....	11
deref-pointer	11
make-null-pointer	12
null-pointer-p.....	12
+null-cstring-pointer+	12
Strings	12
convert-from-cstring	12
convert-to-cstring.....	12
free-cstring.....	12
with-cstring.....	12
convert-from-foreign-string.....	13
convert-to-foreign-string.....	13
allocate-foreign-string	13

Routine	13
def-function	13
Libraries	13
load-foreign-library	13

Chapter 1. Introduction

Purpose

This reference guide describes *uffi*, a Lisp package that provides persistent cross-implementation support of C-language compatible libraries.

Background

Every Common Lisp implementation has a method for interfacing to C-language compatible libraries. Unfortunately, these methods vary widely amongst implementations. Currently, to support multiple implementations, developers must write a different interface library for each Common Lisp implementation.

uffi gathers a common subset of functionality between Common Lisp implementations. *uffi* wraps this common subset of functionality with its own syntax and provides macro translation of *uffi* functions into the specific syntax of supported Common Lisp implementations.

Developers who use *uffi* to interface with C libraries will automatically have their code function in each of *uffi*'s supported implementations.

Supported Implementations

The primary tested and supported platforms for *uffi* are:

- AllegroCL v6.1 on Redhat Linux 7.2 and Microsoft Windows.
- Lispworks v4.2 on Redhat Linux 7.2 and Microsoft Windows.
- CMUCL 18c on Redhat Linux 7.2.

Installation

Installation is fairly simple. The main requirement is that you have a copy of *defsystem*. You can download the latest version of *defsystem* from the *CLOCC* (<http://www.sourceforge.net/projects/clocc>) CVS tree. After installing *defsystem*, simply *push* the directory containing *uffi* into

mk:*central-registry*. Whenever you want to load the *uffi* package, use the function `(mk:os :uffi 'load)`.

Chapter 2. Programming Reference

Design Overview

uffi was designed as a cross-implementation compatible *Foreign Function Interface*. Necessarily, only a common subset of functionality can be provided. Likewise, not every optimization for that a specific implementation provides can be supported. Wherever possible, though, implementation-specific optimizations are invoked.

Declarations

Overview

Declarations are used to give the compiler optimizing information about foreign types. Currently, only CMUCL supports declarations. On AllegroCL and Lispworks, these expressions declare the type generically as `T`

uffi-declare

This is used wherever a `declare` expression can be placed. For example:

```
(let ((my-structure (uffi:allocate-foreign-object 'a-struct)))
  (uffi:uffi-declare a-struct my-structure))
```

slot-type

This is used inside of `defclass` and `defstruct` expressions to set the type for a field. Because the type identifier is not evaluated in ANSI Common Lisp, the expression must be backquoted for effect. For example:

```
(eval
```

```
`(defclass a-class ()  
  ((char-ptr :type ,(uffi:slot-type (* :char))))))
```

Immediate Types

def-constant

This is a thin wrapper around `defconstant`. It also exports the symbol from the package.

def-type

This is the main function for creating new types.

null-char-p

A predicate testing if a pointer object is `NULL`

Aggregate Types

def-enum

Declares a C enumeration. It generates constants for the elements of the enumeration.

def-struct

Declares a structure.

get-slot-value

Accesses a slot value from a structure.

get-slot-pointer

This is similar to `get-slot-value`. It is used when the value of a slot is a pointer type.

def-array

Defines an array.

deref-array

Accesses an element of an array.

Objects

allocate-foreign-object

Allocates an instance of a foreign object.

free-foreign-object

Frees the memory used by a foreign object.

pointer-address

Returns the address as an integer of a pointer.

deref-pointer

Returns the object to which a pointer points.

make-null-pointer

Creates a `NULL` pointer of a specified type.

null-pointer-p

A predicate testing if a pointer is has a `NULL` value.

+null-cstring-pointer+

A constant returning a `NULL` character pointer;

Strings

convert-from-cstring

Converts a Lisp string to a `cstring`.

convert-to-cstring

Converts a Lisp string to a `cstring`. These `cstring`'s should be freed with `free-cstring`.

free-cstring

Frees any memory possibly allocated by `convert-to-cstring`.

with-cstring

Binds a lexical variable to a newly allocated `cstring`. Automatically frees `cstring`.

covert-from-foreign-string

Returns a Lisp string from a foreign string. Has parameters to handle ASCII versus binary strings.

convert-to-foreign-string

Converts a Lisp string to a foreign string. Memory should be freed with `free-foreign-object`.

allocate-foreign-string

Allocates space for a foreign string. Memory should be freed with `free-foreign-object`.

Routine

def-function

This macro generates a C routine definition.

Libraries

load-foreign-library

This function loads foreign libraries. It has checks to ensure that a library is loaded only once during a session.

